#### Announcements

- 1. Simulation assignment and data will are out. Live game, April 10-15
- 2. Goal report is due Thursday, April 7
- 3. Guest lecture on April 13, 11.30-1 (E51-345), Gavin DeNyse, HP

#### Production Control and SC Coordination

Production Control/SC Coordination is what determines:



- · When work is performed
- · What work is performed
- · Who performs work



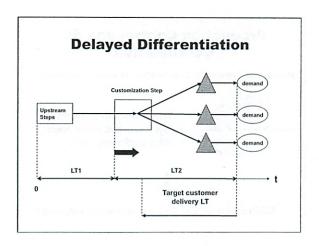
SC/Production Control = process coordination

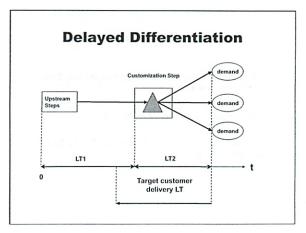
#### **Key Definitions**

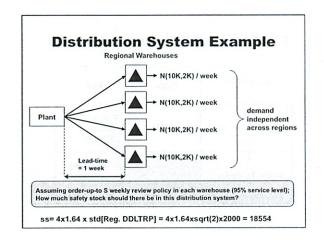
- Pull: Work triggered by actual downstream (possibly internal) demand
- Push: Work triggered by a forecast of demand
- Make-To-Order: Work performed towards an existing (external) customer order
- Make-To-Stock: Work performed for a yet unknown customer

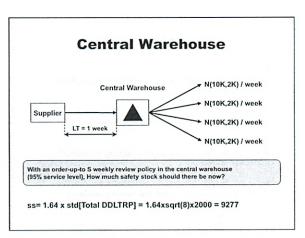
#### **Production/SC Control Methods**

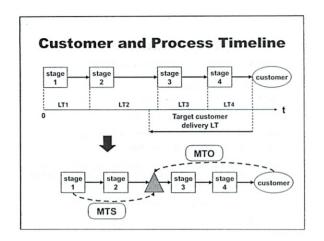
	5 - 10 - 10 M		
(this lecture)	Push	Pull	
Make-To-Stock ∱	MRP	(R,Q) & Up-to-S Kanban CONWIP	
Make-To-Order		Priority Rules Scheduling	

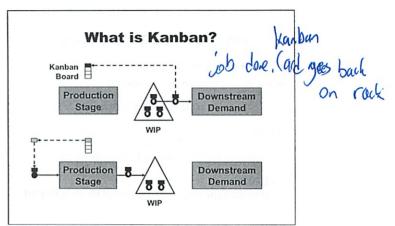


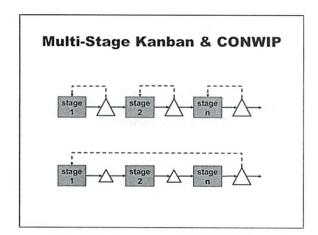


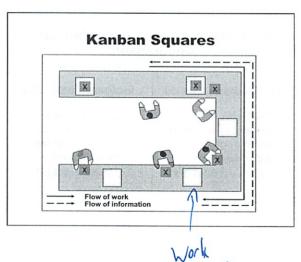












Work

Averes

Capacity = 1

#### An Order-Up-To S Policy

"order back to S every review period"

Set S as the newsvendor solution:

 $P(DDLTRP \leq S) = \alpha$ 

#### where:

- $\alpha$  is the desired service level (e.g. 95%)
- DDLTRP = Demand During Lead-Time and Review Period

#### (R,Q) Parameters

- "order Q whenever inventory reaches R"
- · Set Q as the EOQ solution
- · Set R as the newsvendor solution:

 $P(DDLT \le R) = \alpha$ 

where  $\alpha$  is a desired service level (e.g. 95%) DDLT = Demand During Lead Time

Example (cont'd): if weekly demand for 128Mb chips, each shipment costs \$500 custom fees, weekly demand is N(400,80) and delivery time is 2 weeks, for a 95% service level:

Q = 1,013 units (use EOQ formula with D=400, C=45, H=0.45/52, F=500)

 $R = E[DDLT] + 1.64 \times \sigma[DDLT] = 800 + 1.64 \times sqrt(2) \times 80 = 986$ 

#### Inventory Replenishment Policies Comparison

#### Periodic Review (Up-to-S):

- Fixed order time
- · Variable order quantity
- · No fixed order costs
- High safety stock
   SS = k x σ[DDLTRP]

#### Continuous Review (R,Q):

- · Variable order time
- · Fixed order quantity
- · High fixed order costs
- Low safety stock

 $SS = k \times \sigma[DDLT]$ 

### Amazon.com: Large-Scale Online Retail Supply Chain Environment

The Slides on Amazon.com are borrowed from Jack Muckstadt, Cornell University

#### **Amazon.com Brief Profile**

- \$8.5 billion in worldwide sales in 2005; \$4.7 billion in North America
- Over 40 million unique products sold on U.S. website
- Shipped over 100 million units to U.S. customers in 2005
- International websites and fulfillment networks serve the UK, Canada, Germany, Japan, China, and France



#### **Strategic Goals**

- What are the strategic goals of Amazon.com's online retail business?
  - Provide an online retail environment for as wide a range of products across as wide a range of categories as is economically feasible
  - Provide these products at a price at or below that of a typical "walk-in" retail environment
  - Offer reliable short-lead shipping (for a fee) of customer orders for as many of these products as is economically possible

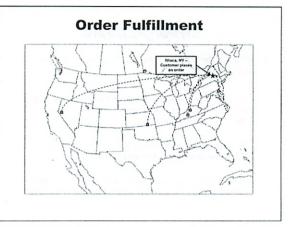
#### Amazon.com Sortable FCs

- Five major Fulfillment Centers (FCs) for "sortable" products.
  - Sortable products are within certain size restrictions.
  - Sortable products can be sent to customers in multi-item shipments.





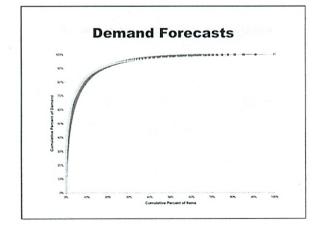
# Amazon.com Fulfillment Network | The College of State | State



#### **Order Fulfillment**

When a customer places an online order, what decisions must be made? What information is needed to make those decisions?

- Is there enough inventory in the system to complete this order?
- Where is the inventory located?
- What are the costs associated with available fulfillment options?
- What are the anticipated delivery times associated with each option?
- Which units will be used to fulfill the order?
- Are we shipping those units together or individually?
- What shipping routes and methods will be used?

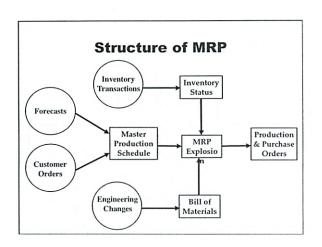


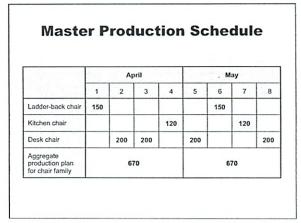
#### **MRP Purpose**

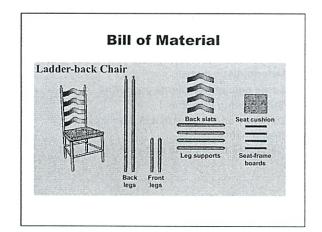
- Coordination of Production and Inventory in large, multi-stage production systems
- · Capacity planning, supplier coordination
- · Timely dissemination of information
- · Central engineering and logistic database

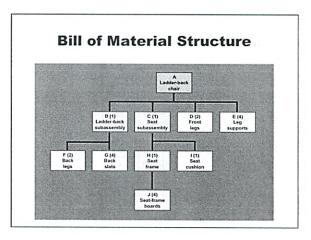


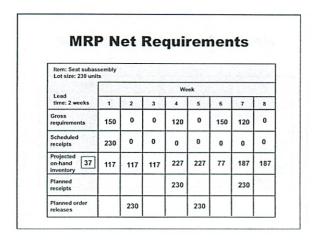
ERP - Enterprise Resource Planning

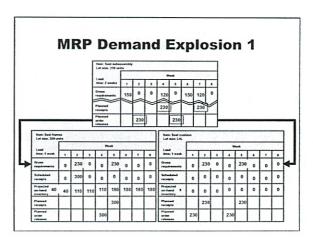


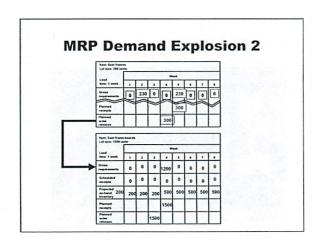












#### **MRP Problems**

- · Deterministic model
- · Large data requirements and GIGO
- · Self-fulfilling lead-times
- Difficulty and cost of installation and maintenance
- · Centralized command and control mindset

#### **Production/SC Control Wrap-Up**

- 1. Production Control, Push, Pull, MTS, MTO
- 2. MRP, Kanban, CONWIP
- 3. MTS/MTO and Lead-Time Target
- 4. Risk Pooling and Delayed Differentiation

Fill at web survey tonight!

Goal report

-summary

-related to opps

- pull that into out

Suppy Chain coordination + prolution control

- entire process - Choices Firms make

how to implement

- Coordination mechnisms

- push - forcast controls production

- made - to - order - have an order (external)

- made - to-stock - cust still unknow

- Zarai natch 20 min video before hand

- when work perfored ?
- what work , ?

-who performs work?

table of production/SC control methods Made Stock Push Pell Made to order /// decisions how to work many are a mix of this Burger King Kanban + CONWIP are control/coordination mechanisms MTO - lead lines long, a supply chain disruptions devistating, surges
MTS - inventory higher, has cooks, forecasting errors (votom possible) - con only have fewer SkUs - OPP Lost of inventory - inventory listed as assot - but really hability - not revenue yet -Storage coom for inventory - earser to forecast form something with high Lemand poding! - Le lay Viffecientation
- do localication in OC

Can do a ciross Like only differentiating when have an order in DC Pooling comes in diff forms - but should I costs - by & uncularly Kan ban - Pull system - cards attacked to WIP - # colds limited - order most be shipped before new product started -can do for each station -or whole process need to balance line - so all cycle times are similar -but also need to decide It cards active -moted flow to demand

Other policies i Order up to S -coordination mechanism (R, Q) parameters -only core about load time - continous us periodic reviews Amazon - risk pooling - strategy; cheap, that fast shipping - "{ l'Inent centers" - not narehases 15% of items = 90% of sales So pit less used items in back of wave house Stock related items new each other At high volume items in multiple PCs So can save on shipping Collect data to torecast better

Incertie Issues - Jaft depts / Lift Companies in supply change have . diff Inventises ERP/MAP Planning System Schedule production or purchasing Bill of Materials - product components 6st master production schedule Plan at how much inventor you have will have For each sub piece But no valiabity / uncertainty Garbage in -> garbage out

415

### 43/50

#### The Goal

Michael Plasmeier

The Goal is the story of Alex Rogo and his plant owned by UniCo. Mr. Rogo is the manager of the plant. At the beginning of the story, the plant is out of control. A focus to keep everyone busy hides true high-priority orders, until the customer calls to demand the job immediately. Work in progress inventory is stacked everywhere, but not much seems to ship without a "drop everything" intervention. Mr. Rogo meets one of his old professors, Jonah, who gets him to focus on the bottlenecks of his plant and building actual customer orders. Jonah teaches him that making the plant look busy by building to inventory does nothing for the bottom line. After this and several other improvements, Alex is able to turn the plant around and he is promoted to district manager as a reward.

- 1. A bottleneck is any process which is processing less than the demand put on it by outside sales. At first, Ralph, the computer guy, tries to find the bottlenecks by going through computer print outs. However, he quickly finds that these are out of date. Next Alex's team talks to the expediters to see where they often saw problems. Finally, the team decides to just go out on the shop floor and look for what step had the highest WIP inventory pile in front of it. They find two: the NCX-10 and the heat treatment machine.
- 2. Jonah believes that a bottleneck should be solved at almost any cost. The cost of the bottleneck is equal to the hourly cost of the entire plant, because it is constraining the capacity of the plant. Almost any steps should be taken to increase capacity. For example, setting up a second machine or process, even if it is less efficient, would help relieve the bottleneck. In addition, if the resource is sitting idle, dedicate additional personal so that the machine is never idle. If necessary, reschedule lunch so that lunch is taken when the machine is running. At the heat treat machine, Mr. Rogo stations dedicated employees at the machine all three shifts. In addition, one of the employees figures a way to stage the parts so that they can be loaded quickly. The employee also realizes that he can load lower priority parts that need the same temperature in excess space in the furnace. Lastly, if one is very behind, one can use an outside firm to catch up on a large batch of items. As long as the cost of the improvement is less than the cost of running the entire plant, the improvement to the bottleneck is necessary.
- 3. Two part question:
  - a. We have worked with *dependent events* and *statistical fluctuations* in class before. We know that certain events take a pre-determined amount of time. For example, a robot's production is 25 items an hour. Period. It can't move any faster. However, some events may take a random amount of time. Humans sometimes have a good day and sometimes have a bad day, where they work slower. In addition, some events may not occur every day, for example, your supplier in Japan is hit with a tsunami. Calculating how long a dependent event will take is easy, but predicting statistical fluctuations is much harder. Both need to be taken into account when managing a system, as is shown

- in chapter 17 where a team manages to their step on time, only to have the robot backed up and they can't ship the entire order.
- b. What Jonah said is that a factory that tries to balance capacity with demand will go bankrupt. We learned in the class that we should try to make all steps take an equal amount of time to have the factory be most efficient. Jonah feels that this cannot be done in real life. Capacity takes some time to ramp up and down. Hiring and training a worker takes weeks. A worker cannot be fired without problems from the union and lower morale for the employees. On the other hand, workers can leave at any time, leaving the system in a lurch. All of these things will quickly break a carefully balanced a plant. However, Jonah believes that once should try to balance the flow of product through a plant with the demand from the market. There is little point in making stuff just to stay busy. Even if you are making something to stock, it should be to meet a certain safety stock target, and then it should be lower priority.
- 4. How I understood it, smaller lot sizes allow the factory to be more responsive to the demand, giving quicker response times and lower lead times. These lead to an advantage in the marketplace, as it is one of the things customers look for when deciding where to purchase from. However, smaller lot sizes also require multiple set up times. Obviously there is a sweet-spot where the tradeoff between the two effects is equal. Smaller lot sizes also does not force the plant to make a bunch of items for stock at the same time as a customer order, tying up capital in finished inventory. A large stock of finished inventory also discourages the introduction of new products. In addition, smaller lot sizes also reduces the wait time that parts face at non-bottleneck stations, further reducing WIP inventory and saving capital and space.
- 5. Optimally, the market should be the bottleneck. Any step or process in the plant should be able to be scaled up to reach the new order. That way the factory can take all of the orders that it can, in order to make the most money.
- 6. I really liked how the book tied the operational issues in with an interesting story. I would perhaps make the example plant more specific, by providing more data on this plant. I realize that the authors wanted to make the plant sound like a generic plant, so that managers from any industry could apply the lessons. However, I would like to see more of the details, like were shared during the hike, to study this plants old and new performance more in-depth.

3

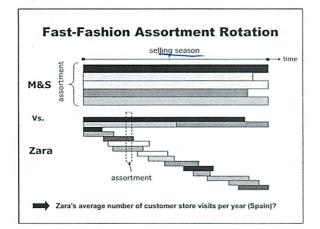
#### Zara Vs. Marks & Spencer

- What are the key differences between M&S (or GAP) and Zara from a customer standpoint?
- 2. Discussion of M&S's supply chain and design-toshelf cycle
- 3. Discussion of Zara's supply chain and design-toshelf cycle
- 4. What are the relative benefits of Zara's business model?

#### M&S Vs. Zara For Customers

Zara

Issue M&S

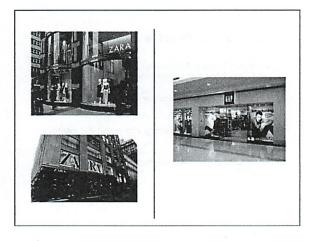


#### Zara/Inditex Background

- Flagship brand of Inditex group (operates 2,800 stores, sales € 6.74 B in 2005, net income € 803 M, annual growth rate 25%)
- Zara: 900 stores in 62 countries, sales € 4.44 B in 2005, 200 designers

Sources: Inditex Group Press Dossier (2006), Freiman et al. (2002





## remaining action sizes S. M. L. Keep on display M. L. Keep on display S. M. Keep on display S. L. Move to backroom L. Move to backroom L. Move to backroom M. L. Keep on display S. M. L. Keep on display L. M. Keep on display L. M. Keep on display L. M. Keep on display S. M. K. Keep on d

M&S Supply Chain and Design Cycle

#### Zara Supply Chain and Design Cycle

#### Zara Business Model: Costs and Benefits

#### Wrap-Up

- Newsvendor model and the trade-offs of ordering under uncertainty (= \$)
- 2. Costs and revenues should not be optimized separately
- 3. Shorter design-to-shelf lead times is a big advantage but costs money (capacity, labor, transportation)

15,761 Marks + Spencer 5 Zara

watch -did not read/video

> M-5 (onsovittre assortment , seasonul

& lder (ust

food + market + Clothes

> avality less international

Store owners more free

lots of sizes

marketing

Markdans

huricratic

Zara

trondy

fast, colling - one month

Younger Cust

fashipn

cheap

more sclessed international

Standard 1206

3 sizes

ward- of -mouth, Store -design

Prime locations

State sells out quickly

Communicates better

Employees engaged Employees not as important Many employees per Store Items tun over Hems there freq For season Cust visit freq perhaps not Conce a week that often avg-5 paravisits/

Year

(ompay

avg 17 parchapps/year ist a brank

Does not leave lettora sizes on display - moves to backrom

M+S
Design Chain
Study -> Design -> Order -> Store  Trends Buying team
Try to forecast - Stylists
from previous -selectors Seasons - Merchandizes
-Technologists
Why does it take I year?  -Order from Asia  MF6  Supplier  Warehouse  Supplies  Supplies  Supplies  Supplies  Supplies  Supplies  Supplies
Newsvendor Wase model
E(D)

(3)

At end of Season - maledown time Design Chain Designers visit Shops JTemplates Clubs + discos -since short 45 weeks Final Dasin lead time more contineous house-ish 17-21 days 3-14 days -have external serving Sippy Chain (opperatives most in house In Spain - faster, but more expensive M -12,000 items/year SWs New styles are hinda different Can reactly quickly - so forecasting is not that important

Send out orders to 2-3/week deliveries ~ 4/week Communication blu Store managers

Can take advantage of you knowing customers

No have to torcasting RM

- Pooling

Don't care about stock - out

(an ya still do this supply chain but ditt

#### **Announcements**

- 1. Goal report is due Now!
- 2. Guest lecture on April 13, 11.30-1 (E51-345), Gavin DeNyse, HP
- 3. Simulation assignment and data will are out. Live game, April 10-15. Recitations will cover material relevant for the game

#### M&S Vs. Zara For Customers

Issue

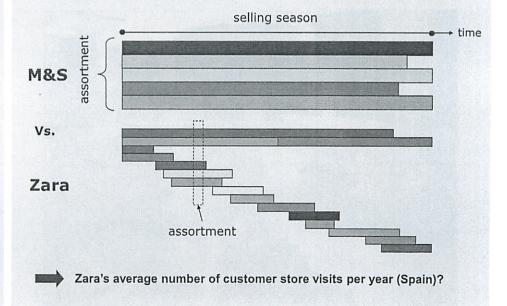
M&S

Zara

#### Zara Vs. Marks & Spencer

- 1. What are the key differences between M&S (or GAP) and Zara from a customer standpoint? (Wattana Kulkolakan)
- 2. Discussion of M&S's supply chain and design-toshelf cycle (Suhail Ahmad)
- 3. Discussion of Zara's supply chain and design-toshelf cycle (Natalia Baryshnikova)
- 4. What are the relative benefits of Zara's business model? (Ankit Jain)

#### **Fast-Fashion Assortment Rotation**





#### Zara/Inditex Background

- Flagship brand of Inditex group (operates 2,800 stores, sales € 6.74 B in 2005, net income € 803 M, annual growth rate 25%)
- Zara: 900 stores in 62 countries, sales € 4.44 B in 2005, 200 designers

Sources: Inditex Group Press Dossier (2006), Freiman et al. (2002)









#### **Zara's Store Display Policy**

remaining action				
S	М	L	Keep on display	
17.	М	L	Keep on display	
S	М		Keep on display	
	М		Keep on display	
S		L	Move to backroom	
S			Move to backroom	
		L	Move to backroom	

Not all combinations of sizes are displayed:

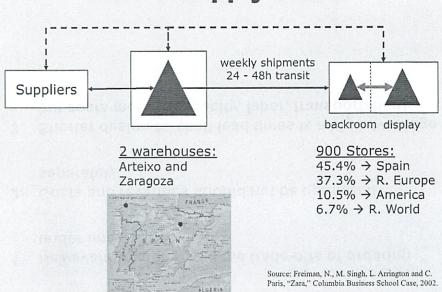
- Sales vs. brand perception
- Key to inventory distribution

remaining sizes			-	action
S	М	L	XL	Keep on display
Pas	М	L	XL	Keep on display
S	М	L		Keep on display
S	М		XL	Keep on display
S		L	XL	Keep on display
S	М	141		Keep on display
	М	L	330	Keep on display
		L	XL	Move to backroom
S		L		Move to backroom
	М		XL	Move to backroom
S		99,6	XL	Move to backroom
S				Move to backroom
	М			Move to backroom
		L	132	Move to backroom
			XL	Move to backroom

#### M&S Supply Chain and Design Cycle

#### Zara Supply Chain and Design Cycle

#### Zara's Supply Chain



#### Zara Business Model: Costs and Benefits

#### Wrap-Up

- Newsvendor model and the trade-offs of ordering under uncertainty (= \$)
- 2. Costs and revenues should not be optimized separately
- 3. Shorter design-to-shelf lead times is a big advantage but costs money (capacity, labor, transportation)

#### **Announcements**

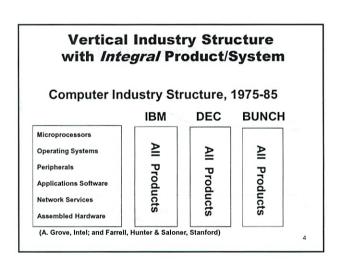
- 1. Simulation now running!
- 2. Guest lecture on April 13, 11.30-1 (E51-345), Gavin DeNyse, HP

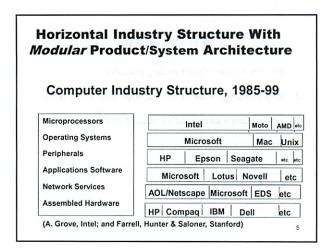
Some of the slides in this lecture are based on slides of Professor Charlie Fine

#### HP vs. Dell

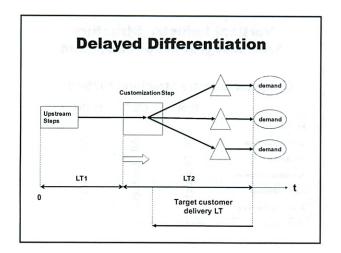
- 1. History of the PC/computing industry
- 2. Dell's supply/value chain design and operations
- 3. HP vs. Dell comparative supply chain perspective
- 4. How HP reacted

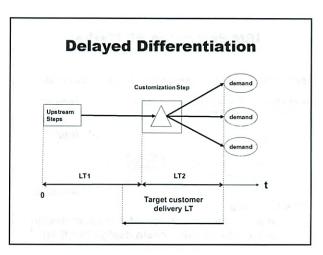
# 1980: IBM designs a product, a process, & a value chain Consumers/ Distribution OEM Subsystem Suppliers Intel IBM Microsoft The Outcome: A phenomenally successful product design A disastrous value chain design (for IBM) 3

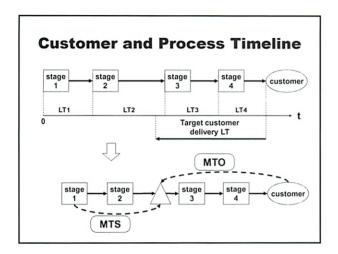




# Dell's Supply Chain







#### **HP vs. Dell**

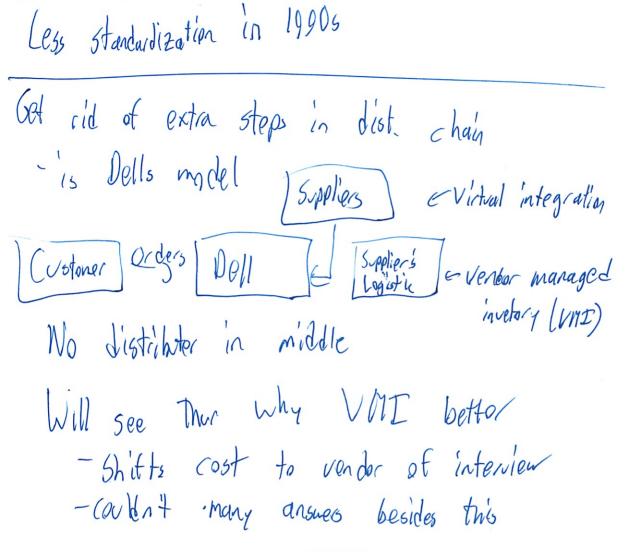
- The concepts of Push, Pull, MTS, MTO are connected to goals and capabilities of the value chain
- 2. Product, Process and Supply chain designs are all interrelated!
- 3. Different players in market have different tradeoff balance

- not much in 1990's

- More choosing components

- less so in lapter

- brand more important in laptor



Made to Order

- less forcasting

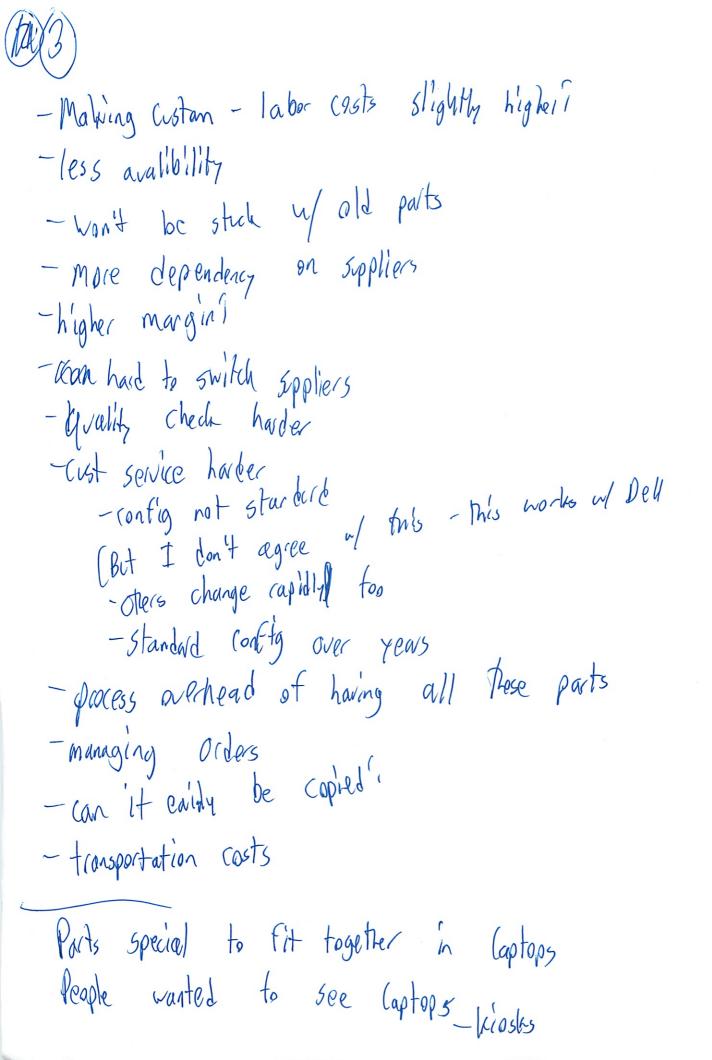
- long lead times

- long lead times

- low inventory Cost

- fast feedback

- direct celationship w/ cost



Supplier Logistic Center (SLC) - long term relationship - Shorter lead times -shift rish to supplier - Since Dell is so big can destroy supplier - like Walkart - Supplier has clish anymay - comparing it W large cost their cost IT dept hundle fech sypport - talk to tah people HP focused more on institutions - more of tashion accessory -special software - York Smart better celationship w/ supplies - like BBY -less models

Fashim
- Clark / Sorvices model

#### **Announcements**

- 1. Simulation now running!
- Guest lecture on April 13, 11.30-1 (E51-345), Gavin DeNyse, HP
- 3. More feedback lunches

Some of the slides in this lecture are based on slides of Professor Charlie Fine

#### HP vs. Dell

- 1. History of the PC/computing industry
- 2. Dell's supply/value chain design and operations
- 3. HP vs. Dell comparative supply chain perspective
- 4. How HP reacted

### Solitions

#### **IBM Enters the PC Market**

1980: IBM designs a product, a process, & a value chain

Consumers/ Distribution OEM Subsystem Suppliers

Intel

Microsoft

The Outcome:

A phenomenally successful product design A disastrous value chain design (for IBM)

### Vertical Industry Structure with *Integral* Product/System

Computer Industry Structure, 1975-85

	IBM	DEC	BUNCH
Microprocessors Operating Systems Peripherals Applications Software Network Services Assembled Hardware	All Products	All Products	All Products

(A. Grove, Intel; and Farrell, Hunter & Saloner, Stanford)



### Horizontal Industry Structure With *Modular* Product/System Architecture

#### Computer Industry Structure, 1985-99

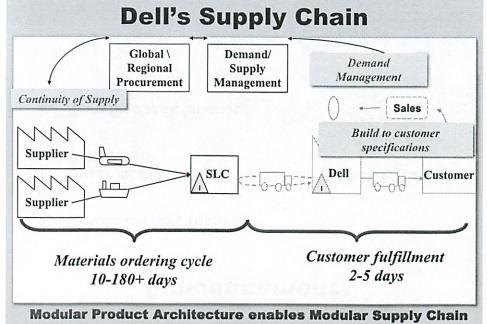
Microprocessors
Operating Systems
Peripherals
Applications Software
Network Services
Assembled Hardware

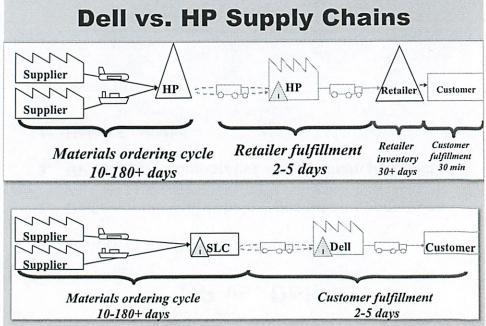
	Intel	Moto	AMD etc
	Microsoft	Mac	Unix
HP	Epson Se	agate	etc etc
Micro	soft Lotus	Novell	etc
AOL/Net	scape Microso	oft EDS	etc
HP Com	npaq IBM I	Dell	etc

(A. Grove, Intel; and Farrell, Hunter & Saloner, Stanford)

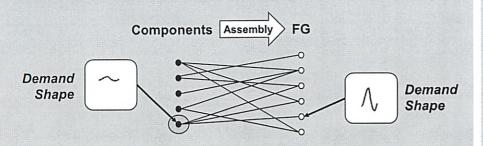
5

#### **Dell's Supply Chain**





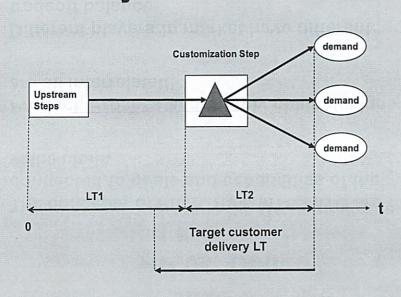
#### **Component Commonality**



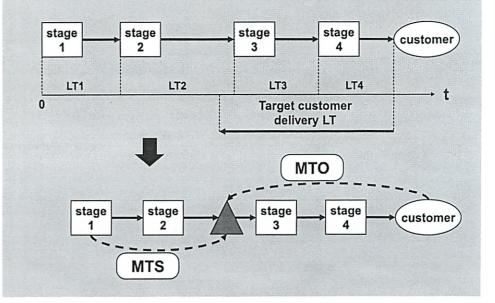
 Instead of geographic differentiation, this is an assembly differentiation

# Delayed Differentiation Customization Step Upstream Steps LT1 LT2 Target customer delivery LT

#### **Delayed Differentiation**



#### **Customer and Process Timeline**



#### **HP vs. Dell**

- 1. The concepts of Push, Pull, MTS, MTO are connected to goals and capabilities of the value chain
- 2. Product, Process and Supply chain designs are all interrelated!
- 3. Different players in market have different tradeoff balance

#### **Announcements**

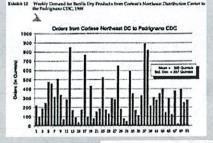
- 1. No recitations this week
- 2. Guest lecture TODAY, 11.30-1 (E51-345), Gavin DeNyse, HP

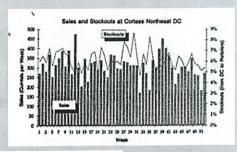
#### **Barilla Case**

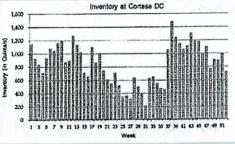
- 1. What problem was JITD designed to solve? What are its underlying causes?
- 2. What is the principle of JITD? Why is it supposed to be effective?
- 3. What are the sources of resistance to this program?
- 4. How can Barilla implement this program?

#### **Barilla's Supply Chain**

#### **Demand Variability**





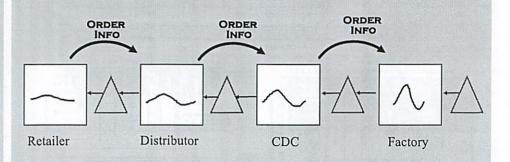




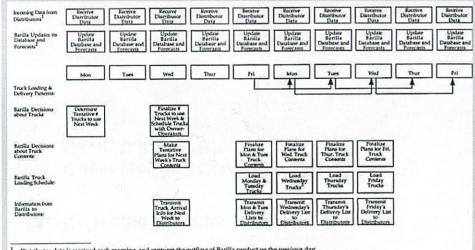


#### Sources and Costs of Order **Variability**

#### **Volatility Amplification in the Supply Chain: Bullwhip Effect**



#### **JITD Timeline Description**



Distributor data is received each morning, and captures the outflow of Barilla product on the previous day.
 Distributor self-through data and/or updated Barilla forcasts were given to production planning and inventory control daily.
 The truck arrives at the distributor after the distributor's outbound trucks have departed. Thus, for example, the contents planned and loaded on Monday will arrive Wednesday afternoon in time for Thursday's outbound deliveries.

#### **Periodic Review Parameters**

Main idea: set target level S such that:

P(DDLTRP 
$$\leq$$
 S) =  $\alpha$  (ex: 95%)

Target Level:

 $S = E[DDLTRP] + k\sigma[DDLTRP]$ 

· Safety Stock:

 $SS = k\sigma[DDLTRP]$ 

Cycle Stock:

CS = E[DDRP] / 2

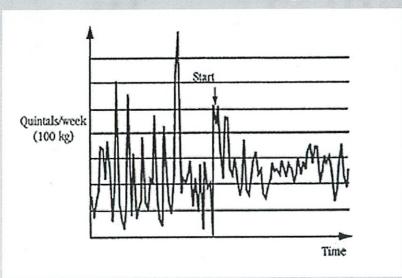
Pipeline Inventory:

PS = E[DDLT]

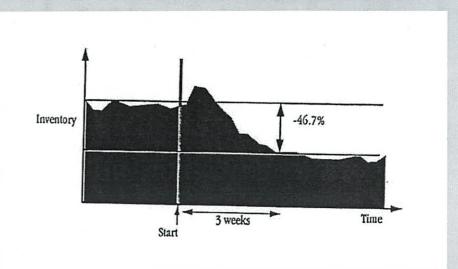
· Total Stock:

TS = S - CS

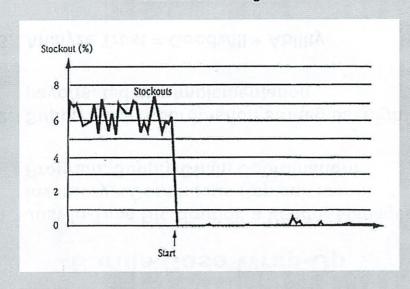
Shipments from Barilla to the Marchese Distribution Center, Before and After Start of JITD Program







#### Stockout Rate from Marchese DC to Retailers, Before and After Start of JITD Program



#### **What Happened**

- 1988: Maggiali appointed as Director of Logistics (JITD concept already formulated)
- 1988-1990: Unsuccessful attempts to convince 2-3 external distributors
- Late 1990: Pilot program starts with Florence depot
- Late 1993: Convinced distributor (Marchese) to start 6 month simulation + pilot implementation
- · 1994: Program implementation scaled up

#### **Barilla Case Wrap-Up**

- 1. Just-In-Time Distribution = Vendor Managed Inventory = Continuous Replenishment Program: Supply Chain Coordination!
- 2. Supply chain coordination strategies: high payoffs, tedious implementation
- 3. Analyze Trust = Goodwill + Ability

- Variability leads to Throughput Losses - with no buffers

-averages don't work

- flow rate = min (demand, capacity)

- (an't make up for losses where constrained by capacity - "latter or suffer"

- l Mergancy cooms same - can onto diversion

Capacity = # of resources
Activity time

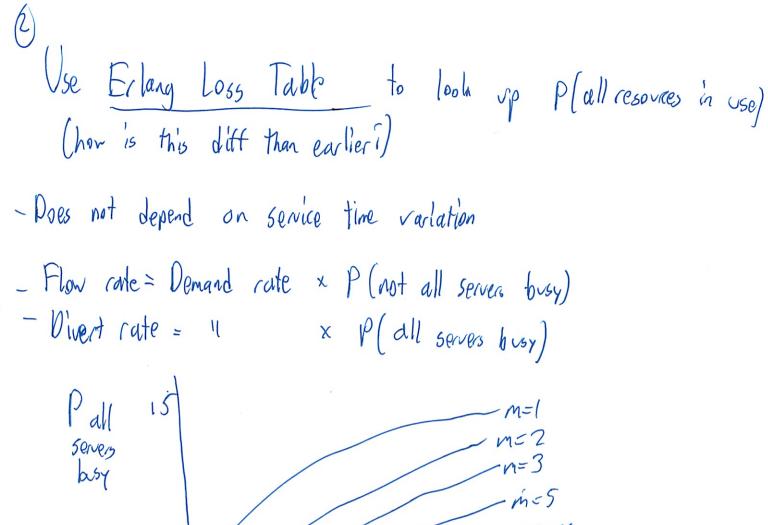
- But must exponential arrival times -> CVarinal 1

- Hardest part is finding Pm = Prob( m people in clinic) PM=FF of parients in clinic

-depends on 2 variables;

implied utilization - can be 7100 demand NOT flow rate capacity

- At of resources An



Implied Util

-Usually there is a queue, but its size is limited

-the phone circuits

-length of drive-through line

-or custs unwilling to wait after a certain point

-adding buffers about capacity quickly

-custs can balk at joining the greve

-or leave the line after waiting some fine

Texperate thing to think about

(an do a few things to V - Some I wait fines - add capacity - I varability - I max units in butter - but worst is when custs leave after doing some waiting -So tell them wait time at start - 50 can do other errands or decide not to wait -give people something to do 8.5 Several Resources in Seq - Where outflow process 1 = inflow of process ? - Called tandem queves - resource is blacked it mable to release the flow Unit it just completed, it no space in next buffer - resource is storved it it is idle and butter feeding resame is also emply decorpling inventory - by adding butters - reduces dependencies b/n steps horizontal pooling - combining multiple steps into 1 - removes blocking tstarving Natch for exploding inventorles The size

· Many processes suffer from quality place problems

9.1 Controlling Variation

Variation is at coof of all quality problems Use Statistical process control (SPC) to check for aignality problems Volition is bad ble Then product might not work

9.22 types of variation:

Common causes - from pure randomness of the process -no 2 things exactly alike - Form a normal distribution

assignable causes - changes in underlying stat. distribution of process - Only affects a subset of parts distinction blu two hinda merky
- and in eye of the beholder

Want to

- alert management to assignable cause variotions
- measure amt of variation in process
- assign causes to Variation that is percieved as pure random to try to U

9:3 Control Charts
-graphic tools to distinguish b/w the 2 types of variation
- Storted in 1930s, back again u/ 6-0
- Product, Component, or service
- pall random samples from control line
Process Upper control line (UCL) Parameter Center Line
2 types of charts
X (x-bar) mean to see drifts/jumps each sampled time to see drifts/jumps c-find mean of day's sample
R (range)  range  each sampled  day  fine  R = max(x,xn) - min(x, y, -y, xn)
Could also do so
Avg across all Xs is X
Set UCL and LCL to have still fall inside of certain confidence

9.5 Design Specs - has a target value and tolerance level These are separate from the "in control" lines - got variation from range Varia.  $S = \frac{R}{d_2}$ I from table - Or Via other standard Means to Find o Merge into Eingle score: Process Capability Index Cp = USL -LSL 62 - measure folerances us actual variation of process - When Cp = 1 that means project attages neets availity Speis at target confidence -typically manted (p=1.3)

- but Geo means want G=2 on every step - so USL is Go above mean the Attribute Control Charts - Often track % defective - can make lots of rules about still being detective or not - Sample Sizes must be larger (250-200) - p is any across averages - is our center line Estimated or = \frac{\overline{p(1-\overline{p})}}{Sample size} UCL = p+3 · a estimated o LCL = P-3. estimated o - It a single measurable variable - use variable chart - Can't tell how close to defective you are w/ attribute chart Poreto Diagram - Want to find coot cause of defects
- bors indicate cel. Well- Freq of each occurance

9.7 Robest Process Design
- Eliminating variation is not always possible
- so accomidate it

-up to 100%

- also plot comulative contribution as a line

Say process is controlled by 2 factors (hewiress = Fi(Bake time) + Fz (Oven temp) Time - So 2 ways to get same Chewiress - Identical for cust - But one sulame is for more risky - althing the temp slighly wrong is far more likly - So pich other process = more robust Mar each line = Same cheminess More tolerance arand A 9,8 Impact of Yields + Defects

- Must either scrap of rework defeative product

Yield of = Flow rate of scessful units at resource

resourges

Flow rate

- Flow rate of defeative units at resource

Flow rate of defeative units at resource

Process = Flow rate suessful units
Flow rate = 1 - Flow rate defective units
Flow rate Cutting something at is not always a failure
- like eliminating canidates while recruiting - items, taken out of main production line to be redone - it always has cost implications - but much morse it it is a bottlerech Sometimes throw out # units started
to get 100 = 100
Process yiell Then for multiple areas step processos Process yield process = Yieldstepl xxxx ... xxn (0st + Economics of Test Pts - What is value of good unit in process? if demand - Constrained - Value of good n, even it no material added - Yn = yied at nth stage - So value = I sum of + Variable value + Costs at n if capacity constrained - before bottlerech - just value of the ports - after bottlerech - selling price of good -since losing I finished good that could be sold — (an never make that slot back So have inspection step prior to bottlenech (ist like The Goal!) Or even better find defect at the source -50 employee knows why they had a defect + fixes it # (Emember Yied = & (defect occurs) \* 9.4 Process For Improvement -need to collect data - many times don't do -Use VW model -go From left to right over model

So, Select Theme
I. Focus on Problem
2. Collect data
3. Identify Assignable Causes
4. Fliminate Causes/ Redue Variability
5. Evalvate Results
- same as collect date
6. Monitor (on Formance

Quality

#### **Announcements**

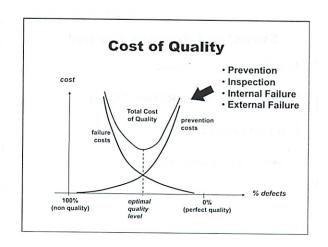
- 1. Schedule changes next week and beyond
- 2. Break.Com individual assignment is cancelled (still have to prepare for the case). Retailer game report is due on May 3
- 3. Sport Obermeyer case reports are now back
- 4. Simulation game debrief

#### **Quality Lecture**



- 1. What are the causes of quality problems on the Greasex line?
- 2. What should Hank Kolb do?
- 3. Overview of Quality Management Approaches

# What is Quality? 1. Fitness to Standards 2. Fitness to Use 3. Fitness to Market Marketing Needs Design Specs Production Customer Use Product Service



## 

Assembly Defects per 100 Vehicles

MIT-IMVP: World Assembly Plant Survey 1989

#### Four Common Principles of (Good) Quality Management Approaches

- 1. Customer First
- 2. Total Participation

  Leadership, Education, Incentives
- 3. Continuous Improvement

"A defect is a treasure"



4. Data-driven

"In God We Trust; All Others Bring Data"

#### **Statistical Process Control**

- 1. Is the Process In Control?
  - X bar Chart, R Chart, P Chart
- 2. Is the Process Capable?
  - → SQC Histogram

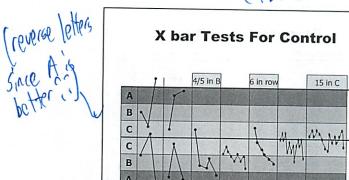
#### X Charts ("X bar Chart")

- 1. Periodical Random Samples  $x_i$  of n (= 4) items
- 2.  $\bar{x}_i = \frac{x_{i1} + x_{i2} + x_{i3} + x_{i4}}{4}, i = 1,....,50$
- 3. Compute  $\mu = \sum_{i=1}^{50} \overline{x}_i / 50$  mean estimator and  $\sigma_{\overline{x}}$  Standard deviation estimator
- 4. UCL =  $\mu + 3 \cdot \sigma_{\bar{x}}$  LCL =  $\mu 3 \cdot \sigma_{\bar{x}}$
- 5. Plot  $\bar{x}_i$ 's
- 6. Is Process out of Control?

Clocks

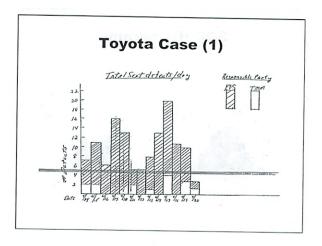
UCL

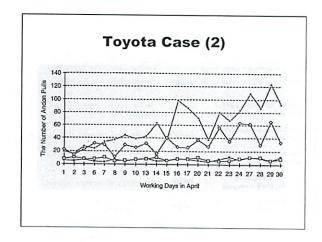
LCL

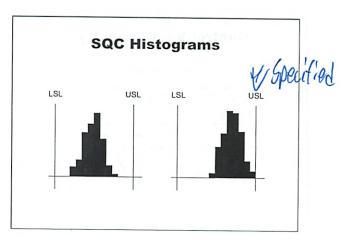


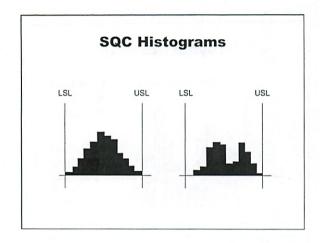
2/3 in A

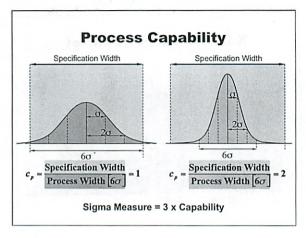
9 below

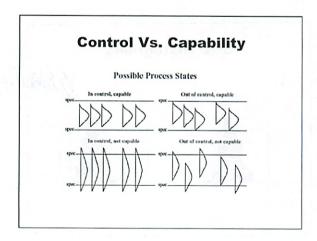


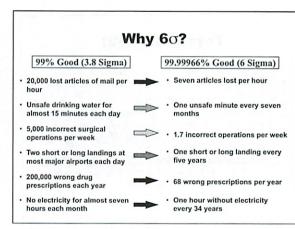










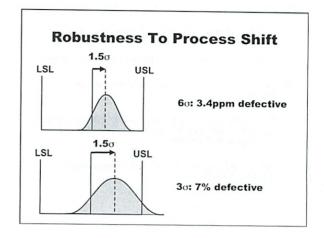


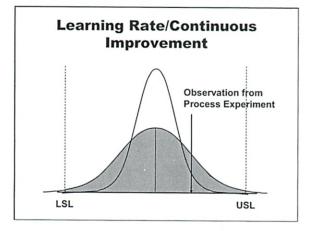
#### $6\sigma$ and Dependent Components

- · Consider a product made of 100 components
- Assume a defect rate of 1% on each component
- · The defect rate on the product is:

(3.8
$$\sigma$$
) P(defect) = 1 - (0.99)<sup>100</sup> = 63%!

(6 $\sigma$ ) P(defect) = 1 - (0.9999996)<sup>100</sup> = 3.4ppm !





#### Why 6σ?

- · Large Volume or Costly Defects
- · Connected Components
- · Robustness to Process Shift
- · Tolerance Buildup
- · Easier to Learn Process Improvements

#### **Quality Lecture Wrap-Up**

- 1. Quality is very systemic in nature –remember Hank!
- 2. Definition of quality (fitness to standards, use, market)
- 3. Four principles of successful quality management: Customer first, Continuous Improvement, Total Participation, Data-driven
- 7. Statistical Process Control (SPC), Capability Vs. Control, X bar chart

15,761 4/22 Pich up Sport Oberneyer case in Folders 721- vary vell Break, com assignment careled 18-21 - missed 1-2 218-missed 2-3 concepts -still have to read for Case a Sim game report Quality - How do we approach? - Greasex Case -What do we mear by duality? -tlow to measure - tlan to improve? Quality appears almost everywhere Next to get people to understand why quality In many cases doing things right lot time costs less # Creasex design changes who testing

- cap (supplier)

-can deison -grippy

- New machine adapted

Training / personell issue Rushing orders - expediency lst - incentives for volume, not corrections No real reprecissions for not following protocal - no entorced protocals Seperate auglity dept - people take them servoysly ?? - do they have power Vlanagements heart in it - But sending contributing messages - Promoted wrong person? Not inspecting soon enough No awareness of what defects mean - what is the motivation -esp for front-line workers Hny one accountable for duality Understand each graps motivation Incentives unified.

$\bigcirc$
Cet top management by in - quality is critical
Understand avality is everyone's problem
If want to manage something - we need to measure it
No measurement for quality  Need to define quality measurement
There to deline graphy measurement
a antity benefits to get investment / buy-in
Given have: Top Quality Management
Weed to measure/collect data
Mat is Quality?
I Fit. I de la
2. Fitness to use cesult from
3. Fitness to market  Marketing Needs > Design -> Specs -> Production
Custoner e Product 1/50 Service

Where do standards come From - laws/regs -Custoners -competition -saftey Process itself should naelt standard - Not just product itself Tibe Toyota What do you think about separate QA department, -Need quality culture let - Everyone's job? -Is it testing department? - Albo sometimes it is integration testing -User acceptance testing - How is it in software der? \* Want part of system itself - Does it depend on cost of Earline -in Niclear strate are seperate auditors - But main depts still need to insist on quality - On External auditors is legal requirements in some industries/public cos

But there is a cost to quality Rough chart Total Cost presention (06ts 000% all broken What are internal fallures? - Rework - Lost preads production External failures. - Warantee - Citigation - Reputation But costs are hard to calculate - unclear and uncertain - Will there be a lawyit! - 6 hort or long horizon - How to compare apples + oranges
-What are possibilities of failure. - How to even estimate what a mistale will cost?

Quality problems cost & Can save & from P quality - it cowork cost & faiture cost - at gluen quality level The drap in good tailure cost is larger than increase in prevention/rework cost Car defects in - Companies ul less defects have less labor his 4 principles

1. Customer first

2. Total participation

- leadership, odv, incentives

3. Contineous improvement

- defects are like treasure to hunt

Act

Plan

Do

Check

U. Data driven

Statistical Process Control - X - box chart, R chart, P chart - Are we in control ( - SQC Histogram - Is the process capable X Bar Chart every product is slightly diff - within specs (remember the 2 types of defats) tind any of sumples - each trial is ind. Xi, 5 will be distributed normally, around mean Set Upper + lower control limit - The M + 30 TExcel or estimating Il Plot Xis - d'id process go wrong? Or predefine the UCL + LCL from spec (slightly different - I remember from book)

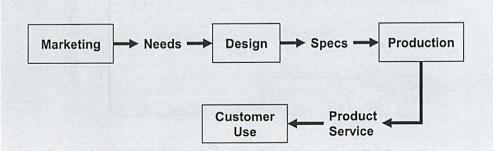
The a thing - w/ other hand - assignable cause - W letters from same hard - expected rundom cause Clocks control test - each dot is X: look at chart - each column has some diff errors - can tell you what's wrong But events are not really ind - are correlated - normal from here orlad - but (or is exactly what you wanted to catch! Some times mean, limits not from data - but from spec

#### **Announcements**

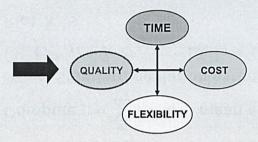
- 1. Schedule changes next week and beyond
- 2. Break.Com individual assignment is cancelled (still have to prepare for the case). Retailer game report is due on May 2
- 3. Sport Obermeyer case reports are now back
- 4. Simulation game debrief

#### What is Quality?



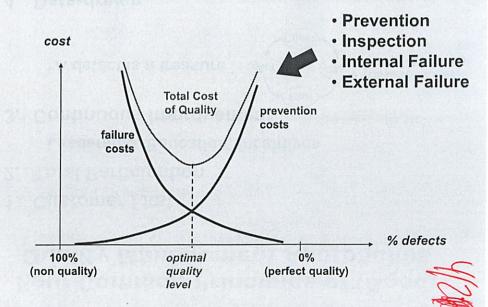


#### **Quality Lecture**

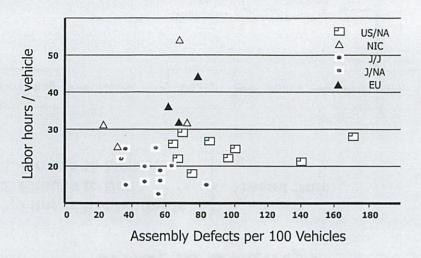


- 1. What are the causes of quality problems on the Greasex line?
- 2. What should Hank Kolb do?
- 3. Overview of Quality Management Approaches

#### **Cost of Quality**



#### **Industry Benchmark**



MIT-IMVP: World Assembly Plant Survey 1989

#### **Statistical Process Control**

- 1. Is the Process In Control?
  - X bar Chart, R Chart, P Chart
- 2. Is the Process Capable?
  - SQC Histogram

#### Four Common Principles of (Good) Quality Management Approaches

- 1. Customer First
- 2. Total Participation

  Leadership, Education, Incentives
- 3. Continuous Improvement

"A defect is a treasure"

Act
Do (Observe - Assess Design - Intervene)

4. Data-driven

"In God We Trust; All Others Bring Data"

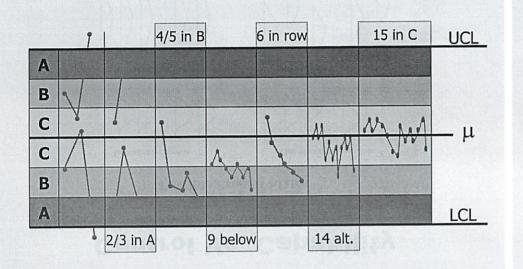
#### X Charts ("X bar Chart")

1. Periodical Random Samples  $x_i$  of n (= 4) items

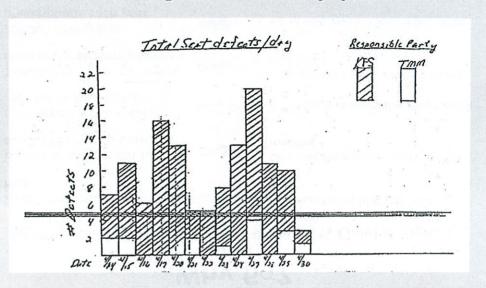
**2.** 
$$\bar{x}_i = \frac{x_{i1} + x_{i2} + x_{i3} + x_{i4}}{4}, i = 1, \dots, 50$$

- 3. Compute  $\mu = \sum_{i=1}^{50} \overline{x}_i / 50$  mean estimator and  $\sigma_{\overline{x}}$  Standard deviation estimator
- 4. UCL =  $\mu + 3 \cdot \sigma_{\overline{x}}$  LCL =  $\mu 3 \cdot \sigma_{\overline{x}}$
- 5. Plot  $\overline{x}_i$ 's
- 6. Is Process out of Control?

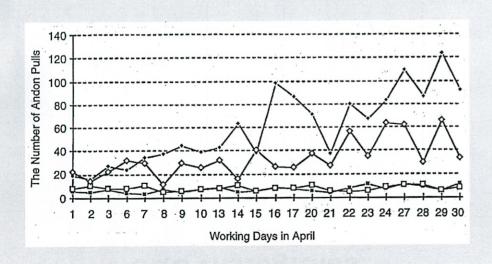
#### **X bar Tests For Control**



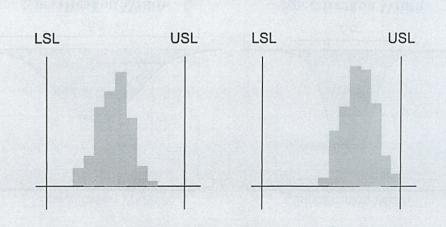
#### **Toyota Case (1)**



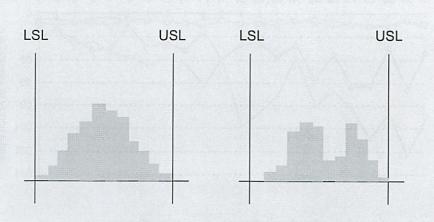
#### **Toyota Case (2)**



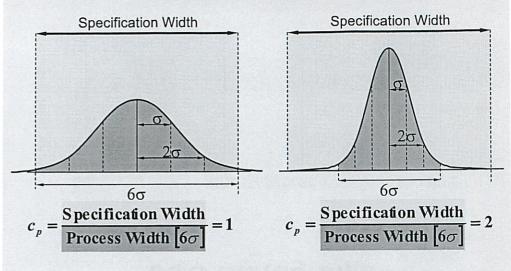
#### **SQC Histograms**



#### **SQC Histograms**

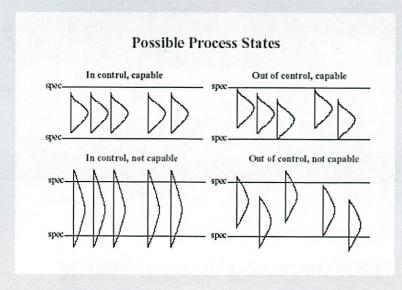


#### **Process Capability**



Sigma Measure = 3 x Capability

#### **Control Vs. Capability**



#### Why 6o?

99.97% Good (3 Sigma)

99.99966% Good (6 Sigma)

- 20,000 lost articles of mail per hour
- **\_>**
- Seven articles lost per hour

- Unsafe drinking water for almost 15 minutes each day
- One unsafe minute every seven months

- 5,000 incorrect surgical operations per week
- · 1.7 incorrect operations per week
- Two short or long landings at most major airports each day
- One short or long landing every five years

 200,000 wrong drug prescriptions each year



- 68 wrong prescriptions per year
- No electricity for almost seven hours each month



One hour without electricity every 34 years

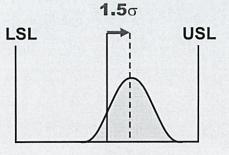
#### **6**σ and Dependent Components

- Consider a product made of 100 components
- Assume a defect rate of 1% on each component
- The defect rate on the product is:

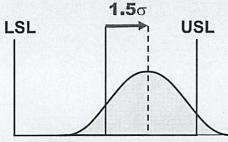
(3
$$\sigma$$
) P(defect) = 1 - (0.997)<sup>100</sup> = 26%!

(6
$$\sigma$$
) P(defect) = 1 - (0.9999996)<sup>100</sup> = 3.4ppm!

#### **Robustness To Process Shift**

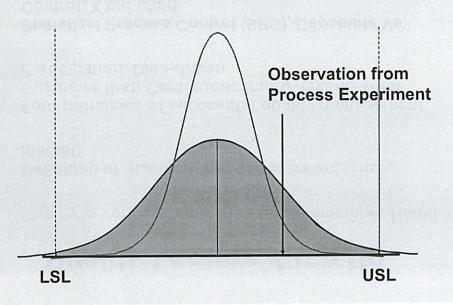


6σ: 3.4ppm defective



3g: 7% defective

# Learning Rate/Continuous Improvement



#### Why 6<sub>0</sub>?

- Large Volume or Costly Defects
- Connected Components
- · Robustness to Process Shift
- Tolerance Buildup
- Easier to Learn Process Improvements

#### **Quality Lecture Wrap-Up**

- 1. Quality is very systemic in nature -remember Hank!
- 2. Definition of quality (fitness to standards, use, market)
- 3. Four principles of successful quality management: Customer first, Continuous Improvement, Total Participation, Data-driven
- 4. Statistical Process Control (SPC), Capability Vs. Control, X bar chart