

Syllabus for 18.06 Linear Algebra, Spring 2012

MWF 11-12 Room 54-100

Text: *Introduction to Linear Algebra, 4th Edition, Gilbert Strang*

The three midterm exams will be held in Walker during lecture hours:
 Closed-Book. All grading is by your recitation instructor!

W	2/8	The Geometry of Linear Equations	1.1–2.1
F	2/10	Elimination with Matrices	2.2–2.3
M	2/13	Matrix Operations and Inverses	2.4–2.5
W	2/15	LU and LDU Factorization	2.6
F	2/17	Transposes and Permutations	2.7
T	2/21	Vector Spaces and Subspaces	3.1
W	2/22	The Nullspace: Solving $Ax = 0$	3.2
F	2/24	Rectangular $PA = LU$ and $Ax = b$	3.3–3.4
M	2/27	Row Reduced Echelon Form	3.3–3.4
W	2/29	Basis and Dimension	3.5
F	3/2	The Four Fundamental Subspaces	3.6
M	3/5	Graphs and Networks	8.2
W	3/7	Orthogonality	4.1 (and Review)
F	3/9	Exam 1: Chapters 1 to 3.5	
M	3/12	Projections and Subspaces	4.2
W	3/14	Least Squares Approximations	4.3
F	3/16	Gram-Schmidt and $A = QR$	4.4
M	3/19	Properties of Determinants	5.1
W	3/21	Formulas for Determinants	5.2
F	3/23	Applications of Determinants	5.3
M-F	3/26-30	HOLIDAY	
M	4/2	Eigenvalues and Eigenvectors	6.1
W	4/4	Diagonalization	6.2
F	4/6	Markov Matrices	8.3
M	4/9	<i>Review for Exam 2</i>	
W	4/11	Exam 2: Chapters 1–5, 6.1, 8.2	
F	4/13	Differential Equations	6.3
M	4/16	HOLIDAY	
W	4/18	Symmetric Matrices	6.4
F	4/20	Positive Definite Matrices	6.5
M	4/23	Matrices in Engineering	8.1
W	4/25	Similar Matrices	6.6
F	4/27	Singular Value Decomposition	6.7
M	4/30	Fourier Series, FFT, Complex Matrices	8.5, 10.2–10.3
W	5/2	Linear Transformations	7.1–7.2
F	5/4	<i>Course Review</i>	
M	5/7	Exam 3: Chapters 1–6, 8.1, 2, 3, 5	
W	5/9	Choice of Basis	7.3
F	5/11	Linear Programming	8.4
M	5/14	Numerical Linear Algebra	9.1–9.3
W	5/16	Computational Science	18.085
		Final Exam	



18.06 Linear Algebra, Spring 2012

Current (Spring 2012) class schedule and syllabus (PDF file)

[Home](#) | [PSets and Exams](#) | [Matlab](#) | [Videos](#) | [Extras](#) | [Past Courses](#) | [Stellar](#)

Professor: Gilbert Strang. Office 2-240, email: gs@math.mit.edu
Lectures: MWF 11 am, in 54-100.
Course Administrator: Niels Martin Moller. Office 2-588, email: moller@math.mit.edu
Textbook: Gilbert Strang's, *Introduction to Linear Algebra*, 4th edition.

OBS: 18.06 Spring 2012 starts with the first lecture on Wednesday February 8, 2012 (no recitations on Feb 7th 2012).

Lectures/Recitations

Lec.	Time	Room	Instructor	Office	OH	Phone	Email @math.mit.edu
	MWF 11	54-100	Gilbert Strang	2-240	TBA	3-4383	gs
Rec. #							
1	T 11	TBA	Geoffroy Horel	2-091	TBA	2-1196	ghorel
2	T 11	TBA	Niels Martin Moller	2-588	W 11	3-4110	moller
3	T 11	TBA	Geoffroy Horel	2-091	TBA	2-1196	ghorel
4	T 12	TBA	Jennifer Park	2-491	TBA	3-4091	jmypark
5	T 1	TBA	Dimitar Ostrev	2-229	TBA	3-1589	ostrev
6	T 1	TBA	Uhi Rinn Suh	2-229	TBA	3-1589	ursuh
7	T 1	TBA	Rune Haugseng	2-588	TBA	3-4110	haugseng
8	T 2	TBA	Rune Haugseng	2-588	TBA	3-4110	haugseng
9	T 2	TBA	Dimitar Ostrev	2-229	TBA	3-1589	ostrev

Checking grade records, changing recitations: online on [Stellar Course Management System](#).

Grades: Problem sets 15%, three one-hour exams 45%, final exam 40%. The lowest problem set score will be dropped at the end of semester.

Exams: There will be three one-hour closed book written exams at class times on:

- Friday March 9th: Walker Memorial 11am-12.
- Wednesday April 11th: Walker Memorial 11am-12.
- Monday May 7th: Walker Memorial 11am-12.

Final Exam:

- TBA, 3 hours written exam

Concerns about homework, grading, exams: see your recitation instructor.

Tutoring, extra help: see the [Learning Center](#)

You are visitor number **1483856** since October 1, 1996. Welcome!



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Gilbert Strang

web.mit.edu / 18.06

ocw.mit.edu and YouTube - 10 years ago

Syllabus online

- More modern textbook now

Recitations Tue

HW on their

HW due Thur

Please ask qvs

This is not calculus

Every thing is straight - no curves & ~~surfaces~~ surfaces

Any dimensions

↳ like 5 dimensions
 \mathbb{R}^5

$$\begin{bmatrix} 1 \\ 3 \\ 2 \\ \pi \\ e \end{bmatrix}$$

What are the main ops ~~at~~ on vectors

$$6 \begin{bmatrix} 1 \\ 3 \end{bmatrix} = \begin{bmatrix} 6 \\ 18 \end{bmatrix}$$

②

$$\begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix} + \begin{bmatrix} 4 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 5 \\ 4 \\ 2 \end{bmatrix}$$

Also linear combination

$$6 \begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix} + 2 \begin{bmatrix} 4 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 14 \\ 20 \\ 12 \end{bmatrix}$$

~~So~~

Will go beyond \mathbb{R} space

Anything we can add or multiply - is a matrix

Matrices

Matrix \circ Vector

More insightful way \rightarrow linear combo

The vectors become the column of the matrix

~~So~~

$$\begin{bmatrix} 1 & 4 \\ 3 & 1 \\ 2 & 0 \end{bmatrix} \begin{bmatrix} 6 \\ 2 \end{bmatrix}$$

A
3x2 matrix

X
r vector

(3)

Some linear combo!

$$= 6 \cdot \text{col } 1 + 2 \cdot \text{col } 2$$

But you do it component by component

$$\begin{bmatrix} 1 \cdot 6 + 4 \cdot 2 \\ 3 \cdot 6 + 1 \cdot 2 \\ 2 \cdot 6 + 0 \cdot 2 \end{bmatrix} = \begin{bmatrix} 14 \\ 20 \\ 12 \end{bmatrix}$$

Its a combo. of columns

In matlab $A * x =$

We use Matlab in P-Sets

Use print out of result

Central problem of class
- 1st half

$$Ax = b$$

nicest square matrix
invertible $\rightarrow x = A^{-1}b$

So exactly 1 sol

4

Use from $\sqrt{1.3}$ textbook section example

~~$$\begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix}$$~~

$$\begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix}$$

- A
- square 3×3
 - triangular (lower)
 - invertible $\hat{=}$

$$\begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 - 0 \\ x_2 - x_1 \\ x_3 - x_2 \end{bmatrix}$$

x

- so difference matrix

$\hat{=}$ the linear algebra equiv of a derivative

Suppose given $\#s$

$$= \begin{bmatrix} 1 \\ 3 \\ 5 \end{bmatrix}$$

b

5

Now go backwards - find x

Have 3 eq w/ 3 unknowns

\hookrightarrow 3×3 matrix

Start w/ $b = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$

Find the x s from the b s

$$\begin{aligned} x_1 &=? \\ x_2 &=? \\ x_3 &=? \end{aligned}$$

$$x = A^{-1} b$$

$$x_1 = b_1$$

$$x_2 = b_1 + b_2$$

$$x_3 = b_1 + b_2 + b_3$$

easy since matrix is triangular

Can do w/ some substitution

\hookrightarrow if not triangular, make it triangular

{ 1st 4 lecture \rightarrow systematic process called elimination
We can see a lot about the matrix
Don't be deceived that it's mechanical

⑥

18.06 is not just mechanical solving
But here its the idea + way of thinking about it

Now we can recognize is a matrix on RHS

$$\begin{aligned}
 x_1 &= b_1 \\
 x_2 &= b_1 + b_2 \\
 x_3 &= b_1 + b_2 + b_3
 \end{aligned}
 = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

$x \hat{=}$

$A^{-1} \cdot b$

+ this is

A^{-1}

- square

- lower triangular

inverse of lower triang. = lower triang

- sum matrix

Linear algebra analog
of fund. theorem of calculus

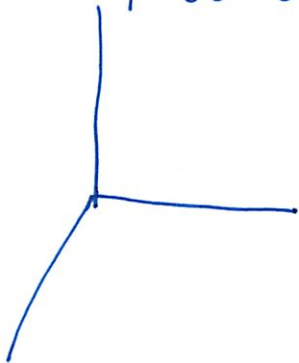
(7)

Pictures

Row picture

- familiar

$$ax + by + cz = d$$



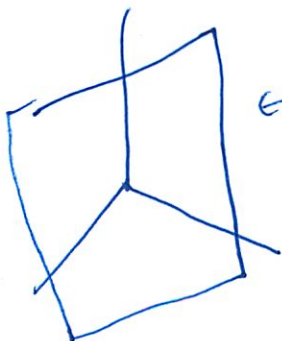
$$1x + 0y + 0z = b_1$$

$$-1x + 1y + 0z = b_2$$

$$0x - 1y + 1z = b_3$$

↑ graphs are planes

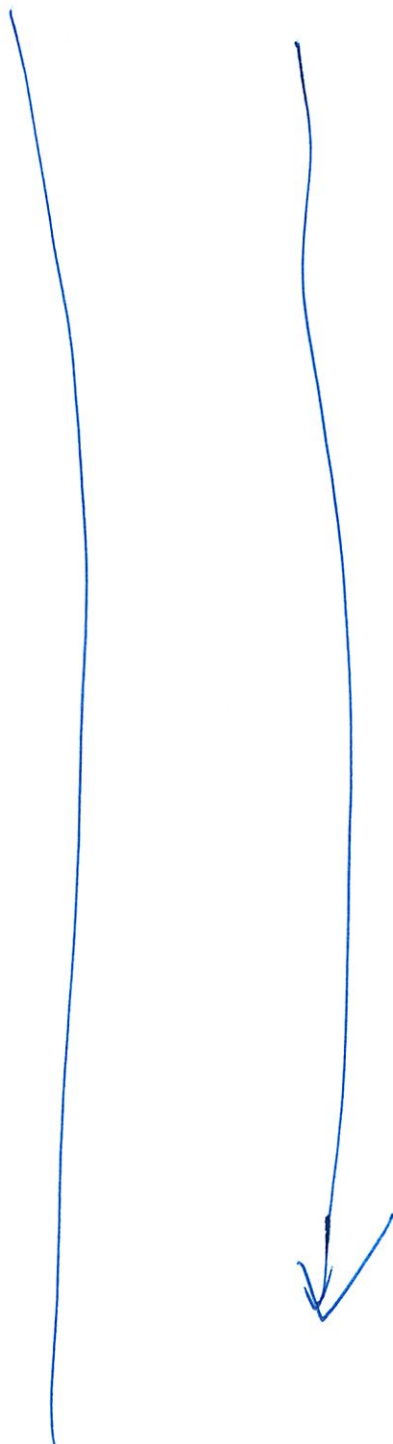
One from every row



$$\leftarrow -x + y = b_2$$

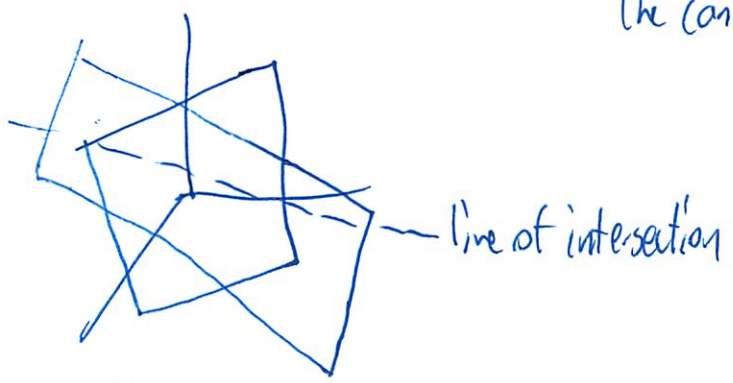
Column picture

- one he likes



8

If 2 planes - hopefully intersect in a line
(he can't draw it)

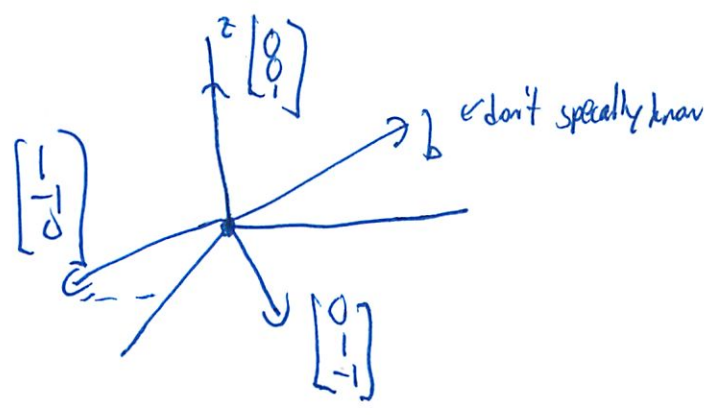


w/ 3 planes - get a single pt \rightarrow the solution
 x_1, x_2, x_3

Column picture

We are looking for combo of column that gives us b

The whole vector at once



Combine the columns to get b

9

When could column pic fail?

↳ when you can't combine them to get b

If all in the same plane

For example

$$\begin{bmatrix} 1 & 0 & -1 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix}$$

not triangular anymore
- not Hess. bad

Elimination will show what's wrong
but are in a plane - ie dependent

All cols are permutations of each other

3rd column is a combo of the 1st two

$$\text{col 3} = \underline{(-1)} \text{col 1} + \underline{(-1)} \text{col 2}$$

Or if just add all 3 - get 0 column

If b is in plane \rightarrow too many sol

b not in plane \rightarrow no sols

(10)

Dep or ind? cols

$$\begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \end{bmatrix}$$

- do they lie in a plane = dep

- one of them is ~~one~~ a combo of the other

- no 0s so ~~an~~ harder to answer

How will we decide?

Clear when lots 0

~~like~~ like $\begin{bmatrix} 4 & 0 & 0 \\ -1 & 7 & 0 \\ 0 & -1 & 9 \end{bmatrix}$

Can always solve system top to bottom

$$4x_1 - 0 = b_1$$

$$7x_2 - x_1 = b_2$$

$$9x_3 - x_2 = b_3$$

Is invertable

As long as no 0

just solve going down

So ind - can always solve

11

$$-\text{col } 1 + 2 \text{ col } 2 = \text{col } 3$$

So are in a plane

(if does that mean you can't always solve?)

Could find w/ determinant

- if b is not in plane
- then we would be in trouble
- b might still exist
(need to check)

Michael E Plasmeier


From: Niels Martin Møller <moller@MIT.EDU>
Sent: Thursday, February 09, 2012 7:52 PM
To: Niels Martin Moeller
Subject: [18.06] Welcome! [+ Problem Set #1]
Attachments: Ideas-To-You-From-Lectures.jpg

Follow Up Flag: Follow up
Flag Status: Flagged

Hello 18.06!

Greetings from your course admin. on 18.06 Linear Algebra! Welcome aboard, everybody!

18.06 QUICK FACTS:

-
- EVERYTHING you will need is on (or found via) the 18.06 WEB: <http://web.mit.edu/18.06/>
 - You had the first LECTURE with Professor Strang yesterday (Wednesday). They are MWF11. Several of your TAs went to Gil's first lecture too - and we all found it to be very, very good! 
 - Your first RECITATION (where you will get to dig into problems yourself, and get to ask questions) will take place Tuesday Feb 14th. See 18.06 WEB for specifics.
 - VIDEOS of the lectures can be found on the 18.06 WEB.
 - OFFICE HOURS of the individual TAs will be decided with each class (from next week posted on the 18.06 WEB).
 - Your first EXAM is on Friday March 9th (see 18.06 WEB)
 - Weekly HOMEWORK (except exam weeks).
 - PROBLEM SET #1 has been posted on the 18.06 WEB!

QUESTIONS? (On course material, or practical):

- Generally, ask your TAs (or me) at recitations, in office hours or by email. They are all very nice and friendly people - we are only here to help you best learn Linear Algebra.

Best - and again: Welcome!

Niels

P.S. 18.06 WEB: <http://web.mit.edu/18.06/>

HW 1 posted, Due Thur
Recs meet Tue

How do we systematically find facts about matrices?

$$\begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 10 \end{bmatrix}$$

Method: Elimination

We can get good idea about matrix
But hard when have 6 dimensions

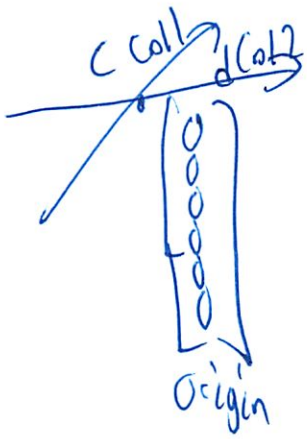
What are all the combinations?

If take $\begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \\ 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}$

What are all the combos?
4 col 1 + 4 col 2 = ?

②

What do we get?



When do all the combos?

Don't have word for it?

All the multiples of col 1 and col 2.

Hyperplane
in 6 dimension

2 Dimensional plane in \mathbb{R}^6

If take a random line in \mathbb{R}^6 - does it go through
2D plane? Very high odds it doesn't

2 dimensional subspace of whole space \mathbb{R}^6

Because origin is in it

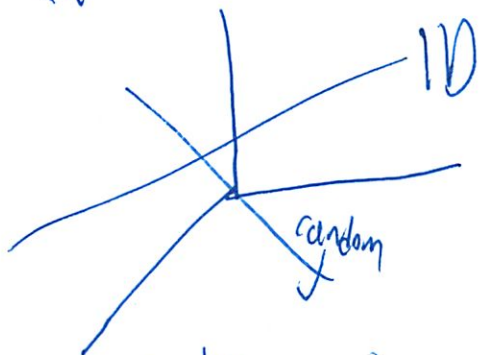
Random line - does it hit ~~origin~~ 2D subspace
- will prob not

We need to turn it into algebra

③

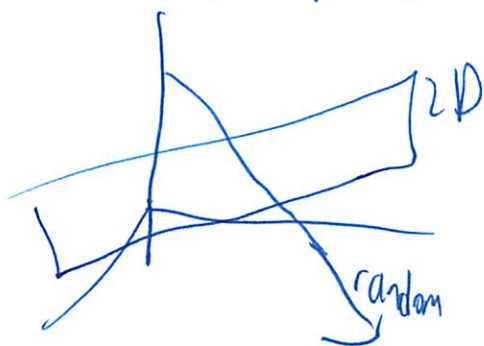
It will prob hit a 5D subspace

\mathbb{R}^3



Will prob not hit the line
↳ very small chance

But if 2D plane



- is likely to hit plane

We can do algebra

But we should also think about geometry

4

Mechanics of elimination

pivot \rightarrow $\left[\begin{array}{ccc|c} 1 & 4 & 7 & \\ 2 & 5 & 8 & \\ 3 & 6 & 9 & \end{array} \right]$

Subtract multiples of 1

So get 0s in col 1

Row 1 won't change

Row 2 will start w/ 0

What is the multiple here to get 0? 2

$$\left[\begin{array}{ccc|c} 1 & 4 & 7 & \\ 0 & -3 & -6 & \\ 0 & -6 & -12 & \end{array} \right] \begin{array}{l} \leftarrow \text{multiplier 2} \\ \leftarrow \text{multiplier 3} \end{array}$$

3 4's
away from
6

Now next pivot: -3

$$u = \left[\begin{array}{ccc|c} 1 & 4 & 7 & \\ 0 & -3 & -6 & \\ 0 & 0 & 0 & \end{array} \right] \begin{array}{l} \leftarrow \text{keep} \\ \leftarrow \text{subtract multiple to get 0 here} \\ \leftarrow \text{subtract 2 away of previous row} \end{array}$$

subtract multiple to get 0 here
subtract 2 away of previous row

5

Tells us all the cols lie in a plane

Want $Ax = b$

Like

$$\begin{aligned} 1x_1 + 4x_2 + 7x_3 &= b_1 \\ 2x_1 + 5x_2 + 8x_3 &= b_2 \\ 3x_1 + 6x_2 + 9x_3 &= b_3 \end{aligned}$$



$$\begin{aligned} 1x_1 + 4x_2 + 7x_3 &= b_1 \\ 0x_1 - 3x_2 - 6x_3 &= b_2 - 2b_1 \\ 0x_1 - 6x_2 - 12x_3 &= b_3 - 3b_1 \end{aligned}$$

Same (as matrix thing)

$$\begin{aligned} 1x_1 + 4x_2 + 7x_3 &= b_1 \\ 0x_1 - 3x_2 - 6x_3 &= b_2 - 2b_1 \\ 0x_1 + 0x_2 + 0x_3 &= b_3 - 3b_1 - 2(b_2 - 2b_1) \\ &= b_3 - 2b_2 + b_1 \end{aligned}$$

(Forward)

Elimination Complete

(6)

Purpose of elimination: get to simple matrix

Is there always a solution?

No A is not always invertible

Have 0s so can't always be done

What is needed?

$$b_3 - 2b_2 + b_1 = 0$$

\hookrightarrow must = 0

That is a whole plane of possible vectors

- 3 components

- as long as they add to 0

No sol unless b lies on plane

is exactly the b s that are combos of the column

The b s must be in the plane

(?) Since a pivot is 0 - not invertible

7

Messages

Elimination makes it clear what is up

2nd matrix out of trouble

Eliminate it

$$\begin{bmatrix} 1 & 4 & 7 \\ 0 & -3 & -6 \\ 0 & -6 & -11 \end{bmatrix}$$

↓
 ↑ 3 7s
 away from
 0

$$\begin{bmatrix} 1 & 4 & 7 \\ 0 & -3 & -6 \\ 0 & 0 & 1 \end{bmatrix} = U$$

↑ 2 -6s
 from -11

3 pivots
 1
 -3
 1

Pivots are good so can solve eqn w/ back substitution

8

$$0x_1 + 0x_2 + 1x_3 = b_3 - 2b_2 + b_1$$

No boring practices on p-set, but try some

Another example

(very confused)

$$\begin{bmatrix} 1 & 4 & 7 \\ 2 & 8 & 8 \\ 3 & 6 & 9 \end{bmatrix}$$

Want example where after pivot 1, 2nd pivot = 0
 Then need to do something different

$$\begin{bmatrix} 1 & 4 & 7 \\ 0 & 0 & -6 \\ 0 & -6 & -12 \end{bmatrix}$$

Remember this is 3 eqns

What now?

Can swap
 ↳ another op of elimination

$$u = \begin{bmatrix} 1 & 4 & 7 \\ 0 & -6 & -12 \\ 0 & 0 & -6 \end{bmatrix} \quad \text{swap RHS as well}$$

9

What can we say?

Solve like before now that 3 pivots $\frac{1}{6}$
 -6

Test for invertible matrix

If do row ops + exchanges when needed

We get pivots (that $\neq 0$)

This is what elimination does

How do we express those steps in a nice way

↳ Elimination by matrices

Can multiply $E_{21} \cdot A$

Elim
matrix

~~$\begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix}$~~

↳ matrix that produces $\begin{bmatrix} - & - & - \\ 0 & - & - \\ - & - & - \end{bmatrix}$
what produces that 0 when multiplied
matrix

(10)

Matrix that leaves stuff alone

Identity matrix = $I = \text{eye}(3)$

'in Matlab

$$= \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$IA = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} [A] = [A]$$

Several ways to think about matrix multiplication

See by rows

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \text{row 1} \\ \text{row 2} \\ \text{row 3} \end{bmatrix} = \begin{bmatrix} 1 \text{ row 1} + 0 \text{ row 2} + 0 \text{ row 3} \\ 0 \text{ " } + 1 \text{ " } + 0 \text{ " } \\ 0 \text{ " } + 0 \text{ " } + 1 \text{ " } \end{bmatrix}$$
$$= \begin{bmatrix} \text{row 1} \\ \text{row 2} \\ \text{row 3} \end{bmatrix}$$

(11)

Now fix matrix - so subtract a multiple of row 1 from row 2

$$\begin{bmatrix} \text{row 1} \\ \text{row 2} - l \text{ row 1} \\ \text{row 3} \end{bmatrix}$$

$l=2$ ~~before~~ in our example

So $\begin{bmatrix} - & - & - \\ 0 & - & - \\ - & - & - \end{bmatrix}$

So $\begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

= elementary matrix that does 1st step of elimination

Now E_{31}

- suppose E_{21} is done

$$\begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ -m & 0 & 1 \end{bmatrix}$$

↑ Here $m=3$ since $\begin{bmatrix} + & - & - \\ - & - & - \\ 3 & - & - \end{bmatrix}$

So

$$E_{31} E_{21} A = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ -3 & 0 & 1 \end{bmatrix} A$$

(12)

But what about swapping 2 rows?

$$\begin{bmatrix} \text{row 1} \\ \text{row 2} \\ \text{row 3} \end{bmatrix} \rightarrow \begin{bmatrix} \text{row 1} \\ \text{row 3} \\ \text{row 2} \end{bmatrix}$$

Need a permutation matrix

so

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

Steps for elimination

$$P (E_{31} (E_{21} A)) = U$$

↑
since

$$\begin{bmatrix} - & - & - \\ - & 0 & - \\ - & - & - \end{bmatrix}$$

we need
a P

So have a nice way to describe elimination

13

Most important fact about matrix multiplication

~~$(PE_{31}(E_{21}A)) = U$~~

As long as keep those in order
Can change order we do it

$$(PE_{31}E_{21})A = U$$

Associative $\rightarrow A(BC) = (AB)C$
"moving the parenthesis"

But ~~not~~

$$AB \neq BA$$

for matrices

but
can

Elimination

- row ops and row exchange

- matrices that does that

- have a matrix that does all at once

18.06 Inverse Day

2/13

Sq matrix: is it invertible? Singular?

Know rules for taking inverse
When matrix has an inverse?

$$A^{-1}A = AA^{-1} = \underline{I}$$

$$E = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -l & 0 & 0 & 1 \end{bmatrix} = E_{4,1} \leftarrow \text{sometimes named after gauss}$$

Subtract $l \times \text{row } 1$ from row 4

$$E^{-1} = \text{add back } l \times \text{row } 1 \text{ to row } 4$$

$$= \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ l & 0 & 0 & 1 \end{bmatrix}$$

Inverse of a product (E_1, E_2)

$$\begin{aligned} (E_1 E_2)^{-1} &= \text{product in reverse order} \\ &= E_2^{-1} E_1^{-1} \end{aligned}$$

So like
Coat on top of sweater
when leave put sweater on bot

②

Elimination

Remember $E_{32}E_{31}E_{21}A = U$ that was upper triangular
But could put parentheses in

$$(E_{32}E_{31}E_{21})A = U$$

But what is inverse step? How do I get back to A ?

$$A = E_{21}^{-1}E_{31}^{-1}E_{32}^{-1}U$$

remember in opposite order

$$A = (E_{21}^{-1}E_{31}^{-1}E_{32}^{-1})U = LU$$

↑ lower triangular
↑ Great statement of elimination in linear algebra

Since

$$L = \begin{bmatrix} 1 & & \\ l_{21} & 1 & \\ l_{31} & l_{32} & 1 \end{bmatrix}$$

In this order the 1s don't get jumbled up!
They just fall in place

③

When does a matrix have an inverse? ~~Invertible~~ Invertible?

L "invertible = good"

Book gives 10+ ways to answer

Determinant - "I hate the determinant"
"For a $n \times n$ matrix - nightmare"

$$\det(A) \neq 0$$

gets exponentially worse

A has n pivots

- product of the pivots are det

- find using elimination

Are the columns ind?

But what does this mean?

$Ax=0$ has only solution $x=0$

Why/How?

Multiply by A^{-1}

$$Ax A^{-1} = x$$

its like dividing but not $\frac{1}{A}$ - instead A^{-1}

$$A^{-1}(Ax) = (A^{-1}A)x = Ix = x$$

④ But what do we get?

$$X = \underbrace{A^{-1} 0}_{\substack{\uparrow \uparrow \\ \text{Unsure}}} = 0$$

Is there is a ~~vector~~ ^{another} sol to $Ax=0$ then that kills invertability

Only 1 sol allowed

Example

$$\begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix}$$

Show matrix is singular

↳ cols are dep
↳ $\det = 0$

Want

$$\begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix} \begin{bmatrix} \\ \\ \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

↑

5

So one possibility $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

Example 2

$$\begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -4 & -1 & 5 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

Matrix is singular / not invertible

Could we prove that it does have an inverse? No

Since $x = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

Suppose wanted to compute A^{-1}

$$\begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -4 & -1 & 6 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \neq \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

Why would you want to find?

If wanted to find

$$Ax = b \text{ then } x = A^{-1}b$$

6

Inverse gives us the sol

Many times we don't actually compute A^{-1}

↳ like on 100×100 matrix

Prof would do elim instead

How to compute A^{-1} ?

"Gauss-Jordan"

$$AA^{-1} = I$$

$$A[\text{unknown}] = I$$

$$A \begin{bmatrix} x_1 & x_2 & \dots & x_n \\ \text{cols} \end{bmatrix} = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{bmatrix}$$

want to know
the cols

So what is x_i ? - a column vector

What eqn tells us x_i ?

(Can do matrix multiplication by column)

7

$$Ax_1 = \begin{bmatrix} 1 \\ 0 \\ \vdots \end{bmatrix} = b_1$$

$$Ax_n = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}$$

So solve n equations
Each one for a col of A^{-1}

A lot of work!

↳ Not as much since same A in each eqn

Suppose want to solve lot eqn?

$$\begin{bmatrix} A & \begin{matrix} 1 \\ 0 \\ \vdots \end{matrix} \end{bmatrix}$$

Now do elimination
- so doing same to RHS as LHS at the same time

~~$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} & b_1 \\ a_{21} & a_{22} & \dots & a_{2n} & b_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} & b_n \end{bmatrix}$$~~
$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} & b_1 \\ 0 & a_{22} & \dots & a_{2n} & b_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \dots & a_{nn} & b_n \end{bmatrix}$$

↑ pivots

8

U = upper triangular

C = RHS gets carried along

Now ^{dn = pivots} back substitution

- go back up to final sol

) upper triangular system

$$A^{-1} \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \text{1st column of } A^{-1}$$

Example Gauss Jordan col 1

$$\begin{bmatrix} 1 & -1 & 0 & 1 \\ -1 & 2 & -1 & 0 \\ 0 & -1 & 2 & 0 \end{bmatrix}$$

↓ elimination

leave alone →
add last 2 rows →

$$\begin{bmatrix} 1 & -1 & 0 & 1 \\ 0 & 1 & -1 & 1 \\ 0 & -1 & 2 & 0 \end{bmatrix}$$

↓ next step elimination, (3,2) trying to kill -1

add 2nd two rows →

$$\begin{bmatrix} 1 & -1 & 0 & 1 \\ 0 & 1 & -1 & 1 \\ 0 & 0 & 1 & 1 \end{bmatrix} = \left[\begin{array}{ccc|c} & & & \\ & U & & \\ & & & \\ 0 & & & C \end{array} \right]$$

9

Now back substitution

↳ Answer will be 1st col of A^{-1}

That is

$$x_1 - x_2 = 1$$

$$x_2 - x_3 = 1$$

$$x_3 = 1$$

So $x_3 = 1$

$$x_2 - 1 = 1$$

$$x_2 = 2$$

$$x_1 - 2 = 1$$

$$x_1 = 3$$

So answer $\begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix}$

~~Ans~~ This is col 1

10

Jordan's idea

do it all at once

↑ all the equations

put in not just 1st col, but all of the cols

$$\left[\begin{array}{ccc|ccc} 1 & -1 & 0 & 1 & 0 & 0 \\ -1 & 2 & -1 & 0 & 1 & 0 \\ 0 & -1 & 2 & 0 & 0 & 1 \end{array} \right]$$

← "block matrices" shorthand

A I

↓

$$\left[\begin{array}{ccc|ccc} 1 & -1 & 0 & 1 & 0 & 0 \\ 0 & +1 & -1 & 1 & 1 & 0 \\ 0 & -1 & 2 & 0 & 0 & 1 \end{array} \right]$$

↓

$$\left[\begin{array}{ccc|ccc} 1 & -1 & 0 & 1 & 0 & 0 \\ 0 & 1 & -1 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 \end{array} \right]$$

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Now back substitution

Answer

$$A^{-1} = \begin{bmatrix} 3 & 2 & 1 \\ 2 & 2 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

\uparrow 1st col C (as before)	\uparrow look at 2nd col of C $x_1 - x_2 = 0$ $x_2 - x_3 = 1$ $x_3 = 1$ \uparrow changed	\uparrow 3rd col C $= 0$ $= 0$ $= 1$
--	--	--

(Are all my books this semester written by MIT profs)

6.033 ✓ 18.06 ✓

6.006 ✓

Chap 1 Vectors

Linear combos (addition)

$$cV + dw = c \begin{bmatrix} 1 \\ 1 \end{bmatrix} + d \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} c + 2d \\ c + 3d \end{bmatrix}$$

~~Fills a 2D plane~~

$cV =$ one line

When w not on that line

↳ Fills a 2D plane

Column Vector

$$V = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

- addition (as above)

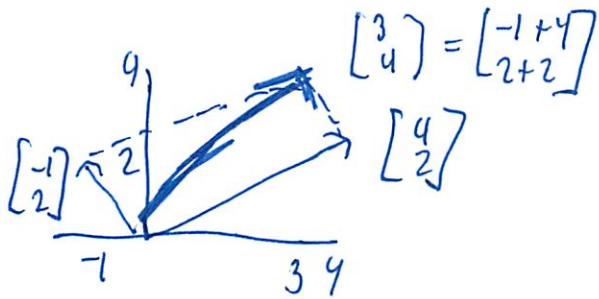
- scalar multiplication

② (This book's org is weird...) and a fair bit of redundancy

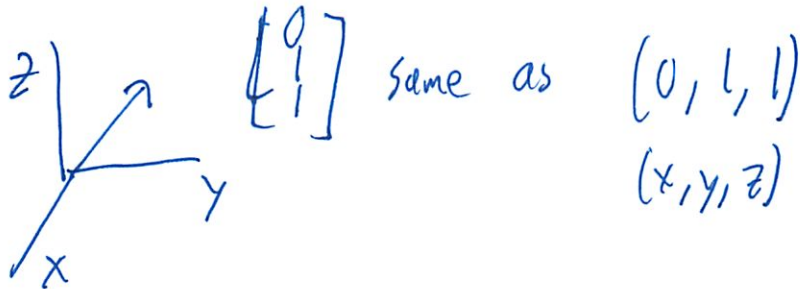
$$0v + 0w = \text{zero vector}$$

$$cv + 0w = \text{vector } cv \text{ in direction of } v$$

Vector addition is head to tail



3D vectors



$$cv = \text{line}$$

$$cu + dv = \text{plane}$$

$$cu + dv + ew = \text{3d space}$$

Unless a special case

(ah so any \subseteq still makes it a line)
not just referring to a certain c

(skipping looking at worked examples for now)

③ 1.2 Length + Dot Products

$$V \cdot W = V_1 W_1 + V_2 W_2$$

When dot product of 2 vectors = 0 \rightarrow perpendicular

$$V \cdot W = W \cdot V$$

Like (p_1, p_2, p_3) (price) (q_1, q_2, q_3) (quantity) is $p_1 q_1 + p_2 q_2 + p_3 q_3$

~~length~~

$$\text{length} = \|v\| = \sqrt{v \cdot v}$$

often $\sqrt{v_1^2 + v_2^2}$

Unit vector \rightarrow length = 1

$$\bar{i} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \bar{j} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad u = \begin{bmatrix} \cos \theta \\ \sin \theta \end{bmatrix}$$

$$u = \frac{v}{\|v\|} = \text{unit vector in same dir as } v$$

perpendicular

$$\|v\|^2 + \|w\|^2 = \|v-w\|^2$$

right angle \rightarrow dot product = 0

④
 $v \cdot w > 0$ means $\theta < 90^\circ$

$v \cdot w < 0$ means $\theta > 90^\circ$

To find angle

$$u \cdot u = \cos \theta$$

[↑]
unit vectors

What is large u ?

Can divide to get unit vectors

$$u = \frac{v}{\|v\|} \quad u = \frac{w}{\|w\|}$$

So if v, w non zero

$$\frac{v \cdot w}{\|v\| \cdot \|w\|} = \cos \theta$$

Schwarz inequality

$$|v \cdot w| \leq \|v\| \|w\|$$

Triangle inequality

$$\|v + w\| \leq \|v\| + \|w\|$$

(we didn't cover any of this in class!)

5

1.3 Matrices

So we can do linear combos

$$c \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} + d \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} + e \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} c \\ d - c \\ e - d \end{bmatrix}$$

But can also rewrite as a matrix

$$\begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} c \\ d \\ e \end{bmatrix} = \begin{bmatrix} c \\ -c + d \\ -d + e \end{bmatrix}$$

$$Ax = \begin{bmatrix} u & v & w \end{bmatrix} \begin{bmatrix} c \\ d \\ e \end{bmatrix} = cu + dv + ew$$

(I'm not writing the bold for matrices)

* Matrix A acts on the vector x *

$$Ax = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 \\ -x_1 + x_2 \\ -x_2 + x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = b$$

? Found book mistake!

x = input

b = output

We ~~can~~ basically ~~not~~ could also multiply one column at a time
But most humans do rows
- linear combo of

6

Linear Eqs

If b is known and looking for x

$$\begin{array}{l} x_1 = b_1 \\ -x_1 + x_2 = b_2 \\ -x_2 + x_3 = b_3 \end{array} \quad \rightarrow \quad \begin{array}{l} x_1 = b_1 \\ x_2 = b_1 + b_2 \\ x_3 = b_1 + b_2 + b_3 \end{array}$$

(we saw this in class)

This was easy since A was lower triangular

invertible: from b we can recover x

Inverse Matrix

$$A = \text{diff matrix} = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix}$$

$$S = \text{sum matrix} = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$

1. For every b , there is one sol to $Ax = b$

2. S produces $x = Sb$

$$Ax = b \text{ is solved by } x = A^{-1}b = Sb$$

7

Calculus Ax roughly derivative
 Sx " integral

↳ but instead of + C, start from $x(0) = 0$

(I don't get this centered diff stuff...)

Cyclic Differences

$$C_x = \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 - x_3 \\ x_2 - x_1 \\ x_3 - x_2 \end{bmatrix} = b$$

Matrix is not triangular

Not so simple to solve for x when given b

↳ Actually impossible

Either infinitely many sols or no sols

$$\begin{bmatrix} x_1 - x_3 \\ x_2 - x_1 \\ x_3 - x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

is solved by

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} c \\ c \\ c \end{bmatrix}$$

Any c works

$$\begin{bmatrix} x_1 - x_3 \\ x_2 - x_1 \\ x_3 - x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \\ 5 \end{bmatrix}$$

no combo of x_1, x_2, x_3 works

8

For no sol can say that combo does not fill entire 3D space
(I don't fully get)

Independence w is not in plane of u and v

Dependence w is " " "

Is w a linear combo of u and v ?

↳ if it is - get no new vectors by adding w

On our lower triangular - it was Ind

- so got 3D space

Ind No combo except $0u + 0v + 0w = 0$ gives $b=0$

Dep Other combos (ie $u+v+w$) give $b=0$

Ind Lower triangular example

Dep Cyclic example $\forall b = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$

Ind $Ax=0$ has 1 sol

Dep $Ax=0$ has many sols

Ind A is invertable

Dep A is singular

9

WP: Invertible matrix

- non singular
- if there exists B such that

$$AB = BA = I_n$$

Singular matrix

- not invertible
- $\det = 0$ (if sq matrix)
- hard to pick a singular matrix

Lots of ways to find inverse

- Gauss Jordan (we saw today in class)
- Analytic/Cramer's rule
- $\frac{1}{\det(A)} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$ for 2×2
 $\hat{=}$ $\det(A) = ad - bc$
- much more complicated for 3×3
- Neumann series

10

(What was that elimination thing he talked often about - oh is in 2.2)

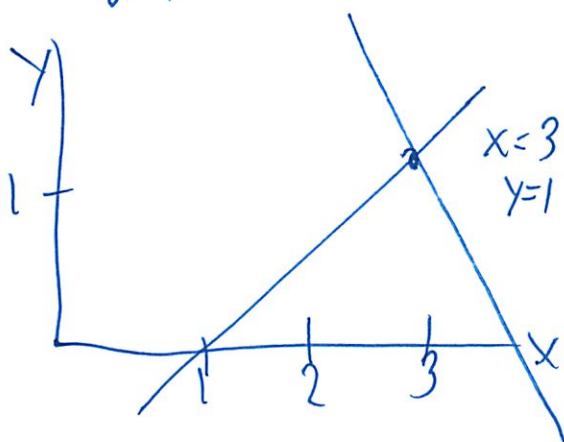
Chap 2 Solving Linear Eqns

2.1 Vector + Linear Eqns

Goal is to solve a system of eqns

$$\begin{aligned} x - 2y &= 1 \\ 3x + 2y &= 11 \end{aligned} \quad \begin{array}{l} \searrow \\ \swarrow \end{array} \begin{array}{l} 2 \text{ eqns} \\ 2 \text{ unknowns} \end{array}$$

Could graph



(This did not come to me naturally - but is so true - I should think like this.)

Want the point that ~~line~~ lies on both lines

In vectors

$$x \begin{bmatrix} 1 \\ 3 \end{bmatrix} + y \begin{bmatrix} -2 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 11 \end{bmatrix} = b$$

Blah

$$3(\text{col } 1) + 1(\text{col } 2) = b$$

$$3 \begin{bmatrix} 1 \\ 3 \end{bmatrix} + 1 \begin{bmatrix} -2 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 11 \end{bmatrix}$$

Ohhh! Duh!

(16)

Coefficient matrix

$$A = \begin{bmatrix} 1 & -2 \\ 3 & 2 \end{bmatrix}$$

$$\begin{bmatrix} 1 & -2 \\ 3 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 11 \end{bmatrix}$$

(Last step makes more sense now!)

$$\begin{bmatrix} 1 & -2 \\ 3 & 2 \end{bmatrix} \begin{bmatrix} 3 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 11 \end{bmatrix}$$

4 Steps of Elimination

1. Goes from A to ^{upper} triangular U by a seq of steps E_{ij}
 2. The inverse matrix E_{ij}^{-1} in reverse order brings U back to the original A .
 3. In matrix lang $A = LU$ (that reverse order is)
 4. Elimination succeeds if A is invertible.
(might need row exchanges)
-

3 eq / 3 unknowns

- 30
- 3 planes meeting at a single pt
- two planes meet at a line
- three planes meet at a point

12

The 3 pts meet at the solution $\begin{bmatrix} x \\ y \\ z \end{bmatrix}$

(I don't exactly when this breaks down...)

Also linear combo

$$x \begin{bmatrix} 1 \\ 2 \\ 6 \end{bmatrix} + y \begin{bmatrix} 2 \\ 5 \\ -3 \end{bmatrix} + z \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 6 \\ 4 \\ 2 \end{bmatrix}$$

Can see $\begin{matrix} x=0 \\ y=0 \\ z=2 \end{matrix}$

Or matrix form

$$Ax = b$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 5 & 2 \\ 6 & -3 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 6 \\ 4 \\ 2 \end{bmatrix}$$

* So

Multiplication by rows

$$Ax = \begin{bmatrix} \text{row 1} \cdot x \\ \text{row 2} \cdot x \\ \text{row 3} \cdot x \end{bmatrix}$$

Multiplication by columns

$$Ax = x(\text{col 1}) + y(\text{col 2}) + z(\text{col 3})$$

Identity matrix $\cdot Ix = x$

Notation

a_{ij} or $A(i,j)$
 $\begin{matrix} \uparrow & \uparrow \\ \text{row} & \text{col} \end{matrix}$

2.2 Elimination (finally)

Systematic way to solve linear eqns

$$\begin{array}{l}
 x - 2y = 1 \\
 3x + 2y = 11
 \end{array}
 \rightarrow
 \begin{array}{l}
 x - 2y = 1 \\
 \cdot 8y = 8 \\
 \text{no } x
 \end{array}$$

Ohhh - its similar to what I would have done before ~~DM~~-right??

try solving "normally" / old fashioned way

$$x = 1 + 2y$$

$$3(1 + 2y) + 2y = 11$$

$$3 + 6y + 2y = 11$$

$$8y = 8$$

so yeah how I solved before

(14)

The goal is the upper triangular system U.

$$\begin{array}{|c|c|} \hline 1 & -2 \\ \hline 0 & 8 \\ \hline \end{array}$$

Then solve w/ back substitution

$$8y = 8$$

$$y = 1$$

$$x - 2(1) = 1$$

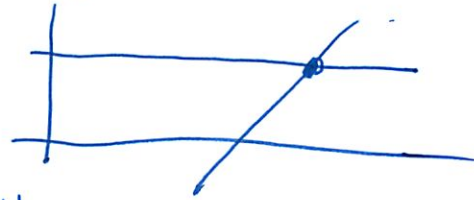
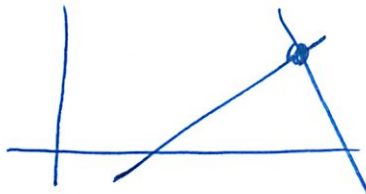
$$x = 3 \quad \text{easy.}$$

~~But how did we get from~~

Visually

Old

New



Same intersection pt

But how did we do this?

- Subtracted: Second eqn - 3 * First eqn

And wanted 3 so that 3x disappeared

So multiple^{was} $l = 3$

19

This all makes so much sense now!

First pivot was 1 (the coefficient of x)

Second eqn had 3x so multiple is 3
 $\uparrow 3x - 3x = 0$

If first eqn = $4x - 8y = 4$

Then $l = \frac{3}{4}$ ← divide coeff 3 by pivot 4

So $\begin{bmatrix} 4 & \dots \\ 3 & \dots \end{bmatrix}$
becomes $l = \frac{3}{4}$

Before $\begin{bmatrix} 1 & \dots \\ 3 & \dots \end{bmatrix}$
 $l = 3$

* Pivot = first non zero in the row that does the elimination

* Multiplier = (entry to eliminate) divided by (pivot) = $\frac{3}{4}$

* Pivots end up on the diagonal of the triangle after elimination *

R03

Jenn Park jmpark@math.mit.edu
- 3rd year - # theory

OH

2-491

4th floor lounge of building 2
the tower

Wed 7-8PM

LP-set due Thur

She grades the P-sets + Exams

No scratch work - final draft

Will attend Mon, Wed lectures

(seems like a very good TA)

From Canada

②

All things straight

- easy to visualize

- even if you suck at Calculus - could could do good here

Linear Combinations

- One of the key concepts

- \mathbb{R}^3
3D space

- Let v, w be 2 vectors

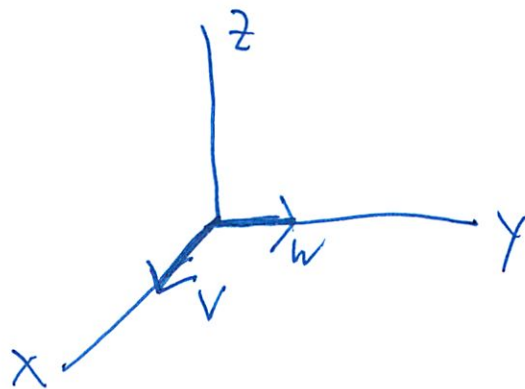
- A linear combo of v, w is any vector in \mathbb{R}^3
that can be written as

$$c\vec{v} + d\vec{w}$$

Example

$$v = (1, 0, 0)$$

$$w = (0, 1, 0)$$



③

$(3, 4, 0)$ is a linear combo

$$3v + 4w$$

$(1, 0, 1)$ is not a linear combo

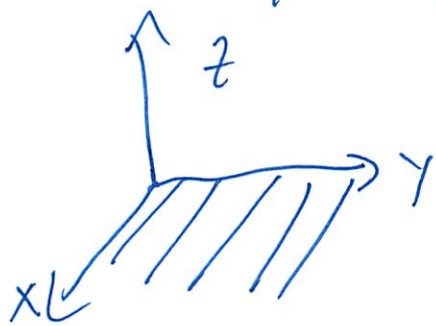
since can't get z

$(\pi, e, 0)$

$$\pi v + e w$$

$(c, d, 0)$

Can refer to any thing on the x, y plane



Called " v and w span the x, y plane"

if 3 vectors

then 3D space

could span entire space

really like

④

$$V = (1, 0, 0)$$

$$W = (2, 0, 0)$$

would span a line

Since w depends on V

$\therefore V$ and w are dependent

3 vectors to a point \rightarrow is related to solving eqs - put that thought away for now
(go back in book and clarify)

We really want vectors that are ind
- like the unit vectors

Can look at matrices

- can look at each col as a vector

- if all cols ind \rightarrow then matrix invertible

- then we can do elimination

- so we can solve a system of eqns

5

Example
Solve

$$2x + y + z = 2$$
$$y + z = 0$$

$$-4x + 3y + 4z = -3$$

each of these eqs is a plane
They intersect in 1 point

Could write as a matrix

$$\begin{bmatrix} 2 & 1 & 1 \\ 0 & 1 & 1 \\ -4 & 3 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ -3 \end{bmatrix}$$

↑
u

Now can use elimination

* Make sure also doing operations to b vector

To not forget - you can use augmented matrix

$$\left[\begin{array}{ccc|c} 2 & 1 & 1 & 2 \\ 0 & 1 & 1 & 0 \\ -4 & 3 & 4 & -3 \end{array} \right]$$

6

Goal: Make matrix upper triangular - so make a pivot

1st pivot 2nd pivot

$$\left[\begin{array}{ccc|c} 2 & 1 & 1 & 2 \\ 0 & 1 & 1 & 0 \\ -4 & 3 & 4 & -3 \end{array} \right] \xrightarrow{\text{row 3} \rightarrow \text{row 3} + 2(\text{row 1})} \left[\begin{array}{ccc|c} 2 & 1 & 1 & 2 \\ 0 & 1 & 1 & 0 \\ 0 & 5 & 6 & 1 \end{array} \right]$$

2nd pivot

$$\left[\begin{array}{ccc|c} 2 & 1 & 1 & 2 \\ 0 & 1 & 1 & 0 \\ 0 & 5 & 6 & 1 \end{array} \right] \xrightarrow{\text{row 3} \rightarrow \text{row 3} - 5(\text{row 2})} \left[\begin{array}{ccc|c} 2 & 1 & 1 & 2 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \end{array} \right]$$

3rd pivot

$$\left[\begin{array}{ccc|c} 2 & 1 & 1 & 2 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \end{array} \right] \text{ don't do anything}$$

3 pivots = invertible
 * Pivots are always non 0

Now back substitute

$$\left. \begin{array}{l} z = 1 \\ y + (1) = 0 \\ y = -1 \end{array} \right| \begin{array}{l} 2x + (-1) + (1) = 2 \\ x = 1 \end{array}$$

⑦

If the ^{last} pivot is 0?

$$\begin{bmatrix} 0 & 0 & 0 & | & 1 \end{bmatrix}$$

but this is $0=1$ \otimes No! "Inconsistent"

System does not have a solution

$$\begin{bmatrix} 0 & 0 & 0 & | & 0 \end{bmatrix}$$

\uparrow $0=0$ \odot Works "Consistent"

System does ~~not~~ have unique sol

3 eq w/ 2 unknowns

∞ many sols since can put anything on the previous choice

E_{21} elementary elimination matrices

\uparrow trying to get $\begin{pmatrix} 2, 1 \end{pmatrix}$ entry to be 0
 _{\uparrow row \uparrow col}

In our case, we didn't do anything

So just identity matrix $E_{21} = I = \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix}$

⑧

$$E_{31} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 2 & 0 & 1 \end{bmatrix} \rightarrow \text{makes } (3,1) \text{ entry } 0$$

↗
* always lower triangular
with 1s on the diagonal

The non 0 entry is in $(3,1)$

$$E_{32} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -5 & 1 \end{bmatrix} \rightarrow \text{makes } (3,2) \text{ entry } 0$$

So

$$\underbrace{E_{32} \circ E_{31} \circ E_{21}}_{\substack{\text{lower triangular} \\ \text{matrix}}} \circ A = \underbrace{U}_{\text{get upper triangular matrix}}$$

invertible can say $(E_{32} \circ E_{31} \circ E_{21})x = 0$ has a unique sol

∴ so can write

$$A = (E_{32} \circ E_{31} \circ E_{21})^{-1} U$$

$$(AB)^{-1} = B^{-1}A^{-1}$$

9

Back to my qv

$$2x + y + z = 2$$

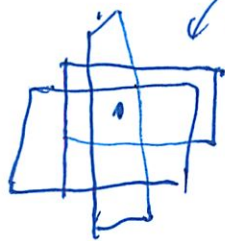
$$y + z = 0$$

$$-4x + 3y + 4z = -3$$

) are 3 - 3D planes

row picture

→



3 3D planes that meet in a single pt (the unique sol)

Not if dep - then ^{a particular line} only span 2D plane

So then does not have a unique sol (a point)

but can have 0 sol or ∞ many sols

(I'm still confused - isn't a 3D plane covering entire 3D space - look in book)

TA it does - I'm thinking of col picture

Above is the row picture

Exercise

$$A = \begin{bmatrix} 1 & 2 & 1 \\ -1 & 0 & 3 \\ 1 & 0 & -1 \end{bmatrix}$$

Solve a) $A \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$

c) $Az = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$

b) $Ay = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$

10

Can solve all at once
↓

$$\left[\begin{array}{ccc|ccc} \textcircled{1} & 2 & 1 & 1 & 0 & 0 \\ -1 & 0 & 3 & 0 & 1 & 0 \\ 1 & 0 & -1 & 0 & 0 & 1 \end{array} \right] \longrightarrow \left[\begin{array}{ccc|ccc} 1 & 2 & 1 & 1 & 0 & 0 \\ 0 & \textcircled{2} & 4 & 1 & 1 & 0 \\ 0 & -2 & -2 & -1 & 0 & 1 \end{array} \right]$$

$$\left[\begin{array}{ccc|ccc} 1 & 2 & 1 & 1 & 0 & 0 \\ 0 & 2 & 4 & 1 & 1 & 0 \\ 0 & 0 & \textcircled{2} & 0 & 1 & 1 \end{array} \right]$$

Now have 3 systems

Backwards sub. individually for each

↑
one for each row

$$x = \begin{pmatrix} 0 \\ 1/2 \\ 0 \end{pmatrix} \quad y = \begin{pmatrix} 1/2 \\ -1/2 \\ 1/2 \end{pmatrix} \quad z = \begin{pmatrix} -3/2 \\ -1 \\ 1/2 \end{pmatrix}$$

Why did we do this?

So it's easy to find the inverse \rightarrow using Gauss-Jordan method

d) What is A^{-1} ?

$$A^{-1} = \begin{bmatrix} 1 & 1 & 1 \\ c_1 & c_2 & c_3 \\ 1 & 1 & 1 \end{bmatrix}$$

it satisfies $A A^{-1} = I$

$$A c_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad A c_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \quad A c_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

this is the system we solved!

11

$$A^{-1} = \begin{pmatrix} 0 & \frac{1}{2} & -\frac{1}{2} \\ \frac{1}{2} & -\frac{1}{2} & -1 \\ 0 & \frac{1}{2} & \frac{1}{2} \end{pmatrix}$$



Breakdown of Elimination

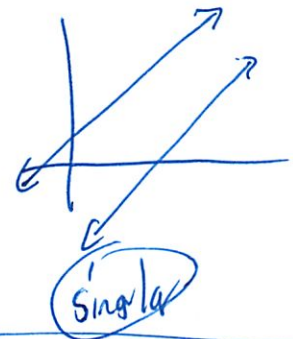
What if we are asked to % by 0?

$0y = 8$

No solution

System has no 2nd pivot

Like parallel lines that never meet



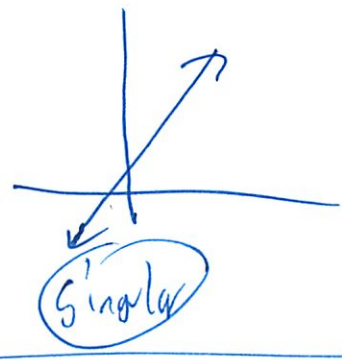
$0y = 0$

∞ solutions

y is "free"

↳ can be anything

Same line for both eq's



Or we can fix it w/ a row exchange

- When the 1st eq has no pt involving x

example

$0x + 2y = 4$

$3x - 2y = 5$

↕ flip

$3x - 2y = 5$

$0x + 2y = 4$

invertible

now we are already triangular
just back substitute!

②

Can do it w/ 3 eqn 3 unknowns

$$2x + 4y - 2z = 2$$

$$4x + 9y - 3z = 8$$

$$-2x - 3y + 7z = 10$$

① First pivot = 2

Want to eliminate 4) so $\frac{4}{2} = 2 = l_{21}$

~~Sub~~ Multiply line 1 by l_{21} and subtract this from line 2

①② Also for line 3

$$l_{31} = \frac{-2}{2} = -1$$

Subtract $(-1 \cdot \text{line 1})$ from line 3

②

~~Equation~~



Now have

$$1y + 1z = 4 \quad \text{line 2}$$

$$1y + 5z = 12 \quad \text{line 3}$$

$$l = \frac{1}{1} = 1$$

Subtract $(1 \cdot \text{line 2})$ from line 3

③

Done

$$2x + 4y - 2z = 2$$

$$1y + 1z = 4$$

$$4z = 8$$

③

④, Back substitute like normal

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -1 \\ 2 \\ 2 \end{pmatrix}$$

4x4 Problem

Col. 1. Use 1st eqn to create zeros below 1st pivot

Col 2. Use the new eqn 2 to create zeros below 2nd pivot

Col 3-n. keep going to find all n pivots
and the triangular U

After col 2

$$\begin{bmatrix} \otimes & x & x & x \\ 0 & \otimes & x & x \\ 0 & 0 & x & x \\ 0 & 0 & x & x \end{bmatrix}$$

We want

$$\begin{bmatrix} \otimes & x & x & x \\ & \otimes & x & x \\ & & \otimes & x \\ & & & \otimes \end{bmatrix}$$

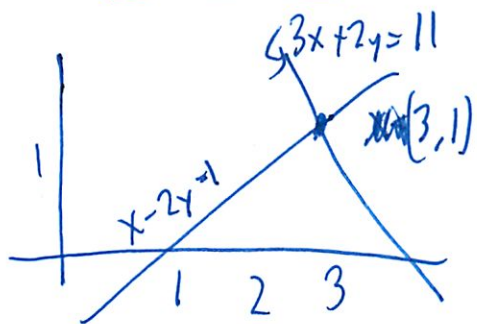
If non singular (ie invertible) this works!

9

Row Pictures vs Column Pictures

was confused about in recitation

Row Picture

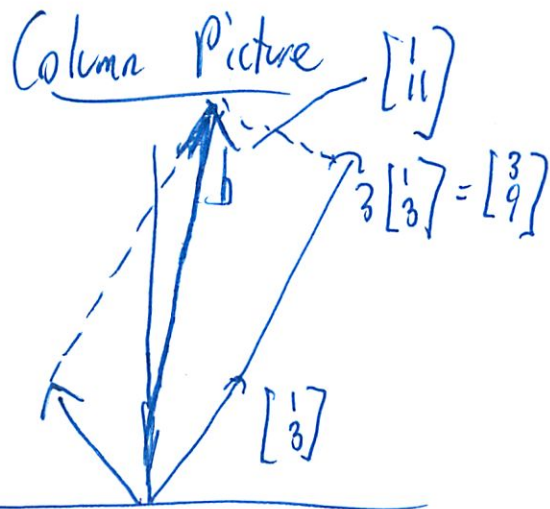


2 Shows 2 lines meeting at a single pt (the sol)

$$x - 2y = 1$$

$$3x + 2y = 11$$

"normal line picture"



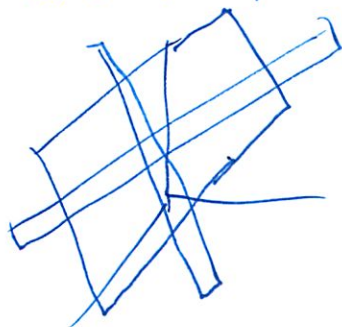
Combines col vectors on the ~~LHS~~ LHS to produce b on the RHS

$$x \begin{bmatrix} 1 \\ 3 \end{bmatrix} + y \begin{bmatrix} -2 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 11 \end{bmatrix} = b$$

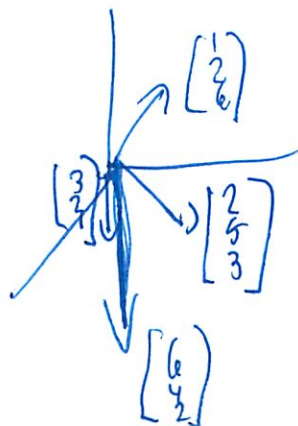
$$\begin{bmatrix} 1 & -2 \\ 3 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 11 \end{bmatrix}$$

"voing vectors"

3 3 planes meeting at a single pt



Combine 3 columns



5

each row produces a "plane"
in 3D space

$$\text{ie } x + 2y + 3z = 6$$

$$\begin{array}{l} \text{crosses } x \text{ at } (6, 0, 0) \\ \text{y at } (0, 3, 0) \\ z \text{ at } (0, 0, 2) \end{array}$$

→ those pts ~~will~~ solve eqn
and determine the plane
Note does not have to
include $(0, 0, 0)$

~~Other~~ ^{2nd} planes intersect in
a line w/ this

So a 3 variable eqn
makes a plane!

I guess 2 variable eqn
makes a line.

$$2x + 5y = 7$$

→ Yes that is a line!!

(I was thing plane
for some reason... ~~5/17~~)

Yes!

Makes more sense now

(6)

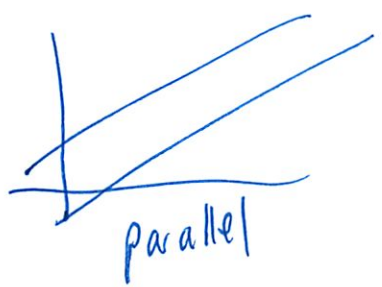
So solution makes a point

here $\begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix}$
 This is $\begin{bmatrix} x \\ y \\ z \end{bmatrix} =$

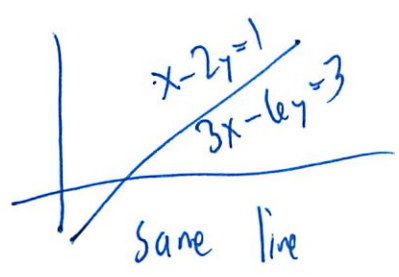
∴ So this seems much more interesting....

$$Ax = \begin{bmatrix} \text{row 1} \cdot x \\ \text{row 2} \cdot x \\ \text{row 3} \cdot x \end{bmatrix}$$

No sol case



∞ many sol case

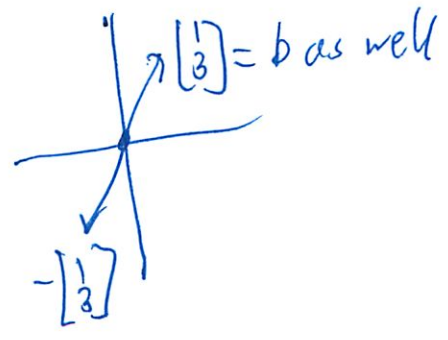
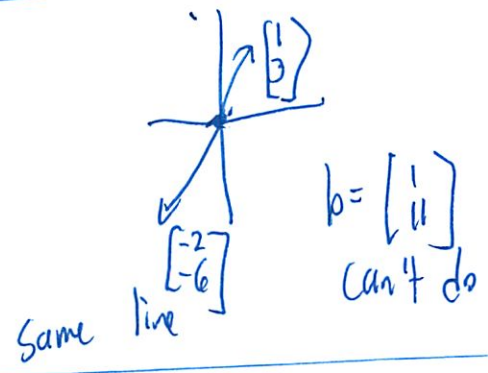


So here we see

$$0 \begin{bmatrix} 1 \\ 2 \\ 6 \end{bmatrix} + 0 \begin{bmatrix} 2 \\ 5 \\ -3 \end{bmatrix} + 2 \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 6 \\ 4 \\ 2 \end{bmatrix}$$

$$\text{So } \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix}$$

$$Ax = x(\text{col 1}) + y(\text{col 2}) + z(\text{col 3})$$



7

2.3 Elimination using Matrixes

So can represent as a matrix
(we saw this in class, right?)

$$\begin{bmatrix} 2 & 4 & -2 \\ 4 & 4 & -3 \\ -2 & -3 & 7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 2 \\ 8 \\ 10 \end{bmatrix}$$

↑ unknown

So can represent elimination step w/ a matrix

$$\cancel{E} \quad l_{21} = -2$$

↓

$$E = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

So first is

* Make sure to do it to b as well!

$$\begin{bmatrix} b_1 \\ b_2 - 2b_1 \\ b_3 \end{bmatrix}$$

$$E_{31} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -2 & 0 & 1 \end{bmatrix}$$

⑧

Matrix multiplication

Associative	Yes	$A(BC) = (AB)C$
Commutative	No	$AB \neq BA$

~~Multiply by~~

(skipping since I know...)

Row Exchange

P_{ij} = permutation matrix

ie. $P_{23} = \begin{matrix} \uparrow \text{row 1} & \uparrow \text{row 2} \\ \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \end{matrix} \begin{matrix} \downarrow \\ \downarrow \end{matrix} \text{ swap}$

Augmented Matrix

have b inside

$$[A \ b]$$

ie $\left[\begin{array}{ccc|c} 2 & 4 & -2 & 2 \\ 4 & 4 & -3 & 8 \\ -2 & -3 & 7 & 10 \end{array} \right]$

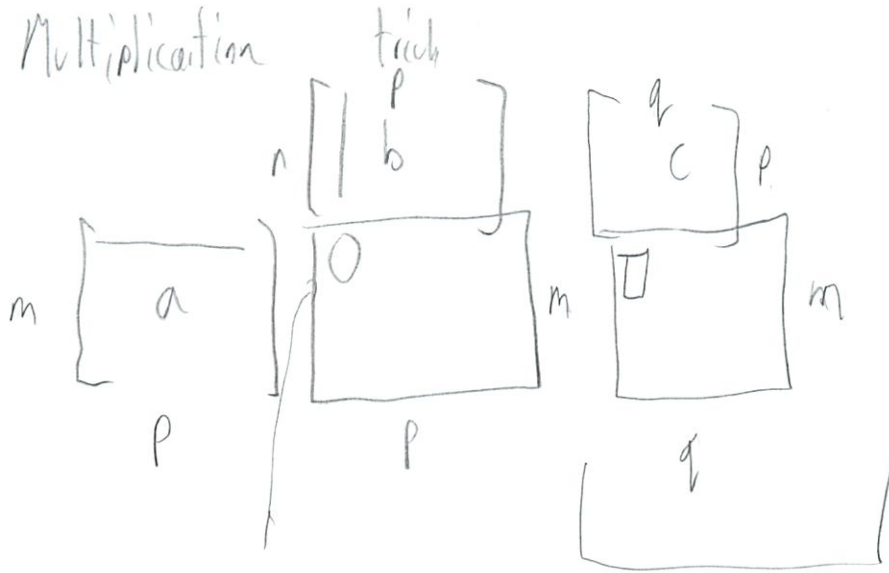
? line is not actually there
its like 1 big matrix
nothing special

2.4 #36

(5 other people here)

Said she was worked at my P-set - not many assigned matrices

- but other student pointed out not that many problems



n multiplications = n computations

if multiplying the same thing

Trying to see how multiplication is faster

So n computations, m rows, p columns
 $(mp)n$

For here \square is p multiplications
 $(mq)p$

This is like a - but order switched

①

N component vector



$$u, v, w \in \mathbb{R}^N$$

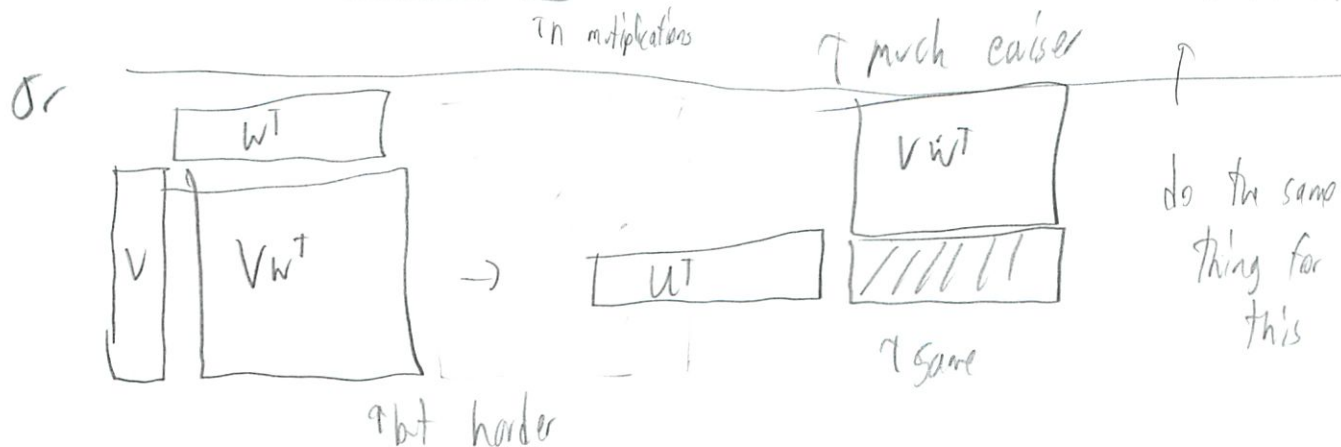
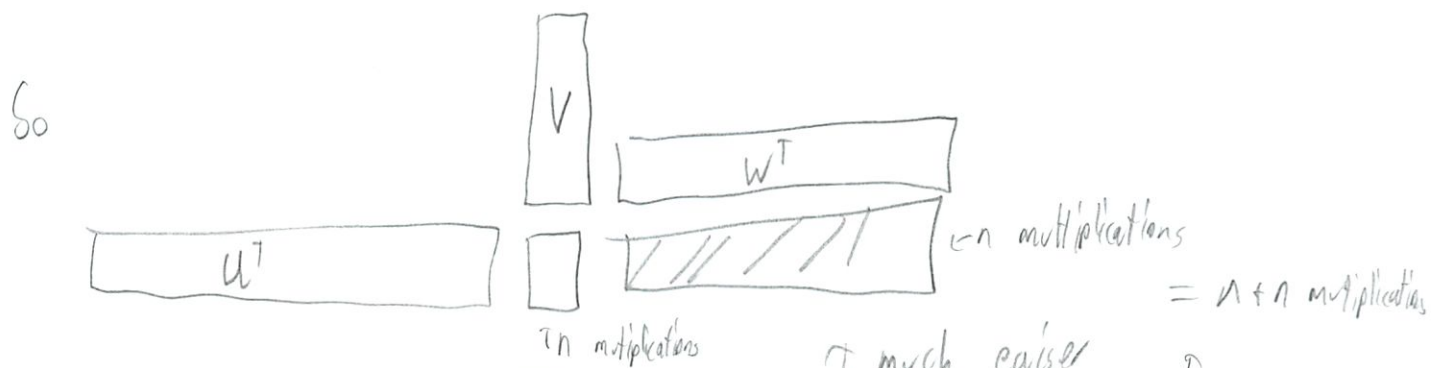
We have 3 of these u, v, w

want $u^T v w^T$

Which order is easier

$$u^T = \begin{bmatrix} & & \end{bmatrix}$$

N all the same size N



3

c) Goes back to the general question

$$(AB)C \rightarrow nmp + mpq \text{ computations}$$

$$A(BC) \rightarrow mnq + npq \quad ||$$

When is the 1st row faster than the 2nd?

$$nmp + mpq < mnq + npq$$

Asking when is $(AB)C$ faster

Divide out $mnpq$

$$\frac{1}{q} + \frac{1}{n} < \frac{1}{p} + \frac{1}{m}$$

So when is that?

a. When is a matrix invertable?

When a matrix has n non-zero matrix

Permutation matrix

$$\begin{bmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$

9)

Show its invertible

So do elimination on it

We can swap the rows back

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \rightarrow \text{Now simple back sub works } \checkmark$$

Sol #2 Can also do $Ax=0$ has a unique sol

$$P \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = 0 \rightarrow \begin{array}{l} \text{get } x_4 = 0 \\ x_3 = 0 \\ x_1 = 0 \\ x_2 = 0 \end{array}$$

Sol #3 For both; prove w/ more generality
- no proof by example

$$P = \begin{bmatrix} - & r_1 & - \\ - & r_2 & - \\ & \vdots & \\ - & r_n & - \end{bmatrix}_n$$

Then make an argument using this.

(6)

10. (Every one is confused on this. I think I got it)

$$W_1 = 100W + 0S + 0T$$

$$W_2 = 50W + 0S + 50T$$

$$W_3 = 30W + 50S + 20T$$

Oh I didn't notice $W + S + T = 100$

That's what they add to 100 is

But my answer had that

$$W = (45, 50, 5)$$

So Bard's eqn is

$$W = 45W + 50S + 5T$$

So we want

$$W = aW_1 + bW_2 + cW_3$$

$$\begin{pmatrix} 45 \\ 50 \\ 5 \end{pmatrix} = a \begin{pmatrix} 100 \\ 0 \\ 0 \end{pmatrix} + b \begin{pmatrix} 50 \\ 0 \\ 50 \end{pmatrix} + c \begin{pmatrix} 30 \\ 50 \\ 20 \end{pmatrix}$$

That's what I had I think

Try and find a, b, c

7

$$\begin{bmatrix} 100 & 50 & 30 \\ 0 & 0 & 50 \\ 0 & 50 & 20 \end{bmatrix} \begin{pmatrix} a \\ b \\ c \end{pmatrix} = \begin{pmatrix} 45 \\ 50 \\ 5 \end{pmatrix}$$

(12+ people at OH now)

b) Then add a d

$$+ d \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

"must" add to 100

We can guess what to put in there

$$\begin{bmatrix} 100 & 50 & 30 & x \\ 0 & 0 & 50 & y \\ 0 & 50 & 20 & z \end{bmatrix} \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = \begin{pmatrix} 45 \\ 50 \\ 5 \end{pmatrix}$$

A lot of things work

c) 4 unknowns w/ 3 eqns

Can still do elimination

8

(pushy people)

$$5. \quad q = \pm 8$$

has to be $0=0$

$$q^2 = 64q$$

Solve that

(I didn't really follow)

but 2 eqs 4 unknowns

↳ But both same eq ...

Lots of possibilities

if $q=0$ then $0=0$ → then only 1 eq'n

But want all q 's

2/16

18.06 Spring 2012 – Problem Set 1

This problem set is due Thursday, February 16th, 2012 at 4pm (hand in to Room 2-106). The textbook problems are out of the 4th edition. For computational problems, please include a printout of the code with the problem set (for MATLAB in particular, `diary('filename')` will start a transcript session, `diary off` will end one.)

Every problem is worth 10 points.

1. Do Problem 8 from Section 1.3.
2. Do Problem 8 & Problem 32 from Section 2.2. *two problems...*
3. Do Problem 22 from Section 2.3.
4. Do Problem 19 & Problem 36 from Section 2.4.
5. For which values of q (if any) is the following system consistent (= solvable)?

$$\begin{aligned} x + 4y + 3z &= 1, \\ q^3x + 4q^3y + 3q^3z &= 64q. \end{aligned}$$

6. A permutation matrix P comes from permuting the rows of the identity matrix I_n . If the entries of P are labelled p_{ij} , the matrix A having entries $a_{ij} = p_{ji}$ is the transpose, $A = P^T$.
 - (a) Is P invertible, and if yes *why*? How would we proceed in Gaussian elimination on P ?
 - (b) Explain why the product $C = PP^T$ is the identity matrix. Think about where the 1's and 0's are.
 - (c) Since the answer to (a) was "yes", what is the inverse to P ?
7. (a) Give examples of non-zero (meaning: not all entries zero) 2×2 and 4×4 matrices A , one of each, such that $A^2 = O$ (recall O means the zero matrix). Hint: You only need to use one 1, and the rest of the entries can be 0's!
 - (b) Are there any invertible $n \times n$ matrices A such that $A^2 = O$?
8. Given the three vectors $\mathbf{a}_1 = (1, 2, 3)$, $\mathbf{a}_2 = (1, 0, -1)$ and $\mathbf{a}_3 = (0, 0, 1)$, find (if possible) numbers x_1, x_2 and x_3 such that:

$$x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + x_3\mathbf{a}_3 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}.$$

Your solution should involve Gaussian elimination on $A = [\mathbf{a}_1 \ \mathbf{a}_2 \ \mathbf{a}_3]$ (the matrix with \mathbf{a}_i 's as columns).

9. (a) Using MATLAB, perform the matrix products A^2 , A^3 and A^6 of the following lower-triangular matrix:

$$A = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 7 & 2 & 0 & 0 \\ 5 & 1 & 3 & 0 \\ 3 & 2 & -1 & 4 \end{bmatrix}$$

- (b) Explain the rule for *diagonal* entries of A^k , for a lower-triangular matrix A .
- (c) Guess a rule for the $(2,1)$ entry of A^k , for a lower-triangular matrix A .
10. A chemistry professor claimed on live TV that he could, by mixing, obtain *any* wine with given contents of water (W), sugar (S) and tannic acid (T), labelled by vectors $w = (W, S, T)$ such that $W + S + T = 100\%$. Due to a lack of research funding, his stock was quite limited:
- Laboratory water supply: $w_1 = (100, 0, 0)$.
 - Budget wine: $w_2 = (50, 0, 50)$.
 - Plum tea concentrate: $w_3 = (30, 50, 20)$.
- (a) If a Chateaux Bordeaux 1915 has $(W, S, T) = (45, 50, 5)$, why was the professor *not* able to obtain this wine by mixing w_1, w_2, w_3 ? Explain by computing the mixing ratios needed (by MATLAB or by hand).
- (b) Help the professor restore honor, by adding any new wine w_4 that will enable him to make the Chateaux Bordeaux 1915 (a Chateaux Bordeaux 1915 not allowed!).
- (c) Are the mixing ratios unique after addition of the fourth wine?

you are in RO4 in RO3 as of 2.24.12

1, 3 # 8,

Find the 4 components x_1, x_2, x_3, x_4 in $Ax = b$
Then write as $S = A^{-1}$

$$Ax = \begin{pmatrix} 1 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & 0 & -1 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{pmatrix}$$

$$x_1 = b_1$$

$$-x_1 + x_2 = b_2$$

$$-x_2 + x_3 = b_3$$

$$-x_3 + x_4 = b_4$$

Now write as $x_i = \dots$

$$x_1 = b_1$$

$$x_2 = b_2 + x_1$$

want just bs

$$= b_2 + b_1$$

$$x_3 = b_3 + x_2$$

$$= b_3 + b_2 + b_1$$

$$x_4 = b_4 + x_3$$

$$= b_4 + b_3 + b_2 + b_1$$

(2)

So can write

$$S = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$



Note $Ax = b$ is solved by $x = A^{-1}b = Sb$

Thus $A^{-1} = S$

2.2.2 #8 For which 3 #'s k does elimination break down? Can it be fixed, or is it $0 \times \infty$ sols?

$$kx + 3y = 6$$

$$3x + ky = -6$$

So k is our pivot

$$\text{Want } l = \frac{3}{k}$$

$$\text{Want } l \neq 0$$

$k=0$ is bad - divide by 0 error

But can we fix?

$$3x + ky = -6$$

$$kx + 3y = 6$$

Does not matter

~~Now we can do $l = \frac{k}{3}$~~

But l is 0 which can be solved w/ only back substitution

③

What else?

No sol if 0_y after division

which is $k - \left(\frac{3}{k} \cdot 3\right)$

$$0 = k - \frac{9}{k}$$

$$k = \pm 3$$

both have no soln

Test out

$$3x + 3y = 6$$

$$3x + 3y = -6$$

$$l = \frac{3}{3} = 1$$

$$x) 3 - (1 \cdot 3) = 0$$

$$y) 3 - (1 \cdot 3) = 0$$

$$b) -6 - (1 \cdot 6) = -12$$

$$0_y = -12 \quad \otimes \text{ No sol}$$

But -3 ?

Then $l = -1$ so same

9

3.2.2 #32 Start w/ 100 eq $Ax = 0$ for 100 unknowns
Suppose it reduces to $0=0$, so "singular"

a) Elimination takes linear comb. Singular property of rows
if not sure what they are looking for ✓
dependent

2

b) ∞ many sols \rightarrow columns
if \rightarrow the solutions is one of the
inputs

2

(from figure 2.7)

c) Invent a 100×100 singular matrix
One in every entry $\begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & 1 & 1 & \dots & 1 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & 1 & 1 & \dots & 1 \end{bmatrix}$

d) For your matrix describe row, col pic of $Ax = 0$
- infinitely many sols

row pic - fills the entire space

col pic - sol lies on one of the column matrices

5)

2.322) The entries of A and x are a_{ij} and x_j

So the 1st component of Ax is

$$\sum a_{1j} x_j = a_{11} x_1 + \dots + a_{1n} x_n$$

If E_{21} subtracts row 1 from row 2 write a formula for

a) the third component of Ax

ith component is $a_{i1} x_1 + \dots + a_{in} x_n$ ✓

3rd " $a_{31} x_1 + \dots + a_{3n} x_n$

b) The (2,1) entry of $E_{21} A$

So (2,1) entry is -1
of E_{21}

Multipled by A

(-1)

$E_{21} A_{1j}$ for any column

$$[a_{21} - a_{11}]$$

how write this - think interpreting wrong

6

c) (2,1) entry of $E_{21}(E_{21} A)$
? just do it again

(-1) $-l^2 A_{11} \quad a_{21} - 2a_{11}$
??

d) The 1st component of $E A x$

~~$(a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n)$~~ = $\sum_j a_{1j}x_j$

?? I don't get the point of this or...

①

2.4 # 19. The entries of A are a_{ij} . Assuming zeros don't appear

a) First pivot:

$$a_{11}$$

✓

b) The multiplier l_{31}

$$\frac{a_{31}}{a_{11}}$$

✓

c) The entry that replaces a_{32} after ^{that} subtraction

$$a_{32} - \left(\frac{a_{31}}{a_{11}}\right) a_{31}$$

✓

d) Second pivot

$$a_{22}$$

which is from original matrix

$$a_{22} - \left(\frac{a_{21}}{a_{11}}\right) a_{22}$$

✓

2.4 # 36 Practical Challenge Q1 Suppose A is m by n

B is n by p C is p by q

Then the multiplication count for $(AB)C$ is
 $mp + mpq$

8

The same ans comes from $A(BC)$ which is $mng + npq$

a) If $A = 2 \times 4$ which is better?

$$B = 4 \times 7$$

$$C = 7 \times 10$$

$$A = m \times n$$

$$B = n \times p$$

$$C = p \times q$$

So $m = 2$

$$n = 4$$

$$p = 7$$

$$q = 10$$

$(AB)C$

$$mnp + mpq$$

$$2(4)7 + 2(7)10$$

$$196$$

↑ less # of multiplications

$A(BC)$

$$mng + npq$$

$$2(4)(10) + 4(7)10$$

$$370$$

b) With N component vectors would you choose

$$(u^T v) w^T \text{ or } u^T (v w^T) ?$$

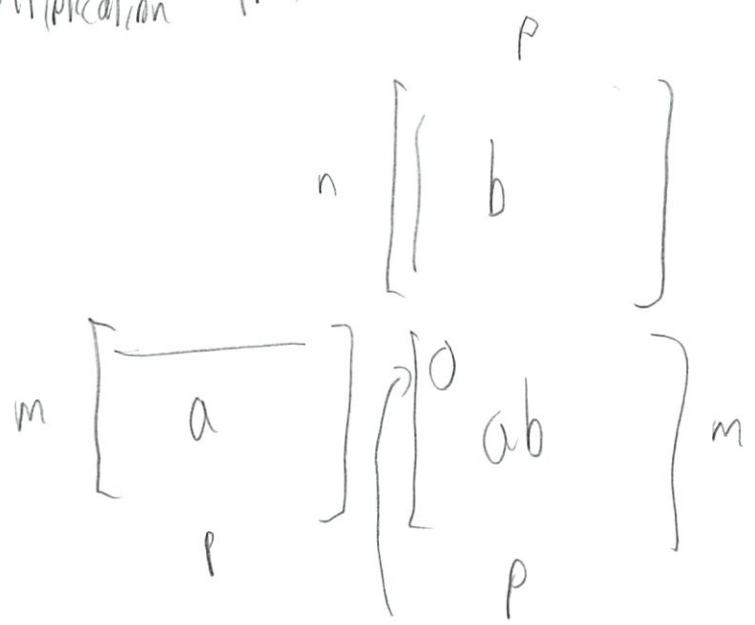
↑ diff letters...

Would want smallest multiplication early on

whichever that is...

8b

Multiplication trick



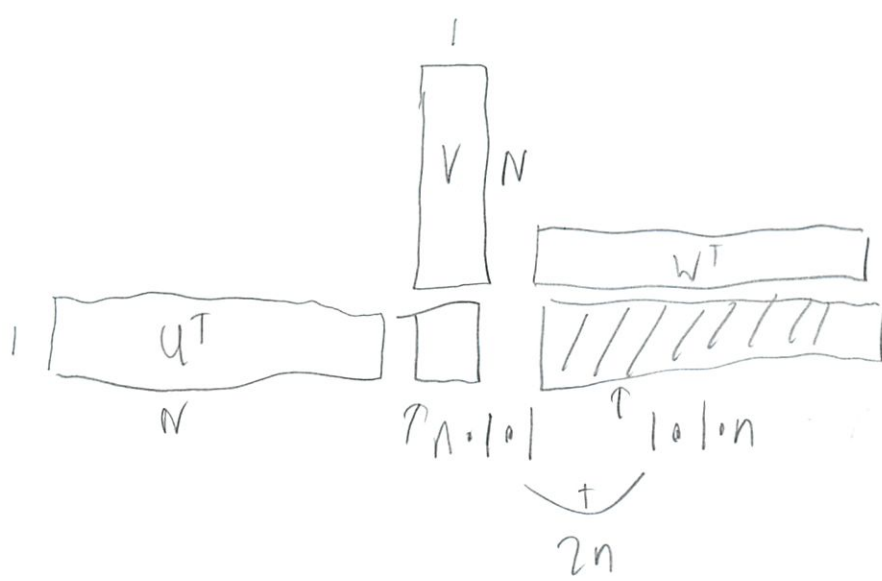
need n multiplications
 So total = $(mp)n$

So here

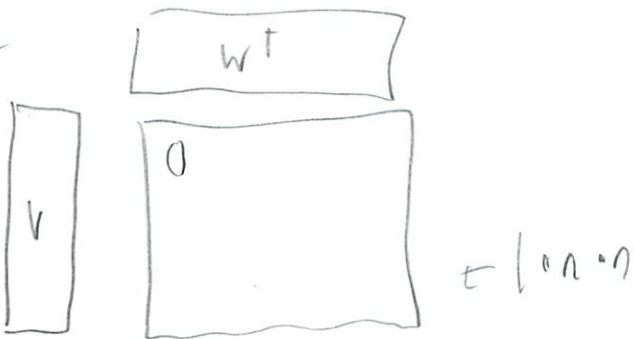
$$u = v = w = \begin{matrix} 1 \\ N \end{matrix}$$

$$u^T = v^T = w^T = \begin{matrix} 1 & N \end{matrix}$$

80



OC



$$2h < 2n^2$$

9

c) Divide by $mnpq$ to show that $(AB)C$ is faster when

$$n^{-1} + q^{-1} < m^{-1} + p^{-1}$$

So $(AB)C$ is $nmp + mpq$

$A(BC)$ is $mng + npq$

$$nmp + mpq < mng + npq$$

↑
what question is asking

divide out $mnpq$

$$\frac{1}{q} + \frac{1}{n} < \frac{1}{p} + \frac{1}{m}$$

□ QED

10

5. For which values of q (if any) is the system solvable?

$$x + 4y + 3z = 1$$

$$q^3 x + 4q^3 y + 3q^3 z = 64q$$

~~So when second pivot not 0?
 but 2 eq 3 unknowns
 So never trick question?~~

One possibility

$$q = 0 \quad \checkmark$$

Then $0 = 0$

Then 1 eq, 3 unknowns

Basically 2 eq 4 unknowns

So lots of possibilities

$$\text{Also } q = \pm 8 \quad \checkmark$$

$$8^3 = 512$$

$$64 \cdot 8 = 512$$

Can divide by 512

Now eqns are the same \rightarrow many possible sols.

106

Never proved that there are not any others.

How would you do that?

(11)

6. A permutation matrix P comes from permutating the Identity

$$A = P^T$$

↳ where $a_{ij} = p_{ji}$

a) Is P invertable?

So if $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ flipped is $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$

Then transposed $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ - same ✓

That is invertable ✓

I can't think of any counter examples

b) Explain why $C = PP^T$ is the identity

$$\text{Since } P = P^T = P^{-1}$$

$$\text{and } AA^{-1} = I$$

Try a 3, 3 example

$$C = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

$$\text{MATLAB } C = C' = \text{inv}(C)$$

c) $P^{-1} = P$ ✓

(16)

? Should probably show that it is invertible

Method #1 Can you do elimination on it?

You can always rewrap the rows back to the identity
Then just simple back subs

Method #2 Can you also $Ax=0$ has a unique sol

$$P \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = 0 \quad \text{get} \rightarrow \begin{array}{l} x_4 = 0 \\ x_3 = 0 \\ x_2 = 0 \\ x_1 = 0 \end{array}$$

Method 1b

Could argue like this

$$P = \begin{bmatrix} - & r_1 & - \\ - & r_2 & - \\ & \vdots & \\ - & r_n & - \end{bmatrix}_n$$

Just reorder back to identity
How more explicit about it?

(11c)

b Take 2) You always are multiplying the same thing

Since $\text{row } i \text{ of } P = \text{col } i \text{ of } P^T$

So $(\text{row } i \text{ of } P) \cdot (\text{col } i \text{ of } P) = \text{row } i \text{ of } P \cdot P^T$

$0 \ 0 \ 0 \ 1 \ \boxed{1}$

The 1 will be in the same position always

So a larger example

$$\begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$

For n - always have 1 of 1s
1 [(n-1) of 0s
n]

Dot product w/ any other row is 0

(12)

7. Give examples of non zero 2×2 and 4×4 matrices
Such that $A^2 = 0_{\text{zero}}$

So I want 1s off set

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \text{ No}$$

$$\begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 \cdot 0 + 0 \cdot 1 & 0 \cdot 0 + 0 \cdot 0 \\ 1 \cdot 0 + 0 \cdot 1 & 0 \cdot 0 + 0 \cdot 0 \end{bmatrix} \quad \checkmark$$

multiply correctly!
need to be good at doing it visually...

Now 4×4

$$\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix} \quad \checkmark$$

b) Are there any invertible $n \times n$ matrices A such that $A^2 = 0$

I have a feeling, no - but what proof?

(-2)

Need n non-zero pivots (along diagonal)

such as I_3
 $I_3^2 = I_3$

$$A = A^{-1} A^2 = A^{-1} 0 = 0 \quad \text{so } \underline{\underline{\text{No}}}$$

(13)

8. Given 3 vectors $a_1 = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$ $a_2 = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$ $a_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$

Find x_1, x_2, x_3 such that

$$x_1 a_1 + x_2 a_2 + x_3 a_3 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

This sounds easy....

$$\begin{bmatrix} 1 & 1 & 0 \\ 2 & 0 & 0 \\ 3 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\left[\begin{array}{ccc|c} 1 & 1 & 0 & 1 \\ 2 & 0 & 0 & 1 \\ 3 & -1 & 1 & 1 \end{array} \right]$$

$$l_{21} = \frac{2}{1} \quad l_{31} = \frac{3}{1}$$

$$\left[\begin{array}{ccc|c} 1 & 1 & 0 & 1 \\ 0 & -2 & 0 & -1 \\ 0 & -4 & 1 & -2 \end{array} \right] \begin{array}{l} \leftarrow \text{row 1} \\ \leftarrow \text{row 2} - (2 \cdot \text{row 1}) \\ \leftarrow \text{row 3} - (3 \cdot \text{row 1}) \end{array}$$

$$l_{32} = \frac{-4}{-2} = 2$$

$$\left[\begin{array}{ccc|c} 1 & 1 & 0 & 1 \\ 0 & -2 & 0 & -1 \\ 0 & 0 & 1 & 0 \end{array} \right] \begin{array}{l} \leftarrow \text{new row 1} \\ \leftarrow \text{new row 2} \\ \leftarrow \text{new row 3} - (2 \cdot \text{row 2}) \end{array}$$

(14)

$$z = 0$$

'This is a plausible answer -right. I'm pretty sure

$$-2y = -1$$

$$y = \frac{-1}{-2} = \frac{1}{2}$$

$$x + \left(\frac{1}{2}\right) = 1$$

$$x = \frac{1}{2}$$

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1/2 \\ 1/2 \\ 0 \end{bmatrix} \quad \checkmark$$

No tricks!

Oh just saw line about Gaussian elimination on $A = [a_1 \ a_2 \ a_3]$

I basically did that!!!

I'm pretty sure...

15

9. Matlab question

a) See pg 15b

b) Rule for lower triangular matrix - diagonal entries

$$\begin{aligned} \text{for } A^2 & \quad 1 \rightarrow 4 \rightarrow 9 \rightarrow 16 \\ & \quad 1^2 \rightarrow 2^2 \rightarrow 3^2 \rightarrow 4^2 \end{aligned}$$

②

$$\begin{aligned} A^3 & \quad 1 \rightarrow 8 \rightarrow 27 \rightarrow 64 \\ & \quad 1^3 \rightarrow 2^3 \rightarrow 3^3 \rightarrow 4^3 \end{aligned}$$

$$A^6 \quad 1^6 \rightarrow 2^6 \rightarrow 3^6 \rightarrow 4^6$$

c) Guess a rule for (2,1) entry of A^k

②

$A \rightarrow 7$	$7 \cdot 1$		$7 \cdot 1$
$A^2 \rightarrow 21$	$7 \cdot 3$	what's this pattern?	$7 \cdot 3$
$A^3 \rightarrow 49$	$7 \cdot 7$		$7 \cdot 7$
$A^6 \rightarrow 441$	$7 \cdot 63$		$7 \cdot 7 \cdot 9$

156

A = [1 0 0 0; 7 2 0 0; 5 1 3 0; 3 2 -1 4]


A =

1	0	0	0
7	2	0	0
5	1	3	0
3	2	-1	4

A^2

ans =


1	0	0	0
21	4	0	0
27	5	9	0
24	11	-7	16



A^3

ans =


1	0	0	0
49	8	0	0
107	19	27	0
114	47	-37	64



A^6

ans =

1	0	0	0
441	64	0	0
3927	665	729	0
5754	2681	-3367	4096



diary off

(16)

10. Chem prof

$$w = (W, S, T)$$

$$W + S + T = 100\%$$

100% of what

constraints

$$w_1 = (100, 0, 0)$$

$$w_2 = (50, 0, 50)$$

$$w_3 = (30, 50, 20)$$

a) Why could the prof not get (45, 50, 5)

So word problem - challenge is to set it up
column view

$$b_1 \begin{bmatrix} 100 \\ 0 \\ 0 \end{bmatrix} + b_2 \begin{bmatrix} 50 \\ 0 \\ 50 \end{bmatrix} + b_3 \begin{bmatrix} 30 \\ 50 \\ 20 \end{bmatrix} = \begin{bmatrix} 45 \\ 50 \\ 5 \end{bmatrix}$$

$$\left[\begin{array}{ccc|c} 100 & 50 & 30 & 45 \\ 0 & 0 & 50 & 50 \\ 0 & 50 & 20 & 5 \end{array} \right]$$

elimination...

already done (w/ row swap)

(17)

$$50b_3 = 50$$

$$b_3 = 1$$

$$50b_2 + 20(1) = 5$$

$$50b_2 = -15$$

(-3)

⊗ Can't have negative quantities

b) Add a w_4 that fits

! Any way to do mathematically
lots of possibilities....

(2)

So just need 6 independent $\begin{bmatrix} 0 \\ 100 \\ 0 \end{bmatrix}$

1st get T locked in w/ b_3

$$b_3 = \frac{1}{4} \quad \frac{1}{4} \begin{bmatrix} 30 \\ 50 \\ 20 \end{bmatrix} = \begin{bmatrix} 7.5 \\ 12.5 \\ 5 \end{bmatrix}$$

2nd add b_1 to get W

$$45 - 7.5 = 37.5$$

$$\frac{37.5}{100} = .375 = b_1$$

$$.375 \begin{bmatrix} 100 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 37.5 \\ 0 \\ 0 \end{bmatrix}$$

$\begin{bmatrix} 37.5 \\ 12.5 \\ 5 \end{bmatrix}$

(18)

3rd Now add our new component

$$50 - 12.5 = 37.5 =$$

$$b_4 = .375$$

$$.375 \cdot \begin{bmatrix} 0 \\ 100 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 37.5 \\ 0 \end{bmatrix}$$

4th add it up

$$\begin{bmatrix} 7.5 \\ 12.5 \\ 5 \end{bmatrix} + \begin{bmatrix} 37.5 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 37.5 \\ 0 \end{bmatrix} = \begin{bmatrix} 45 \\ 50 \\ 5 \end{bmatrix}$$

How to do this mathematically?

c) Is ratio now unique?

Well we've fixed $\begin{bmatrix} 0 \\ 100 \\ 0 \end{bmatrix}$

But within that?

Will answer if matrix invertible

See if any cols multiples of each other (dependent)

↳ No, doesn't look like it

↳ Unique.

But if we've not fixed it \rightarrow plenty of solutions

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b) Could we do this more efficiently?

$$\begin{bmatrix} 100 & 50 & 30 & x \\ 0 & 0 & 50 & y \\ 0 & 50 & 20 & z \end{bmatrix} \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = \begin{pmatrix} 45 \\ 50 \\ 5 \end{pmatrix}$$

Can pick x, y, z kinda randomly,

Let's keep $(0, 100, 0)$

$$\begin{bmatrix} 100 & 50 & 30 & 0 \\ 0 & 0 & 50 & 100 \\ 0 & 50 & 20 & 0 \end{bmatrix} \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = \begin{pmatrix} 45 \\ 50 \\ 5 \end{pmatrix}$$

Pivots

$$\left[\begin{array}{cccc|c} 100 & 50 & 30 & 0 & 45 \\ 0 & 0 & 50 & 100 & 50 \\ 0 & 50 & 20 & 0 & 5 \end{array} \right]$$

1st one already good

2nd row swap

$$\left[\begin{array}{cccc|c} 100 & 50 & 30 & 0 & 45 \\ 0 & 50 & 20 & 0 & 5 \\ 0 & 0 & 50 & 100 & 50 \end{array} \right]$$

So we are good for back sub

We have more rows than we can do (problem c)

(20)

$$50c + 100d = 50$$

We can assume $d = 1$ No! Then it would be \ominus

$d = 0$ No That would be a
 $d = .25$

$$50c = 25$$

$$c = .5$$

$$50b + 20(.5) = 5$$

$$50b + 10 = 5$$

\times No, Go back. Is there a more rigorous way to do.
Did they say to guess at OH

$d = 1$

$$50c + 100(1) = 50$$

$$50c = 40$$

$$c = .8$$

$$50b + 20(.8) = 5$$

\times Wrong way

$$d = .5$$

$$50c + 100(.5) = 50$$

$$c = 0$$

(21)

$$50b + 20(0) = 5$$

$$b = .1$$

$$100(a) + 50(.1) + 30(0) = 45$$

$$100a = 40$$

$$a = .4$$

So

$$\begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = \begin{pmatrix} .4 \\ .1 \\ 0 \\ .5 \end{pmatrix}$$

Another way, another answer?

Test

$$.4 \begin{bmatrix} 100 \\ 0 \\ 0 \end{bmatrix} + .1 \begin{bmatrix} 50 \\ 50 \\ 0 \end{bmatrix} + 0 \begin{bmatrix} 30 \\ 20 \\ 50 \end{bmatrix} + .5 \begin{bmatrix} 0 \\ 0 \\ 100 \end{bmatrix} = \begin{pmatrix} 40 + 5 \\ 5 \\ 50 \end{pmatrix}$$

1) So there are other answers even within $\begin{bmatrix} 0 \\ 100 \\ 0 \end{bmatrix}$
as I just showed 2 possibilities

18.06 Spring 2012 – Problem Set 1 - Solutions

This problem set is due Thursday, February 16th, 2012 at 4pm (hand in to Room 2-106). The textbook problems are out of the 4th edition. For computational problems, please include a printout of the code with the problem set (for MATLAB in particular, `diary('filename')` will start a transcript session, `diary off` will end one.)

Every problem is worth 10 points.

1. Do Problem 8 from Section 1.3.

Solution to 1.3.8:

$$\begin{array}{ll} x_1 - 0 = b_1 & x_1 = b_1 \\ x_2 - x_1 = b_2 & x_2 = b_1 + b_2 \\ x_3 - x_2 = b_3 & x_3 = b_1 + b_2 + b_3 \\ x_4 - x_3 = b_4 & x_4 = b_1 + b_2 + b_3 + b_4 \end{array}$$

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix} = A^{-1}\mathbf{b}$$

2. Do Problem 8 & Problem 32 from Section 2.2.

Solution to 2.2.8:

If $k = 3$, then elimination must fail: No solution. If $k = -3$, elimination gives $0 = 0$ in equation 2: Infinitely many solutions. If $k = 0$ a row exchange is needed: Exactly one solution.

Solution to 2.2.32:

The question deals with 100 equations $Ax = 0$ when A is singular.

- (a) Some linear combination of the 100 rows is the row of 100 zeros.
 - (b) Some linear combination of the 100 columns is the column of zeros.
 - (c) A very singular matrix has all ones: $A = \text{eye}(100)$. A better example has 99 random rows (or the numbers $1^i, \dots, 100^i$ in those rows). The 100th row could be the sum of the first 99 rows (or any other combination of those rows with no zeros).
 - (d) The row picture has 100 planes meeting along a common line through 0. The column picture has 100 vectors all in the same 99-dimensional hyperplane.
3. Do Problem 22 from Section 2.3.

Solution to 2.3.22:

- (a) $\sum a_{3j}x_j$.
- (b) $a_{21} - a_{11}$.

- (c) $a_{21} - 2a_{11}$.
 (d) $(EAx)_1 = (Ax)_1 = \sum_j a_{1j}x_j$.

4. Do Problem 19 & Problem 36 from Section 2.4.

Solution to 2.4.19:

- (a) a_{11} .
 (b) $l_{31} = a_{31}/a_{11}$.
 (c) $a_{32} - \left(\frac{a_{31}}{a_{11}}\right)a_{12}$.
 (d) $a_{22} - \left(\frac{a_{21}}{a_{11}}\right)a_{12}$.

Solution to 2.4.36:

Multiplying $AB = (m \text{ by } n)(n \text{ by } p)$ needs mnp multiplications. Then $(AB)C$ needs mpq more. Multiply $BC = (n \text{ by } p)(p \text{ by } q)$ needs npq and then $A(BC)$ needs mnq .

- (a) If m, n, p, q are 2, 4, 7, 10 we compare $(2)(4)(7) + (2)(7)(10) = 196$ with the larger number $(2)(4)(10) + (4)(7)(10) = 360$. So AB first is better, so that we multiply that 7 by 10 matrix by as few rows as possible.
 (b) If u, v, w are N by 1, then $(u^T v)w^T$ needs $2N$ multiplications but $u^T(vw^T)$ needs N^2 to find vw^T and N^2 more to multiply by the row vector u^T . Apologies to use the transpose symbol so early.
 (c) We are comparing $mnp + mpq$ with $mnq + npq$. Divide all terms by $mnpq$:
 Now we are comparing $q^{-1} + n^{-1}$ with $p^{-1} + m^{-1}$. This yields a simple important rule. If matrices A and B are multiplying v for ABv , don't multiply the matrices first.
5. For which values of q (if any) is the following system consistent (= solvable)?

$$\begin{aligned} x + 4y + 3z &= 1, \\ q^3x + 4q^3y + 3q^3z &= 64q. \end{aligned}$$

Solution: We write the system as a matrix equation

$$\begin{bmatrix} 1 & 4 & 3 \\ q^3 & 4q^3 & 3q^3 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 64q \end{bmatrix}.$$

In a one-step elimination, we get for the augmented matrix $[A \mid b]$:

$$\left[\begin{array}{ccc|c} 1 & 4 & 3 & 1 \\ 0 & 0 & 0 & 64q - q^3 \end{array} \right]$$

The equation $0 = 64q - q^3 = q(64 - q^2)$ holds if either $q = 0$ or $64 - q^2 = 0$, so:

$$\boxed{\text{Only consistent when either } q = 0, q = -8 \text{ or } q = 8.}$$

6. A permutation matrix P comes from permuting the rows of the identity matrix I_n . If the entries of P are labelled p_{ij} , the matrix A having entries $a_{ij} = p_{ji}$ is the transpose, $A = P^T$.
- Is P invertible, and if yes *why*? How would we proceed in Gaussian elimination on P ?
 - Explain why the product $C = PP^T$ is the identity matrix. Think about where the 1's and 0's are.
 - Since the answer to (a) was "yes", what is the inverse to P ?

Solution:

- Yes. To proceed we would swap all rows back in their correct place and obtain the identity. Hence P is invertible.
- Look at the entry c_{ij} in C , which is the dot product of the i 'th row in P and the j 'th column of P^T , the latter of which is simply the j 'th row of P .
For the identity matrix, each row dotted with itself gives 1, while no two (different) rows have a non-zero dot product - these properties are not changed when we swap the rows, so c_{ij} is 1 when $i = j$, and zero whenever $i \neq j$. So, we see $C = I$.
- Using (b), we see $P^{-1} = P^T$.

Note: This exercise says a permutation matrix is *orthogonal*: $PP^T = P^TP = I$.

7. (a) Give examples of non-zero (meaning: not all entries zero) 2×2 and 4×4 matrices A , one of each, such that $A^2 = O$ (recall O means the zero matrix). Hint: You only need to use one 1, and the rest of the entries can be 0's!
- (b) Are there any invertible $n \times n$ matrices A such that $A^2 = O$?

Solution:

- In both cases, putting a 1 in the top right corner and the rest of the entries to 0 works.
 - No. Since then $A = A^{-1}A^2 = A^{-1}O = O$.
8. Given the three vectors $\mathbf{a}_1 = (1, 2, 3)$, $\mathbf{a}_2 = (1, 0, -1)$ and $\mathbf{a}_3 = (0, 0, 1)$, find (if possible) numbers x_1, x_2 and x_3 such that:

$$x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + x_3\mathbf{a}_3 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}.$$

Your solution should involve Gaussian elimination on $A = [\mathbf{a}_1 \ \mathbf{a}_2 \ \mathbf{a}_3]$ (the matrix with \mathbf{a}_i 's as columns).

Solution:

The answer is: $x_1 = 1/2$, $x_2 = 1/2$ and $x_3 = 0$.

9. (a) Using MATLAB, perform the matrix products A^2 , A^3 and A^6 of the following lower-triangular matrix:

$$A = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 7 & 2 & 0 & 0 \\ 5 & 1 & 3 & 0 \\ 3 & 2 & -1 & 4 \end{bmatrix}$$

- (b) Explain the rule for *diagonal* entries of A^k , for a lower-triangular matrix A .
 (c) Guess a rule for the (2,1) entry of A^k , for a lower-triangular matrix A .

Solution:

- (a) The MATLAB output looks like this:

```
>> A^2
```

```
ans =
```

```

     1     0     0     0
    21     4     0     0
    27     5     9     0
    24    11    -7    16
```

```
>> A^3
```

```
ans =
```

```

     1     0     0     0
    49     8     0     0
   107    19    27     0
   114    47   -37    64
```

```
>> A^6
```

```
ans =
```

```

     1         0         0         0
    441        64         0         0
   3927       665        729         0
   5754      2681      -3367      4096
```

- (b) For a lower-triangular (or upper-) matrix A , the rule

$$(A^k)_{ii} = (a_{ii})^k$$

holds.

- (c) Deriving is maybe better than guessing? Let us for brevity write $b_k = (A^k)_{21}$. Hence $b_1 = a_{21}$. Since $A^k = AA^{k-1}$ we compute that:

$$b_k = (A^k)_{21} = a_{21}a_{11}^{k-1} + a_{22}(A^{k-1})_{21} = b_1a_{11}^{k-1} + a_{22}b_{k-1}.$$

Baby case. If we had $a_{22} = 1$, we could more easily see what would happen:

$$b_k = b_{k-1} + b_1a_{11}^{k-1}.$$

Thus we have $b_3 = b_2 + b_1a_{11}^2 = b_1 + b_1a_{11} + b_1a_{11}^2$ and so on, leading to:

$$(A^k)_{21} = b_k = b_1 \sum_{s=0}^{k-1} a_{11}^s = b_1 \frac{1 - a_{11}^k}{1 - a_{11}} = a_{21} \frac{1 - a_{11}^k}{1 - a_{11}}.$$

In the second-to-last equality we used the sum formula for a finite geometric series, valid when $a_{11} \neq 1$ (we leave the case $a_{11} = 1$ to the reader!).

General case. Note that we can reduce to the special case by scaling: We let $C = \frac{1}{a_{22}}A$ (and leave the special case $a_{22} = 0$ to the reader!). Then, using our formula above (that works since $c_{21} = 1$) we see:

$$(A^k)_{21} = a_{22}^k (C^k)_{21} = a_{22}^k c_{21} \frac{1 - c_{11}^k}{1 - c_{11}} = a_{22}^{k-1} a_{21} \frac{1 - (\frac{a_{11}}{a_{22}})^k}{1 - \frac{a_{11}}{a_{22}}}.$$

Thus, we finally see:

$$(A^k)_{21} = a_{21} \frac{a_{22}^k - a_{11}^k}{a_{22} - a_{11}} \quad (\text{when } a_{11} \neq a_{22})$$

CHECK: For example, in the above MATLAB output,

$$(A^6)_{21} = 7 \frac{2^6 - 1^6}{2 - 1} = 441. \quad \checkmark$$

10. A chemistry professor claimed on live TV that he could, by mixing, obtain *any* wine with given contents of water (W), sugar (S) and tannic acid (T), labelled by vectors $w = (W, S, T)$ such that $W + S + T = 100\%$. Due to a lack of research funding, his stock was quite limited:

- Laboratory water supply: $w_1 = (100, 0, 0)$.
- Budget wine: $w_2 = (50, 0, 50)$.
- Plum tea concentrate: $w_3 = (30, 50, 20)$.

- (a) If a Chateaux Bordeaux 1915 has $(W, S, T) = (45, 50, 5)$, why was the professor *not* able to obtain this wine by mixing w_1, w_2, w_3 ? Explain by computing the mixing ratios needed (by MATLAB or by hand).
- (b) Help the professor restore honor, by adding any new wine w_4 that will enable him to make the Chateaux Bordeaux 1915 (a Chateaux Bordeaux 1915 not allowed!).

- (c) Are the mixing ratios unique after addition of the fourth wine?

Solution:

- (a) The result is $(W, S, T) = (3/10, -3/10, 1)$. Since you would need to be able to *subtract* an amount of *Plum tea concentrate*, which is physically intractable, there is no mixing that will work.
- (b) We can for example pick $w_4 = (40, 60, 0)$ (note that it sums to 100%, hence is an admissible wine).

The wine matrix $A = [w_1 \ w_2 \ w_3 \ w_4]$ then reads:

$$A = \begin{bmatrix} 100 & 50 & 30 & 40 \\ 0 & 0 & 50 & 60 \\ 0 & 50 & 20 & 0 \end{bmatrix}.$$

But we can now also forget entirely about, say, the second wine w_2 (see the Figure 1 on the last page of these solutions), and consider instead the square matrix $A_2 = [w_1 \ w_3 \ w_4]$ which is:

$$A_2 = \begin{bmatrix} 100 & 30 & 40 \\ 0 & 50 & 60 \\ 0 & 20 & 0 \end{bmatrix}.$$

Using Gauss elimination on $[A_2 \mid \mathbf{b}]$ to solve $A_2 \mathbf{x}_2 = \mathbf{b}$, where $\mathbf{b} = (45, 50, 5)$, we find:

$$\mathbf{x}_2 = \begin{bmatrix} 1/8 \\ 1/4 \\ 5/8 \end{bmatrix}.$$

Note that all the solution's entries automatically sum to 1.

- (c) No - in this situation, $A\mathbf{x} = \mathbf{b}$ will have infinitely many solutions, and also infinitely many solutions that are admissible (i.e. have positive entries).

Later, after a few more weeks of 18.06, you will know how to obtain the complete solution to $A\mathbf{x} = \mathbf{b}$. We record it here for insight, and later reference:

$$\mathbf{x} = \begin{bmatrix} 1/8 \\ 0 \\ 1/4 \\ 5/8 \end{bmatrix} + s \begin{bmatrix} -7/12 \\ 1 \\ -5/2 \\ 25/12 \end{bmatrix}, \quad s \in \mathbb{R}.$$

Note that all these sum to 100%. Here we can in fact pick any s in the interval $s \in [0, 3/14]$ and still have non-negative entries in \mathbf{x} .

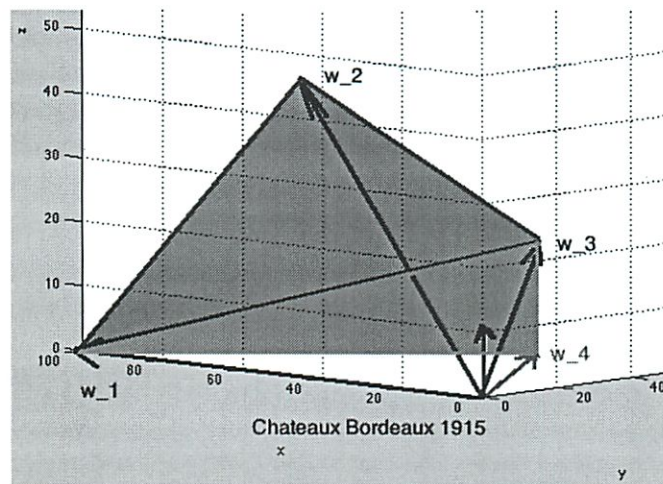


Figure 1: Problem 10. The grey and salmon-colored triangles are subsets of the plane $x + y + z = 100$ (i.e. admissible wines) with only positive mixing amounts of the w_i 's.

(watching on OCW since missed lecture)

How to get inverse A^{-1}

Product will be elimination matrices

Gaussian elimination

$$A = LU$$

L elimination matrix

Suppose A, B invertible - what is $(AB)^{-1}$

↳ big question if invertible

Multiply in reverse order

$$A B (B^{-1} A^{-1}) = I$$

Can do multiplications any way we want

$$B^{-1} A^{-1} A B = I$$

If transpose



2)

$$\text{Well } A A^{-1} = \underline{I}$$

$$I^T = I$$

$$(A A^{-1})^T = I = (A^{-1})^T A^T$$

Need to transpose in reverse order

If you transpose a matrix \rightarrow what is the inverse of the result?

$$(A^{-1})^T = (A^T)^{-1}$$

$$A = LU$$

L most basic ~~factorization~~ factorization of a matrix

Think about the underlying algebra - not just row operations

How is A related to U

There is a matrix L that converts them

$$A = \begin{bmatrix} 2 & 1 \\ 8 & 7 \end{bmatrix}$$

\uparrow not 4 - so 2nd matrix is not singular - since wouldn't have 2nd pivot

3

So operate on it w/ our 2nd matrix

$$E_{21} = \begin{bmatrix} & \\ & \end{bmatrix}$$

So then

$$E_{21} A = U$$

$$\begin{bmatrix} 1 & 0 \\ -4 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 8 & 7 \end{bmatrix} = \begin{bmatrix} 2 & 1 \\ 0 & 3 \end{bmatrix}$$

↑ produces a 0 here

$$A = L U$$

$$\begin{bmatrix} 2 & 1 \\ 8 & 7 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 4 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 0 & 3 \end{bmatrix}$$

Want E_{21}^{-1}
easy to do
just flip the sign

Why L ?

U = upper triangular - pivot on diagonal
 L = lower triangular
-1s on the diagonal

(4)

Can also write L P U pivot

$$= \begin{bmatrix} 1 & 0 \\ 4 & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1/2 \\ 0 & 1 \end{bmatrix}$$

now more balanced 1 's also on the diagonal here

Larger Matrices

with 3x3 there is a more significant difference

~~$E_{21} E_{31} E_{21} A = U$~~ $E_{32} E_{31} E_{21} A = U$ (no row exchanges) ^{w/ typical case}

$$A = \underbrace{E_{21}^{-1} E_{31}^{-1} E_{32}^{-1}}_{L^{\downarrow}} U$$

nicer

If $E_{21} = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

$E_{31} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -5 & 1 \end{bmatrix}$ \uparrow done need

5

Then $E_{21}E_{21} = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 10 & -5 & 1 \end{bmatrix}$

nothing moves upward
like in Gauss Jordan

Why is the 0 there?
its right

but row 1 effected row 3

Now inverse

L remember in reverse order

$$E_{21}^{-1} E_{32}^{-1} = L$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

just flip sign

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 5 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 5 & 1 \end{bmatrix}$$

← from E_{21}
← from E_{32}

The rows just flip into L
multiplier

$$EA = U$$

$$A = LU$$

A=LU If no row exchanges, multipliers go directly into L
Then to look at elimination

6

If doing it right you can throw away ~~A~~ as you create ~~LU~~ LU

When you've created a new row of U and multipliers you can forget A - its all in LU

* new insight in elimination

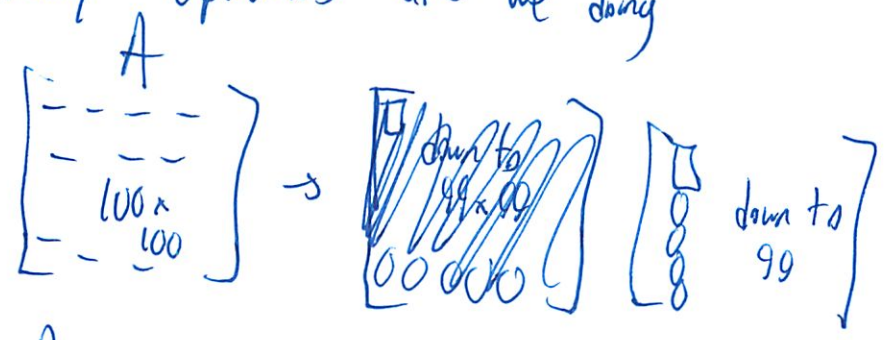
How many operations on a $n \times n$ matrix A?

1000 x 1000
- minute?
- hour?

How much more expensive as n^3

Say $n = 100$.

How many operations are we doing



How many steps did that take?

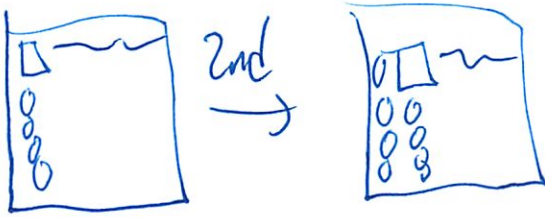
⑦

1 operation = + - x ÷

~~count~~ count x then - as one op

So this cost $\sim 100^2$

- That's how many #s are there



This costs ~ 99

So this pattern repeats

$$\sum_{m=1}^{100} \cancel{m} (n-m)^2$$

$$100^2 + 99^2 + \dots + 1^2$$

= Order of N^3

$\approx \frac{1}{3} N^3$ on A

↑ we can tell since $\int x^2 \approx \frac{1}{3} n^3$

8

How about extra column vector b^T

- just 1 column

- elimination

- back sub

$$= n^2$$

Most fund. algorithm for elim

- What if there were row exchanges
↳ when 0s in a row position

- transposes

- permutations

Permutations

The matrices we need to do row exchanges

What are all the 3×3 permutation matrices?

$$\begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix} \quad \begin{bmatrix} 1 & & \\ & & \\ & & 1 \end{bmatrix} \quad \begin{bmatrix} & & \\ & 1 & \\ & & 1 \end{bmatrix} \quad \begin{bmatrix} & & \\ & & \\ 1 & & \end{bmatrix} \quad \begin{bmatrix} & & \\ & 1 & \\ & & 1 \end{bmatrix} \quad \begin{bmatrix} & & \\ & & \\ & & 1 \end{bmatrix}$$

identity -
no rows P_{12} P_{23} P_{13} cycle

9

~~Each thing is its own inverse~~

$$P^{-1} = P^T$$

Some (not all) are their own inverse

4x4 \rightarrow 24 Permutation matrices

Will use in next (OCW) lecture

(Substitute Prof: Niels)

↳ The TA + Course Admin

Today Transpose

$$\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}^T = [3 \ 2 \ 1]$$

$${}^m \begin{bmatrix} 1 & -1 \\ 2 & 4 \\ 3 & 0 \end{bmatrix}^T = {}^n \begin{bmatrix} 1 & 2 & 3 \\ -1 & 4 & 0 \end{bmatrix}$$

$$(A^T)_{ij} = A_{ji} \text{ for each entry (def)}$$

$$\text{Rule: } (AB)^T = B^T A^T$$

(saw on Wed's Oclw lecture)
(coverage must have shifted...)

Why:

$$((AB)^T)_{ij} = (AB)_{ji} = \sum_{k=1}^n A_{jk} B_{ki}$$

where your finger runs
as you do the motion

↳ list of #'s
getting
summed
up

$$= \sum B_{kj} A_{jk}$$

$$= \sum (B^T)_{ik} (A^T)_{kj}$$

②

Def Symmetric

$$A^T = A$$

↳ A must be square

Example $A = \begin{bmatrix} 1 & -1 & 3 \\ & 4 & 2 \\ & & 0 \end{bmatrix}$

? can only fill in from here one way
must be symmetric over the diagonal

$$= \begin{bmatrix} 1 & -1 & 3 \\ -1 & 4 & 2 \\ 3 & 2 & 0 \end{bmatrix}$$

~~ALL~~ base

$$= A^T$$

For any A, then $A^T A$ is symmetrical

$$(A^T A)^T = A^T A^{TT}$$

↑ mechanically apply rule

$$= A^T A$$

↓ note $A^{TT} = A$

So symmetrical

3

(Normal prof is back)

We're cleaning up chap 2

Remember $(AB)^T = B^T A^T$

We'll see $A^T A$ a lot

↳ and ~~don't~~ don't forget its symmetric

If 2 symmetric matrices A, B - both symmetric

$A+B \rightarrow$ symmetric

$A \circ B \rightarrow$ not ^{usually} symmetric \rightarrow note $ABA \neq AB$ most of the time

A^T \leftarrow if invertible \rightarrow Yes Symmetric
could test by taking transpose $(AB)^T = B^T A^T = BA$
 \rightarrow be if $A=B^T$ \rightarrow would be symmetric when $AB=BA$

We know $AA^{-1} = I$

Take transpose both sides

$(AA^{-1})^T = I^T = I$

$(A^{-1})^T A^T = I$

(4)

$(A^{-1})^T$ is the inverse of $A^T = A$

$$(A^{-1})^T = A^{-1}$$

key point about transposes that connects to inner products

inner product $x^T y = y^T x$
defn of dot product
 $= x_1 y_1 + x_2 y_2 + \dots + x_n y_n$

~~Example~~

$$\begin{bmatrix} 1 & 2 & 4 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix} = 16 = \begin{bmatrix} 2 & 1 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 4 \end{bmatrix}$$

$$x^T x = x_1^2 + x_2^2 + \dots + x_n^2$$

$$= 21$$

Its the size of the vector

$$= \|x\|^2$$

↑ the norm of x
 ↑ in Matlab

(5)

So

$$[1 \ 2 \ 4] \xrightarrow{\text{length}} \sqrt{21}$$

$$\begin{bmatrix} 2 \\ 3 \end{bmatrix} \rightarrow \sqrt{14}$$

So

$$\|x\| \|y\| \cos \theta = X^T y$$

\uparrow dot product tells us the angle b/w x and $y = \theta$

So here $\cos \theta = 1$
 \uparrow it's

If $x = y$

\hookrightarrow the same

$$\cos \theta = 1$$

$$\theta = 0$$

If $x \cdot y = 0$

then perpendicular

$$\cos \theta = 0$$

$$\theta = 90^\circ$$

②

$$\text{So } \|x\| \|y\| \geq |x^T y|$$
$$\sqrt{21} \sqrt{4} \geq 16$$

↳ Since $\cos \theta \leq 1$

$$21 \cdot 4 > 16 \cdot 16$$
$$294 > 256$$

⊕ Been discovered 3 times

Schwarz Inequality

Cosine - French

Bunyakshvili - Russian

(spelling way wrong)

What about dot product of

Ax w/ y

$(Ax)^T y$

examples

Work in Physics

Groceries ↓

①

$$\begin{bmatrix} 1 & 3 & 4 \end{bmatrix}$$

↑ ↑ ↑
Cereal bread milk

$$\text{is } \begin{bmatrix} \$4 & \$2 & \$20 \end{bmatrix} = \$290$$

quantity * price = total price

Now bring Matrix A into it

$$(Ax)^T y = (x^T A^T) y$$

Now dot product of x with $A^T y$

$$= x^T (A^T y)$$

The true reason to transpose a matrix

moving A off left and putting on right

we get a transpose matrix

Suppose $\frac{dx}{dt} = x(t) y(t)$ ← moved up to functions

Inner product 2 functions

$$x(t)^T y(t)$$

8

$$x(t)^T y(t)$$

$$0 \leq t \leq 1$$

Parallels b/w discrete + continuous are nice to see

$$x(t)^T y(t)$$

$$\text{If } \cos t = x(t) \\ \sin t = y(t)$$

$$x(t)^T y(t) = \cos t \sin t$$

integrate

- started w/ summation series

$$\int \cos t \sin t$$

$$0 \leq t \leq 1$$

So same - we moved w/ functions

(I didn't really get this last thing...)

18.06 Vector Space

2/21

Vector space - must be able to find all linear combos

$$c\vec{u} + d\vec{v}$$

- can be matrices, functions, etc
- default in class \rightarrow vector space \mathbb{R}^n
 - \uparrow column vectors of n components

① - other possibilities -

- complex \mathbb{C}^n

- complex # instead

- Rational

- fractions

- Matrices $M^{m \times n}$

- can modify w/ c, d

- does all the things matrix space requires

- Functions All $f(x)$

- $0 \leq x \leq 1$

- $\sin x$

- $\cos x$

- e^x

②

- Will talk about dimensions latter

- Is - All functions in certain range
- All matrices of a possible size

Subspace

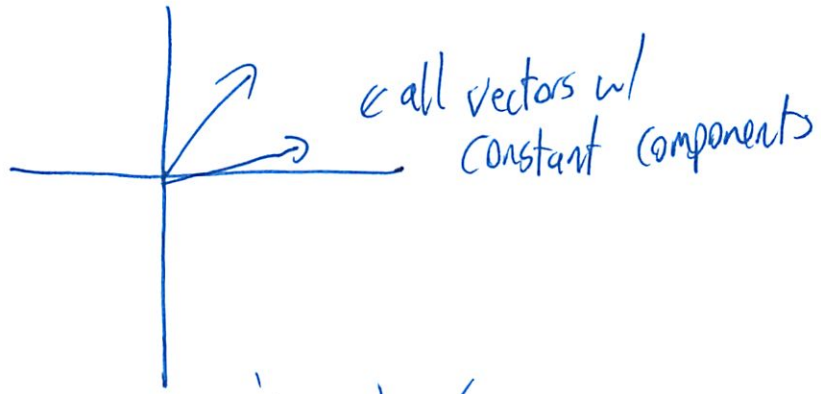
Some vector space inside a bigger space

$$S \subseteq \mathbb{R}^n$$

\hat{S} is a part of \mathbb{R}^n
 Could be whole \mathbb{R}^n space

By itself its a vector space

Say \mathbb{R}^2 space



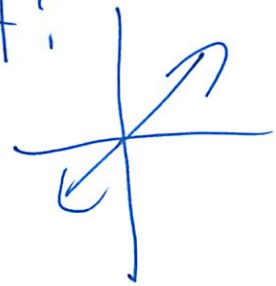
- is sub \checkmark

- is it a vector space X

\hookrightarrow are all combos $c\mathbf{u} + d\mathbf{v}$ ok
 \hookrightarrow stay in the space

3

No since if multiply by -1 , you're out of the space
How about?



Need some vectors whose sum is not in the space

$$\begin{bmatrix} 1 \\ 3 \end{bmatrix} + \begin{bmatrix} -2 \\ 0 \end{bmatrix} = \begin{bmatrix} -1 \\ 3 \end{bmatrix}$$

No - not a vector space

Can't construct w/ ^{sum} inequalities

What vector belongs to every vector space?
and every vector subspace
 $[0]$

Biggest subspace of $\mathbb{R}^3 = \mathbb{R}^3$

Next Plane through $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$

Next line " "

Finally Zero vector alone \rightarrow subspace \mathbb{Z}
Not empty, has 0 vector

(4)

Subspaces of ~~$M^{3 \times 3}$~~ Matrices $M^{3 \times 3}$

Some ~~examples~~ examples

Symmetric matrices

- check: add some \rightarrow still symmetric?

multiply by scalar \rightarrow " " ?

- how many dimensions? 6
Diagonal matrices

- how many dimensions? 3

- ~~Symmetric~~

all

How do you get Subspaces

Column Space of $A = \begin{bmatrix} 1 & 4 & 5 \\ 2 & 5 & 7 \\ 3 & 4 & 7 \end{bmatrix}$

inside \mathbb{R}^3

\uparrow
columns are
in \mathbb{R}^3

\uparrow a 3×3 matrix

The smallest subspace containing all the columns of A

Must pass (U+V) test

Need a bunch of vectors where possible to make a subspace?

5

Note this A is def

-So don't need 3rd column

What is the subspace?

Take their linear combo

Smallest subspace w/ all cols of $A \rightarrow$ all linear
Combo of the columns

So for 

Can fix by including all vectors we need



So this is \mathbb{R}^2

Is a vector space

So here start w/ cols. Take all combos

Get subspace. \mathbb{D}

It can't be smaller - or won't be a subspace

⑥

It would be a plane \mathbb{R}^2

If $A_{33} = 17$, not 7

Now its \mathbb{R}^3

Since every vector is a combo of those 3 combos
Means matrix is invertible

$\begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$ in \mathbb{R}^3 ← any one is a combo of the above

Also

$$\begin{bmatrix} 1, 4, 5 \\ 2, 5, 7 \\ 3, 4, 17 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} \text{ in } \mathbb{R}^3$$

$Ax = b$
Always has a solution for every b

When $C(A) = \text{Whole space in } \mathbb{R}^3$ Every column is a combo of cols in A

It didn't work w/ $A_{33} = 7$ - was only \mathbb{R}^2

7

Add. Subspaces of $M^{3 \times 3}$

Upper triangular matrices dimension = 6

$$\begin{bmatrix} - & - & - \\ 0 & - & - \\ 0 & 0 & - \end{bmatrix}$$

Suppose you put all these spaces together

Diagonal matrices are a subspace of both
 symmetric and upper triangular matrices

~~Every matrix~~

$$M = S + U$$

\uparrow \uparrow \uparrow
 every sym. upper triangular
 matrix

So a specific matrix

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} = \begin{bmatrix} 4 & 7 & 8 \\ 4 & 7 & 8 \\ 7 & 8 & 8 \end{bmatrix} + \begin{bmatrix} -2 & -4 & -2 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

(he said figure out a matrix w/ a specific example)

② Many possible sols.

Could do

$$\begin{bmatrix} 1 & 4 & 7 \\ 4 & 5 & 8 \\ 7 & 8 & 9 \end{bmatrix} + \begin{bmatrix} 0 & -2 & -4 \\ 0 & 0 & -2 \\ 0 & 0 & 0 \end{bmatrix}$$

All upper triangular \cap all symmetric
 \uparrow intersect

$\Gamma \rightarrow$

both are subspaces

What are intersection (are in both?)

= diagonal
 Γ is a subspace

Dimensions $6 + 6 = 12$

too many -'in 9 space

So 3 left over = diagonal

(very confused!)

$C(A) =$ Col space of a matrix

9

$$S + \underline{\quad} = R^3$$

strictly upper triangular (0s on the diagonal)

$$\begin{bmatrix} 0 & - & - \\ 0 & 0 & - \\ 0 & 0 & 0 \end{bmatrix} \text{ now dimension} = 3$$

Now every $M = S + U$

strictly upper triangular

$$A = \begin{bmatrix} 1 & 0 & 1 & 2 \\ 3 & 2 & 3 & 7 \\ 4 & 0 & 4 & 11 \end{bmatrix}$$

Is $C(A) = \mathbb{R}^3$?

First is $\begin{bmatrix} 1 \\ 3 \\ 4 \end{bmatrix}$ - is in col space - keep (pivot col)

Second as well

Third - ~~we~~ we already have - don't keep it

$\begin{bmatrix} 1 \\ 13 \\ 4 \end{bmatrix}$ is also a combo $1 \begin{bmatrix} 1 \\ 3 \\ 4 \end{bmatrix} + 5 \begin{bmatrix} 0 \\ 2 \\ 0 \end{bmatrix}$ - don't keep

Fourth - ~~keep~~ keep

(10)

How can we change a col so smaller than \mathbb{R}^3

$$\begin{bmatrix} 1 & 0 & 1 & 2 \\ 3 & 2 & 3 & 7 \\ 4 & 0 & 4 & 8 \\ \checkmark & \checkmark & \times & \times \end{bmatrix}$$

↑ is a combo of what we've got

$$\text{So } C(A) \neq \mathbb{R}^3 \uparrow$$

= Plane in \mathbb{R}^3

↑ stay in \mathbb{R}^3 if in \mathbb{R}^3

f/w has some permutation matrices w/ combos

b in the col space $C(A)$

\Downarrow

b is a combo of the columns

\Downarrow

$Ax = b$ has (1 or more) solutions

Core idea

Today: Nullspace $N(A) =$ all sols to $Ax = 0$ subspace of \mathbb{R}^n

~~Problem~~

$$C(A) \subseteq \mathbb{R}^n$$

$$A = \begin{matrix} m \\ \text{---} \\ 1 \end{matrix} \begin{bmatrix} | & | & | \\ \text{---} & \text{---} & \text{---} \\ n & n & n \end{bmatrix} \begin{matrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \\ n \\ \text{---} \\ \end{matrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

but null space \rightarrow look at x 's

want

$$Ax = 0$$

So why a subspace of ~~\mathbb{R}^n~~ \mathbb{R}^n ?

2

$$Ax = 0$$

$$Ay = 0 \quad \therefore \text{true that } A(x+y) = 0$$

$$\text{Yes since } Ax + Ay = 0$$

$$0 + 0 = 0 \quad \text{e}$$

~~check A(cx)~~

$$A(cx) = c(Ax) = c0$$

$$Ax = 0$$

Today: Figure out what's in a subspace

$$A = \begin{bmatrix} 1 & 3 & 3 \\ 2 & 6 & 5 \end{bmatrix}$$

Always contains 0 vector

is anyone else in that null space

Do elimination

$$\begin{bmatrix} 1 & 3 & 3 \\ 0 & 0 & -1 \end{bmatrix}$$

$\xrightarrow{+1 \text{ row 2}}$ 2 3s from 5
 $\xrightarrow{-2 \text{ row 2}}$ 2 3s away from 6

(3)

But the 0 in 2,3

Call col 1 \rightarrow a pivot col

\hookrightarrow since has a pivot in it

Col 2 \rightarrow non pivot col aka free col

\hookrightarrow since no pivot

Col 3 \rightarrow pivot col

We can still call this U

- on + above diagonal

$$\begin{bmatrix} 1 & 3 & 3 \\ 0 & 0 & -1 \end{bmatrix}$$

Can go further w/ elimination

Can make pivot 2,3 +1

Why switch?

Since $Ax = 0$

$$Ax = 0 \quad x_1 + 3x_2 + 3x_3 = 0$$

$$+ x_3 = 0$$

(4)

Can change all the pivots to 1
↳ dividing by the pivot

Or clean out col they are in

$$\hookrightarrow \begin{bmatrix} 1 & 3 & 0 \\ 0 & 0 & 1 \end{bmatrix} = R$$

Can't reduce any further

reduced row echelon form

$$R = \text{rref}(A)$$

↑
matlab

$$A = \text{rref}(B)$$

Have the identity in the pivot col

$$\begin{bmatrix} 1 & 3 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Ready to figure null space

$$x_1 + 3x_2 = 0$$

$$x_3 = 0$$

Looking for sols now

- ∞ many sols

- x_2 is free - can give any value

(5)

Steps

1. Give free variables any values

2. This decides the pivot variable

x in the null space

$$x = \begin{bmatrix} -3 \\ 1 \\ 0 \end{bmatrix} \leftarrow \text{free variable - assign 1 to get "special sol"s}$$

One of many vectors in the null space

$$x = c \begin{bmatrix} -3 \\ 1 \\ 0 \end{bmatrix}$$

~~$x = x_2$~~ — can call it either

$$x = x_2 \begin{bmatrix} -3 \\ 1 \\ 0 \end{bmatrix}$$

This subspace is a line

↳ all multiples give line

* How many special sols?

↳ # of free cols

6

$$P = \begin{bmatrix} \textcircled{1} & 3 & 0 & 0 & \vdots \\ 0 & 0 & \textcircled{1} & 0 & \vdots \\ 0 & 0 & 0 & \textcircled{1} & \vdots \end{bmatrix}$$

↓ pivots
 we don't know these → assume $\begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}$
 know this is 0 since echelon

↑
 cols 1 3 4 = pivot cols
 ↑ ↑ ↑
 2 5 5 = free cols

↑ has 3 pivot cols → the rank of the matrix
 ↳ important property of matrix

there
 3x5 matrix
 rank = 3
 ↳ "full row rank"
~~rank~~ rank ≤ # of rows

Non special sols to $\begin{matrix} Ax=0 \\ Ux=0 \\ Ax=0 \end{matrix}$ } same nullspace

$x = \begin{bmatrix} \vdots \\ 1 \\ \vdots \\ 0 \end{bmatrix}$

fill in free variables
 non solve for pivot cols
 ↳ are determined

②

$$x = \begin{bmatrix} -3 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \leftarrow \text{free } x_2$$
$$\leftarrow \text{free } x_5$$

Now a diff sol

$$x = \begin{bmatrix} -9 \\ 0 \\ -5 \\ -6 \\ 1 \end{bmatrix} \leftarrow \text{free}$$

\leftarrow note the sign switch b/w matrix + special sol

What is in the null space here?

linear combination \leftarrow the magic words

$$C_1 \begin{bmatrix} -3 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + C_2 \begin{bmatrix} -4 \\ 0 \\ -5 \\ -6 \\ 1 \end{bmatrix}$$
$$= x_2 \begin{bmatrix} -3 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + x_5 \begin{bmatrix} -4 \\ 0 \\ -5 \\ -6 \\ 1 \end{bmatrix}$$

2 Dimensional subspace

8

Pratice

$$A = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{pmatrix} \rightarrow R = ? \rightarrow \text{Special sol}$$

So elim

$$\begin{pmatrix} 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 \\ \text{no pivot} \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

no pivots & confused
 so r is

$$\begin{pmatrix} 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

↓ pivot free

how special sol I don't know
 how to get

free $\rightarrow \begin{pmatrix} -3 \\ 1 \\ 1 \\ 1 \end{pmatrix}$ ← but how do you get this
 I didn't see

Are there more?

3 special sols since 3 free cds

Special sols solve to find pivot variables

$$\begin{bmatrix} -1 \\ 1 \\ 0 \\ 0 \end{bmatrix} \quad \begin{bmatrix} -1 \\ 0 \\ 1 \\ 0 \end{bmatrix} \quad \begin{bmatrix} -1 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

← I was kinda thinking this
 close for never seeing this

9

Now all linear combos of this
(rank = 1)

$$c_1 \begin{bmatrix} -1 \\ 1 \\ 0 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} -1 \\ 0 \\ 1 \\ 0 \end{bmatrix} + c_3 \begin{bmatrix} -1 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

special sols = 3 = dim. of null space

$$= n - r \quad \text{* key fact}$$

↑ ↑
#cols #pivots

So

$$3 = 4 - 1$$

Practice 2

$$A = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 2 & 3 & 4 & 5 \\ 3 & 4 & 5 & 6 \end{bmatrix}$$

elim

$$\begin{matrix} r_1 \\ r_2 \\ r_3 \end{matrix} \begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & -1 & -2 & -3 \\ 0 & -2 & -4 & -6 \end{bmatrix} \quad \text{①}$$

$$r_2 \quad \begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & -1 & -2 & -3 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad \text{he got} \quad \begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & 1 & 2 & 3 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad \begin{matrix} \text{I think} \\ \text{he was able} \\ \text{to switch signs here} \end{matrix}$$

(10)

$$A = \begin{bmatrix} 1 & 0 & -1 & -2 \\ 0 & 1 & 2 & 3 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

pivot free

(See what I got wrong)

$$r = 2$$

$$n - r = 2$$

So 2 special sols

$$X = c_1 \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} 2 \\ -3 \\ 0 \\ 1 \end{bmatrix} \in \text{free cols}$$

Null space is all linear combos of this

Chap 3 Vector Spaces + Subspaces

Matrix calculations involve vectors

$A \times$
 AB) linear combos of n vectors \rightarrow The Columns of A

Vector spaces

$\mathbb{R}^1, \mathbb{R}^2, \mathbb{R}^3, \mathbb{R}^4, \dots$

\uparrow each \mathbb{R}^n contains a whole collection of vectors

\rightarrow Consists of all column vectors v w/ n components

(How do you visualize i)

Components of v are real #'s $\rightarrow \mathbb{R}$

\mathbb{C} = Complex space

\mathbb{R}^2 = x, y plane

- each vector v in \mathbb{R}^2 has two components

- "space" thinks about all vectors - whole plane

- each vector gives the x, y coord of a pt in the

plane $\vec{v} = (x, y)$

②

$\mathbb{R}^3 \rightarrow$ in 3D space

$\mathbb{R}^1 \rightarrow$ line (like the x axis)

$\begin{bmatrix} x \\ y \end{bmatrix} \rightarrow \mathbb{R}^2$

$(1, 1, 0, 1, 1) \rightarrow \mathbb{R}^5$

Ok so \mathbb{R}^2 is any point in the plane
and this ~~any~~ vector from origin to that pt
So any vector

So basically $\begin{bmatrix} x \\ y \end{bmatrix}$ w/ any x, y

Not just $c \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ \leftarrow this is a line
 \uparrow fixed x, y
any c

We can add any vectors in \mathbb{R}^n and multiply

vector v by a scalar

\hookrightarrow result stays in the space

$$w + v = v + w$$

$$c(v + w) = cv + cw$$

$$0 + v = v$$

③

A real vector space is set of vectors together w/
rules for vector add. and multiplication by real #'s

8 conditions
(not really listed)

Other vector spaces
(covered in class)

\mathbb{Z} = zero dimensional

Subspaces

The vectors we need most are the ordinary col vectors
these have n components
are the important vectors inside \mathbb{R}^n

Start w/ \mathbb{R}^3

Choose a plane through $(0,0,0)$

↳ that plane is a vector space
if add 2 vectors - their sum is a plane

④

* A plane in 3D space is not \mathbb{R}^2

↳ but it looks like it!

If vector have 3 components $\rightarrow \mathbb{R}^3$

plane is a vector space inside \mathbb{R}^3

(just think about things this way)

* A subspace of a vector space is a set of vectors (including $\vec{0}$) that satisfies 2 requirements:

If v and w are vectors in the subspace and

c is any scalar then

i) $v + w$ is in the subspace

ii) cv is in the subspace

Basically all linear combos stay in the subspace

~~Notes~~
Facts

1. Every subspace contains the zero vector

2. Lines through the origin are also subspaces

3. All of \mathbb{R}^3 = a subspace

~~Notes~~
↓

5

Possible subspaces of \mathbb{R}^3

\vec{L} Any line through $(0,0,0)$

\vec{P} Any plane through $(0,0,0)$

\mathbb{R}^3 The entire space

$\vec{0}$ The zero vector

Not subspaces

Quarter plane

two quarter planes

(this is straight out of lecture!)

Two subspaces of $M_{2 \times 2}$

\vec{U} All upper triangular matrices $\begin{bmatrix} a & b \\ 0 & d \end{bmatrix}$

~~$\begin{bmatrix} a & b \\ 0 & d \end{bmatrix}$~~

\vec{D} All diagonal matrices $\begin{bmatrix} d & 0 \\ 0 & d \end{bmatrix}$

Since add any two matrices in $\vec{U} = \vec{0}$

(I don't fully get all the rules

P-set will prob explain

Too bad no recitation this week...)

6

Column Space of A

$$Ax = b$$

If A not invertible, system only solvable for certain ~~bs~~ b's
The "Good" b's form the column space of A.

(What is the point of all this?)

Maybe that's why I do poorly in Math...

$$Ax = \text{combo of cols of } A$$

to get every possible b, we use every possible x

So take all ~~combs~~ linear combos of A's cols

L Produces col space of A

L A's vector space made up of col vectors ~~*~~

~~aha~~
* $C(A)$ contains not just the n cols of A,
but their ^{linear} combos Ax *
aha

The col space consists of all linear combos of the cols.
The combos are all possible vectors Ax
They fill col space $C(A)$

7

To solve $Ax=b$ is to express b as a combo of the columns

The system $Ax=b$ is solvable iff b is in the col space of A

$A = m \times n$ matrix

↳ Cols have m components so \mathbb{R}^m

$S =$ set of vectors in V

$SS =$ all combos of vectors in S

$=$ all $c_1 \vec{v}_1 + \dots + c_N \vec{v}_N$

$=$ The subspace of V spanned by S

Always SS is smallest subspace containing S

The subspace SS is the "span" of S , containing all combos of vectors in S

Review

2/21

Symmetric

$$A = A^T$$

Transpose

Rotate cols

Inverse

The long process

-1

$$A A^{-1} = I$$

2.6 #13

Is do it the long way

2.7 #38

Not always identity

Permutation rearrange rows

So rearrange rows

How many way can you permute $n!$ So if had $(n+1)!$ then 2 of them will be =

$$3! = 6$$

So if had 7

$$P^7 - 2 \text{ of them had to be } =$$

Can be

$$P^3 = P^7 \text{ w/ some t's in } 3 \times 3 \text{ case}$$

$$(P^{-1})^3 P^3 = (P^{-1})^3 P^7$$

$$I = P^4$$

$$P^k = n+1$$

that does not guarantee
smallest matrix
must prove $P^5 \neq I$
etc
Think of exchanging rows

2

$$P \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \text{ rearranges rows}$$

PP " rearranges again

PPP " changes again

$P^3 = I$ here

Show the smaller thing is not the identity

P^{-1} is still a permutation matrix

$(P^{-1})^3 P^3 = (P^{-1})^3 P^5$ we don't know this which on this is must be a $n+1$

$P \cdot P =$ ~~is~~ a diff permutation
 P^3
 P^4
 \vdots
 P^{n+1}) etc) One must = P

$$p \square = I$$

$$pa = pb \quad a < b$$

$$p(b-a) = I$$

9. ~~Not \mathbb{R}^3~~
 ~~$M \times N \rightarrow \mathbb{R}^N$~~ More abstract than this

$$\left[\begin{array}{c} M = m \\ n \end{array} \right]$$

$$\dim = \min$$

Each element is its own space

$$\sim \mathbb{R}^{mn} = \left(\text{long row of } \mathbb{H}'s \right)$$

So if 1×3 matrix $[1, -, -] \rightarrow \mathbb{R}^3$

Vector space \rightarrow a space you can do linear combos in
and it's the same

Since in LA we add + scale space


So we care about the space ans is in

9

\mathbb{R}^2

\emptyset Not in vector space

\mathbb{R}^2

 in vector space

\mathbb{M} is just a very high dimensional space

$$\begin{bmatrix} \\ \\ \end{bmatrix} \rightarrow \mathbb{R}^{77} = (-, -, \dots, -)$$

Want to be able to add vectors

Elements in there are called vectors

- each one is a vector

- or each matrix could be called a vector

A 3×3 matrix could be called a vector

↳ has 9 components

- but only in a 3×3 space

AV

Must be able to add + multiply - still in set

Only multiply entire matrix - by scalar

5

It is the set of all 7×11 matrices

Here is ~~my~~ the vector space
Here is my space } it satisfies

b) Want to find 77 matrices M_1, \dots, M_{77}
So can write any matrix of linear combo of th's
just 1 in each position

$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & & & \dots \end{bmatrix}$ move 1 to each pos $\begin{bmatrix} 0 & 1 & 0 & \dots \\ 0 & 0 & 1 & \\ & & & \ddots \end{bmatrix}$
etc 77 times total

again a) If add 2 7×7 matrix \rightarrow still 7×7

Subspace - a smaller vector space

Col space - one example of a vector space

6

10. $\delta =$ one half chance 1, 0

Do elim - which of 0, 1, 2 pivots

Have already made it to upper triangular

5. Permutation switches the rows

2 $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ only 2 options

$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

3x3 $\begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix} \begin{bmatrix} & 1 & \\ & & 1 \\ & & & 1 \end{bmatrix} \begin{bmatrix} & & 1 \\ & 1 & \\ & & & 1 \end{bmatrix} \begin{bmatrix} & & & 1 \\ & 1 & & \\ & & 1 & \\ & & & & 1 \end{bmatrix}$

$\begin{bmatrix} & 1 & \\ & & 1 \\ & & & 1 \end{bmatrix} \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix}$ that's it

will have $n!$ - diff ways to arrange 3 #'s exclusively
From state
Can't be diff $> n!$

Can do because matrix is invertible
- otherwise not

9b) (TA does not like qv)

∞ many of them!

any lines that go through matrix

Symmetric - more restrictions

Vector space

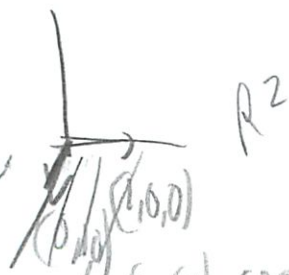
$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

\mathbb{R}^3 can be vector space - since 3 components -
can - add
- multiply by scalar

So \mathbb{R}^3 is legit vector space

Col space is a subspace of \mathbb{R}^3

look at each col as a vector

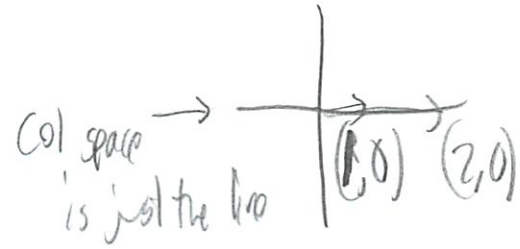


Col space = smallest vector space that contains $\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ and $\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$

8

$$\begin{bmatrix} 1 & 2 \\ 0 & 0 \end{bmatrix} \text{ vector space}$$

↑ just \mathbb{R}^2 - 2 components



If $\begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}$ then vector space
Col space) both \mathbb{R}^2

Null space

$$\begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = 0$$

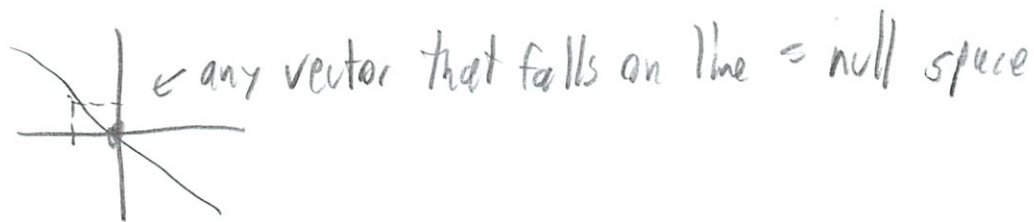
$$\begin{matrix} x_1 = 0 \\ x_2 = 0 \end{matrix} \text{ just the origin is null space}$$

$$\begin{bmatrix} 1 & 2 \\ 0 & 0 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = 0$$

$$x_1 + 2x_2 = 0$$

$$0 = 0$$

any x_1, x_2 that satisfy is in null space



(= rank = # Col of pivots)

6 more focus) M_1, \dots, M_6

\mathbb{R}^6

- what are all subspaces of \mathbb{R}^6

dim 6 $\rightarrow \mathbb{R}^6$

dim 5 \rightarrow hyperplane - plane 1 dimension less than the space its in

dim 4 \rightarrow the smallest 4D subspace

4 ind vector that span the vectors

even though looks like 4 components - it actually has 6

(10)

So 3×3 matrix

How many free matrices there are?

$$\begin{pmatrix} 1 & 2 & 3 \\ 2 & 4 & 5 \\ 3 & 5 & 6 \end{pmatrix}$$

~~need to put 2 somewhere else - in 2 places~~
b/c symmetric
Symmetric

So how many are free? 6

- since 3 are fixed by requiring symmetric

$$V_1, V_2, V_3, \dots, V_6 \in \mathbb{R}^6$$

$$\text{So any } V = a_1 V_1 + \dots + a_6 V_6$$

$$\begin{pmatrix} 1 \\ 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix} \quad \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

So convenient bases for earlier matrices

①

So do for each pivot

$$M = a_1 M_1 + \dots + a_6 M_6$$

$$\begin{bmatrix} 1 & 0 \\ & 0 \end{bmatrix} + \text{etc}$$

So describe vector space

$$\begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \leftarrow \text{since these two are fixed}$$

For q_v use this one - Matrix q_v

writing as $a_i v_i$ as more basic, alt form

$$\begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

$S_{3 \times 3}$ \leftarrow space 3,3

$$\uparrow = \{ (a_1, \dots, a_6) \}$$

can write as parameters

this here is symmetric

because of our function

Need to explain why

By showing M

Remember

2/22

$$L = \begin{bmatrix} 1 & & & \\ l_{21} & 1 & & \\ l_{31} & l_{32} & 1 & \end{bmatrix}$$

$V =$ ans from elim

$$A = L \cdot V$$

p112 Textbook

$$A = LU$$

$$= (E_{21}^{-1} \dots E_{ij}^{-1} \dots) U$$

↑ inverted elim step

brings U back to A

$L =$ has 1s on diagonal

This does not always work

⊗ L need row ex sometimes needed to make pivot
 ← Compress all into single P

So get factorization for every invertible A

Can do

① in advance

$$PA = LU \quad \leftarrow \text{we focus on}$$

② after of elim

$$A = L_1 P_1 U_1$$

the pivot rows are in a strange order

P_1 puts them in correct triangular order in U_1

②

we focus on method 1 - but method 2 more elegant
↳ both should not take much time

Most important case $P=I \rightarrow$ no row ex needed

Sign of P tells us if row ex is even $\leftarrow \oplus$
Odd # of row ex is \ominus

At start P is I and sign is \oplus

Then w/ each row ex the sign is flipped

Final value of sign = determinant

$LU(A)$ to make this

2.6 #7 T or F? Wrong qu

a) Block matrix is auto symmetric?

Yes $\begin{bmatrix} 0 & A \\ A & 0 \end{bmatrix}^T = \begin{bmatrix} 0 & A \\ A & 0 \end{bmatrix}$ True

b) If A, B sym. then $A \cdot B$ sym?

Didn't we show this last time?

$$\begin{bmatrix} 0 & A \\ A & 0 \end{bmatrix} \begin{bmatrix} 0 & A \\ A & 0 \end{bmatrix} = \begin{bmatrix} 0+A^2 & 0+0 \\ 0+0 & A^2+0 \end{bmatrix} = \begin{bmatrix} A^2 & 0 \\ 0 & A^2 \end{bmatrix}$$

$$\begin{bmatrix} A^2 & 0 \\ 0 & A^2 \end{bmatrix}^T = \begin{bmatrix} A^2 & 0 \\ 0 & A^2 \end{bmatrix} \text{ Still sym true}$$

c) If A is not sym. then A^{-1} is not sym.

(can't we say something about the
eigen of singular matrices)

True

②

d) When A, B, C sym, $(ABC)^T = (BA)$

Well we generally multiply back in reverse

But that is $(ABC)^{-1} = C^{-1}B^{-1}A^{-1}$

Relevant here:

I don't think so

if $A = \begin{bmatrix} 0 & 2 \\ 2 & 0 \end{bmatrix}$

Wrong qv

$$A^3 = \begin{bmatrix} 0 & 8 \\ 8 & 0 \end{bmatrix}$$

$$(A^{-1})^3 = \begin{bmatrix} 0 & 1/8 \\ 1/8 & 0 \end{bmatrix}$$

False

3

Wrong qd

9. If P_1, P_2 permutation matrices, so is $P_1 P_2$.
 This still has rows of I in some order.
 Give examples w/ $P_1 P_2 \neq P_2 P_1$
 $P_3 P_4 = P_4 P_3$

So if $P_1 = \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix}$ $P_2 = \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix}$

$P_1 \circ P_2 = \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix}$

$P_2 \circ P_1 = \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix} \neq$

Now for the same'

If they are the same'

$$P_1^2 = \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix} = P_3 = P_4$$

You never said $P_3 \neq P_4!$

7

2.7 # 38

Why are some P^k eventually $= I$?

Because $P \cdot P = I$

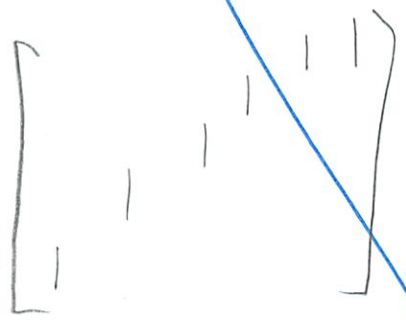
(I think we showed last time)

So P^3 is back to P

P^4 is back to I

But not for all - because of rest of problem

Find 5×5 P where $P^6 = I$
?smallest



(X) No

Obv Throw out /
Replace

18.06 Spring 2012 – Problem Set 2

This problem set is due Thursday, February 23rd, 2012 at 4pm (hand in to Room 2-106). The textbook problems are out of the 4th edition. For computational problems, please include a printout of the code with the problem set (for MATLAB in particular, `diary('filename')` will start a transcript session, `diary off` will end one.)

1. Do Problems 7 & 9 from Section 2.6.
2. Do Problem 13 & 23 from Section 2.6.
3. Do Problem 6 from Section 2.7.
4. Do Problem 22 from Section 2.7.
5. Do Problem 38 from Section 2.7.
6. Do Problems 17 from Section 3.1.
7. Do Problem 23 from Section 3.1.
8. Do Problems 30 & 31 from Section 3.1.
9. This problem is about the vector space of matrices for a fixed number of rows and columns.
 - (a) Explain carefully why the set of all 7×11 matrices forms a vector space (What is $cA + dB$? Which matrix is the zero vector?). Describe the simplest list of matrices you can think of which, allowing arbitrary linear combinations, will yield *all* 7×11 matrices. There should be 77 different matrices in your answer.
 - (b) How many real number-valued parameters would you use to (unambiguously) describe the vector space $S_{3 \times 3}$ of 3×3 symmetric matrices (e.g. the set of all 3×3 matrices A such that $A^T = A$)? Identify *all* vector subspaces of $S_{3 \times 3}$ (it may be convenient to refer to the parameters you've introduced).
 - (c) The 2×2 matrices with equal row sums ($a + b$ and $c + d$ are the same number), and equal column sums ($a + c$ and $b + d$), is a vector space. Find two matrices so that all these matrices are linear combinations of those two.
10. The MATLAB command `A = double(rand(2,2) < 0.5)` gives a random 2×2 matrix where each entry is either 0 or 1 (with equal probabilities).
 - (a) Make a plot of the distribution of the number of pivots of the row-reduced versions (in MATLAB, the command `rank(A)` gives this number) of these random matrices. Here's some sample code that you can copy-paste into MATLAB:

```
clear; N=1000; num_zeros=0; num_ones=0; num_twos=0;
for i = 1:N
    A = double(rand(2,2) < 0.5);
    if rank(A)==2
```

```

    num_twos = num_twos + 1; %Then add one to that counter!
end
if rank(A)==1
    num_ones = num_ones + 1;
end
if rank(A)==0
    num_zeros = num_zeros + 1;
end
end
distrib = [num_zeros num_ones num_twos]/N
bar([0 1 2], distrib, 0.1)

```

- (b) Compare this to the exact probabilities of each value for the pivot number. Compute these by writing down all 16 possibilities and counting pivots.
- (c) Extend the code in (a) to work for 5×5 matrices, and again show a histogram plot.
- (d) For the 2×2 examples, what do you think the probability of having 2 pivots would be, if we took each matrix entry distributed continuously (and uniformly) in the *interval* $[0, 1]$? (No need to compute - but explain why!)

2.6 #7 What 3 elimination matrices E_{21}, E_{31}, E_{32}
 8/10 put A into its upper triangular form

$$E_{32} E_{31} E_{21} A = U;$$

Umm the 3 elim matrices gotten through elimination

$$A = \begin{bmatrix} 1 & 0 & 1 \\ 2 & 2 & 2 \\ 3 & 4 & 5 \end{bmatrix}$$

$$l = \frac{2}{1}$$

$$E_{21} = \begin{bmatrix} 1 & & \\ -2 & 1 & \\ & & 1 \end{bmatrix} \checkmark$$

$$E_{31} = \begin{bmatrix} 1 & & \\ & 1 & \\ -3 & & 1 \end{bmatrix} \checkmark$$

$$E_{32} = \begin{bmatrix} 1 & & \\ & 1 & \\ & -2 & 1 \end{bmatrix} \checkmark$$

②

$$U = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix} \quad \checkmark$$

Then find L 2 matlab $(E_{21})^{-1} (E_{31})^{-1} (E_{32})^{-1}$

$$L = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 3 & 2 & 1 \end{bmatrix} \quad \checkmark$$

$$A = LU$$

$$A = \begin{bmatrix} 1 & 0 & 1 \\ 2 & 2 & 2 \\ 0 & 4 & 0 \end{bmatrix}$$

2.6 #9 When a zero appears in a pivot pos $A=LU$ is not possible

Show why

So you would have $0 = \frac{2}{0}$ which

is a divide by 0 error for which matrix?

and thus impossible \checkmark

is anything else?

To show this directly, you just need to multiply matrices.

3

2.6 # 13. Compute L, U for Symmetric matrix A

8/10

$$A = \begin{bmatrix} a & a & a & a \\ a & b & b & b \\ a & b & c & c \\ a & b & c & d \end{bmatrix}$$

So $E_{21} = \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix} \xrightarrow{\text{since } \frac{b-a}{a}}$

$$\rightarrow \begin{bmatrix} a & a & a & a \\ 0 & b-a & b-a & b-a \\ & & & \\ & & & \end{bmatrix}$$

$E_{31} = \begin{bmatrix} 1 & & & \\ 0 & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix} \xrightarrow{\text{etc}}$

$$\rightarrow \begin{bmatrix} a & a & a & a \\ 0 & b-a & b-a & b-a \\ 0 & b-a & c-a & c-a \\ 0 & b-a & c-a & d-a \end{bmatrix}$$

TA need to do it the long way

E_{41}

$E_{32} \rightarrow \begin{bmatrix} a & a & a & a \\ 0 & b-a & b-a & b-a \\ 0 & 0 & c-b & c-b \\ 0 & & & \end{bmatrix}$

$$\frac{b-a}{b-a} = 1$$

$$b-a - (b-a)$$

$$c-a - (b-a)$$

$$c-b$$

3b

$$E_{42} = \frac{b-a}{b-a} = 1$$

$$\begin{bmatrix} a & a & a & a \\ 0 & b-a & b-a & b-a \\ 0 & 0 & c-b & c-b \\ 0 & 0 & c-b & d-c-cb \end{bmatrix} \leftarrow d-a - (c-b)$$

$$E_{43} = \frac{c-b}{c-b} = 1$$

$$\begin{bmatrix} a & a & a & a \\ 0 & b-a & b-a & b-a \\ 0 & 0 & c-b & c-b \\ 0 & 0 & 0 & d-a-2c+2b \end{bmatrix}$$

$$\begin{aligned} d-a-(c-b)-(c-b) \\ d-a-2c+2b \end{aligned}$$

seems wrong? yes, it's wrong! -1

Find the 4 conditions to get the 4 pivots

- $d-a-2c+2b \neq 0$
- $b-a \neq 0$
- $c-b \neq 0$
- $a \neq 0$

And L is $(E_{43})^{-1} (E_{42})^{-1} (E_{32})^{-1}$

$(E_{41})^{-1} (E_{31})^{-1} (E_{21})^{-1}$

which is? -1

④

2.6 #23 If A has pivots $5, 9, 3$ w/ no row ex

What are the pivots for upper left 2×2

Sub matrix A_2



Umm 5 and 9

Well R_3 would affect - but just $3, 1$

So could change i

But not given enough info ✓

So I will say $5, 9$

9

2.7 Q.

4/10

$$M = \begin{bmatrix} A & B \\ C & D \end{bmatrix}$$

$$M^T = \begin{bmatrix} A & C \\ B & D \end{bmatrix}$$

Under what conditions is this symmetric

$$M = M^T$$

When $B = C$ X

2.7 22. About $PA = LU$

3/10

$$A = L_1 P_1 U_1$$

Find the $PA = LU$ factorization

$$A = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 2 & 3 & 4 \end{bmatrix}$$

So need to do row ex

$$P = \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix}$$

$$AP = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 3 & 4 & 2 \end{bmatrix}$$

eek! you want to swap rows, not columns!

So now elimination

$$l_{21} = \frac{0}{1} \quad \text{So same}$$

$$l_{31} = \frac{3}{1} \quad \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 0 & 1 & 2 \end{bmatrix}$$

$$l_{32} = \frac{1}{1} \quad \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} = U$$

So $L =$ inverse of this

Or a shortcut?

$$\begin{bmatrix} 1 & & & \\ 0 & 1 & & \\ 3 & 1 & 1 & \\ \text{TL} & & & \text{all } l_s \end{bmatrix} = L$$

(oh I never realized this)

test

$$LU = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 3 & 4 & 2 \end{bmatrix} \cdot \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 3 & 4 & 2 \end{bmatrix}$$

How about $A = \begin{pmatrix} 1 & 2 & 0 \\ 2 & 4 & 1 \\ 1 & 1 & 1 \end{pmatrix}$?

①

2.7 #38 If you take powers of a permutation matrix, why is some P^k eventually = to I ?

10/10

Find a 5×5 permutation P so smallest power to = I is P^6

~~So $P \circ P = I$ since $P = P^{-1}$ $P^{-1} = P^T$~~

You have $n!$ possible permutations for $n \times n$ P

$$n=2 \quad \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad 2! = 2 \cdot 1 = 2$$

$$n=3 \quad \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix} \quad \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix} \quad \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix} \quad \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix} \quad 3! = 3 \cdot 2 \cdot 1 = 6$$

So if you had $(n! + 1)$ permutations then it would eventually overflow and have the same P be = to each other again.

⑧

Now find a 5×5

So $5! = 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1 = 120$ possible combos

Can you solve besides $G+V$?

So not $P = P^T$

Can make 2 rows alternate w/ each other
and then make 3 rows in a certain pattern.

$$P = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix}$$

Then $PG = I$

Can use Matlab to check.

(9)

3.1 #17a) Show that the set of invertible matrices

4/10 in M is not a subspace

So vector space means linear combo — addable — Scalable

Subspace can be any subset, including the entire vector space, so M must not be a vector space, so not addable, Scalable to some space.

Well a lot of Matrices are invertible. The rules are in the back of the book.

Well is it since no free rows — so no "special" sols, thus can't build w/ linear combo of rows

(10)

b) Show that the set of singular matrices M is not
a subspace

Well this is the opposite of earlier,

But must be some case where it is not always
true.

There is some rank - so some free - so some
special solutions.

But not always? "The set" requires that all
singular matrices be linearly combinable

Can combine two singular matrices into an
invertible matrix so we've exited the
subspace.

While ~~you~~ I understand (at least vaguely) your argument,
there are easier ways to show this more clearly.
please see the posted sol'n.

11

3.1 # 23 If we add a extra col b to matrix A
then the col space gets larger unless _____.

10/10

Give an example where col space gets larger and an example where it doesn't.

Why is $Ax = b$ solvable exactly when the col space doesn't get larger - it

is the same for $A, [A \ b]$

So gets larger unless col space is a multiple of another col or linear combo of
- can't reach anywhere new ✓ multiple cols

Ax is $\begin{bmatrix} 1 & 0 \\ 4 & 3 \\ 2 & 3 \end{bmatrix}$

larger $\begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix}$ ✓

not larger $\begin{bmatrix} 2 \\ 8 \\ 4 \end{bmatrix}$ ✓

Solvable since cols are linear combos of each other
- multiple special sols ✓ \hookrightarrow Sols of $Ax = b$
- can build any space

(2)

3.1 #30 Suppose S, T are two subspaces of V

b/r/a) a) def: Sum $S+T$ contains all sums $s+t$ of a vector s in S and a vector t in T
Show $S+T$ satisfies all the req.

? Vmm since S satisfies, T satisfies, a linear combo of the two also satisfies

satisfies what?
see sol'n.

(-4)

b) S, T lines in \mathbb{R}^m What is diff $S+T$ and $S \cup T$

? So $S+T$ is both S and T !

Span = if linear combos fill the space

So Col space is spanned by the cols

If S and T are diff lines - then

$S \cup T$ are two lines (not a subspace) ✓

but $S+T$ is the whole plane they span ✓

(i still unclear on this) - union them just \times (cross)
- the + will span the space

(13)

3.1 # 34. If S is col space of A and T is $C(B)$
then $S+T$ is the col space of what matrix M ?

$$S = C(A) \quad T = C(B)$$

$S+T$ is what

A, B are all in \mathbb{R}^m

So the unique cols from A and B
^ not multiples or linear combos of other cols
(But that is not a challenge problem)

Basically $M = [A \ B]$ ✓

How does that tell us anything?

(14)

9.a) Why the sets of all 7×11 matrices form a vector space.

5/10

$$M = \begin{bmatrix} & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \end{bmatrix}$$

Any linear combo (add/multiply) still produces ~~X~~

another 7×11 matrix.

So the simplest is 77 versions of 1 in each position \ominus

$$\begin{bmatrix} 1 & 0 & \dots \\ 0 & 0 & \dots \\ \vdots & \vdots & \dots \end{bmatrix} + \begin{bmatrix} 0 & 1 & 0 & \dots \\ 0 & 0 & 0 & \dots \\ \vdots & \vdots & \vdots & \dots \end{bmatrix} \dots \text{etc}$$

77 total lines ✓

b) How many real # valued params to use to describe $S_{3 \times 3}$ of symmetric matrices ($A^T = A$)

So symmetric $\begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 5 \\ 3 & 5 & 6 \end{bmatrix}$ ✓

So can combine 6 parameters

subspaces? \ominus

$$a \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} + b \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} + c \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} + d \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix} + e \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} + f \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

15

4c) 2×2 matrices w/ = row sums
= col sums is a vector space

(are you defining that as a vector space now?)

Find two matrices so all these matrices
are linear combos of the two

$$\left\{ \begin{bmatrix} a & b \\ c & d \end{bmatrix} \right\} =$$

Find the 2 component matrices

$$\begin{bmatrix} a \\ d \end{bmatrix} + \begin{bmatrix} c \\ b \end{bmatrix}$$

don't have equal
col / row sums.

-2

will always be =

16

10. Matlab

1/100 a) $\begin{bmatrix} 0 & 2 \\ 0 & 0 \end{bmatrix}$ plot? $\begin{bmatrix} -2 \end{bmatrix}$

b) $\begin{bmatrix} .0640 & .5730 & .3630 \end{bmatrix}$

So all possibilities of 2×2
(in Matlab)

$\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$ rank = 0

$\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$, $\begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}$, $\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$, $\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$ 2

$\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$, $\begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix}$, $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ 2, $\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$ 1

$\begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}$, $\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$ 2, $\begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}$ 2, $\begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix}$ 2, $\begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}$ 2

$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$, $\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$ 1

rank = how many
ind cols there are

0 is special case
- doesn't count
towards rank

So

#	rank	%
0	1	.0625
1	4	.5625
2	6	.3750



Umm close - since prob.

(17)

c) Extend for 5x5

$[0 \ 0 \ 6 \ 90 \ 552 \ 354]$
↑ zeros ↑ fives

plot? (-)

d) What if continues $[0, 1]$

Much more ~ 1 to the limit
 $\approx 100\%$

Since very few values would be 0
to no

So everything will be a pivot



```
A = double(rand(2,2) < .5)
```

```
A =
```

```
    0    1
    0    0
```

```
clear;
```

```
clear; N=1000; num_zeros=0; num_ones=0; num_twos=0;
```

```
for i = 1:N
```

```
A=double(rand(2,2) < .5);
```

```
if rank(A)==2
```

```
num_twos = num_twos + 1;
```

```
end
```

```
if rank(A) == 1
```

```
num_ones = num_ones + 1;
```

```
end
```

```
if rank(A) == 0
```

```
num_zeros = num_zeros + 1;
```

```
end
```

```
end
```

```
distrib = [num_zeros, num_ones, num_twos]/N
```

```
distrib =
```

```
    0.0640    0.5730    0.3630
```

```
bar([0 1 2], distrib, .1)
```

```
rank( [0 0; 0 0])
```

```
ans =
```

```
    0
```

```
rank( [0 0; 0 1])
```

```
ans =
```

```
    1
```

```
rank( [0 0; 1 1])
```

```
ans =
```

```
    1
```

```
rank( [0 1; 0 1])
```

```
ans =
```


1

```
rank( [1 0; 0 1])
```

```
ans =
```

2

```
rank( [0 1; 0 0])
```

```
ans =
```

1

```
rank( [1 1; 0 0])
```

```
ans =
```

1

```
rank( [0 1; 1 0])
```

```
ans =
```

2

```
rank( [1 0; 1 0])
```

```
ans =
```

1

```
rank( [0 0; 1 0])
```

```
ans =
```

1

```
rank( [0 0; 1 0])
```

```
ans =
```

1

```
rank( [1 1; 0 1])
```

```
ans =
```

2

```
rank( [1 1; 1 0])
```

```
ans =  
2  
rank( [0 1; 1 1])
```

```
ans =  
2  
rank( [1 0; 1 1])
```

```
ans =  
2  
rank( [1 0; 0 0])
```

```
ans =  
1  
rank( [1 1; 1 1])
```

```
ans =  
1  
1/16
```

```
ans =  
0.0625  
9/16
```

```
ans =  
0.5625  
6/16
```

```
ans =  
0.3750
```

```
for i = 1:N  
A=double(rand(5,5) < .5);  
if rank(A)==5  
num_fives = num_fives+1;  
end
```

```
if rank(A)==4
num_fours = num_fours+1;
end
if rank(A)==3
num_threes = num_threes+1;
end
if rank(A)==2
num_twos = num_twos + 1;
end
if rank(A) == 1
num_ones = num_ones + 1;
end
if rank(A) == 0
num_zeros = num_zeros + 1;
end
end

distrib = [num_zeros, num_ones, num_twos, num_threes, num_fours, num_fives]

distrib =

    0    0    6   90  552  354

bar([0 1 2 3 4 5] , distrib, .1)
diary off
```

Solutions

18.06 Spring 2012 – Problem Set 2

This problem set is due Thursday, February 23rd, 2012 at 4pm (hand in to Room 2-106). The textbook problems are out of the 4th edition. For computational problems, please include a printout of the code with the problem set (for MATLAB in particular, `diary('filename')` will start a transcript session, `diary off` will end one.)

1. Do Problems 7 & 9 from Section 2.6.

2.6.7. Given

$$A = \begin{pmatrix} 1 & 0 & 1 \\ 2 & 2 & 2 \\ 3 & 4 & 5 \end{pmatrix} \text{ and } L = E_{21}^{-1}E_{31}^{-1}E_{32}^{-1},$$

what three elimination matrices E_{21}, E_{31}, E_{32} put A into its upper triangular form $E_{32}E_{31}E_{21}A = U$? Multiply by E_{32}^{-1}, E_{31}^{-1} , and E_{21}^{-1} to factor A into L times U .

Solution.

$$E_{32}E_{31}E_{21}A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -2 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -3 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 1 \\ 2 & 2 & 2 \\ 3 & 4 & 5 \end{pmatrix}$$

and this gives

$$U = \begin{pmatrix} 1 & 0 & 1 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{pmatrix}.$$

Taking the inverses of the elimination matrices, and then putting them together gives:

$$A = \begin{pmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 3 & 2 & 1 \end{pmatrix} U.$$

□

2.6.9. Showing why $A = LU$ is not possible.

Solution. The 2×2 case: Multiplying the two matrices on the right shows that we must have $d = 0$, which is not allowed.

The 3×3 case: Again, multiply the two matrices on the right to get $d = 1, e = 1, g = 0, l = 1$. Then we need $f = 0$, which is not allowed. □

2. Do Problem 13 & 23 from Section 2.6.

2.6.13.

Solution.

$$\begin{pmatrix} a & a & a & a \\ a & b & b & b \\ a & b & c & c \\ a & b & c & d \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} a & a & a & a \\ 0 & b-a & b-a & b-a \\ 0 & 0 & c-b & c-b \\ 0 & 0 & 0 & d-c \end{pmatrix}$$

this works when $a \neq 0$, $a \neq b$, $b \neq c$, $c \neq d$ to get four pivots. \square

2.6.23

Solution. A_2 has the pivots 5 and 9, because elimination on A starts in the upper left corner, with elimination on A_2 . \square

3. Do Problem 6 from Section 2.7.

The transpose of a block matrix $M = \begin{pmatrix} A & B \\ C & D \end{pmatrix}$ is $M^T = \begin{pmatrix} A^T & C^T \\ B^T & D^T \end{pmatrix}$. Test an example. For this matrix to be symmetric, we need $A = A^T$, $D = D^T$, and $B = C^T$ (and hence $C = B^T$).

4. Do Problem 22 from Section 2.7.

Find the $PA = LU$ factorizations (and check them) for

$$\begin{pmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 2 & 3 & 4 \end{pmatrix} \text{ and } \begin{pmatrix} 1 & 2 & 0 \\ 2 & 4 & 1 \\ 1 & 1 & 1 \end{pmatrix}$$

Solution.

$$\begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 2 & 3 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & -1 \end{pmatrix}$$

and

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} A = \begin{pmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 2 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 2 & 0 \\ 0 & -1 & 1 \\ 0 & 0 & 1 \end{pmatrix}.$$

\square

5. Do Problem 38 from Section 2.7.

If you take powers of a permutation matrix, why is some P^k eventually equal to I ? find a 5 by 5 permutation matrix P so that the smallest power to equal I is P^6 .

Solution. Since there are only finitely many permutation matrices (in fact, exactly $n!$ of them), there must be two powers P^a and P^b that are the same, with $a > b$. Then since P is invertible by pset 1, $P^{a-b} = I$. \square

6. Do Problems 17 from Section 3.1.

Solution to 3.1.17:

- (a) The zero matrix is not invertible. Therefore, the set of invertible matrices is not closed under multiplication by scalars, since multiplying anything by 0 gives the zero matrix. Therefore it is not a subspace of \mathbf{M} .
- (b) The matrices $\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$ and $\begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$ are both clearly singular, but their sum is the identity matrix, which is obviously invertible. Thus the set of singular matrices is not closed under addition and so is not a subspace of \mathbf{M} .

7. Do Problem 23 from Section 3.1.

Solution to 3.1.23:

If we add an extra column \mathbf{b} to a matrix A , then the column space gets larger unless \mathbf{b} was already in the column space. If

$$A = \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{pmatrix} \quad \text{and} \quad \mathbf{b} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

then the column space gets larger. If

$$A = \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{pmatrix} \quad \text{and} \quad \mathbf{b} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

then it does not. The column space of A is the same as that of $[A \ \mathbf{b}]$ precisely when \mathbf{b} can be written as a linear combination of the columns of A , i.e. when there exists a vector \mathbf{x} such that $A\mathbf{x} = \mathbf{b}$.

8. Do Problems 30 & 31 from Section 3.1.

Solution to 3.1.30:

- (a) Suppose \mathbf{a} is in $\mathbf{S} + \mathbf{T}$; then by definition there exist $\mathbf{s} \in \mathbf{S}$ and $\mathbf{t} \in \mathbf{T}$ such that $\mathbf{a} = \mathbf{s} + \mathbf{t}$. For λ a scalar we have $\lambda\mathbf{a} = \lambda(\mathbf{s} + \mathbf{t}) = \lambda\mathbf{s} + \lambda\mathbf{t}$. Since \mathbf{S} and \mathbf{T} are subspaces of \mathbf{V} , the vector $\lambda\mathbf{s}$ is in \mathbf{S} and the vector $\lambda\mathbf{t}$ is in \mathbf{T} . Thus we have written $\lambda\mathbf{a}$ as a sum of a vector in \mathbf{S} and a vector in \mathbf{T} , which by definition means that $\lambda\mathbf{a} \in \mathbf{S} + \mathbf{T}$. This proves that $\mathbf{S} + \mathbf{T}$ is closed under multiplication by scalars.

Now suppose \mathbf{a} and \mathbf{a}' are in $\mathbf{S} + \mathbf{T}$; by definition there exist $\mathbf{s}, \mathbf{s}' \in \mathbf{S}$ and $\mathbf{t}, \mathbf{t}' \in \mathbf{T}$ such that $\mathbf{a} = \mathbf{s} + \mathbf{t}$ and $\mathbf{a}' = \mathbf{s}' + \mathbf{t}'$. Then since \mathbf{V} is a vector space we have $\mathbf{a} + \mathbf{a}' = (\mathbf{s} + \mathbf{t}) + (\mathbf{s}' + \mathbf{t}') = (\mathbf{s} + \mathbf{s}') + (\mathbf{t} + \mathbf{t}')$. As \mathbf{S} and \mathbf{T} are subspaces of \mathbf{V} , the vector $\mathbf{s} + \mathbf{s}'$ is in \mathbf{S} and the vector $\mathbf{t} + \mathbf{t}'$ is in \mathbf{T} . Thus we have written $\mathbf{a} + \mathbf{a}'$ as a sum of a vector in \mathbf{S} and a vector in \mathbf{T} , which by definition means that $\mathbf{a} + \mathbf{a}' \in \mathbf{S} + \mathbf{T}$. This proves that $\mathbf{S} + \mathbf{T}$ is closed under addition.

- (b) $\mathbf{S} \cup \mathbf{T}$ is the set of vectors that lie in either \mathbf{S} or \mathbf{T} , whereas $\mathbf{S} + \mathbf{T}$ is the set of sums of vectors in \mathbf{S} and \mathbf{T} . These are clearly not the same — for example, $\mathbf{S} \cup \mathbf{T}$ will not be a vector space unless \mathbf{S} and \mathbf{T} are the *same* line through the origin, while we proved above that $\mathbf{S} + \mathbf{T}$ is a vector space. The *span* of a subset of a vector space \mathbf{V} is the set of vectors that can be written as linear combinations of elements of the set; since \mathbf{S} and \mathbf{T} are subspaces of \mathbb{R}^m , the span of $\mathbf{S} \cup \mathbf{T}$ is $\mathbf{S} + \mathbf{T}$.

Solution to 3.1.31:

The space $\mathbf{C}(A) + \mathbf{C}(B)$ consists of those vectors in \mathbb{R}^m that can be written as a sum of a linear combination of the columns of A and a linear combination of the columns of B . This is the same thing as the vectors that are linear combinations of the columns of A together with the columns of B , so we can take $M = [A \ B]$.

9. This problem is about the vector space of matrices for a fixed number of rows and columns.
- (a) Explain carefully why the set of all 7×11 matrices forms a vector space (What is $cA + dB$? Which matrix is the zero vector?). Describe the simplest list of matrices you can think of which, allowing arbitrary linear combinations, will yield *all* 7×11 matrices. There should be 77 different matrices in your answer.
 - (b) How many real number-valued parameters would you use to (unambiguously) describe the vector space $S_{3 \times 3}$ of 3×3 symmetric matrices (e.g. the set of all 3×3 matrices A such that $A^T = A$)? Identify *all* vector subspaces of $S_{3 \times 3}$ (it may be convenient to refer to the parameters you've introduced).
 - (c) The 2×2 matrices with equal row sums ($a + b$ and $c + d$ are the same number), and equal column sums ($a + c$ and $b + d$), is a vector space. Find two matrices so that all these matrices are linear combinations of those two.

Solution:

- (a) $cA + dB$ is the matrix whose (i, j) -component is $cA_{ij} + dB_{ij}$. Since scalar multiplication and addition are defined component-wise, the associativity and commutativity of addition of matrices, as well as the associativity of scalar multiplication and its distributivity over addition, all follow from the same properties of \mathbb{R} . The zero matrix is the zero vector in this vector space. Let E^{ij} be the matrix with components

$$E_{kl}^{ij} = \begin{cases} 1 & k = i, l = j, \\ 0 & \text{otherwise.} \end{cases}$$

Then any 7×11 matrix can be written as a linear combination of these 77 matrices:

$$A = \sum_{i=1}^7 \sum_{j=1}^{11} A_{ij} E^{ij}.$$

Moreover, no subset of these matrices spans the set 7×11 matrices, since only those matrices A such that $A_{kl} = 0$ can be written as a linear combination of E^{ij} 's not including E^{kl} .

- (b) A symmetric 3×3 -matrix A is uniquely determined by its 6 upper-triangular components A_{ij} with $j \geq i$. A subspace of $S_{3 \times 3}$ is determined by some (independent) linear equations in these parameters.
- (c) Consider $I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ and $J = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$; these clearly have equal row sums and equal column sums. Suppose $A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$ where $a + b = c + d$ and $a + c = b + d$. Then

$a = -b + c + d$ and $a = b - c + d$; adding these we get $2a = 2d$, so $a = d$. Then $a + b = c + a$ so $b = c$ also. Thus

$$A = \begin{pmatrix} a & b \\ b & a \end{pmatrix} = aI + bJ.$$

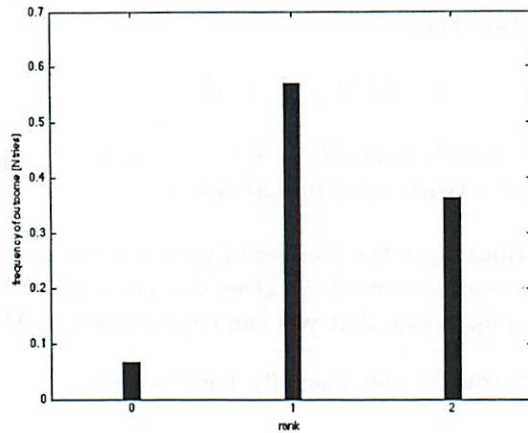
10. The MATLAB command `A = double(rand(2,2) < 0.5)` gives a random 2×2 matrix where each entry is either 0 or 1 (with equal probabilities).

- (a) Make a plot of the distribution of the number of pivots of the row-reduced versions (in MATLAB, the command `rank(A)` gives this number) of these random matrices. Here's some sample code that you can copy-paste into MATLAB:

```
clear; N=1000; num_zeros=0; num_ones=0; num_twos=0;
for i = 1:N
    A = double(rand(2,2) < 0.5);
    if rank(A)==2
        num_twos = num_twos + 1; %Then add one to that counter!
    end
    if rank(A)==1
        num_ones = num_ones + 1;
    end
    if rank(A)==0
        num_zeros = num_zeros + 1;
    end
end
distrib = [num_zeros num_ones num_twos]/N
bar([0 1 2], distrib, 0.1)
```

- (b) Compare this to the exact probabilities of each value for the pivot number. Compute these by writing down all 16 possibilities and counting pivots.
- (c) Extend the code in (a) to work for 5×5 matrices, and again show a histogram plot.
- (d) For the 2×2 examples, what do you think the probability of having 2 pivots would be, if we took each matrix entry distributed continuously (and uniformly) in the *interval* $[0, 1]$? (No need to compute - but explain why!)

Solution:



(a)

(b) Only the zero matrix has no pivots, so the probability of 0 pivots is $1/16$. The matrices

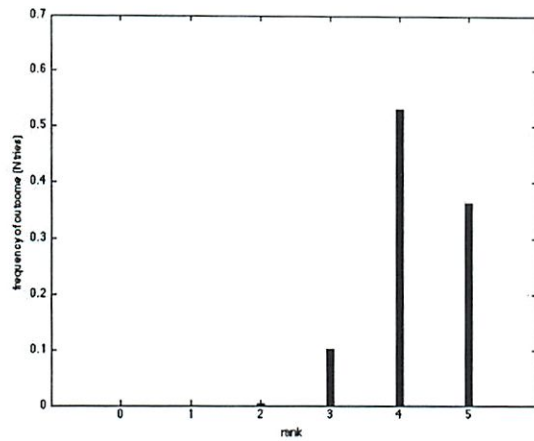
$$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \\ \begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$$

have one pivot, so the probability of this is $9/16$. The matrices

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix}$$

have two pivots, so the probability of this is $6/16 = 3/8$.

(c) `clear; N=1000;`
`matsize=5;`
`nums=zeros(1, matsize+1);`
`for i = 1:N`
`A=double(rand(matsize,matsize)<0.5);`
`index = rank(A) + 1;`
`nums(index) = nums(index)+1;`
`end`
`distrib = nums/N;`
`bar([0:1:matsize], distrib, 0.1)`
`xlabel('rank')`
`ylabel('frequency of outcome (N tries)')`



- (d) We can think of the entries of our matrices as points in the “hypercube” $[0, 1] \times [0, 1] \times [0, 1] \times [0, 1] \subseteq \mathbf{R}^4$. Since the entries are distributed uniformly, the probability that a matrix picked at random lies in some region in this subset of \mathbf{R}^4 equals the “4-dimensional volume” of this region. A matrix $\begin{pmatrix} a & b \\ c & d \end{pmatrix}$ has less than two pivots precisely when it is singular, i.e. when its entries satisfy the equation $ad - bc = 0$. But the space where this equation holds is 3-dimensional, so its 4-dimensional volume is 0 (just like a curve in the plane has no area, or a surface in space has no volume). Thus a random matrix has 2 pivots with probability 1.

Last time $Ax=0$ vectors in the null space

Special sols $x = c_1 s_1 + \dots + c_k s_k$

$A \rightarrow \text{ref}(A) = R = \begin{bmatrix} * & * & \dots & * \\ * & * & \dots & * \\ \dots & \dots & \dots & \dots \\ 0 & 0 & \dots & 0 \end{bmatrix}$

$\left. \begin{array}{l} \text{pivot cols} = r \\ \text{free cols} = n-r \\ \text{rows } r \\ \text{n cols} \end{array} \right\} \begin{array}{l} \text{F, I could be mixed in/} \\ \text{reversed} \end{array}$

Today

Steps to get complete solutions
~~Today~~ $Ax=b$

$x = x_{\text{particular}} + c_1 s_1 + \dots + c_k s_k$

Get \star get all the sols

$\text{rank} = r = \# \text{ pivot cols} = \# \text{ pivot rows}$
 $= I_r \leftarrow \text{identity}$
 $\# \text{ special sol} = n-r$
 one for each free variable

On HW

- If start w/ A
- Could you arrive at diff rs.
- could row ex
 - multiply by other #'s
 - so diff stages along the way

typical case $r=n$

no special sols, free cols

the zero vector is in null space

Only thing

rank = n

"good"

cols are ind

$N(A) = \{0\}$

$$\textcircled{2} \quad Ax = b$$

All matrix eqs have the form

~~$Ax = b$~~

if any solns at all for $Ax = b$ (call it $x = x_{\text{particular}}$)

all solns are $x = x_p + x_n$

(remember from 18.03 - diff eq)

particular sol

$$Ax_p = b$$

$$Ax_n = 0$$

Add

$$A(x_p + x_n) = b + 0$$

The front cover of the book

$x_n \rightarrow$ could be many x_n

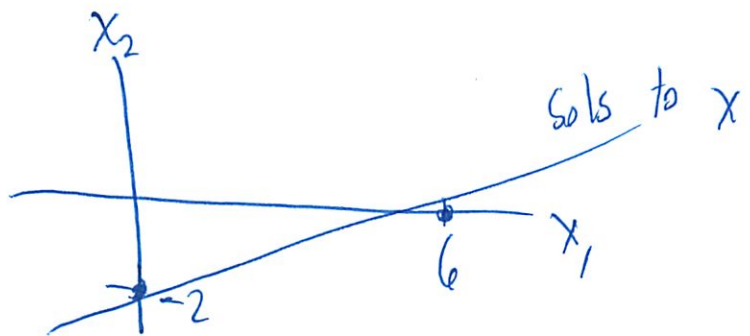
$x_p \rightarrow$ one particular soln

③

Example

$$x_1 - 3x_2 = 6$$

$$\begin{bmatrix} 1 & -3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 6$$



Row Reduced Echelon Form = R

$$= \begin{bmatrix} \text{same matrix} \end{bmatrix}$$

Since 1 pivot

That is already 1

$$\text{Rank} = 1$$

$$n = 2 \leftarrow \# \text{ cols}$$

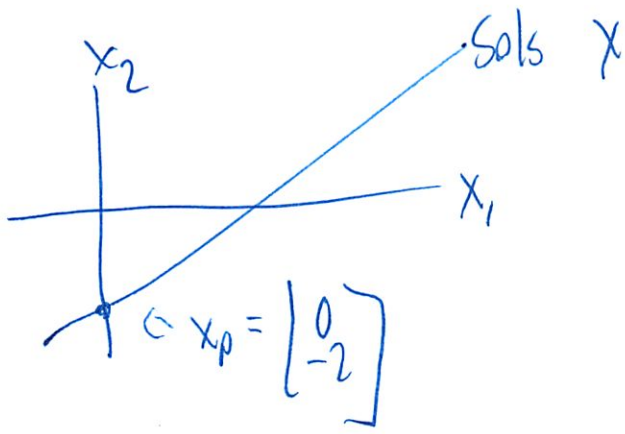
So special sol

- put a ~~0~~ 0 in

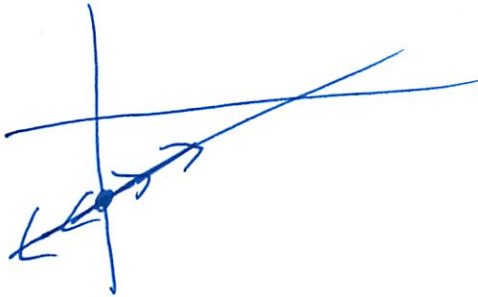
$$s = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

$$\text{So } As = 0$$

④



Go to x_p
then Go in the direction of ξ



Complete / General sol

$$x = \begin{bmatrix} 0 \\ -2 \end{bmatrix} + c \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

would like to see this
vector + anything in null space

5

(missed)

Tack on to matrix A, augment it w/ b

$$[A \ b]$$

Since what we do to A, we must also do to b

Example

$$Ax = \begin{matrix} A \\ \end{matrix} \begin{bmatrix} 1 & -3 \\ 3 & -9 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

$$x_1 - 3x_2 = 6$$

$$3x_1 - 9x_2 = b_2$$

b_2 must be 18 or no sol

How get 18?

$$\begin{bmatrix} 1 & -3 & 6 \\ 3 & -9 & b_2 \end{bmatrix}$$

$R_2 = d$ Do elim $\rightarrow \begin{bmatrix} 1 & -3 & 6 \\ 0 & 0 & b_2 - 18 \end{bmatrix}$ rank = (

(6)

So went from $Ax = b$ to $Ax = d$

Hope to read off the answer

$$x = x_p + x_n$$

Case $b_2 = 17$
(IF)

then problem is $\begin{bmatrix} 1 & -3 & b \\ 0 & 0 & 0 \end{bmatrix}$

$$x_1 - 3x_2 = b$$

$0 = 0 \checkmark$ No problem

How to write the answer

The complete solution
(a particular sol)

He will just pick one \rightarrow Free variables = 0

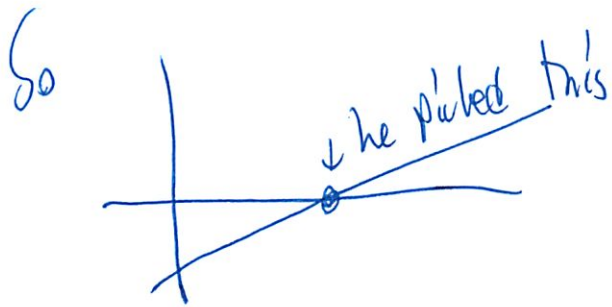
Could pick another one
- can be anything

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b \\ 0 \end{bmatrix} + c \begin{bmatrix} 3 \\ 1 \end{bmatrix} \in \text{Free}$$

(Special sol)

Now find x_1
the pivot col
 $x_1 = b$

⑦



If $b_2 = 100$

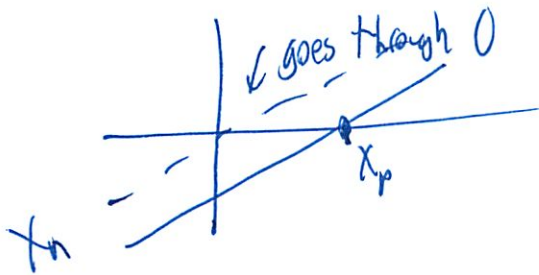
$$\begin{bmatrix} 1 & -3 & 6 \\ 0 & 0 & 82 \end{bmatrix}$$

No sol

In lang of subspaces

Vector $\begin{bmatrix} 6 \\ 100 \end{bmatrix}$ is not in col space

The null space (A)



then $x_{particular}$ moves it off 0
from having a 0

$x_p + \text{anything } x_n = \text{line through } x_p$

⑧

Two stories

- null spaces
- col spaces
- they lie in diff dimensions
- null space is in n dimensions
 n components

$$N(A) \subseteq \mathbb{R}^n$$

- col space is in m dimensions

$$C(A) \subseteq \mathbb{R}^m$$

MLW expands on this

Now general case

$A \rightarrow m$ by n matrix

$$\text{rank} = r$$

$$\# \text{ special sols} = n - r$$

~~DE~~

If $r = n$

full column rank

0 or 1 sols

then $n \leq m$

9

Rectangular \rightarrow so can't say if invertible

$$R = \begin{bmatrix} I \\ 0 \end{bmatrix} \begin{matrix} \leftarrow n \\ \leftarrow m-n \text{ rows} \end{matrix}$$

~~rank~~
 $N(A) = 0$ \leftarrow No free variables \leftarrow col are ind
~~suppose~~

If $AX=b$ has a sol, then that solution
is unique

\rightarrow there is only 1

If $r=m$

full row rank
At m ind. rows

$$R = [I \ F] \quad \text{no zero rows}$$

$AX=b$ has a soln

(Many sols if $r < n$) 1 or ∞ sols
~~but~~

Next week: dimension, basis

(full day ahead of schedule)

Today: independence
 span
 basis
 dimension } 4 words

Last time: $Ax = 0$

Suppose $m < n$
 more cols than rows

Example A is 3×5

What do we know about $Ax = 0$?

The cols of A are dependent

There is a non-0 solution to $Ax = 0$
 ↑
 non-trivial

Since $x=0$ always a sol

Since we reduce to R matrix

Only 3 rows
 ≤ 3 pivots

$$\left[\begin{array}{ccc|c} \hline 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 \\ \hline \end{array} \right] \quad \text{or} \quad \left[\begin{array}{ccc|c} \hline 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 \\ \hline \end{array} \right]$$

So ≥ 2 free cols

(2)

Linear independence

(for the cols of a matrix)

For the cols of A this means $Ax = 0$

has No non-zero solution

aka ~~the~~ The only solution is $x = 0$

(So this is that cols are not multiples of each other?)

For any set of vectors v_1, \dots, v_n

the only combo of v_1, \dots, v_n ($x_1 v_1 + \dots + x_n v_n = 0$)

$$\begin{array}{l} \downarrow \\ \leftarrow \\ \leftarrow \\ \vdots \\ \leftarrow \end{array} \begin{array}{l} x_1 = 0 \\ x_2 = 0 \\ \vdots \\ x_n = 0 \end{array}$$

Non col vector examples

- we can take ~~all~~ combos w/ col vectors

Examples \rightarrow dep or ind?

2×2 matrices, all entries $1, 0 \rightarrow 16$ possibilities

can have $\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$ then no way there be ind

(3)

If $[=0]$ then dep

So revise problem

2x2 matrices, all entries 1 or 0 except $\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$

dep

Now show it w/ an example

$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} - \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

linear combo
w/ one of each

Want Vectors (2×2 matrices)

1. Ind

- not going to keep 15

- throw some away

- what is right #?

- have enough to produce all 2×2 matrices

- just right

2. Span all 2×2 matrices

- every 2×2 matrix is a combo of my basis

- should be ind

- but keep enough to retain space

9

One possibility of a basis

$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \quad (\text{the standard basis})$$

So to get $\begin{bmatrix} a & b \\ c & d \end{bmatrix}$

$$a \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + b \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} + c \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} + d \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

Are there other possibilities of bases?
^? sp

For \mathbb{R}^2

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 \\ 5 \end{bmatrix}, \begin{bmatrix} 3 \\ 7 \end{bmatrix}$$

? not $\begin{bmatrix} 1 \\ 5 \end{bmatrix}, \begin{bmatrix} 2 \\ 10 \end{bmatrix}$
must go in diff dir

But does this span the space?

$$x_1 \begin{bmatrix} 1 \\ 5 \end{bmatrix} + x_2 \begin{bmatrix} 3 \\ 7 \end{bmatrix} = \begin{bmatrix} a \\ b \end{bmatrix} \text{ for any } a, b?$$

There is a 2×2 matrix here!

5

$$\begin{bmatrix} 1 & 3 \\ 5 & 7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} a \\ b \end{bmatrix}$$

T is invertable \Leftrightarrow (yes)

So yes is a basis!

Span: v_1, \dots, v_n span the space V when
for every u in V , there are #'s a_1, \dots, a_n

Every u in space in V so that

$$a_1 v_1 + a_2 v_2 + \dots + a_n v_n = u$$

is a combo

Must be ind and span the space

The pivot cols are a basis for the col space (A)
of A
~~not~~ \mathbb{R}

ex $A = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \end{bmatrix}$

one possible \rightarrow basis = $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ for (A)

also = $\mathbb{R} \begin{bmatrix} 2 \\ 4 \end{bmatrix}, \begin{bmatrix} 12 \\ 24 \end{bmatrix}$ \in any pt on line except $[0]$
don't mix basis w/ space

(6)

$$R = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix} \quad \text{count} = 1$$

\uparrow $\uparrow \uparrow$
 pivot free

Basis \rightarrow bunch of vectors

1. Ind
2. Span space

Very efficient way to say what is in vector space

Quiz Qv

Basis for space of 3×3 symmetric matrices

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \quad \begin{bmatrix} 1 \\ \\ \end{bmatrix} \quad \begin{bmatrix} \\ 1 \\ \end{bmatrix} \quad \begin{bmatrix} \\ \\ 1 \end{bmatrix} \quad \in \text{basis for diagonal}$$

$$\begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix} \quad \begin{bmatrix} 1 \\ \\ \end{bmatrix} \quad \begin{bmatrix} \\ 1 \\ \end{bmatrix} \quad \begin{bmatrix} 4 & 7 & 2 \\ 7 & 9 & 1 \\ 2 & 1 & 6 \end{bmatrix} \quad \in \text{other symmetric}$$

\uparrow be troublesome
 need to subtract
 using others to get
 back to basis looking for

~~Qv~~

(7)

Dimension

Is a #, not a matrix

Every basis has the same # for a vector space V
of vectors in it

The # of vectors in a basis

For our 3×3 matrix

$$\dim = 6$$

Since 6 vectors were in its basis

n -dimensional space has $\dim n$

↳ can convince by providing a basis

~~all~~ usually the st. basis

ex dim of Col space $C(A)$ is r

A is $m \times n$ rank r

So r is crucial #. Tells you how many cols are actually ind

So w/ our $\begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \end{bmatrix}$ matrix $\text{rank} = 1$
 \downarrow
 $\dim = 1$

Next time: Understand why this more

Matrix Factorization

1. $A = LU$

how operations $\Leftrightarrow E_{ij} = \begin{bmatrix} 1 & & 0 \\ & \ddots & \\ -e & & 1 \end{bmatrix}$

2. $A = LDU$

ex $A = LU = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 3 & 1 \end{bmatrix} \begin{bmatrix} 3 & 1 & 2 \\ 0 & 5 & 2 \\ 0 & 0 & 7 \end{bmatrix}$

L same \rightarrow 1s on diagonal \downarrow factor at

$$= \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 3 & 1 \end{bmatrix} \begin{bmatrix} 3 & & \\ & 5 & \\ & & 7 \end{bmatrix} \begin{bmatrix} 1 & 1/3 & 2/3 \\ & 1 & 2/5 \\ & & 1 \end{bmatrix} \leftarrow \text{factoring out}$$

$\underbrace{\hspace{10em}}_U$
 $\begin{matrix} ? D & ? U' \text{ upper triangular } 1\text{s} \\ & \text{on diagonal} \\ & \text{so more symmetric} \end{matrix}$

3. If A is symmetricthen $A = LDU \rightarrow$ ~~symmetric~~

$$\rightarrow A = LDL^T$$

since when U becomes upper triangular

②

$$4. PA = LU$$

was on P-set
for temp failure of elim (row swap)

1st pivot, but can't be 0
So swap row 1 w/ row 3

$$A = \begin{bmatrix} 0 & 1 & 3 \\ 2 & 2 & 2 \\ 1 & 2 & 5 \end{bmatrix}$$

$$P = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

Sometimes have matrix A w/ elim

$$EEPEEA$$

can't swap matrices

but can still swap before hand

5. We will learn about Reduced Row Echelon Form

- is a big part of P-set

- refers to the U part

$$A = L(U)$$

- Reduced - means simple

every pivot = 1

each pivot col contains exactly 1 or 1

3

Everything else is 0
in the pivot col

Examples: RREF or not

a) $\begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 7 \end{bmatrix}$ (X) No 2nd col should be
must be 0, not 2

Can convert
by subtracting 2 * row 1 from row 2

$\rightarrow \text{row 1} \rightarrow \text{row 1} - 2 \text{ row 2} \rightarrow$

$\begin{bmatrix} 1 & 0 & -11 \\ 0 & 1 & 7 \end{bmatrix}$ RREF

b) $\begin{bmatrix} 1 & 0 & 5 \\ 0 & 1 & 6 \end{bmatrix}$ Yes

c) $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3 \end{bmatrix}$ No
Pivots must be 1

Can divide each row by 1, 2, 3

4

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{array}{l} \leftarrow \text{divided row by } 1 \\ \leftarrow \\ \leftarrow \end{array} \quad \begin{array}{l} 1 \\ 2 \\ 3 \end{array} \quad \text{Yes}$$

$$\downarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \text{Yes}$$

↑ ↑
pivot cols

So when non sqv matrix

$$\begin{bmatrix} 0 \\ \vdots \end{bmatrix}$$

? if, all 0 \rightarrow move to next row
if one is non 0 \rightarrow row swap

Example Find RREF of

$$A = \begin{bmatrix} 1 & 2 & 2 & 4 & 6 \\ 1 & 2 & 3 & 6 & 9 \\ 0 & 0 & 1 & 2 & 4 \end{bmatrix}$$

5

If matrix is invertible, only RREF of sq matrix
& identity $\begin{bmatrix} 1 & & \\ & 1 & \\ & & \ddots \end{bmatrix}$

If not invertible
Could also $\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$ ✓ RREF

Will always have same rank as original matrix

invertible ~~if~~ $\#$ cols = rank

So RREF

Want upper triangular form
Unclear when non square

$1,1$ is pivot

~~subtract~~ row 2 \rightarrow row 2 - row 1
nothing to 3rd row - already 0

$$\begin{bmatrix} 1 & 2 & 2 & 4 & 6 \\ 0 & 0 & 1 & 2 & 3 \\ 0 & 0 & 1 & 2 & 4 \end{bmatrix}$$

roughly upper triangular

1 is 0, look below, so move on

⑥

Now only look b/w row 2 and 3

row 3 \rightarrow row 3 - row 2

\uparrow since $L_{32} = 1$

$$\begin{bmatrix} \textcircled{1} & 2 & 2 & 4 & 6 \\ 0 & 0 & \textcircled{1} & 2 & 3 \\ 0 & 0 & 0 & 0 & \textcircled{1} \end{bmatrix}$$

\checkmark is roughly in upper triangular form

\uparrow is 0 and nothing to swap

\uparrow so choose this one

Went through all rows

Done

\checkmark upper triangular for row sq matrix

But is it RREF?

No. Pivot cols should have 0s elsewhere

Now need to eliminate upwards.

7

Suggestion: ~~Can subtract 2 row 2 from Row 1~~

People generally start from bottom

$$\text{Row 2} \rightarrow \text{Row 2} - 3\text{Row 3}$$

$$\begin{bmatrix} 1 & 2 & 2 & 4 & 6 \\ 0 & 0 & 1 & 2 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

So want to get rid of 6

So take 6 of row 3, subtract from ~~row~~ row 1

$$\text{Row 1} \rightarrow \text{Row 1} - 6\text{Row 3}$$

$$\begin{bmatrix} \textcircled{1} & 2 & 2 & 4 & 0 \\ 0 & 0 & \textcircled{1} & 2 & 0 \\ 0 & 0 & 0 & 0 & \textcircled{1} \end{bmatrix}$$

One more step

$$\text{Row 1} \rightarrow \text{Row 1} - 2\text{Row 2}$$

$$\begin{bmatrix} \textcircled{1} & 0 & 0 & 0 & 0 \\ 0 & 0 & \textcircled{1} & 2 & 0 \\ 0 & 0 & 0 & 0 & \textcircled{1} \end{bmatrix}$$

8

So this RREF is easier to solve

Don't need to back sub

Can just read off answer

Vector spaces, subspaces, col spaces, and null spaces

Problem

a) Show that the space V of all 3×3 matrices is a vector space

b) Show that W of all 3×3 symmetric matrices is a subspace of V



won't be vector space

Usually linear

Since if add ~~two~~ vectors or multiply by a scalar

So vectors will go out of circle

9

Sol'n (a) Need to show that addition and scalar multiplication makes sense

addition Let A, B be any 3×3 matrices

So $A+B =$ still in space
= still a 3×3 matrix
half of proof

In general, if other space $\rightarrow A, B \in V$
Show $A+B \in V$
are in

Scalar multiplication

Let A be a 3×3 matrix
and a scalar $c =$ a real \neq

So cA is still in space
is still 3×3 vector

Generally, take $A \in V, c \in \mathbb{R}$

Show $cA \in V$

(10)

Subspace

to show is a subspace

① - must show $W \subseteq V$
↑ can =

② - W is a vector space ~~like~~ in its own right

- Same way as before - add

and show still - scalar multiply

Symmetric

↑ if trying to say symmetric ones

are subspace

Column Spaces

Problem: Find the col space of

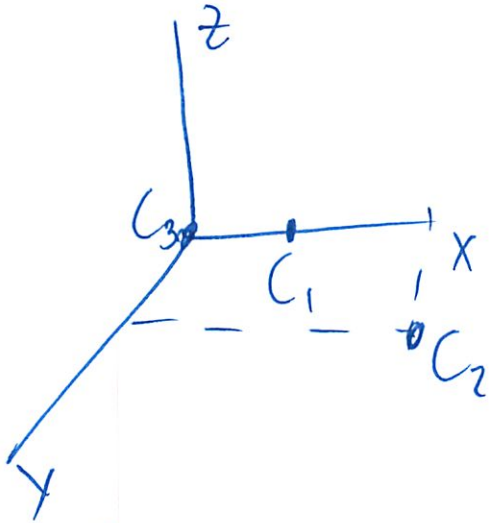
$$A = \begin{bmatrix} 1 & 3 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

in which space shall it belong to?

We are looking in 3D - since cols

have 3 components

$$\begin{bmatrix} 1 & 3 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$



So smallest col space = x, y plane
 Since all 3 lie on x, y plane
 So that is the col space

Null space

Prob a) Find null space of

$$A = \begin{bmatrix} 1 & 2 \\ 0 & 0 \end{bmatrix}$$

Sol's All x 's satisfying $Ax = 0$

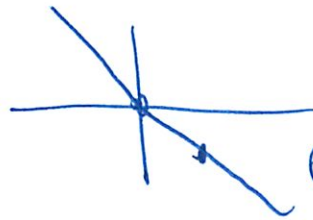
(I get this stuff in concept - but can't do the q's)

$$\begin{bmatrix} 1 & 2 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$x + 2y = 0$$
$$0 = 0$$

Tells us what x, y satisfy

Pts on $x + 2y = 0$ lie on 0 line



anything on line
= our null space

b) Find complete sol to

$$\begin{bmatrix} 1 & 2 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 5 \\ 0 \end{bmatrix}$$

$$x + 2y = 5$$

Guess specific sols 1st

$$x = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

have $Ax = \begin{bmatrix} 5 \\ 0 \end{bmatrix}$ $Ax = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

(13)

If guess special sol

add to it the x_i 's

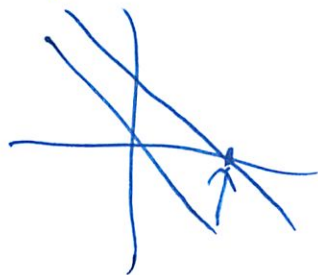
such that $Ax_i = 0$

We found x_s in null space

⋮

$$\begin{aligned} \text{So } A(x + x_i) &= Ax + Ax_i \\ &= \begin{bmatrix} 5 \\ 0 \end{bmatrix} \end{aligned}$$

So all sols to this are sols to
our problem $\begin{bmatrix} x \\ y \end{bmatrix}$
just shifting line up to 5



3.2 Nullspace $Ax=0$

Subspace containing all sols to $Ax=0$

square or rectangular

One intermediate sol $\rightarrow x=0$

Linearly independent \rightarrow only sol

non independent \rightarrow are non zero sol to $Ax=0$

These vectors x are in \mathbb{R}^n - so subspace of \mathbb{R}^n

$N(A) \leftarrow$ null space

Check sol vectors form a subspace!

$$\begin{array}{l} Ax=0 \\ Ay=0 \end{array} \rightarrow \begin{array}{l} A(x+y) = 0+0 \\ A(cx) = c0 = 0 \end{array}$$

$Ax=b$ $b \neq 0$ then is NOT a subspace

is set of sols \neq inc 0 then not a subspace

Ex $A = \begin{bmatrix} 1 & 2 \\ 3 & 6 \end{bmatrix}$ Apply to $Ax=0$

$$\begin{array}{l} x_1 + 2x_2 = 0 \\ 3x_1 + 6x_2 = 0 \end{array} \xrightarrow{\text{elim}} \begin{array}{l} x_1 + 2x_2 = 0 \\ 0 = 0 \end{array} \leftarrow \text{anything on this line}$$

②

One pt on the line is the special sol

All other pts on line is multiple of this

So here $x_2 = 1$ (a special choice)

$$\text{then } x_1 + 2(1) = 0 \\ x_1 = -2$$

So $\xi = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$ nullspace is all multiples of this
special sol

When 3 eqn components

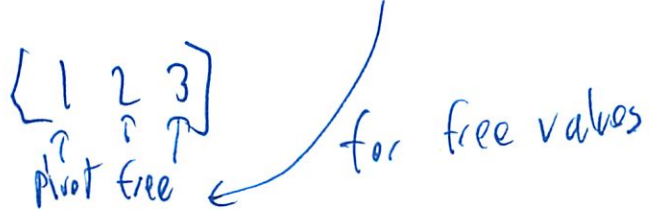
$$\begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = 0$$

$$s_1 = \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix} \quad s_2 = \begin{bmatrix} -3 \\ 0 \\ 1 \end{bmatrix}$$

↑ nullspace is all combos on this plane

Note last 2 components "free"

So ~~choose~~ choose 1, 0 specially here



3

Remember if A is invertible \rightarrow all cols of A have pivots
and only sol to $Ax=0$ is 0

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

Extra rows = more conditions ^{vectors} on n x in nullspace

Extra cols = more free cols = more special sols

So what are the special sols again

Put a 1 in each free col 1 at a time
then 0s in the rest

ie $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$ $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$ $\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ for 3 free cols?

At upper triangular U

Can still reduce more to reduced row echelon form

1. Produce zeros above the pivots by eliminating upward
2. Produce ones in the pivots by dividing the whole row by its pivots

(we talked about today in recitation)

4

So $U = \begin{bmatrix} 1 & 2 & 2 & 4 \\ 0 & 2 & 0 & 4 \end{bmatrix} \rightarrow \text{becomes} \rightarrow R = \begin{bmatrix} 1 & 0 & 2 & 0 \\ 0 & 1 & 0 & 2 \end{bmatrix}$

↑ ↑
Pivot cols
Contain I

row 1 \leftarrow row 1 - row 2
row 2 $\leftarrow \frac{1}{2}$ row 2

Special sols are still same

easier to see w $Rx = 0$

invertable \rightarrow on $x = \begin{bmatrix} y \\ y \end{bmatrix}$ sol \rightarrow independent
no cols free, all are pivots

Solving $Ax = 0$ by Elimination

A is rectangular and we still use elim
m eq in n unknowns when $b = 0$

Steps

1. Forward elim takes A to triangular U
or RREF R

2. Back sub in $Ux = 0$ or $Rx = 0$ produces x
- a difference when A, U have $< n$ pivots

5

If a col has no pivot \rightarrow go on to next col
So in recitation: if 0 and all rows below it are 0
✓ Same in textbook

$$A = \begin{bmatrix} 1 & 1 & 2 & 3 \\ 2 & 2 & 8 & 10 \\ 3 & 3 & 10 & 13 \end{bmatrix}$$

$$a_{11} = 1$$

$$A = \begin{bmatrix} 1 & 1 & 2 & 3 \\ 0 & 0 & 4 & 4 \\ 0 & 0 & 4 & 4 \end{bmatrix} \begin{array}{l} \text{row 2} \leftarrow \text{row 2} - 2 \cdot \text{row 1} \\ \text{row 3} \leftarrow \text{row 3} - 3 \cdot \text{row 1} \end{array}$$

↑ empty
↘ go on

$$a = 4$$

$$U = \begin{bmatrix} 1 & 1 & 2 & 3 \\ 0 & 0 & 4 & 4 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{array}{l} \text{row 3} \leftarrow \text{row 3} - 4 \cdot \text{row 2} \end{array}$$

↑ pivot free ↑ pivot free ← last col $\Rightarrow \delta = 0$

So $\begin{bmatrix} 1 \\ \vdots \\ 0 \end{bmatrix}$ $\begin{bmatrix} 0 \\ \vdots \\ 1 \end{bmatrix}$ are special sols:
 \Rightarrow solve + fill in

6

Yes so x_2, x_4 can be given any value

But special sols

$$\begin{aligned} x_2 &= 1 \\ x_4 &= 0 \end{aligned}$$

$$\begin{aligned} x_2 &= 0 \\ x_4 &= 1 \end{aligned}$$

As I said

then by back sub

$$\begin{aligned} x_3 &= 0 \\ x_1 &= -1 \end{aligned}$$

$$\begin{aligned} x_3 &= -1 \\ x_1 &= -1 \end{aligned}$$

← should actually try

$$\text{So } x_1 + x_2 + 2x_3 + 3x_4 = 0$$

$$4x_3 + 4x_4 = 0$$

$$\text{If } \begin{aligned} x_2 &= 1 \\ x_4 &= 0 \end{aligned}$$

$$\text{If } \begin{aligned} x_2 &= 0 \\ x_4 &= 1 \end{aligned}$$

$$x_1 + 1 + 2x_3 = 0$$

$$x_1 + 2x_3 + 3 = 0$$

$$4x_3 = 0$$

$$4x_3 + 4 = 0$$

$$x_3 = 0$$

$$x_3 = -1$$

$$x_1 = -1$$

$$x_1 = -1$$

$$x_3 = 0$$

✓

✓

7

Then put together for complete sol

$$x = x_2 \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -x_2 - x_4 \\ x_2 \\ -x_4 \\ x_4 \end{bmatrix}$$

All sols are linear combos of s_1, s_2

~~Special~~ sol

Special sols are in the Nullspace $N(A)$ and their combos fill the whole null space

MatLab: nullbasis()

↳ makes nullspace matrix N

Complete sol is combo of these cols

Echelon Matrices

Forward Elim $A \rightarrow U$

Acts by row ~~exchanges~~ ops from col to col

The staircase U is an echelon matrix

Ex $U = \begin{bmatrix} p & x & x & x & x & x & x \\ 0 & p & x & x & x & x & x \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$

3 pivot variables x_1, x_2, x_6
 4 free variables $3, 4, 5, 7$
 4 special sols in $N(A)$

⑧ What is col space? Nullspace?

4 components $\rightarrow \mathbb{R}^4$

$C(U)$ consists of all vectors of form $(b_1, b_2, b_3, 0)$

For those vectors we can solve $Ux = b$ by back sub

\uparrow since 4th component = 0
 \uparrow all possible
Combs of 7 columns

Nullspace $N(U)$ is a subspace of \mathbb{R}^7

Sols are combo of the 4 special sols -
One for each free variable

1. Col 3, 4, 5, 7 no pivots - free

2. Set free to 1 and other to 0

3. Solve $Ux = 0$ for pivot variables

Gives lot of the 4 special sols $1, 2, 6$

(this seems like reviews)

So like a staircase pattern

9

With $n > m$ will always be ≥ 1 variable
 $Ax = 0$ has ≥ 1 special sol

~~Dimension~~ = ~~# of free variables~~

$n > m$ always has non zero vectors in the null space
Must be at least $n - m$ free variables

row can have 0 or 1 pivots
So at most m pivots

dim = # of free variables

RREF R

Pivot rows contain I
0s above pivots from upward elimination
If A is invertible RREF $R = I$
↳ since nullspace = $\underline{\mathbb{Z}}$
Easy to find sols w/ this

(10)

3.3 Rank + Row Reduced Form

m, n - give size of matrix
 - but not true size of a linear eq'n
 - $0=0$ does not count

- 2nd of identical rows disappears in elimination

true size of $A = \underline{\text{rank}}$

rank of $A = \#$ of pivots = r

$$A = \begin{bmatrix} 1 & 1 & 2 & 4 \\ 1 & 2 & 2 & 5 \\ 1 & 3 & 2 & 6 \end{bmatrix}$$

\uparrow pivot \uparrow pivot \uparrow \uparrow
 $\left. \begin{array}{l} 3 \cdot \text{first} + \text{second} \\ 2 \cdot \text{first} \\ \text{No} \\ \text{Free} \end{array} \right\}$

Free = combo of earlier pivot cols

Can find special sol's w/ combo of pivot cols

(This seems repeat of earlier info...)

$Ax = 0$ equivalent $Ux = 0$ and $Rx = 0$

(only when 0, right?)

(12)

Rank One

Only 1 pivot

When ~~elim~~ has 0 in first col \rightarrow zero in all cols

↳ Since every row is a multiple of pivot row
(oh cool!)

$$A = \begin{bmatrix} 1 & 3 & 10 \\ 2 & 6 & 20 \\ 3 & 9 & 30 \end{bmatrix} \rightarrow R = \begin{bmatrix} 1 & 3 & 10 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

So Col space = $\{0\}$

$$A = u v^T$$

$$\begin{bmatrix} 1 & 3 & 10 \\ 2 & 6 & 20 \\ 3 & 9 & 30 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} [1 \ 3 \ 10]$$

So easy to see sols

$$\begin{aligned} Ax &= 0 \\ u(v^T x) &= 0 \\ v^T x &= 0 \end{aligned}$$

13

All vectors x in null space must be orthogonal to v in the row space

row space = line, null space = perp plane

(I am confused about row space + col space)

Row space $= C(A^T)$ = all combos of rows in A

(Col vectors by convention)

(I realize this, it just does not feel natural)

Col space $C(A)$ = space of all combos of the cols of A

Example

Pivot row $[1 \ 3 \ 10]$

x_1 pivot
 x_2, x_3 free

$$s_1 = \begin{bmatrix} -3 \\ 1 \\ 0 \end{bmatrix} \quad s_2 = \begin{bmatrix} -10 \\ 0 \\ 1 \end{bmatrix}$$

Null space = all combos s_1, s_2

Produces plane $x + 3y + 10z = 0$

↳ perp to row $(1, 3, 10)$

* Null space (plane) \perp to row space (line) *

14

rank r is the dimension of the col space
 also the dimension of the row space
 r also reveals dim of nullspace

Pivot Cols

have 1 in pivots and 0 elsewhere

↖ pivot cols together contain $r \times r$ identity I
 it sits above $m-r$ rows of zeros

pivot cols same in A, U, R

↑ harder to see in A

* pivot cols = not combos of earlier cols *

Special Sols

Each special sol to $Ax=0$ has one free
 $Rx=0$

variable = 1

The other free variables in x are 0

(we saw this before)

(15)

Null space N contains 3 special sols so

$$AN = \text{zero}$$

Null space matrix $N = \begin{bmatrix} -3 & -2 & 1 \\ 1 & 0 & 0 \\ 0 & -4 & 3 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

- not free
- free
- not free
- free
- free

$n - r = 5 - 2 = 3$
 $\rightarrow 3$ special sols

$\uparrow \quad \uparrow \quad \uparrow$
 each col a special sol

So special sol for every free variable

Note no cols dep on one another - all ind

$Ax = 0$ has r ind eq
 $n - r$ ind sols

Easy to see special sols for $Rx = 0$

$$R = \begin{bmatrix} I & F \\ 0 & 0 \end{bmatrix}$$

F pivot rows
 $m - r$ zero rows
 r pivot cols $n - r$ free cols

\hookrightarrow Null space Matrix $N = \begin{bmatrix} -F \\ I \end{bmatrix}$

- r pivot variables
- $n - r$ free variables

 pivot variables in $n - r$ special sols
 come from changing F to $-F$

(6)

Check $RN=0$

$$\text{L first row } (I, -F) + (F, I) = 0$$

$$Rx=0$$

$$I \begin{bmatrix} \text{pivot variables} \end{bmatrix} = -F \begin{bmatrix} \text{free variables} \end{bmatrix}$$

What is F ?

- doesn't seem to say ...

In each special sol, free variables are a col of L
Pivot variables are a col of $-F$

Those give nullspace matrix N

$$\text{ie } N = \begin{bmatrix} -F \\ I \end{bmatrix} = \begin{bmatrix} -2 & -3 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\text{rank } r = 1$$

2 special sols

Can reduce to R differently - but same result

3.4 Complete Sol to $Ax = b$

Last section solved $Ax = 0$

Elim converted to $Rx = 0$

Free ~~vars~~ variables given special values $[1, 0]$

Pivot variables found w/ back sub

~~Q~~ RHS = 0

Solved for $x \rightarrow$ null space

Now $b \neq 0$

Row ops LHS \rightarrow must also be on RHS

~~Q~~ $Ax = b$ reduced to $Rx = d$

- also do elim steps here

So can add b as col (augment)

$$\begin{bmatrix} 1 & 3 & 0 & 2 \\ 0 & 0 & 1 & 4 \\ 0 & 3 & 1 & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 1 \\ 6 \\ 7 \end{bmatrix}$$

\downarrow

$$\left[\begin{array}{cccc|c} 1 & 3 & 0 & 2 & 1 \\ 0 & 0 & 1 & 4 & 6 \\ 0 & 3 & 1 & 4 & 7 \end{array} \right] = [A \ b]$$

②

One Particular Sol's

For an easy x sol, choose free variables to be $x_2 = x_4 = 0$

Then the 2 non zero eq give pivot variables

$$x_1 = 1 \quad x_3 = 6$$

$$\text{So } x_p = \begin{bmatrix} 1 \\ 0 \\ 6 \\ 0 \end{bmatrix} \text{ for } \begin{matrix} Ax = b \\ Rx = d \end{matrix}$$

↑ * free variables = zero, pivot variables from d
method always works

* For a sol to exist, zero rows in R must also be zero in d

Since I is in the pivot rows + cols of R

the pivot variable in x_{part} comes from d

↑
the b
in RREF

③

Combine the Sols

x particular $Ax_p = b$ ← this chap

x null space $Ax_n = 0$ ← last chap

Complete Sol

$$x = x_p + x_n$$

? ?
one many

$$= \begin{bmatrix} 1 \\ 0 \\ 6 \\ 8 \end{bmatrix} + x_2 \begin{bmatrix} -3 \\ 1 \\ 9 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} -2 \\ 6 \\ -4 \\ 1 \end{bmatrix}$$

Square matrices

$$m = n = r$$

One and only sol $A^{-1}b$

$R = I$ has no zero rows

$$x_n = 0$$

So $x = x_p + x_n = A^{-1}b + 0$

? This was chap 2

So only nullspace when not sq - Yeah we added non sq, here in this chap

(4)

Full Col Rank

- all cols have pivots
- no free variables $n = r$
- so no special sols
- so $x_n = 0$
- so only sol is $Ax = b$
 $Rx = d$

Matrix full + thin ($m \geq n$)

Row reduction puts I at top

When A is reduced to R w/ rank n

Full col rank $R = \begin{bmatrix} I \\ 0 \end{bmatrix} = \begin{pmatrix} n \text{ by } m \text{ identity matrix} \\ m - n \text{ row of zeros} \end{pmatrix}$

No free cols or free variables

Key facts $r = n$ full ~~row~~ ^{col} rank

1. All cols of A are pivot cols
2. There are no free variables or special sols
3. The null space $N(A)$ has only zero vector $x = 0$
4. If $Ax = b$ has a sol \rightarrow then it has only 1 sol

5

Essentially A has 'ind. cols'
 $Ax = b$ is unique (if exists)

Complete Sol

full row rank means that not the last section

$Ax = b$ has one or ~~only~~ many sols

A short and wide ($m \leq n$) ← new

full row rank if $r = m$ "ind. rows"

Every row has a pivot and here is an example

$n = 3$ unknowns but only $m = 2$ eqs

Full row rank (yeah think of as eqn

$$x + y + z = 3$$

$$x + 2y - z = 4$$

$$\text{rank} = r = m = 2$$

two planes in xyz space

intersect in a line

- what elim will find

(6)

Particular sol will be 1 point on the line

Adding null space moves us along line

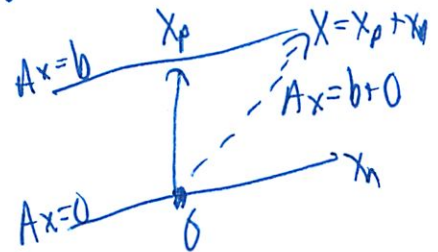
$X = X_p + X_n$ gives whole line of sols

$X_{\text{particular}} \rightarrow$ from d on RHS

↳ add dummy $x_3 = 0$

$X_{\text{special}} \rightarrow$ comes from 3rd col (the free col) of A

$$X = X_p + X_n = \begin{bmatrix} 2 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -3 \\ 1 \end{bmatrix}$$



Note: Any pt on line could have been chosen

↳ we chose $x_3 = 0$

The particular sol is not multiplied by a constant

So if $m < n$ then $Ax = b$ is underdetermined
(ie many sols)

So rows are linearly ind

So cols A^T ind

7

key facts $r=m$ full row rank

1. All rows have pivots and R has no 0 pivots
2. $Ax=b$ has a sol for every RHS b
3. The col space is whole space \mathbb{R}^m
4. There are $n-r = n-m$ special sols in null space of A

4 possibilities for linear eqn

$r=m$ $r=n$ Sq + invertible

$Ax=b \rightarrow 1 \text{ sol}$

$r=m$ $r < n$ Short + wide

$Ax=b \rightarrow \infty \text{ sols}$

$r < m$ $r=n$ Tall + thin

$Ax=b \rightarrow 0 \text{ or } 1 \text{ sol}$

$r < m$ $r < n$ No full rank

$Ax=b \rightarrow 0 \text{ or } \infty \text{ sols}$

Reduced R in same cat as A

For $Ax=d$ (and $Ax=b$) to be solvable, d must end in $m-r$ _{sols}

4 types

$R = [I]$

$[I \ F]$

~~$[I \ F]$~~

$\begin{bmatrix} I \\ 0 \end{bmatrix}$

$\begin{bmatrix} I & F \\ 0 & 0 \end{bmatrix}$

Their ranks

$r=m=n$

$r=m < n$

$r=n < m$

$r < m, r < n$

Ⓢ ↓ what exactly does this mean?

Case 1+2 → full row rank $r=m$

1+3 → full col rank $r=n$

4 → most general in theory

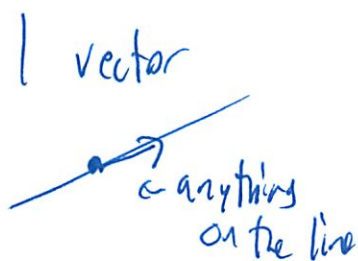
↳ rare in practice

Independence + Span = Basis / Dimension

↑ Last time Definitions

Ind → null space has only 0 vector

Span → every vector in the space (and all combos) spans the entire covered space



↑ will be a basis

basis → ~~both~~

Dimension → a #,

Smallest vector space → zero vector alone $\{0\}$
Chas $\dim = 0$ by convention

①

Today: 2 big facts

key pt # 1: all bases for a vector space have

- are all ind by def
- all span the space by def
- ~~must~~ the same # of vectors (the count) = dim
- takes 2 vectors to be basis for \mathbb{R}^2
 - not 1 ^{vectors} \rightarrow not line
 - not 3 vectors \rightarrow one of the vectors will be dep

Theorem
 v_1, v_2, v_3 in \mathbb{R}^2 are not ind

Since $A = \begin{bmatrix} v_1 & v_2 & v_3 \end{bmatrix}$ Reason
 pt into cols

So 2×3 matrix
 can't have 3 pivots
 at most 2 ind

Check their combos

- look at their null space
- whether

$$\begin{bmatrix} v_1 & v_2 & v_3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

- is there a sol besides 0

3

So can do elim

See pivot variables

Free variables

Can be set to 1

Get $x \neq 0$ in $N(A)$

So $\dim \mathbb{R}^n = n$

Since $\mathbb{R}^2 = 2$

$\mathbb{R}^3 = 3$

if $n > \mathbb{R}^n$

then do what we just did

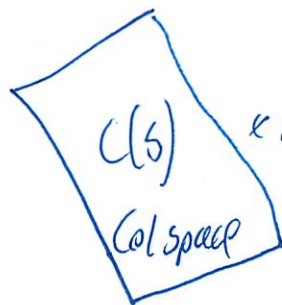
would show vectors are dep

The 2 most
imp facts
in LA

2. About the Col space and the row space

The big pic of Linear Algebra

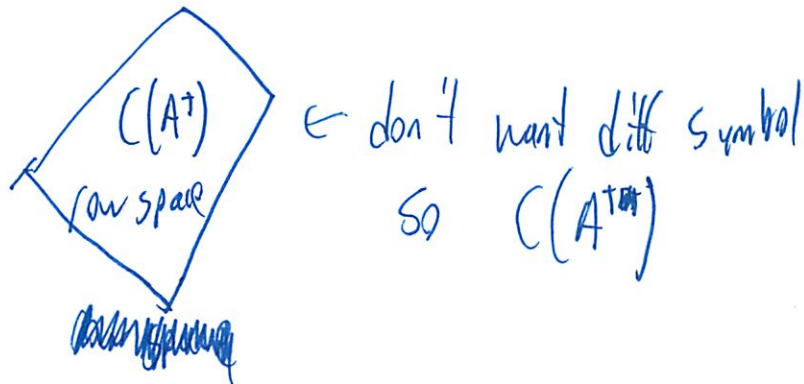
$m \times n$ matrix / rank r / $r \leq m, r \leq n$



← extends to ∞

← sits in larger space \mathbb{R}^m

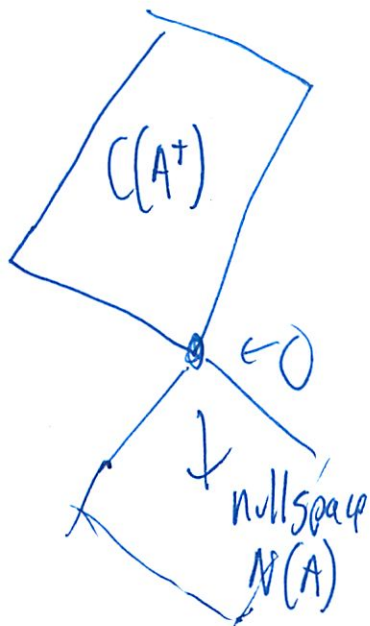
9) Row space = all combo of rows



So now rows are col vectors

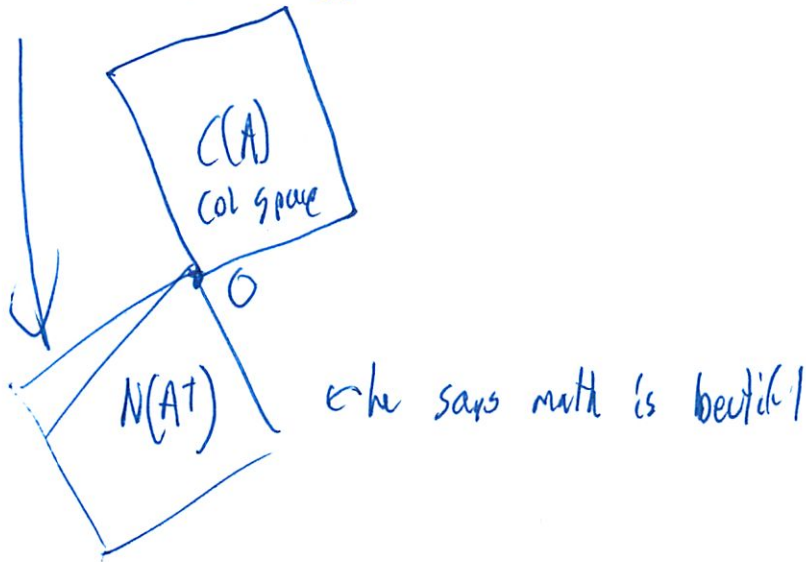
So keep vectors \rightarrow col vectors convention
in \mathbb{R}^n space

What other subspace is in \mathbb{R}^n



This pic on front of book
Need still 4th fund. space

So fourth fund. space



What do I ask about space

1. Basis

2. Dimension

dim of col space = r

- by identifying pivot cols - of A

- maybe not after elim

basis of null space?

Special sols

dim of null space?

$n - r$

6

2. $C(A)$ and $C(A^T)$ have the same dimension r ,
Col space Row space

These are the 2 key ideas linear algebra is built on

- Actual dim

- $C(A), C(A^T)$ have same dim

- diff spaces

- diff basis

- but same dim

- $\dim N(A^T) = m - r$

↑ since transpose

will be free

- square $n = m$

dim same

spaces not same

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 6 \end{bmatrix}$$

$$m = n = 2$$

$$r = 1$$

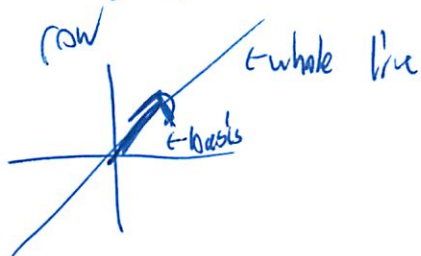
⑦

Describe the row space

- line

- 1D inside \mathbb{R}^2

- basis $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$



- null space

$$\begin{bmatrix} 1 & 2 \\ 3 & 6 \end{bmatrix} \begin{bmatrix} \\ \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

\uparrow
 $\begin{bmatrix} -2 \\ 1 \end{bmatrix}$

- That's a special sol



$N(A) \quad n-r=2-1=1$

90° angle!

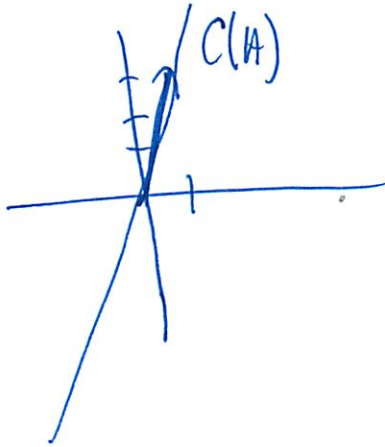
- even when 73 dim

can find angle w/ dot product

8

Other space: Col Space

$$A^T = \begin{bmatrix} 1 & 3 \\ 2 & 6 \end{bmatrix}$$



Now transpose of null space

(Some authors don't even put it in book)

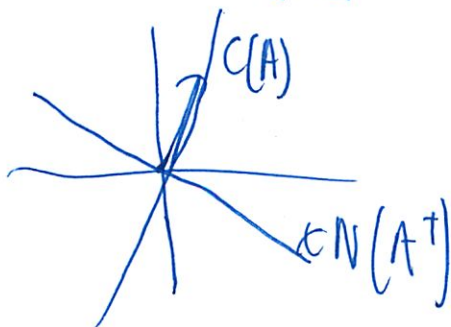
Next the: Networks

Kirchoff's Law

Most basic part of applied math)

$$A^T = \begin{bmatrix} 1 & 3 \\ 2 & 6 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -3 \\ 1 \end{bmatrix}$$



9

Essay on 18.06 website: The 4 Lines

- explains this
- and expands to eigenvalues

2. Why? Proof?

If 100×1000 matrix, would it still work?

~~Let~~ ^{MATLAB} $A = \text{rand}(100, 1000)$

Rank(A)

↳ most likely ans: 100

because its random

but it only 0 or 1?

Since rand gives $\begin{bmatrix} 0 & 1 \end{bmatrix}$

Proof:

$$A \xrightarrow{\text{elim}} R = \begin{bmatrix} I & F \\ 0 & 0 \end{bmatrix}$$

\downarrow size $r \times r$ \downarrow have pivots \downarrow free cols - no pivots

$$\dim C(R) = r \leftarrow \text{col space}$$

$$\dim C(R^+) = r \leftarrow \text{row space}$$

} 0 rows not going into basis

Row space is spanned by all the rows

(just means have enough even 0s)

(10)

(could you say rows of C are a basis for (missed))

No. Here the zero rows don't count

Rest of proof:

Show \dim did not change $A \rightarrow R$

12.06 OH

2/29

Going to 3PM OH instead

Q2e. If non row permutations

Def in this class don't fully determine

- like if go down till first non zero

- but not explicit like ~~it~~ ^{that} in textbook

would lead to diff RREF

Other TA: Unique

if have matrix A

null space A

then free variables are same as A 's

001

120

130

But ans is always same

* Book says final R is always the same

②

3.2 #20 special sol depends on 5th col

Other 4 are pivots

$$\text{Col } 1 + 3 + 5 = 0$$

$$\begin{pmatrix} 1 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

So trying to find which cols add up to 0

~~the~~ set free col to 1

read off which linear combo leads to 0

4 pivots \rightarrow lets us know $\langle \mathcal{N} \rangle$

$$\text{since dimension} = n - r$$

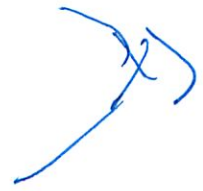
3.2 #23

~~Size of matrix~~

null space \rightarrow 3D

\downarrow

says matrix has 3 cols



3x3 matrix

Col space 3 components

\downarrow

matrix 3 rows

3

So

$$\begin{bmatrix} 1 & 0 & - \\ 1 & 3 & - \\ 5 & 1 & - \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

↑ solve for

Sheet 10

c) 2x2 example

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{matrix} c \\ c \end{matrix} \leftarrow \begin{matrix} \text{only} \\ \text{null space is } x=0 \end{matrix}$$

↔ invertible

$$\begin{bmatrix} 1 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} c \\ 0 \end{bmatrix}$$

So c does not change 0? No...

$$\text{So } = \begin{bmatrix} c \\ c \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

again does not change? No...

* remember order CD ≠ DC

Multiply identity by that

④ In some cases null space changes
In other cases it does not

Random Qv kernels

$$A \underbrace{B}_i x = \vec{0}$$

$$A y = 0$$

↑ ↑
invertable

so no kernel

$$y = 0$$

$$\text{So } Bx = 0$$

⊙

says x is in kernel of B
So x is in kernel of AB
if A invertable

$\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$ not invertable - can't kernel

$\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$ can be invertable - so matrix (invertable) = same null space

5

3.2 # 35 Is the null space the same

A = 4 components

B = 8 components

components = # cols

So null space not the same

rect matrices w/ rows < cols have null space

- So many possible sol to an eqn

Textbook gives algorithm for RREF

- Swap rows

- first 4 x 4

- Squ inv \rightarrow identity matrix

- then 2 horiz

is identity matrix twice

Same row ops

$$R = \begin{bmatrix} I & I \end{bmatrix}$$

6

So now find nullspace

$$[I \ I] \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \end{bmatrix}$$

but actually

$$\begin{array}{c}
 4 \\
 \left[\begin{array}{cc}
 \text{pivot} & \text{free} \\
 \text{pivot} & \text{free} \\
 \text{pivot} & \text{free} \\
 \text{pivot} & \text{free}
 \end{array} \right]_{8 \times 8}
 \end{array}
 \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}$$

4 special sols

$$\begin{bmatrix} 1 \\ \vdots \\ 1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} \vdots \\ 0 \\ 1 \\ 0 \end{bmatrix} + \dots \text{ 2 more}$$

$$\begin{bmatrix} 1 \\ -1 \\ 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} + \dots$$

Null space = all possible linear combos

①

So then add it up

$$x = \begin{bmatrix} y \\ -y \end{bmatrix} \quad \begin{array}{l} \text{if } y \text{ is } 4 \times 1 \text{ matrix} \\ \text{-any value for } y \end{array}$$

$$a \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

Get

$$\begin{pmatrix} -a \\ -b \\ -c \\ -d \\ a \\ b \\ c \\ d \end{pmatrix}$$

So components can be any real #

(8)

3.3 #28

One way to look at row ops

Take row w/ pivot

Do stuff till get 0s

Brings to RREF

$$\begin{bmatrix} 1 & 2 & & & \\ & & 1 & 3 & \\ & & & & \dots \end{bmatrix}$$

So take pivot \rightarrow till get 0s on the rows

So only pivots left

If allow col switches

So pivots in diagonal in beginning

$$\begin{bmatrix} 1 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & 1 & \\ & & & & \dots \end{bmatrix} \text{ elsewhere}$$

9

RAEF Unique

Unique bn purpose

The RREF tracks how cols are linear combos of each other

1 2 0 0

0 0 1 3

0 0 0 0



span of 1st span of 3rd



unique unique

So row ops don't change properties
So unique in the beginning

Terms

2/29

full row rank = if $r=m$ ind rows \leftarrow rows are linearly ind
full col rank = if $r=n$ \leftarrow all cols ind

3.5 Independence, Basis, Dimension

- about the true size of a subspace
- n cols in $m \times n$ matrix
- but true dimension ^{might} $\neq n$
- $\text{dim} = \#$ ind cols
 ? didn't we define this already?
- true dim of col space is rank r
- idea of ind applies to any vectors v_1, \dots, v_n in any vector space

Goal understand basis \rightarrow ind vectors that
span the space

* Every vector in the space is a unique *
 Combo of basis vectors

②

4 key ideas

1. Ind vectors \rightarrow no extra vectors
2. Spanning a space \rightarrow enough vectors to produce the rest
3. Basis for a space \rightarrow not too many or too few
4. Dimension of a space \rightarrow the # of a vectors in a basis

Linearly ind

(unconventional def) \downarrow

The cols of A are lin ind when ~~only~~
so) ~~to~~ $Ax = 0$ is $x = 0$.

No other combos of Ax of the cols
gives the zero vector.

\uparrow when null space is only 0 vector
(ie when ~~ind~~)
invertible

(3)

So 3 vector example in \mathbb{R}^3

1. If 3 vectors are not on same plane \rightarrow ind



No combo of v_1, v_2, v_3 give 0 except

2. If are in same plane \rightarrow they are dep



So lin ind iff only zero vector is $0v_1 + \dots + 0v_n$

* Must say seq of vectors not matrix

Remember when $\mathbb{R}^n \subset$ is # of components of vector (which is # of rows $[$)

But what combo of vectors give 0?

$\begin{bmatrix} 1 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ ind

$\begin{bmatrix} 1 \\ 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ ind

$\begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} -1 \\ 1 \end{bmatrix}$ dep

$\begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ dep b/c of 0 vector

4

dep exactly when there is a nonzero vector in nullspace
↳ saw before

3 vectors in \mathbb{R}^2 can't be ind

- yeah ~~dim~~ not all in diff dir??

- the matrix A w/ 3 col must have a free
variable and a special sol $Ax=0$

- some combo will produce 3rd vector

But



$\leftarrow \mathbb{R}^2$

2 sep

? but I guess one can
be linear combo of 3rd

(think matrix addition)

3 vectors in \mathbb{R}^3

if one is a multiple of another one
these vectors are dep

But complete test involves all 3 vectors at once

Try to solve $Ax=0$

5

$$\begin{bmatrix} 1 & 0 & 3 \\ 2 & 1 & 5 \\ 1 & 0 & 3 \end{bmatrix} \begin{bmatrix} -3 \\ 1 \\ 1 \end{bmatrix} \text{ is}$$

$$-3 \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} + 1 \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + 1 \begin{bmatrix} 3 \\ 5 \\ 3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

⊗ so another sol $\begin{bmatrix} -3 \\ 1 \\ 1 \end{bmatrix}$

$$r = 2$$

ind means full col rank $r = n = 3$

↳ that means rows are also dep

(did we talk about this before?)

For sq matrix dep cols \Rightarrow dep rows

Can use elim to find sol to $Ax = 0$

Full col rank Cols A are ind when rank $r = n$

There are n pivots and no free variables

Only $x = 0$ in the nullspace

Any set of n vectors in \mathbb{R}^m must be lin
dep if $n > m$

6

Vectors that Span a Subspace

1st subspace in book \rightarrow Col space

Starting w/ cols v_1, \dots, v_n space filled out w/

$$x_1 v_1 + \dots + x_n v_n$$

Col space consists of all combos Ax of the cols

\nearrow
Spanned

*A set of vectors span a space if their linear combos fills the space

- seems so obvious - but complex usage!

[Cols of a matrix span its Col space
- They might be dependent

Examples $v_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ $v_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ span full 2D space \mathbb{R}^2
Since can make any matrix combo of this

$v_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ $v_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ $v_3 = \begin{bmatrix} 4 \\ 7 \end{bmatrix}$ also spans
(but unneeded)

⑦

$w = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ $w_2 = \begin{bmatrix} -1 \\ -1 \end{bmatrix}$ only spans a line
↑ since that is duplicate

Think of 2 vectors coming from $\begin{pmatrix} 0 \\ 0 \end{pmatrix}$ in 3D space
generally they span a plane w/ linear combo

(So how is all this relevant again? to solving eqn)

Cols span the col space

New subspace: combo of rows produce the "row space"

Row space of a matrix is the subspace of \mathbb{R}^n
spanned by the rows.
 $\mathbb{R}^n = C(A^T)$

rows of $m \times n$ matrix have n components

↑ $m \begin{bmatrix} n \\ \end{bmatrix}$

are vectors in \mathbb{R}^n — or would be if written
as col vectors ↙ before it was \mathbb{R}^m

Basis for Vector Space

Two vectors can't span all of \mathbb{R}^3 - even if ind
(makes ~~space~~ sense)

We want enough ind vectors to span the
space and not more

* A basis is just right *

A basis for a vector space is a set
of vectors w/ 2 properties:
- basis vectors are lin ind and they
span the space

* Combo of properties fund. to linear algebra

Every vector v in the space is a combo
of the basis vectors (just enough and not more)

~~The~~ The combo that produces v is unique
b/c basis vectors are ind

④

* There is one and only way to write v as a combo of the basis vectors *

Standard basis for \mathbb{R}^n is $n \times n$ identity matrix

May find other bases

Basis is not unique

↳ But vectors are an ~~exact~~ unique combo of the basis

* The cols of every invertible $n \times n$ matrix gives a basis for \mathbb{R}^n

Invertible

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$

Only sol $Ax=0$

$$\text{is } x = A^{-1}0 = 0$$

Cols are ind

Span whole space - every b is a combo of the cols

Singular

$$B = \begin{bmatrix} 1 & 0 & 1 \\ 1 & 1 & 2 \\ 1 & 1 & 2 \end{bmatrix}$$

(10)

* The vectors v_1, \dots, v_n are a basis for \mathbb{R}^n

exactly when they are the cols of an $n \times n$ invertible matrix.

Thus \mathbb{R}^n has ∞ many diff bases

When cols are dep - only keep pivot col
- these are ind + span col space
basis for col space

So is pivot rows of echelon form A

Don't really get point of next section

bases $A \neq$ bases A ?

row space was the same

∞ many bases to choose from

$$A = \begin{bmatrix} 2 & 4 \\ 3 & a \end{bmatrix} \quad R = \begin{bmatrix} 1 & 2 \\ 0 & 0 \end{bmatrix}$$

Basis for col space

$$\begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

Basis for row space

$$\begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

more about
in next chaps

(11)

How do you find a basis for the space they span?
Given 5 vectors in \mathbb{R}^7

1st \rightarrow Make them rows of A , elim, find non zero rows of R

Alt \rightarrow Put vectors as col, Elim, use col basis

All bases for vectors contain the same # of vectors

Dimension of a Vector Space

Many choices for basis vectors, but # of basis vectors does not change

If v_1, \dots, v_m and w_1, \dots, w_n are both bases for the same vector space $\rightarrow m=n$

Dim of \mathbb{R}^n space is n

* dimension = # of vectors in every basis

(12)

Note terms

Not → the rank of a space
→ dim of a basis
→ basis of a matrix

Instead → dim col space
→ rank of a matrix

18.06 Spring 2012 – Problem Set 3

This problem set is due Thursday, March 1st, 2012 at 4pm (hand in to Room 2-106). The textbook problems are out of the 4th edition. For computational problems, please include a printout of the code with the problem set (for MATLAB in particular, `diary('filename')` will start a transcript session, `diary off` will end one.)

Every problem is worth 10 points.

1. Without asking anyone for help, write down an accurate definition of what it means for a matrix to be in reduced row echelon form (RREF).
2. TRUE or FALSE? (No need for explanation):
 - (a) Every upper-triangular matrix is in reduced row echelon form?
 - (b) Every lower-triangular matrix is in reduced row echelon form?
 - (c) Every permutation matrix is in reduced row echelon form?
 - (d) The following matrix is in reduced row echelon form?

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 2 \end{bmatrix}.$$

- (e) The reduced row echelon form of A is unique?
 - (f) The full solution set of $Ax = b$, where A is $m \times n$ and $b \in \mathbb{R}^m$, is always a vector subspace of \mathbb{R}^n ?
 - (g) The difference $\mathbf{a} = \mathbf{x}_1 - \mathbf{x}_2$, between any two solutions \mathbf{x}_1 and \mathbf{x}_2 to $A\mathbf{x} = \mathbf{b}$, is a vector that belongs to the null space $N(A)$? (Apply the rule $A(\mathbf{x} + \lambda\mathbf{y}) = A\mathbf{x} + \lambda A\mathbf{y}$ to $A(\mathbf{x}_1 - \mathbf{x}_2)$ to answer the question).
3. Do Problems 20 & 23 from Section 3.2.
 4. Do Problem 35 from Section 3.2.
 5. Do Problems 3 & 8 from Section 3.3.
 6. Do Problems 17 & 28 from Section 3.3.
 7. Do Problems 5 & 16 from Section 3.4.
 8. Do Problems 24 & 33 from Section 3.4.
 9. Do Problem 9 from Section 3.5.
(See Problem 10 on next page!)

10. In this exercise, we try MATLAB's function `null(A)` for finding a basis (i.e. a minimal set of spanning vectors = a maximal set of independent vectors) for the null space of a matrix. We also try `rref(A)` for finding the reduced row echelon form.

$$B = \begin{bmatrix} 1 & 0 & 0 & 0; \\ 0 & 0 & 1 & 0; \\ 0 & 0 & 0 & 1; \\ 0 & 1 & 0 & 0 \end{bmatrix};$$

$$C = \begin{bmatrix} 1 & 2 & 1 & -2; \\ 0 & 0 & 1 & 5; \\ 0 & 0 & 0 & 0; \\ 0 & 0 & 0 & 0 \end{bmatrix};$$

$$D = \begin{bmatrix} 1 & 2 & 0 & 1; \\ 0 & 2 & 2 & 1; \\ 0 & 0 & 3 & 3; \\ 1 & 0 & 0 & 4 \end{bmatrix};$$

- (a) Using `null()`, find a basis of each of $N(B)$, $N(C)$ and $N(D)$ (the column vectors in the matrix MATLAB outputs are the basis vectors). Same for $N(BC)$ and $N(DC)$.
- (b) Figure out whether $N(C)$ and $N(DC)$ are the same subspaces of \mathbb{R}^4 , as follows:
 → MATLAB can easily perform this, if we make use of the following two facts, for V and W subspaces of \mathbb{R}^n with given collections of vectors used for spanning them, respectively $\mathbf{v}_1, \dots, \mathbf{v}_k$ spanning V and $\mathbf{w}_1, \dots, \mathbf{w}_l$ spanning W .

Fact 1: A vector $\mathbf{b} \in \mathbb{R}^4$ belongs to V if and only if the system $A\mathbf{x} = \mathbf{b}$ has at least one solution, where $A = [\mathbf{v}_1 \ \mathbf{v}_2 \ \dots \ \mathbf{v}_k]$ is the matrix which as columns has a collection of vectors we use to span V .

Example (2×2): In MATLAB we create the augmented matrix $[A|\mathbf{b}]$ and use the command `rref`.

$$A = \begin{bmatrix} 1 & 2; \\ -1 & -2 \end{bmatrix};$$

$$\mathbf{b} = \begin{bmatrix} 1; \\ 1 \end{bmatrix};$$

`>> A_aug_b = [A b]`

$$A_aug_b = \begin{array}{ccc|c} 1 & 2 & & 1 \\ -1 & -2 & & 1 \end{array}$$

Correction $A_{\text{aug}} - \mathbf{b}$

```
>> rref(A_aug)
```

```
ans =
```

```
    1    2 | 0
    0    0 | 1
```

(Note: The augmentation bars in the output will not show in MATLAB).

Notice the zero row that has a non-zero entry to the right of the bar: This system $A\mathbf{x} = \mathbf{b}$ has no solution. Hence, $\mathbf{b} = [1, 1]^T$ is not in the subspace spanned by the columns of A .

Fact 2: Two subspaces are the same, $V = W$, if and only if:

- i. Vectors spanning V lie in W , that is $\mathbf{v}_1, \dots, \mathbf{v}_k \in W$ (so $V \subseteq W$), and
- ii. Vectors spanning W lie in V , that is $\mathbf{w}_1, \dots, \mathbf{w}_k \in V$ (so $W \subseteq V$).

Example: Referring to the previous example, the subspace V spanned by the vectors \mathbf{b} and $[0, 1]^T$ cannot be the same as the subspace W spanned by the columns of A (since we saw $\mathbf{b} \notin W$).

Now, for using Fact 1 & Fact 2 in MATLAB to determine if $N(C)$ and $N(DC)$ are in fact the same, you will need the ":" option:

```
>> A(:,2) %Example: Gives you the 2nd column from matrix A
```

Then proceed as in the examples, checking each basis vector from one space for membership of the other space.

- (c) Which property of the square matrix D explains the result of your comparison of $N(C)$ and $N(DC)$? State this as a general rule, and put a box around it. Apply your rule to explain why $N(DC)$ and $N(BC)$ are the same subspace.
- (d) Is $N(CB)$ the same as $N(C)$? Either use the method from (b) again (you can do it all at once using `rref([null(CB) null(C)])`, if you carefully read off the result!), or simply try applying CB to the basis vectors you found for $N(C)$, and vice versa.

1. RREF

9/10 Upper triangular U

- w/
1. put 0 zeros above the pivots (eliminate upwards)
 2. ones in the pivots (divide whole row by pivot)

So zeros above pivot and below
+ in echelon form

If $A = \text{invertable} \rightarrow R = I$ identity

Easy to read special sols off

2. T or F

8/10

a) No! No! No! ☹

b) ||

c) ~~Yes~~ - is just 1s and 0s. Only 1 one per col

but must be upper triangular so actually (No)

d) (No) - since the 2

e) ~~True~~ ↓

(16)

So it says this in the book,

The RREF will be unique - always gets to same outcome (True)

This makes sense - the RREF has all the "entropy" removed and it can't be simplified further

②

f) Full sol set $Ax = b$

$$A = m \times n$$

$\left. \begin{matrix} m \text{ rows} \\ n \text{ cols} \end{matrix} \right\}$

cols have m components

So cols belong to $\mathbb{R}^m \leftarrow$ col space

When b is in col space - is a combo of cols

So I would say False - \mathbb{R}^m instead

? Or do we not use col space here?

g) $a = x_1 - x_2$ is a vector in the subspace $N(A)$

So null space only if $b = 0$

So normally difference is a linear combo

But

So False

X

(3)

3. 3.2 #20 Suppose col $1 + 3 + 5 = 0$ in a 4×5 matrix w/ 4 pivots.

Which col is sure to have no pivot?
Special sol
Null space

$$4 \begin{bmatrix} 5 \\ \\ \\ \end{bmatrix}$$

pivots = 4 = rank
So 1 free col

Nullspace = All combos of special sols

This is

special + special = complete sol
 $Ax=0$

So solve $Ux=0$

Or since we know 3, 5 together can off set
then things are lin dep

4

Ans Col 5 has no pivot since can be of earlier cols

as earlier kinda

free variable?

Then w/ pivots in 4 other cols ~~— ahh but knew that only 1 ind, since 4~~
pivot cols

$$s = \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \\ 1 \end{bmatrix}$$

← How did they get this?

Null space contains all multiples of this vector s

↳ a line in \mathbb{R}^5

↳ as expected

But how did they get s ?

Ah so col 1 + 3 + 5 = 0

So s is take 1 of each col to = 0

Clever — need to think that way...

* Trying to find which cols add up to 0

see free cols to 1

read off which linear combo leads to

which they directly told us!

5.

3.2 #23 Construct a matrix

$$\begin{bmatrix} 1 & 0 \\ 1 & 3 \\ 5 & 1 \end{bmatrix}$$

Col space

But null space

null space $\begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}$

So have special sols = this
Or include these

But how to get there?

add a row to A

We know null space is 3D

↓

So matrix has 3 col

Col space has 3 components

↳ Each col has 3 items

↓

matrix has 3 rows

} 3 x 3 matrix

5b

So basically
$$\begin{bmatrix} 1 & 0 & - \\ 1 & 3 & - \\ 5 & 1 & - \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

Solve for

$$1 \cdot 1 + 0 \cdot 1 + _ \cdot 2 = 0$$

$$+1 + 2x_1 = 0$$

$$2x_1 = -1$$

$$x_1 = -\frac{1}{2}$$

$$1 \cdot 1 + 3 \cdot 1 + _ \cdot 2 = 0$$

$$2x_2 = -4$$

$$x_2 = -\frac{1}{2}$$

$$5 \cdot 1 + 1 \cdot 1 + 2x_3 = 0$$

$$2x_3 = -6$$

$$x_3 = -\frac{1}{3}$$

$$\begin{bmatrix} -\frac{1}{2} \\ -\frac{1}{2} \\ -\frac{1}{3} \end{bmatrix} \quad \checkmark$$

(6)

3.2 #35 If A is a 4×4 invertible, describe all vectors in the nullspace of the 4×8 matrix $B = [A \ A]$

~~Key here \rightarrow invertible?
But the cols would be similar to two cols already found - so the new ones would be linear multiples of, so null space does not change? ans seems too simple~~

Ans Contains all vectors $x = \begin{bmatrix} y \\ -y \end{bmatrix}$ for y in \mathbb{R}^4
What does this tell us?

$A = 4$ components

$B = 8$ components

components = # cols

So null space is not the same

(6b)

Rect matrices w/ rows < cols have null space
— so many possible sol to an eq'n

So do RREF

The first 4×4 will just be identity
— since A invertible
 $R = I$

Then 2 horizontally since we do the same row ops

$$R = [I \ I]$$

Then basically do

$$[I \ I] \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

but w/ proper scale

$$4 \left[\begin{array}{cc} \begin{matrix} \uparrow \\ \uparrow \\ \uparrow \\ \uparrow \\ \uparrow \\ \uparrow \\ \uparrow \\ \uparrow \end{matrix} & \begin{matrix} \uparrow \\ \uparrow \\ \uparrow \\ \uparrow \end{matrix} \end{array} \right] \begin{bmatrix} \uparrow \\ \uparrow \\ \uparrow \\ \uparrow \\ \uparrow \\ \uparrow \\ \uparrow \\ \uparrow \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

pivot free

(60)

So 4 special sol

10/10

$$\begin{bmatrix} - \\ - \\ - \\ - \\ 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} - \\ - \\ - \\ - \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} + \dots + 2 \text{ more}$$

7 free var

$$\begin{bmatrix} - \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} + \dots$$

Null space = all possible linear combos

$$a \begin{bmatrix} - \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} + b \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} + c \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} + d \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} -a \\ -b \\ -c \\ a \\ b \\ c \\ d \end{bmatrix}$$

So components can be any real #s

$$\begin{bmatrix} -y \\ y \end{bmatrix}$$

7.

3.3 #3 Find reduced R for each of the blanks

8/10

$$A = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 3 \\ 2 & 4 & 6 \end{bmatrix} \quad B = [A \ A] \quad C = \begin{bmatrix} A & A \\ A & 0 \end{bmatrix}$$

So finally a basic, practice question

First normal elim

Row switch

↳ it does exchange rows, what was that eek thing?
on last P-set

$$\begin{bmatrix} 2 & 4 & 6 \\ 0 & 0 & 3 \\ 0 & 0 & 0 \end{bmatrix} \leftarrow \text{still not perfect}$$

~~$d = \frac{0}{2}$~~ So this is U

↳ lets do 2 pivots = rank

$$U = \begin{bmatrix} \textcircled{2} & 4 & 6 \\ 0 & 0 & 0 \\ 0 & 0 & \textcircled{3} \end{bmatrix}$$

?
n
?
 Pivot free pivot
 z-call

Now RREF

1. Zeros above the pivots by elim ?

2. Produce ones in the pivots, by dividing the whole row by its pivots.

8

So get rid of the 6

$$\text{row 1} \leftarrow \text{row 1} - 2 \text{ row 3}$$

$$\begin{bmatrix} 2 & 4 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 3 \end{bmatrix}$$

Make pivots 1 by multiplying rows

$$\text{row 1} \leftarrow \text{row 1} \cdot \frac{1}{2}$$

$$\text{row 3} \leftarrow \text{row 3} \cdot \frac{1}{3}$$

$$R_A = \begin{bmatrix} 1 & 2 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Matches book I believe
 $\begin{bmatrix} 1 & 2 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}$ ✓

b) Now

$$B = [A \ A]$$

$$= \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 3 & 0 & 0 & 3 \\ 2 & 4 & 6 & 2 & 4 & 6 \end{bmatrix}$$

Now all repeat
all free

but how to represent it
will steps ya do same

-same pivots

So ends up same ✓

$$R_B = [R_A \ R_A] \quad \text{①}$$

9

9) $C = \begin{bmatrix} A & A \\ A & 0 \end{bmatrix}$ ← so what does this do

$$= \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 3 & 0 & 0 & 3 \\ 2 & 4 & 6 & 2 & 4 & 6 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 3 & 0 & 0 & 0 \\ 2 & 4 & 6 & 0 & 0 & 0 \end{bmatrix}$$

now this col is not a multiple of previous col - so different!

So swap (permutate) rows

$$\begin{bmatrix} 2 & 4 & 6 & 2 & 4 & 6 \\ 2 & 0 & 6 & 0 & 0 & 0 \\ 0 & 0 & 3 & 0 & 0 & 3 \\ 0 & 0 & 3 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

↑ free
actually duplicate free

still 2 pivot cols → rank = 2

(10)

$$L_{21} = \frac{2}{2} = 1$$

$$\begin{bmatrix} 2 & 4 & 6 & 2 & 4 & 6 \\ 0 & 0 & 0 & -2 & -4 & -6 \\ 0 & 0 & 3 & 0 & 0 & 3 \\ 0 & 0 & 3 & 0 & 0 & 0 \end{bmatrix}$$

That's how row falls out

But how does REF change?

$$\begin{bmatrix} 1 & 0 & & & \\ & 0 & & & \\ & 0 & 1 & & \\ & & & & \\ & & & & \end{bmatrix}$$

Same

Book $R_c = \begin{bmatrix} R_A & 0 \\ 0 & R_A \end{bmatrix}$ ✓

How come aren't those rows 0

well lie above of negative rows

Ohh that's why an earlier ans was

$$\begin{bmatrix} F \\ -F \end{bmatrix} ;$$

61

3.3 # 8 Fill out these matrices so they have rank = 1

$$A = \begin{bmatrix} 1 & 2 & 4 \\ 2 & 4 & 8 \end{bmatrix} \quad B = \begin{bmatrix} 1 & 9 \\ 2 & 6 & -3 \end{bmatrix} \quad M = \begin{bmatrix} a & b \\ c & \end{bmatrix}$$

rank 1 = only 1 pivot col
each ind

$$A = \begin{bmatrix} 1 & 2 & 4 \\ 2 & 4 & 8 \end{bmatrix} \quad \checkmark$$

$$B = \begin{bmatrix} 3 & 9 & -9/2 \\ 1 & 3 & -3/2 \\ 2 & 6 & -3 \end{bmatrix} \quad \checkmark$$

$$2 \cdot 1 = -3$$

$$2 = -\frac{3}{2}$$

$$2 \cdot -\frac{3}{2} = -3$$

$$3 \cdot -\frac{3}{2} = -\frac{9}{2}$$

$$M = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

hmm can't be 0, or ^{vald} row swap

then say $a = eb$
 $c = ed$

a, c are already fixed, though.
 $e = \text{constant}$

cheap, but legal!

-2

(2)

3.3 # 17 Suppose col j of B is combo of previous combo

9/10

Show that col j of AB is same combo of AB

$$\text{So } B = \begin{bmatrix} \\ \\ \end{bmatrix}$$

\sim \uparrow col j
linear combo of

Then AB can not have new pivot cols so $\text{rank}(AB) \leq \text{rank}(B)$

I think I get it - but don't get why
So matrix multiplication

$$\begin{bmatrix} a & b \end{bmatrix} \begin{bmatrix} c \\ d \end{bmatrix} = \begin{bmatrix} ac + bd \end{bmatrix}$$

\uparrow can be any A \uparrow col j \uparrow linear combo of B col j

Should do this in full generality: $n \times n$ instead of 2×2

But more complex

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} c & e \\ d & f \end{bmatrix} = \begin{bmatrix} ac + bd & ae + bf \\ cc + dd & ce + df \end{bmatrix}$$

\uparrow col j \uparrow still linear combo col j

13

I don't think this is sufficient to prove...

But now AB can not have new pivot cols

$$\text{So } \text{rank}(AB) \leq \text{rank}(B)$$

1) Since, as shown, each rank item is preserved

b) Find A_1 and A_2 so that $\text{rank}(A_1 B) = 1$
 $\text{rank}(A_2 B) = 0$

$$\text{for } B = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$$

$$\text{So } \begin{matrix} A_1 & B \\ \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} & \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \end{matrix} = \text{rank } 1 \begin{matrix} \begin{matrix} \uparrow \text{pivot} & \downarrow \text{free} \\ \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \end{matrix} \end{matrix} \quad \checkmark$$

$$\begin{matrix} A_2 & B \\ \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} & \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \end{matrix} = \text{rank } 0 \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

PRREF, I believe

c_1 seems too simple

14.

3.3#28 Suppose you allow elementary col operations on A as well as ele. row ops (which get to R). What is the "row + col reduced form" for an $m \times n$ matrix of rank r?

What is the col reduced form of something?

~~Ans Always $\begin{bmatrix} I & 0 \\ 0 & 0 \end{bmatrix}$
I is r by r~~

So RREF shows row reduced form

- fill 0s on the rows
- Only pivots left on the rows

So can do same idea w/ col rows

But then will be left w/ only the pivots

in diagonal form
 $\begin{matrix} 1 & & & & & \\ & 1 & & & & \\ & & 1 & & & \\ & & & 1 & & \\ 0 & 0 & 0 & 0 & & \end{matrix}$
 Os at the edges ✓

15

3.4 #5 Under what condition is system solvable

3/10

Find all sol where condition holds

$$\left[\begin{array}{ccc|c} 1 & 2 & -2 & b_1 \\ 2 & 5 & -4 & b_2 \\ 4 & 9 & -8 & b_3 \end{array} \right]$$

So what is the rank of this?

m = 3

n = 3

Use table

So r < m r < n No full rank

Ax = b → 0 or ∞ sols

So when is this solvable?

$$R = \begin{bmatrix} I & F \\ 0 & 0 \end{bmatrix}$$

When last m-r rows reduce to 0=0 ✓

3-1 = 1 eqn

4x + 9y - 8z = b3

So all sol where b3 = 0

But the matrix is not in RREF

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I guess set free col to 1

$$4x + 9y - 8 = 0$$

$$4x + 9y = 8$$

i need to solve matrix more yes...

well prob just asks which sols

Previous ans sufficient?

Or actually solve?

- can't w/ other bs

(-5)

I think you should look at the model sol'n and see how they write it up... while I see exactly what you're thinking, some of what you write isn't really relevant to the pset!

(17)

About full rank matrices $r=m$ or $r=n$

3.4 # (6) The largest possible rank of a 3×5 matrix is 3

So largest is full row rank

$$r = m = 3$$

(since most constrained)

Then there pivot in every row of U and A

The sol to

$$\begin{aligned} r &= 3 \\ n &= 5 \\ m &= 3 \end{aligned}$$

$$m_r = r \quad r < n \quad \text{short + wide}$$

$$A x = b \rightarrow \infty \text{ sols}$$

$$[I \ F]$$

So sol is always exists

not is unique

Col space of A is whole space \mathbb{R}^m

all of the combos of the col

An example is $A = \begin{bmatrix} 1 & 1 & 2 & 3 \\ & & & \\ & & & \\ & & & 1 \end{bmatrix}$

Does that have a Col-by story

18

3.4 #24 Give an example of matrices A for which the # of sols to $Ax = b$ is $\frac{9}{10}$

a) 0 or 1 depending

(read off chart)

$r < m$ $r = n$ tall + thin

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} \quad \checkmark$$

b) ∞ regardless of b

$r = m$ $r < n$ short + wide

$$\begin{bmatrix} 1 & 0 & 0 & 2 & 3 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad \checkmark$$

c) 0 or ∞

$r < m$ $r < n$ No full rank

$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & 0 & 0 \end{bmatrix} \quad \checkmark$$

d) 1 regardless of b

$r = m$ $r = n$ square + invertible

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad \checkmark$$

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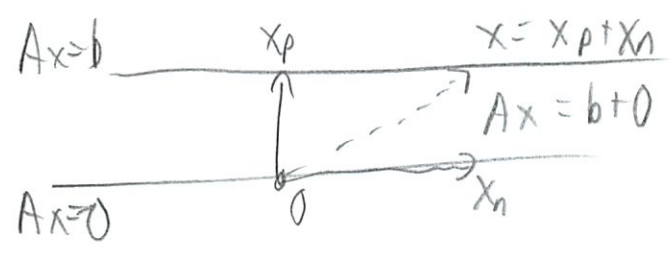
3.4 # 33 The complete sol to $Ax = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$ is $x = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + c \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ Find A

Grcc, I don't like work backwards qu \wedge

So one x_p and many x_n
any multiple of s

So this is full rank rank

$m < n \rightarrow Ax = b$ underdetermined



short + wide
more unknowns than eqns

So $d = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$

So 0,1 is 3rd col of A $\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$

$$\left[\begin{array}{ccc|c} \dots & \dots & 0 & 1 \\ \dots & \dots & 1 & 0 \\ \dots & \dots & 0 & 0 \end{array} \right]$$

r_1 r_2

(20)

Then the other cols are pivots

One will be a repeat

Oh told us b

So ... can we say

$$\left[\begin{array}{ccc|c} 1 & 0 & 0 & b \\ 0 & 1 & 0 & d \end{array} \right]$$

Reverse elim $E_{32}^{-1} E_{21}^{-1}$

$$\left[\begin{array}{c} 1 \\ 3 \end{array} \right]$$

Can we do this w/ just this info
We don't know pivots

?

So what's the matrix?
(-1)

(21)

3.5 #9 Suppose v_1, v_2, v_3, v_4 are vectors in \mathbb{R}^3

10/10 a) 4 vectors are dep since:

Only \mathbb{R}^3 space. One must repeat

pg 170
 $n=4$ vectors
 $m=3$

$4 > 3 \rightarrow$ lin dep ✓

b) Two vectors v_1, v_2 will be dep if.

One was a multiple of the other

$$\begin{bmatrix} a \\ b \end{bmatrix} = c \begin{bmatrix} a \\ b \end{bmatrix}$$

c is any constant ✓

it's easy \Downarrow

c) Vectors $v_1, \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ dep because:

You can always multiply v_1 times 0

$$0v_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

(22)

10. Matlab

2/10 Null = finding basis

$N(B)$ = empty matrix 4 by 0

$$N(C) = \begin{bmatrix} 0 & .92 \\ .15659 & -.31 \\ -.8085 & -.21 \\ .1617 & .04 \end{bmatrix}$$

$N(D)$ = empty matrix 4 by 0

$$N(BC) = \begin{bmatrix} 0 & -.92 \\ .15659 & .31 \\ -.8085 & .21 \\ .1617 & -.04 \end{bmatrix}$$

? ?
same -1 before

$$N(CD) = \begin{bmatrix} 0 & -.97 \\ .176 & -.05 \\ -.163 & -.03 \\ .108 & .21 \end{bmatrix}$$

$$N(DC) = \begin{bmatrix} -.03 & .92 \\ -.55 & -.33 \\ .81 & -.18 \\ -.16 & .03 \end{bmatrix}$$

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b) Figure out whether $N(C)$ and $N(DC)$ are same subspace

Fact 1 from 3.5 book

$$\text{Ans} = \left(\begin{array}{cc|c} 1 & 2 & 0 \\ 0 & 0 & 1 \end{array} \right)$$

what is your conclusion?

c) What property of sq matrix D explains this

Remember order $CD \neq DC$

Sometimes $\begin{pmatrix} + & - \\ - & + \end{pmatrix}$ does not change \times

29. $\text{ref}([\text{null}(C \cdot B) \quad \text{null}(C)])$

d) $\begin{bmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix} = I_4$

Yeah - identity vector does not change it...

What?
Be more precise
when you're
writing up solutions!

```
>> B=[1 0 0 0; 0 0 1 0; 0 0 0 1; 0 1 0 0]
```

```
B =
```

```
    1    0    0    0
    0    0    1    0
    0    0    0    1
    0    1    0    0
```

```
>> C=[1 2 1 -2; 0 0 1 5; 0 0 0 0; 0 0 0 0]
```

```
C =
```

```
    1    2    1   -2
    0    0    1    5
    0    0    0    0
    0    0    0    0
```

```
>> D = [1 2 0 1; 0 2 2 1; 0 0 3 3; 1 0 0 4]
```

```
D =
```

```
    1    2    0    1
    0    2    2    1
    0    0    3    3
    1    0    0    4
```

```
>> null(B)
```

```
ans =
```

```
Empty matrix: 4-by-0
```

```
>> null(C)
```

```
ans =
```

```
    0    0.9245
 0.5659 -0.3142
-0.8085 -0.2115
 0.1617  0.0423
```

```
>> null(D)
```

```
ans =
```

```
Empty matrix: 4-by-0
```

```
>> null(B*C)
```

```
ans =
```

```

    0   -0.9245
    0.5659   0.3142
   -0.8085   0.2115
    0.1617  -0.0423

```

```
>> null(C*D)
```

```
ans =
```

```

    0   -0.9744
    0.7682  -0.0511
   -0.6348  -0.0336
    0.0828   0.2162

```

```
>> null(D*C)
```

```
ans =
```

```

  -0.0331   0.9239
  -0.5543  -0.3343
   0.8155  -0.1824
  -0.1631   0.0365

```

```
>> A = [1 2; -1 -2]
```

```
A =
```

```

    1    2
   -1   -2

```

```
>> b = [1; 1]
```

```
b =
```

```

    1
    1

```

```
>> A_aug_b = [A b]
```

```
A_aug_b =
```

```

    1    2    1
   -1   -2    1

```

```
>> rref(A_aug_b)
```

```
ans =
```

```

    1    2    0
    0    0    1

```



```
>> rref([null(C*B) null(C)])
```

```
ans =
```

```
1 0 0 0
0 1 0 0
0 0 1 0
0 0 0 1
```

Solutions

18.06 Spring 2012 – Problem Set 3

This problem set is due Thursday, March 1, 2012 at 4pm (hand in to Room 2-106). The textbook problems are out of the 4th edition. For computational problems, please include a printout of the code with the problem set (for MATLAB in particular, `diary('filename')` will start a transcript session, `diary off` will end one.)

1. Without asking anyone for help, write down an accurate definition of what it means for a matrix to be in reduced row echelon form (RREF).

Solution. $m \times n$ matrix R is in RREF means

- (a) R is in echelon form.
- (b) Every pivot is 1.
- (c) Columns with a pivot have no other nonzero entry.

□

2. TRUE or FALSE? (No need for explanation):

- (a) Every upper-triangular matrix is in reduced row echelon form?
- (b) Every lower-triangular matrix is in reduced row echelon form?
- (c) Every permutation matrix is in reduced row echelon form?
- (d) The following matrix is in reduced row echelon form?

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 2 \end{bmatrix}.$$

- (e) The reduced row echelon form of A is unique?
- (f) The full solution set of $Ax = b$, where A is $m \times n$ and $b \in \mathbb{R}^m$, is always a vector subspace of \mathbb{R}^n ?
- (g) The difference $\mathbf{a} = \mathbf{x}_1 - \mathbf{x}_2$, between any two solutions \mathbf{x}_1 and \mathbf{x}_2 to $A\mathbf{x} = \mathbf{b}$, is a vector that belongs to the null space $N(A)$? (Apply the rule $A(\mathbf{x} + \lambda\mathbf{y}) = A\mathbf{x} + \lambda A\mathbf{y}$ to $A(\mathbf{x}_1 - \mathbf{x}_2)$ to answer the question).

Solution. (a) No. The rows of all zeros must be below all the other rows. This is not true, for instance, of

$$\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}.$$

- (b) No. For instance,

$$\begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}$$

is not.

(c) No. For instance, for the matrix

$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

the pivot of the second row is to the left of the pivot of the first row.

(d) No. The leading coefficient of the second row is not a one.

(e) Yes. This will be explained in class, though you do not need to know a proof. (The proof-oriented reader should read e.g. <http://web.gccaz.edu/wkehowsk/225-Linear-10-11-Sp/yuster-rref-unique.pdf>.)

(f) No. For instance, the solution set of

$$\begin{bmatrix} 1 & 2 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \end{bmatrix}$$

contains a unique vector, $[0, 1]^T$. This is not a vector subspace of \mathbb{R}^2 .

(g) Yes. $A(\mathbf{x}_1 - \mathbf{x}_2) = A(\mathbf{x}_1) - A(\mathbf{x}_2) = \mathbf{b} - \mathbf{b} = \mathbf{0}$.

□

3. Do Problems 20 & 23 from Section 3.2.

Solution to 3.2.20:

Let A be the matrix in the problem.

The column 5 does not have pivot. If not, since $(A)_{45} = c \neq 0$ is a pivot and $(A)_{4i} = 0$ for any $i \neq 5$, column 1 + column 3 + column 5 = $(*, *, *, c)^T \neq \mathbf{0}$. In other words, the fifth variable x_5 is the only free variable. We have

$$A \cdot \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \\ 1 \end{bmatrix} = \text{column 1} \cdot 1 + \text{column 3} \cdot 1 + \text{column 5} \cdot 1 = \mathbf{0}.$$

Hence the special solution is $(1, 0, 1, 0, 1)^T$ and the null space is $\{(x_5, 0, x_5, 0, x_5)^T : x_5 \in \mathbf{R}\}$.

Solution to 3.2.23:

$$(a, b, c) = \left(-\frac{1}{2}, -2, -3\right)$$

satisfies the equation

$$\begin{bmatrix} 1 & 0 & a \\ 1 & 3 & b \\ 5 & 1 & c \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} = \mathbf{0}.$$

Hence

$$\begin{bmatrix} 1 & 0 & -\frac{1}{2} \\ 1 & 3 & -2 \\ 5 & 1 & -3 \end{bmatrix}$$

is a matrix we wanted.

4. Do Problem 35 from Section 3.2.

Solution. The nullspace of $B = [A \ A]$ contains all vectors $\mathbf{x} = \begin{bmatrix} \mathbf{y} \\ -\mathbf{y} \end{bmatrix}$ for all \mathbf{y} in \mathbb{R}^4 . □

5. Do Problems 3 & 8 from Section 3.3.

Solution to 3.3.3:

$$A = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 3 \\ 2 & 4 & 6 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 4 & 6 \\ 0 & 0 & 3 \\ 0 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 \\ 0 & 0 & 3 \\ 0 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} = RREF(A).$$

Using the same elimination or permutation operators as in the case A , we get

$$RREF(B) = [RREF(A)RREF(A)].$$

$$\begin{aligned} C = \begin{bmatrix} A & A \\ A & 0 \end{bmatrix} &\rightarrow \begin{bmatrix} A & A \\ 0 & -A \end{bmatrix} \rightarrow \begin{bmatrix} A & 0 \\ 0 & -A \end{bmatrix} \rightarrow \begin{bmatrix} A & 0 \\ 0 & A \end{bmatrix} \\ &\rightarrow \begin{bmatrix} RREF(A) & 0 \\ 0 & RREF(A) \end{bmatrix} = RREF(C). \end{aligned}$$

Solution to 3.3.8:

If the matrix has rank 1, every column is constant multiple of any other nonzero columns. So

$$A = \begin{bmatrix} 1 & 2 & 4 \\ 2 & 4 & 8 \\ 4 & 8 & 16 \end{bmatrix}, B = \begin{bmatrix} 3 & 9 & -\frac{9}{2} \\ 1 & 3 & -\frac{3}{2} \\ 2 & 6 & -3 \end{bmatrix}.$$

For M , if $a \neq 0$,

$$M = \begin{bmatrix} a & b \\ c & \frac{bc}{a} \end{bmatrix}$$

and if $a = 0$,

$$M = \begin{bmatrix} 0 & b \\ 0 & d \end{bmatrix} \text{ for any } (b, d) \neq (0, 0), \text{ or } M = \begin{bmatrix} 0 & 0 \\ c & d \end{bmatrix} \text{ for any } (c, d) \neq (0, 0).$$

6. Do Problems 17 & 28 from Section 3.3.

Solution to 3.3.17:

(a) By matrix multiplication, each column of AB is A times the corresponding column of B . So if column j of B is a combination of earlier columns, then column j of AB is the same combination of earlier columns of AB . Thus $\text{rank}(AB) \leq \text{rank}(B)$. There are no new pivot columns!

(b) The rank of B is $r = 1$. Multiplying by A cannot increase this rank. The rank of AB stays the same for $A_1 = I$ and $B = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$. It drops to zero for

$$A_2 = \begin{bmatrix} 1 & 1 \\ -1 & -1 \end{bmatrix}.$$

Solution to 3.3.28:

The row-column echelon form is always $\begin{bmatrix} I & 0 \\ 0 & 0 \end{bmatrix}$; I is the $r \times r$ identity matrix.

7. Do Problems 5 & 16 from Section 3.4.

Solution to 3.4.5: Consider the augmented matrix

$$\begin{bmatrix} 1 & 2 & -2 & b_1 \\ 2 & 5 & -4 & b_2 \\ 4 & 9 & -8 & b_3 \end{bmatrix}.$$

The operations those make the first 3×3 matrix to RREF change our augmented matrix to

$$\begin{bmatrix} 1 & 0 & -2 & 5b_1 - 2b_2 \\ 0 & 1 & 0 & -2b_1 + b_2 \\ 0 & 0 & 0 & -2b_1 - b_2 + b_3 \end{bmatrix}.$$

Hence this equation is solvable when $-2b_1 - b_2 + b_3 = 0$ and the set of solutions is $\{(5b_1 - 2b_2 + 2z, -2b_1 + b_2, z) : z \in \mathbf{R}\}$.

Solution to 3.4.16:

The largest possible rank of a 3 by 5 matrix is 3. Then there is a pivot in every row of U and R . The solution of $Ax = b$ always exists. The column space of A is \mathbf{R}^3 . An example of A is

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix}.$$

8. Do Problems 24 & 33 from Section 3.4.

Solution to 3.4.24:

(a) $\begin{bmatrix} 1 \\ 1 \end{bmatrix} [x] = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$ has 0 or 1 solutions, depending on \mathbf{b} .

- (b) $\begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = [b]$ has infinitely many solutions for every b .
- (c) There are 0 or ∞ solutions when A has rank $r < m$ and $r < n$: the simplest examples is a zero matrix.
- (d) One solution for all \mathbf{b} when A is square and invertible (like $A = I$).

Solution to 3.4.33:

If the complete solution to $A\mathbf{x} = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$ is $\mathbf{x} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ c \end{bmatrix}$ then $A = \begin{bmatrix} 1 & 0 \\ 3 & 0 \end{bmatrix}$.

9. Do Problems 9 from Section 3.5.

Solution. (a) the dimension of \mathbf{R}^3 is 3 and 3 is the biggest possible number of independent vectors in \mathbf{R}^3 .

(b) there exists $(c_1, c_2) \neq (0, 0)$ such that $c_1 \cdot v_1 + c_2 \cdot v_2 = 0$.

(c) $0 \cdot v_1 + 1 \cdot (0, 0, 0) = (0, 0, 0)$.

□

(See Problem 10 on next page!)

10. In this exercise, we try MATLAB's function `null(A)` for finding a basis (i.e. a minimal set of spanning vectors = a maximal set of independent vectors) for the null space of a matrix. We also try `rref(A)` for finding the reduced row echelon form.

```
B = [1 0 0 0;
     0 0 1 0;
     0 0 0 1;
     0 1 0 0];
```

```
C = [1 2 1 -2;
     0 0 1 5;
     0 0 0 0;
     0 0 0 0];
```

```
D = [1 2 0 1;
     0 2 2 1;
     0 0 3 3;
     1 0 0 4];
```

- (a) Using `null()`, find a basis of each of $N(B)$, $N(C)$ and $N(D)$ (the column vectors in the matrix MATLAB outputs are the basis vectors). Same for $N(BC)$ and $N(DC)$.
- (b) Figure out whether $N(C)$ and $N(DC)$ are the same subspaces of \mathbb{R}^4 , as follows:
 → MATLAB can easily perform this, if we make use of the following two facts, for V and W subspaces of \mathbb{R}^n with given collections of vectors used for spanning them, respectively $\mathbf{v}_1, \dots, \mathbf{v}_k$ spanning V and $\mathbf{w}_1, \dots, \mathbf{w}_l$ spanning W .

Fact 1: A vector $\mathbf{b} \in \mathbb{R}^4$ belongs to V if and only if the system $A\mathbf{x} = \mathbf{b}$ has at least one solution, where $A = [\mathbf{v}_1 \ \mathbf{v}_2 \ \dots \ \mathbf{v}_k]$ is the matrix which as columns has a collection of vectors we use to span V .

Example (2×2): In MATLAB we create the augmented matrix $[A|\mathbf{b}]$ and use the command `rref`.

```
A = [1 2;
     -1 -2];
b = [1;
     1];
```

```
>> A_aug_b = [A b]
```

```
A_aug_b =
     1     2 |     1
    -1    -2 |     1
```

```
>> rref(A_aug_b)
```

```
ans =  
     1     2 | 0  
     0     0 | 1
```

(Note: `A_aug_b` is only a variable name. The augmentation bars in the output will not show in MATLAB).

Notice the zero row that has a non-zero entry to the right of the bar: This system $Ax = b$ has no solution. Hence, $b = [1, 1]^T$ is not in the subspace spanned by the columns of A .

Fact 2: Two subspaces are the same, $V = W$, if and only if:

- i. Vectors spanning V lie in W , that is $v_1, \dots, v_k \in W$ (so $V \subseteq W$), and
- ii. Vectors spanning W lie in V , that is $w_1, \dots, w_k \in V$ (so $W \subseteq V$).

Example: Referring to the previous example, the subspace V spanned by the vectors b and $[0, 1]^T$ cannot be the same as the subspace W spanned by the columns of A (since we saw $b \notin W$).

Now, for using Fact 1 & Fact 2 in MATLAB to determine if $N(C)$ and $N(DC)$ are in fact the same, you will need the ":" option:

```
>> A(:,2) %Example: Gives you the 2nd column from matrix A
```

Then proceed as in the examples, checking each basis vector from one space for membership of the other space.

- (c) Which property of the square matrix D explains the result of your comparison of $N(C)$ and $N(DC)$? State this as a general rule, and put a box around it. Apply your rule to explain why $N(DC)$ and $N(BC)$ are the same subspace.
- (d) Is $N(CB)$ the same as $N(C)$? Either use the method from (b) again (you can do it all at once using `rref([null(CB) null(C)])`), if you carefully read off the result!), or simply try applying CB to the basis vectors you found for $N(C)$, and vice versa.

Solution. (a) Bases for the null spaces are as follows:

```
>> null(B)
```

```
ans =
```

```
Empty matrix: 4-by-0
```

```
>> null(C)
```

```
ans =
```

```
     0     0.9245  
0.5659    -0.3142
```



```
-0.8085  -0.2115
 0.1617   0.0423
```

```
>> null(D)
```

```
ans =
```

```
Empty matrix: 4-by-0
```

```
>> null(B*C)
```

```
ans =
```

```
      0  -0.9245
 0.5659  0.3142
-0.8085  0.2115
 0.1617 -0.0423
```

```
>> null(D*C)
```

```
ans =
```

```
-0.0331  0.9239
-0.5543 -0.3343
 0.8155 -0.1824
-0.1631  0.0365
```

(b) Here we get, for example:

```
nC=null(C);
```

```
nC_1 = nC(:,1);
```

```
nC_2 = nC(:,2);
```

```
nDC = null(D*C);
```

```
redux1 = rref([nDC nC_1])
```

```
redux2 = rref([nDC nC_2])
```

```
>> redux1 =
```

```
 1.0000      0 | -0.9994
      0  1.0000 | -0.0358
      0      0 |      0
      0      0 |      0
```

redux2 =

```
1.0000    0 | -0.0358
    0    1.0000 | 0.9994
    0    0 | 0
    0    0 | 0
```

Here we looked at the system $Ax = b_i$, with A 's columns being the basis of $N(DC)$ and for $i = 1, 2$ let $b_1 = nC_1$, $b_2 = nC_1$ be the two basis vectors we got for $N(C)$ in (a). Since in both cases the system is consistent (the zero rows in the left compartment of the above RREF of the augmented matrix has a corresponding zero in the right compartment).

Thus, since $b_1, b_2 \in N(DC)$ and since $N(C)$ is spanned by its two basis vectors b_1, b_2 , we conclude that: $N(C) \subseteq N(DC)$.

Note: $N(C) \subseteq N(DC)$ is true for *any* matrices D and C ! Why? Because if $x \in N(C)$, meaning $Cx = 0$, then also $DCx = D0 = 0$ meaning $x \in N(DC)$.

Similar code, reversing the roles of C and DC checks for us that also (which is not always true - see below): $N(DC) \subseteq N(C)$.

Thus, we have checked that: $N(DC) = N(C)$.

- (c) The property the square matrix D has is: Invertible. Here's the rule:

If D, C are any $n \times n$ matrices, and D invertible, then $N(DC) = N(C)$.

We saw the invertibility of D above in (a): The basis for the null space was \emptyset (the empty set), so $N(D) = \{0\}$ (the subspace only consisting of the zero vector). Thus, if we reduced D to its RREF matrix R we would obtain the 4×4 identity I (since D is square!). But this means that D is invertible.

This also explains why B is invertible, using (a). Now, we may use our new rule: $N(DC) = N(D(B^{-1}B)C) = N((DB^{-1})BC) = N(BC)$.

- (d) No, $N(CB)$ and $N(C)$ are not the same (in this example).

```
nC=null(C);
nCB=null(C*B);
BigMat = rref([nCB nC]);
```

BigMat =

```
1    0 | 0    0
0    1 | 0    0
0    0 | 1    0
0    0 | 0    1
```

Note that we have solved all the four systems at once by using the augmentation. Reading left-to-right, you can see that none of the two basis vectors MATLAB chose for us for $N(C)$ belong to $N(CB)$. Reading right-to-left, we see that

reversely the $N(CB)$ basis we chose is not in $N(C)$. So these subspaces are not identical.

Alternatively, we can try:

$C*B*nC_1$

ans =

-2.5870
2.9913
0
0

Since that's not the zero vector, we have that the vector nC_1 from $N(C)$ is not in $N(CB)$. So, these two subspaces are not the same.

□

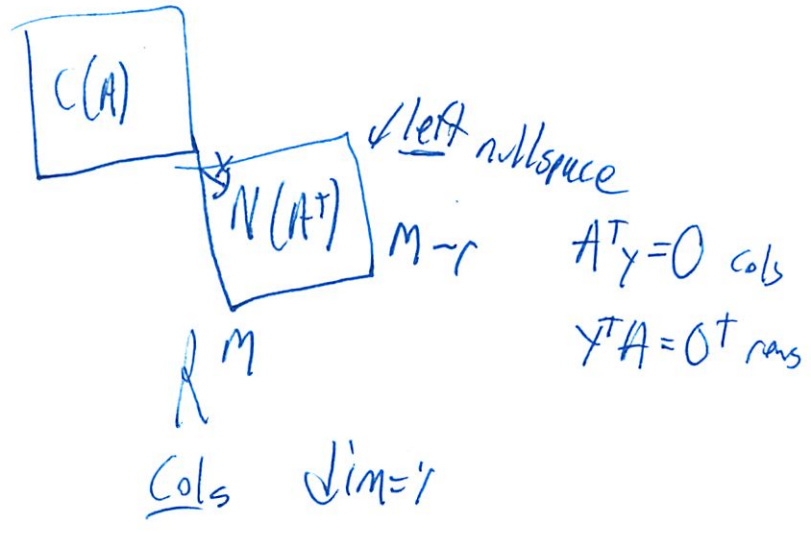
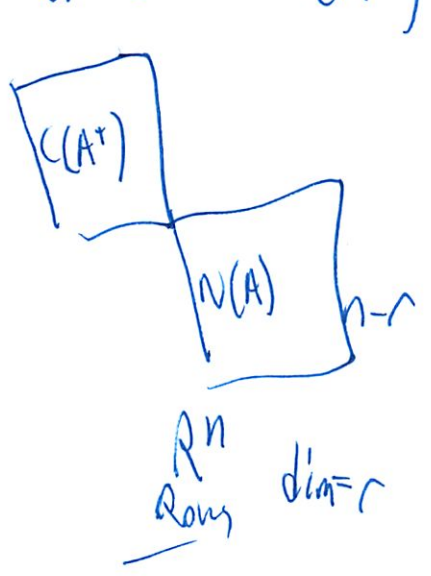
Today: Matrices he sees all the time

Large

Connect to applications

Beautiful examples

Row space = $C(A^T)$



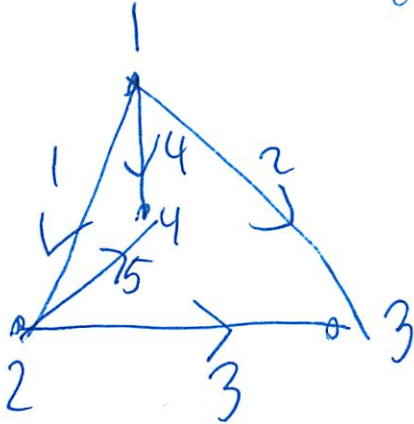
Last time: dimension for both spaces

~~Important~~



② Matrix starts w/ a graph

- some nodes connected
- some are not (not complete)



#s from physical assignment

A adjacency matrix $n \times m$ $m = 5$ edges
 $n = 4$ nodes

Incidence " $m \times n$
Laplacian " $n \times n$

For example: the internet

nodes = websites

lines = links

Google's Page Rank

Or phone company studying their network

③

He is taking it as undirected

Arrow to say what is \pm

Could also be network of friends

- 6 Degrees of Connection

Not incidence is $m \times n$

- [This is part of the case]
- not just a sidebar

Adjacency

$$y \begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \end{bmatrix}$$

would allow us to ^{reconstruct} ~~create~~ graph

- but not the \pm

- or the arrow direction

9

Incidence

5x4

	node 1	node 2	3	4	
	↓	↓	↓	↓	
	-1	1	0	0	← row edge 1
	-1	0	1	0	← 2
	0	-1	1	0	← 3
	-1	0	0	1	← 4
	0	-1	0	1	← 5

-1 since edge leaving node

Elim

→ combo of rows

- if some rows dep, there will be some 0 rows in R

- is exactly $A^T y = 0$

$y^T A = 0$ from earlier

- tells what cols combo of the rows to give 0 row

- $A x = 0$ ← combo of cols to get 0 col
~~combos of cols~~

- like reversing row p'c and col p'c

5

So back to our incidence matrix

rank =

Nullspace: $col 1 + col 2 + col 3 + col 4 = zero\ col$

$$x = c \begin{bmatrix} | \\ | \\ | \\ | \end{bmatrix}$$

Nullspace is a line
Only combos that gives 0

$$\text{So rank} = \underset{\substack{\uparrow \\ n \\ \text{cols}}}{4} - \underset{\substack{\uparrow \\ \text{null space dim} \\ n-r \\ \text{rank}}}{1} = 3$$

basis for col space

First 3 pivot cols

Can do elim to try

Or think about it

Col 1, col 2, col 3

Can we see that 3 cols are ind

(6)

How to tell 1st 3 cols are ind

- forget the 4th for now

$$\begin{pmatrix} -1 & 1 & 0 \\ -1 & 0 & 1 \\ 0 & -1 & 1 \\ -1 & 0 & 0 \\ 0 & -1 & 0 \end{pmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

How do you convince?

Look at last row

$$0x_1 + -1x_2 + x_3 = 0$$

Then know x_2 must be 0

Look at row 4

x_1 must be 0

Like if had

$$\begin{pmatrix} 2 & 5 & 6 \\ 0 & 3 & 3 \\ 0 & 0 & 4 \end{pmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

3rd row x_3 must be 0
2nd row x_2 must be 0

1st row x_1 must be 0
So ~~not~~ invertible, full rank

①
Triangular matrix not invertible

$$\begin{bmatrix} 5 & ? & ? \\ 0 & 0 & ? \\ 0 & 0 & 9 \end{bmatrix}$$

Have 0 on the pivots - at least 1 of them
will be dep - any of them

$$\begin{bmatrix} 5 & ? & ? \\ 0 & 7 & ? \\ 0 & 0 & 0 \end{bmatrix} \text{ are dep}$$

+ 3rd col will be combo of last two

So can we find a non trivial

$$\begin{bmatrix} 5 & ? & ? \\ 0 & 7 & ? \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

Col 1, 2, 3 are not the only basis ~~*~~

Could have been ~~an~~ diff cols

Or vectors that aren't even cols

8

~~AT~~ ~~AT~~

Remember

$$A = \begin{bmatrix} -1 & 1 & 0 & 0 \\ -1 & 0 & 1 & 0 \\ 0 & -1 & 1 & 0 \\ -1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \end{bmatrix}$$

Are we going to find vectors in the null space of A^T ?

$$A^T y = 0$$

\uparrow A was 5×4

A^T is 4×5

$$A^T = \begin{bmatrix} -1 & -1 & 0 & -1 & 0 \\ 1 & 0 & -1 & 0 & -1 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} \begin{matrix} y = \\ \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \end{bmatrix} \end{matrix} < \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

y is in $\dim 2$

$$m-r$$

$$5-3=2$$

Q8

~~AT~~ ~~AT~~

Remember

$$A = \begin{bmatrix} -1 & 1 & 0 & 0 \\ -1 & 0 & 1 & 0 \\ 0 & -1 & 1 & 0 \\ -1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \end{bmatrix}$$

Are we going to find vectors in the null space of A^T ?

$$A^T y = 0$$

\uparrow A was 5×4

A^T is 4×5

$$A^T = \begin{bmatrix} -1 & -1 & 0 & -1 & 0 \\ 1 & 0 & -1 & 0 & -1 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} \begin{matrix} y = \\ \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \end{bmatrix} \end{matrix} < \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

y is in $\dim 2$

$$\begin{matrix} (m-r) \\ 5-3=2 \end{matrix}$$

(9)

So looking for 2 sol

And the meaning for this eq

5 components = 5 edges

Tells us the flows on the edges

Like $x \rightarrow$ voltages at nodes

$y \rightarrow$ currents on edges

If had row 2, node 2

$$y_1 - y_3 - y_5 = 0$$

\leftarrow flow in = flow out at each node

Kirchhoff's --- \leftarrow (Prof: don't spell this wrong!)

Basics of applied math

Law of conservation

How to send flow so that in = out at every edge

$$\begin{aligned} \text{If } y_1 &= 1 \\ y_2 &= 0 \\ y_3 &= 0 \\ y_4 &= -1 \\ y_5 &= 1 \end{aligned}$$

to send current to a certain node
from a certain node

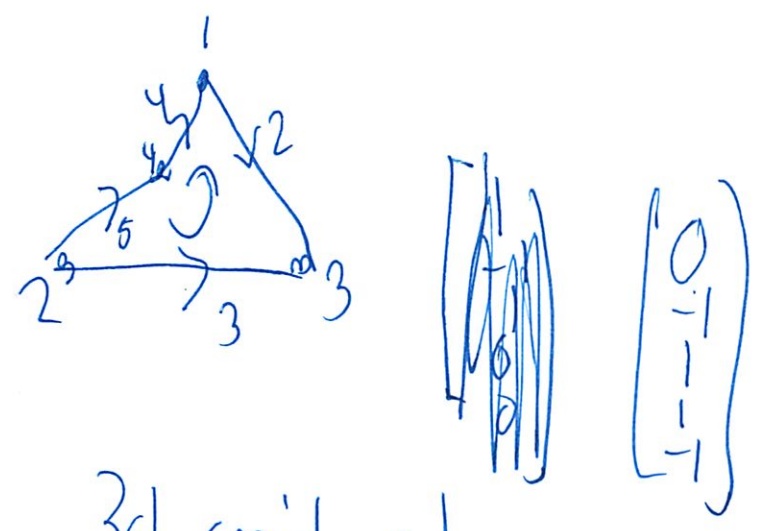


10

See if the cols of A^T add up to this

2nd special sol

Send current around a loop



3rd special sol

Add both loops

$$\begin{bmatrix} 1 \\ 0 \\ -1 \\ \vdots \\ -1 \end{bmatrix} + \begin{bmatrix} 0 \\ -1 \\ -1 \\ \vdots \\ -1 \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \\ -1 \\ \vdots \\ 0 \\ 0 \end{bmatrix}$$

Euler

$$\# \text{ nodes} - \# \text{ edges} + \# \text{ loops} = 4 - 5 + 2 = 1$$

only for 2D graphs!

Today: Start of Orthogonality

- of spaces we know - so not useless

Ex Quiz

- on ideas
- not just row reduction
- ~~are~~ saw ideas over + over
- will use the words we introduced

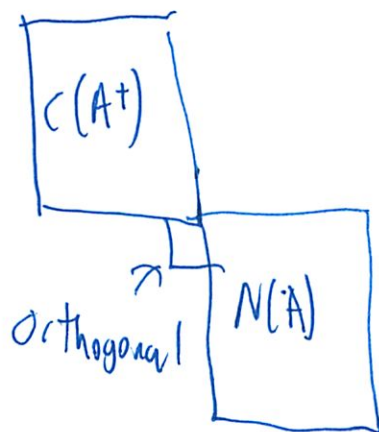
→ Orthogonal vectors

$$x^T y = 0 \quad (\text{when } \theta = 90^\circ)$$

Orthogonal subspaces

ex Row space $C(A^T)$

Null space $N(A)$

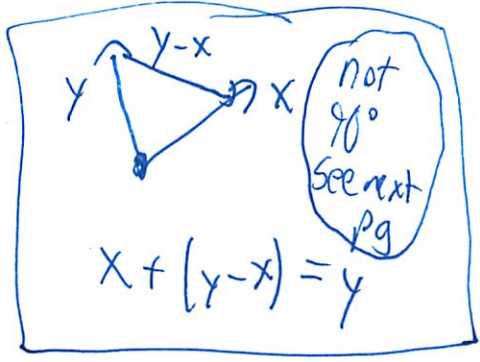


2

Orthogonal complements

Pythagoras

Looking at triangle



2D question

$$\|x\|^2 + \|y\|^2 = \|y-x\|^2$$

length of vectors

$$\begin{aligned} \cancel{x^T x} + y^T x &= (y-x)^T (y-x) \\ &= \cancel{y^T y} - y^T x - \cancel{x^T x} + x^T y \end{aligned}$$

$$0 = -y^T x - x^T y$$

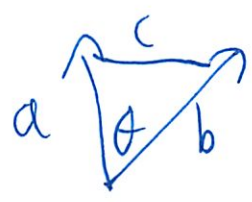
are really the same

$$0 = y^T x$$

③

If not right angle - get law of cosines

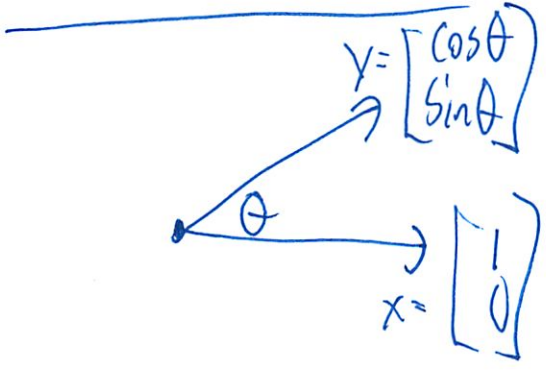
$$c^2 = a^2 + b^2 - 2ab \cos \theta$$



Can apply similar rules to other

$$\cos \theta = \frac{X^T Y}{\|x\| \|y\|}$$

Where $\cos \theta$ comes from



$$y^T x = \cos \theta$$

9

Orthogonal Subspaces

Subspaces V, W are orthogonal when every v in V is orth. to every w in W

Like floor, wall are ^{both} subspaces

Are they orthogonal?

No!

Line that runs along bottom are in both

So it can't be orthogonal $V \dim = 2$
 $W \dim = 2$ (x) can't in \mathbb{R}^3

What would make this correct?

Define $W =$ A vertical line

↳ the z -axis

↳ taking the whole line - not just a vector

$V \dim = 2$
 $W \dim = 1$ (✓) can in \mathbb{R}^3 2+1

5

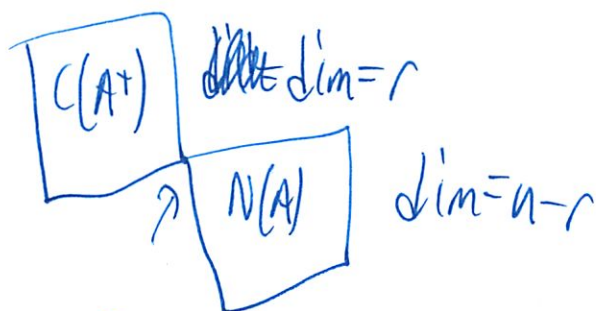
⊙ subspace is orthogonal to every ^{other} subspace

Orthogonal complements

Dimensions of V, W add to full dimensions

$$2 + 1 = 3$$

So



Need to know stuff for quiz

are orthogonal complements

$$r + n - r = n$$

Null space contains every vector orthogonal to the row space

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

span

$$\text{rank} = 2$$

Span row space - but not basis for row space

$$n - r = 3 - 2 = 1$$

6

So null space

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix}$$

$$2(\text{row } 2) = \text{row } 1 + \text{row } 3$$

$$2(\text{col } 2) = \text{col } 1 + \text{col } 3$$

not symmetric
 but $C(A) = C(A^T)$
 for some reason

Why is Nullspace orthogonal to the row space?
 $N(A) \perp C(A^T)$

Reason Look at $Ax = 0$

$$\begin{bmatrix} \text{row } 1 \\ \text{row } 2 \\ \vdots \\ \text{row } m \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}$$

Col space = Plane

See $x_1 \perp \text{row } 1$ in the null space

perpendicular = orthogonal (\perp)

7)

Since

$$\begin{array}{l} \text{row}_1 \quad x_1 = 0 \\ \text{row}_2 \quad x_2 = 0 \\ \vdots \\ \text{row}_m \quad x_m = 0 \end{array}$$

So we checked is perpendicular to row
 but everyone in the row space!
 Lots of other stuff in row space
 ↳ All of their combs!

So any combs gives 0.

$$c_1 \leftarrow (\text{row}_1) + \dots + c_m (\text{row}_m) \cdot x = 0$$

Why?

$$\begin{aligned} c_1(\text{row}_1) \cdot x + c_2(\text{row}_2) \cdot x + \dots \\ c_1 \cdot 0 + c_2 \cdot 0 + \dots = 0 \end{aligned}$$

So $N(x)$ has EVERY x w/ $Ax=0$

↳ full dim $n-r$

$$r + (n-r) = n \quad \checkmark \text{Complement}$$

* Know the words *

8

Orthogonal basis

Basis v_1, \dots, v_k for V is orthogonal basis

if they span the space V

↑ every vector in the space is a combo of these

but is more to basis!

here, Each pair is orthogonal $(v_i)^T (v_j) = 0 \quad i \neq j$

Now: one more thing

Form matrix Q

$$Q = [v_1 \dots v_k]$$

↑ use Q when cols are sp/orthogonal

(9)

One improvement on an orthogonal basis:

Normalize to unit length |

$$V_i^T V_j = \delta_{ij}$$

A orthonormal matrix

$^T Q$ only means unit vectors

$$Q^T Q = \begin{bmatrix} V_1^T \\ \vdots \\ V_k^T \end{bmatrix} \begin{bmatrix} V_1 & \dots & V_k \end{bmatrix} = \begin{matrix} \leftarrow \text{normalize } V_s \text{ to be } 1 \\ \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \end{matrix} = I_{k \times k}$$

$$Q^T Q = I$$

So ready to go in this chap

Wed: Review

- up to chap 3.5

- ~~except~~ ^{not} new material in 3.6 (ie con space

- hw uses that stuff, but ~~it~~ comes from 3.5

EXAM 1 REVIEW

JENNIFER PARK

This is an unofficial summary of topics we have covered so far in class, and what I think is important for the upcoming exam. Please do NOT take this as a complete list of things to study, but rather a rough guideline on the things that you absolutely must know for the exam.

1. DEFINITIONS

Make sure you can define these things correctly for the exam:

- The **transpose** of a matrix is...
- A matrix is in **echelon form** if...
- A matrix is in **reduced row echelon form** if... (see the model solution for pset 3 - many people missed some parts of the definition!)
- The **rank** of a matrix is...
- An **elimination matrix** is... A permutation matrix is...
- A **vector space** is...
- A **subspace** of a vector space is...
- A **linear combination** of vectors v_1, \dots, v_n is...
- v_1, \dots, v_n are **linearly dependent** if... They are **linearly independent** if...
- The **column space** of a matrix A is...
- The **null space** of a matrix A ...
- Vectors v_1, \dots, v_n **span** the vector space V if...
- v_1, \dots, v_n are a **basis** for the vector space V if...
- The **dimension** of a vector space V is...

2. SOLVING MATRIX EQUATIONS

We have used several techniques in solving matrix equations of the form $Ax = b$. Please look back to your notes, and make sure you understand the following: Again, this is not meant to be a complete list!

- Do you understand the row and the column pictures of a matrix equation?
- Solving by elimination and back substitution
- Using elimination and permutation matrices. Make sure you can do the following factorizations: $A = LU$, $A = LDU$, $PA = LU$, $A = LDL^T$ (the last one only applies when A is symmetric)
- Reduced Row Echelon Form
- when does a matrix equation have 0, 1, or ∞ -many solutions?
- Can you describe the complete set of solutions in a matrix equation?
- When is a square matrix invertible? How can you find the inverse matrix?

E-mail address: jmypark@math.mit.edu

Exam 1 Fri

Review session from other TA

4:30 - 5:30

Thur 2-190

Lecture tomorrow: Review Session

OH 7-9 Wed instead of 7-8 - bonus hour

Or via email jmy park@math.mit.edu

Row + Col Pictures

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

Row pic → look at row eqn

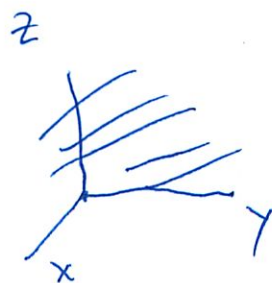
$$x=0$$

$$y=0$$

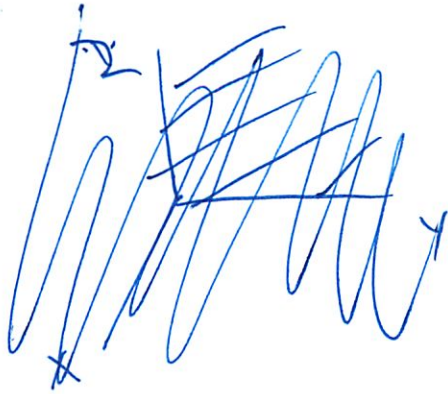
$$z=0$$

yz plane

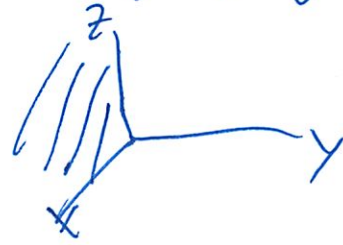
since x is 0
 y, z can be anything



(2)



$x=0$ is xz plane
 Since y is 0

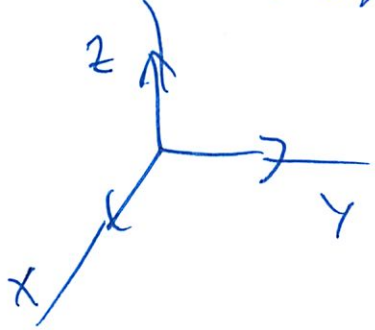


Col picture

look at cols as a vector

$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

just as 3 basis vectors



Anything straight + through origin = subspace

(3)

Finding solution to $Ax = b$

from 18.03

If had diff eq

$$y'' + x y' + z y = f(x)$$

Guess 1 sol

Find homogeneous sol

Use principle of superposition

Also have particular sol

$$y = \underset{\substack{\uparrow \\ \text{superpos}}}{y} = \underset{\substack{\uparrow \\ \text{homo}}}{y_h} + \underset{\substack{\uparrow \\ \text{particular}}}{y_p}$$

Special sols

$$Ax_s = b$$

annihilator

Null space

$$Ax_{\text{null}} = b$$

4)

So complete sol $X = X_s + X_{null}$

Example

Solve $\begin{bmatrix} 1 & 1 \\ -2 & -3 \end{bmatrix} x = \begin{bmatrix} 2 \\ 2 \\ -7 \end{bmatrix}$

For particular sol

- want 1 sol
- like normal

$$\left[\begin{array}{cc|c} 1 & 1 & 2 \\ 1 & 2 & 2 \\ -2 & -3 & -7 \end{array} \right]$$

\downarrow row 2 = row 2 - 2 row 1
row 3 = row 3 + 2 row 1

$$\left[\begin{array}{cc|c} 1 & 1 & 2 \\ 0 & 1 & 0 \\ 0 & -1 & -3 \end{array} \right]$$

\downarrow row 3 = row 3 + row 2

$$\left[\begin{array}{cc|c} 1 & 1 & 2 \\ 0 & 1 & 0 \\ 0 & 0 & -3 \end{array} \right]$$

5

$$\text{So } x_5 = \begin{pmatrix} 2 \\ 10 \end{pmatrix}$$

Now find nullspace $N(A)$

Instead of $\begin{pmatrix} 2 \\ 0 \\ 0 \end{pmatrix}$ have $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$
or $\begin{bmatrix} 2 \\ 2 \\ -4 \end{bmatrix}$ originally

$$N(A) = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

(If free cols, put in 1s -

- can do for both
- technique of solving)

Complete solution

$$\begin{aligned} &= \begin{pmatrix} 2 \\ 0 \end{pmatrix} + \begin{pmatrix} 8 \end{pmatrix} \\ &= \begin{pmatrix} 2 \\ 0 \end{pmatrix} \end{aligned}$$

(6)

$$\text{If } N(A) = \begin{pmatrix} z \\ 0 \end{pmatrix}$$

$$\text{Then complete sol} = \begin{pmatrix} z+z \\ 0 \end{pmatrix}$$

Matrix not invertible \rightarrow not sq

Full col rank \rightarrow so no nullspace other than $\begin{pmatrix} 0 \\ 0 \end{pmatrix}$

Spans

The span of vectors v_1, \dots, v_n is the set of vectors

$$\left\{ v \mid \begin{array}{l} \text{such that} \\ x_1 v_1 + \dots + x_n v_n = v \text{ for } x_1, \dots, x_n \in \mathbb{R} \end{array} \right\}$$

A set of vectors spans a space if their span is a space

①

Example

(a) is $\begin{pmatrix} 2 \\ 3 \end{pmatrix}$ in the span of $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$ and $\begin{pmatrix} 3 \\ 3 \end{pmatrix}$

⊗ So can't since can't linear combine $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$ and $\begin{pmatrix} 3 \\ 3 \end{pmatrix}$ to be $\begin{pmatrix} 2 \\ 3 \end{pmatrix}$

Proof: Suppose by contradiction, we could put in a span. Then by def

$$\begin{pmatrix} 2 \\ 3 \end{pmatrix} = \text{a linear combn } \begin{pmatrix} 1 \\ 1 \end{pmatrix} \text{ and } \begin{pmatrix} 3 \\ 3 \end{pmatrix}$$

$$\begin{pmatrix} 2 \\ 3 \end{pmatrix} = x_1 \begin{pmatrix} 1 \\ 1 \end{pmatrix} + x_2 \begin{pmatrix} 3 \\ 3 \end{pmatrix}$$

could write as matrix eqn

$$\begin{bmatrix} 1 & 3 \\ 1 & 3 \end{bmatrix} x = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

$$\left[\begin{array}{cc|c} 1 & 3 & 2 \\ 1 & 3 & 3 \end{array} \right] \text{ elimination}$$

↓

$$\left[\begin{array}{cc|c} 1 & 3 & 2 \\ 0 & 0 & 1 \end{array} \right] \otimes \text{ contradiction } 0 \neq 1$$

8

b) Is $\begin{pmatrix} 6 \\ 11 \\ 11 \end{pmatrix}$ in col space of $\begin{bmatrix} 1 & 4 \\ 2 & 7 \\ 3 & 5 \end{bmatrix}$

Same problem. Col space is span of the cols

Prove $\begin{pmatrix} 6 \\ 11 \\ 11 \end{pmatrix} = x_1 \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} + x_2 \begin{pmatrix} 4 \\ 7 \\ 5 \end{pmatrix}$

$$\begin{bmatrix} 1 & 4 \\ 2 & 7 \\ 3 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 6 \\ 11 \\ 11 \end{bmatrix}$$

Here x_1, x_2 does exist

So is in the col space

Linear Independence

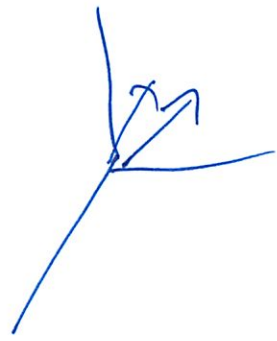
The second big concept in linear algebra

Vectors v_1, \dots, v_n are lin. indep. if whenever

we have $x_1 v_1 + \dots + x_n v_n = 0$

Then $x_1 = \dots = x_n = 0$

9



When add - should not lie on same line

So for vector in R^3

if 2 form a plane

if 3rd outside \rightarrow ind

if 3rd on that plane \rightarrow dep

- we didn't need that 3rd vector

- could have got other 2 from plane

Examples

a) Are $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$ and $\begin{pmatrix} 3 \\ 3 \end{pmatrix}$ linear ind?

 No! linearly dep

So we could have

$$x_1 \begin{pmatrix} 1 \\ 1 \end{pmatrix} + x_2 \begin{pmatrix} 3 \\ 3 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

(10)

$$\begin{bmatrix} 1 & 3 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\left[\begin{array}{cc|c} 1 & 3 & 0 \\ 1 & 3 & 0 \end{array} \right]$$

↓ elimination/solve

$$\left[\begin{array}{cc|c} 1 & 3 & 0 \\ 0 & 0 & 0 \end{array} \right]$$

So can find non 0 x_1, x_2

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} -3 \\ -1 \end{bmatrix}$$

So Not lin. ind.

Fat matrix

$$\left[\begin{array}{c} \\ \end{array} \right]$$

Can be lin ind

But not cols

(11)

Can have it transpose

$$\begin{bmatrix} \end{bmatrix}$$

Can have at most 1 unique sol

b) Are $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$ lin ind?

Yes!

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

→ only sol $\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$

Basis + Dimension

Vectors v_1, \dots, v_n are a basis for a space if

- 1) must be lin. ind \hookrightarrow w/ no extra
- 2) must span the space

(2)

Ex Find the basis for the row space

$$A = \begin{pmatrix} 1 & 2 & 0 & 3 \\ 0 & 0 & 2 & 4 \\ 0 & 0 & 1 & 2 \end{pmatrix}$$

↓ Do elim

$$\begin{pmatrix} 1 & 2 & 0 & 3 \\ 0 & 0 & 2 & 4 \\ 0 & 0 & 0 & 0 \end{pmatrix} \begin{matrix} \uparrow \\ \uparrow \\ \uparrow \end{matrix} \begin{matrix} \text{ind} \\ \text{ind} \\ \text{lin dep} \end{matrix}$$

So the first 2 span the row space
are lin ind

So basis = last 2 rows
for the row space

$$\begin{aligned} \text{Dim row space} &= \# \text{ of vectors in the basis} \\ &= 2 \end{aligned}$$

So this is a real 2D plane \mathbb{R}^4
↑
2 vectors
in basis
= dim
↑
4 components

(3)

Basis for col space

She ~~uses~~^{uses} row ops

So does transpose

Then finds basis for that row space

Or it identify pivot col

$$\begin{bmatrix} 1 & 2 & 0 & 3 \\ 8 & 0 & 2 & 4 \\ \uparrow & & & \\ \uparrow & & & \end{bmatrix}$$

these are pivot cols

these are the basis

\downarrow dim col space = 2

18.06 Lecture
Exam Review

3/7

Exam: Fri, 11AM, Walker

ideas: basis, rank, span, ... col space, null space

Questions use the hw

review: could look at other problems in the book

Computation takes a back seat to ideas

Prove the rank ~~of~~ $(A+B) \leq \text{rank}(A) + \text{rank}(B)$
(need to fully remember rank term)

example of equality

$$A = \begin{bmatrix} 1 & 1 \\ 3 & 3 \\ 0 & 0 \end{bmatrix} \quad B = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix}$$

Must be same shape to
add them

could do w/ $B = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$

both rank 1 - then together rank 2

(2)

How to approach

rank = # of pivot cols (or # pivots)

= dim of the col space

[?]
another def = # of vectors in a basis for the col space

(A) has basis v_1, \dots, v_r

(B) has basis w_1, \dots, w_R } $r \neq R$

So $\text{rank}(A) + \text{rank}(B)$
 $\quad \quad \quad \cap \quad \quad \quad R$

So ~~rank~~ $A+B$ so $r+R$

may or may not be a basis

So its not a basis

Do these $r+R$ vectors $v_1, \dots, v_r, w_1, \dots, w_R$ span
col space of $(A+B)$

↳ every col of $A+B$ is a combo of those

(3)

Every col of $A+B$ is a combo of v 's w 's

$$A \cdot B = C$$

$$\text{rank}(C) \leq \text{rank}(A)$$

Since $C(C) = C(AB)$ is contained in the col space of A

$$C(AB) \subseteq C(A)$$

Every col of AB is in the col space of A

Why is the first col of AB in col space A ?

Because it's a linear combo



Since row \times col multiplication

~~AB in row space of B~~

The row space of AB is in row space of B

(4)

(The answers make sense when I look at it for a while - but need to actively come up w/ it)

Rank = minimum # of vectors that span col space

Suppose

$$R = \begin{bmatrix} 1 & 4 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

What can you say about the cols of R ?

- 3 pivots

- 3 ind cols 1st, 4th, 5th

- 4 col 1 = col 2

- col 3 of A was all 0s

For F :

Every lower triangular matrix (sq) w/ 1s on diagonal invertible

(true)

5

Usually "triangular" is square \rightarrow but would specify

If $PA = LU$

is there only one possible P, L, U ?

any invertible A has this

if L has 1s on diagonal

(false)

L, U set for a P

but could have multiple P

Matlab tries for largest P

- other programs might do something else

If a vector space $\dim n$, then no spanning

set could have $\geq n$

(false)

Set of invertible 4×4 forms a subspace of all 4×4

(false)

Since $\underline{0}$ -vector is not in the space

Adding 2 invertibles could be neg of each other - cancel out

(6)

A system of n eq unknowns is solvable for every RHS if the cols are ind.

- if the matrix is invertible

↓

which is if cols are ind & given \checkmark true
 $r = n$

(true)

In the vector space of all 3×3 matrices

$$\dim = 3^2 = 9$$

What subspaces are spanned by \mathbb{R} ^{all possible}
REF

- upper triangular + are all

If A is a 3×5 matrix, what ~~info~~ info do you have on its nullspace

↳ Contains at least 2 vectors ind

has at least 2 special sols

7

Suppose have $m \times n$ matrix

① $Ax = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ has no sol

② $Ax = \begin{bmatrix} 0 \\ b \end{bmatrix}$ has exactly 1 sol

What info about rank r , m, n do we have

① know $m = 3$
↳ cols have 3 components

② know $r \leq 2$

③ nullspace is zero vector $N(A) = \{0\}$
↳ since exactly 1 sol
also cols of A are ind

so since cols are ind
↳ $n \leq 2$

Could not pick $\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$ $\begin{bmatrix} 4 & 0 \\ 0 & 0 \end{bmatrix}$

Complete sol $x = x_p + x_n$

Only the zero vector is in the null space

⑧ Left nullspace will not be on these

$$A = LU = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 2 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 2 & 1 & 2 & 1 \\ 0 & 0 & 1 & 2 & 3 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

~~U~~ U

rank of $A = 2$

↳ 2 ind cols

1 and 3rd cols

Basis for col space

Not col 1, col 3 from A
Need to multiply

$$\begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} \quad \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}$$

What is the null space of A ? $N(A)$

$$\begin{matrix} 3 \times 5 \\ m \times n \end{matrix}$$

Looking for $5 - 2 = 3$ ~~sp~~ items in null space

④

$$\text{Nullspace}(A) = \text{Nullspace}(U)$$

Since that is how elimination works

$$\left[\begin{array}{c|c} -2 & 0 \\ 1 & 0 \\ 0 & -2 \\ 0 & 0 \end{array} \right]$$

OH 1

3/7

3.5 #7

$$c_1 w_1 + c_2 w_2 + c_3 w_3 = [0]$$

If ind $\begin{pmatrix} c_1 \\ c_2 \\ c_3 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$

~~$(w_2 - w_3)w_1 + w_2$~~

$$c_1 v_1 + c_2 v_2 + c_3 v_3 = [0]$$

$$c_1(w_2 - w_3) + c_2(w_1 - w_3) + c_3(w_1 - w_2) = [0]$$

is there anything that could make that
(if #s - elim)

but here group forms

$$w_1(c_2 + c_3) + w_2(c_1 - c_3) + w_3(-c_1 - c_2) = 0$$

↑ lin ind - so constraints

$$c_2 + c_3 = 0$$

$$c_1 - c_3 = 0$$

$$-c_1 - c_2 = 0$$

(2)

$$c_3 = -c_2$$

$$c_1 - (-c_2) = 0$$

$$c_1 + c_2 = 0$$

$$c_1 = -c_2$$

$$-c_2 - c_3 = 0$$

$$-c_2 = c_3$$

Family of sols

$$\begin{bmatrix} c_2 + c_3 \\ c_1 - c_3 \\ -c_1 - c_2 \end{bmatrix}$$

have a non ~~0~~ sol

So if $c_1 = 1$ then $c_2 = -1$, $c_3 = 1$

which is non 0 sol \rightarrow dep

3

Finding matrix A in

$$[v_1 \ v_2 \ v_3] = [w_1 \ w_2 \ w_3] A$$

$$\begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} = \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix} A$$

~~$A = \begin{bmatrix} 0 & 1 & -1 \\ 1 & 0 & -1 \\ 1 & -1 & 0 \end{bmatrix}$~~ (read off as cols
not rows)

$\rightarrow \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & -1 \\ -1 & -1 & 0 \end{bmatrix}$
 $\begin{matrix} \uparrow & \uparrow & \uparrow \\ v_1 & v_2 & v_3 \end{matrix}$

(3.5 in progress)

Basis for Matrix Spaces + Function Spaces

Can ask if matrices are ind

↳ does some linear combo of them = 0?

$$\dim = n^2 = m \cdot n$$

So for vector space $M = 2 \times 2$ matrices

$$\dim = 4$$

$$n^2 = mn$$

$$A_1, A_2, A_3, A_4 = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

~~Look~~ Lin ind - looking at whole matrix

$$c_1 A_1 + c_2 A_2 + c_3 A_3 + c_4 A_4 = \begin{bmatrix} c_1 & c_2 \\ c_3 & c_4 \end{bmatrix} = A$$

The 3 matrices A_1, A_2, A_4 are the basis for
a subspace - the upper triangular matrixOr diagonal A_1, A_4

$$\frac{1}{2}n^2 - \frac{1}{2}n$$

$$n$$

(2)

Functional Spaces

$$\frac{d^2 y}{dx^2} = 0$$

$$\frac{d^2 y}{dx^2} = -y$$

$$\frac{d^2 y}{dx^2} = y$$

$y'' = 0$ solved by linear $y = cx + d$

$$y'' = -y \quad "$$

$$y = c \sin x + d \cos x$$

$$y'' = y \quad "$$

$$y = ce^x + de^{-x}$$

2 basis functions $\sin x, \cos x$
 $\dim = 2$

Empty set is basis for \mathbb{Z}

zero vector never in basis

③

3.6 Dimensions of Four Subspaces

rank = # of pivots ← so actual?

dim = # of vectors in the basis
↑ so min #?

rank of A reveals the dim of ~~the~~ all 4 fundamental subspaces

4 Fundamental Subspaces

1. Row space $C(A^T)$ is subspace of \mathbb{R}^n
2. Col space $C(A)$ \mathbb{R}^m
3. Null space $N(A)$ \mathbb{R}^n
4. Left nullspace $N(A^T)$ \mathbb{R}^m

Left nullspace

$$A^T y = 0 \leftarrow n \text{ by } m$$

↳ Nullspace (A^T)

(4)

The vectors y go on the left side of A when the eqn is written as $y^T A = 0$

* The row and col space have same dim r *

$N(A)$ is $n-r$ | $N(A^T)$ is $m-r$

The 4 subspaces fit together to understand $Ax=b$

4 Subspaces for R

Suppose A is reduced to row echelon form R

↳ 4 subspaces easy to identify
pick basis

2 subspaces change when look back at A

* the 4 dims are the same for A and R *

5

example

$$\begin{bmatrix} 1 & 3 & 5 & 0 & 7 \\ 0 & 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

← pivot rows
 ↑ pivot cols
 $r=2$
 (# pivot rows = # pivot cols)

1. Row space has dim 2

Since last 2 rows are zeros

2. Col space has dim $r=2$

2 ^{cols} unique

the other 3 cols are combos of other cols

3. Null space dim $n - r = 5 - 2 = 3$

= 3 free variables

= 3 special sols $Ax = 0$

So to find special sols
free x_2 x_3 x_5

(I think I am kinda getting this stuff)

So $x_2 = 1$

$$\begin{bmatrix} 1 & 3 & 5 & 0 & 7 \\ 0 & 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}
 \begin{bmatrix} x_1 \\ 1 \\ 0 \\ x_4 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

← solve for

$$x_1 + 3 + 0 + 0 + 0 = 0$$

$$x_1 = -3$$

$$x_4 - 0 = 0$$

$$x_4 = 0$$

So one special
sol

$$\begin{bmatrix} -3 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$x_3 = 1$$

$$\begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

$$x_1 + 5 = 0$$

$$x_1 = -5$$

$$x_4 = 0$$

$$\begin{bmatrix} -5 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

$$x_5 = 1$$

$$\begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

$$x_1 + 7 = 0$$

$$x_1 = -7$$

$$x_4 + 2 = 0$$

$$x_4 = -2$$

$$\begin{bmatrix} -7 \\ 0 \\ 0 \\ -2 \\ 1 \end{bmatrix}$$

Special sols form a basis

4. Left nullspace (nullspace A^T) $\dim m - r = 3 - 2$

Fund Theorem Linear Algebra Part 1

Col + row space both have $\dim r$

nullspaces

$\dim n - r$

$\begin{matrix} m - r \\ \text{left} \end{matrix}$

7

The ys in the left null space combine the rows to give the zero row

Matrices of Rank One

Last example rank = 1
(I didn't write)

This is special

Since $\dim(\text{row space}) = \dim(\text{col space})$

When $r=1$ every row is a multiple of the same row

$$A = UV^T$$

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 6 \\ -3 & -6 & -9 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ -3 \\ 0 \end{bmatrix} \cdot [1 \ 2 \ 3] = V^T$$

Row space line in \mathbb{R}^n
 Col " line \mathbb{R}^m

Col 4×1 " row $1 \times 3 = 4 \times 3$

8

Every rank one matrix has $A = uv^T$
Col \cdot row
 $u \quad v^T$

Nullspace = plane perp to v

$$Ax = 0$$

$$u(v^T x) = 0$$

$$v^T x = 0$$

Looks like \mathbb{R}^4

want polynomials

~~0~~ 1
x

$$1 + x + x^2 + x^3$$

$$(1-x), (x-x^2), (x^2-x^3), (x^3-1)$$

No significance hor or vertical

#4 e Identity matrix \in both row + col span space
are the same

~~$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$~~

$$\begin{bmatrix} 1 & 3 \\ 0 & 0 \end{bmatrix}$$

row space spanned $\begin{bmatrix} 1 & 3 \end{bmatrix}$

$$\begin{bmatrix} 0 & 0 \end{bmatrix}$$

col space

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix} \begin{bmatrix} 3 \\ 0 \end{bmatrix}$$

} So spaces are not ~~the~~

② If $=$, ~~then~~ it must be sq for dim match
possible say about RREF
↑ care about rows
messes up col space

Row space

Space spanned by rows
↑ all linear combos of

$$\begin{bmatrix} 1 & 3 \\ 0 & 0 \end{bmatrix}$$

$$\text{row sp} = \left\{ x_1 \begin{pmatrix} 1 \\ 3 \end{pmatrix} + x_2 \begin{pmatrix} 0 \\ 0 \end{pmatrix} \right\}$$

$x_1, x_2 \in \mathbb{R}$

$$\begin{aligned} \text{col sp} &= \left\{ x_1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + x_2 \begin{pmatrix} 3 \\ 0 \end{pmatrix} \right\} \\ &\quad \uparrow \text{multiples of each other} \\ &= \begin{pmatrix} x_1 + 3x_2 \\ 0 \end{pmatrix} \\ &= \begin{pmatrix} y \\ 0 \end{pmatrix} \quad y \in \mathbb{R} \end{aligned}$$

(3)



So it like \times dim in $\mathbb{R}^{m \times n}$
 how many ? what space is it in
 dim

Null space + col space

$$\begin{bmatrix} 1 & 0 & 0 & 2 \\ 2 & 0 & 0 & 5 \\ 0 & 1 & 3 & 4 \end{bmatrix}$$

row space is contained in \mathbb{R}^4 4 components in

$$\begin{pmatrix} 1 \\ 0 \\ 0 \\ 2 \end{pmatrix} \begin{pmatrix} 2 \\ 0 \\ 0 \\ 5 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 3 \\ 4 \end{pmatrix}$$

col space is contained in \mathbb{R}^3

Null space spans such that $Ax=0$

x should have 4 components

Vector x spans null spaces

So \mathbb{R}^4

Left null space

Set of $xA=0$

$$= (xA)^T$$

$$= A^T x^T$$

So in \mathbb{R}^3

Row space dim 3

- each row unique

Finding So doing row ops does not change row space

Can do elim to RREF

Can easily see dim

$$\text{elim} \rightarrow \begin{bmatrix} 1 & 0 & 0 & 2 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 3 & 4 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 & 2 \\ 0 & 1 & 3 & 4 \\ 0 & 0 & 0 & 1 \end{bmatrix} \text{ so ind}$$

(5) And since ind \rightarrow are basis for row space
 So $\dim = 3$

$$\begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 3 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

Alt method: Transpose
 - done in class

$$\begin{bmatrix} 1 & 2 & 0 \\ 0 & 0 & 1 \\ 2 & 5 & 4 \end{bmatrix}$$

Then eh on this

$$\begin{bmatrix} 1 & 2 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 3 \\ 0 & 1 & 4 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 0 \\ 0 & 1 & 4 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{matrix} \leftarrow \\ \leftarrow \\ \leftarrow \\ \leftarrow \end{matrix}$$

Find pivots \Rightarrow rank = 3

So can find these back in the original matrix

take rows 1, 2, 3

and know in original ~~rows~~ rows 1, 2, 3 are basis

Next Chap

$$\boxed{\text{row}^{\dim} \text{ space} = \text{col}^{\dim} \text{ space}}$$

~~row~~ col space $\dim = 3$

by this rule

\dim null space = ~~mn~~ $n - r$
 $4 - 3 = 1 = \dim$ nullspace

6

So

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix}$$

One degree of freedom

And

left nullspace dim

$$m - r$$

$$3 - 3 = 0$$

$$n > r \quad m = r$$

short + wide

has ∞ sols
~~not works~~ } more specifically

sols form a 1D space

3.6 #32 How to show it

Don't do proof by example

(she ~~is~~ still trying to figure it true)

Row spaces in \mathbb{R}^n

~ so should be identical

Example $\begin{bmatrix} 1 & 0 & x & x & \dots \\ 0 & 1 & x & x & \dots \\ 0 & 0 & 0 & 0 & \dots \end{bmatrix}$

⑦

(could say row, col, null, left null space \equiv

in RREF this is true

Since in last P-set showed RREF is unique

3.5#45 (for got this problem)

In Linear Algebra, you always pick
a basis for your subspace

V W in \mathbb{R}^n
 $\dim = n_1$ $\dim = n_2$
basis v_1, \dots, v_{n_1} basis w_1, \dots, w_{n_2}

know $n_1 + n_2 > n$

If there is a vector v in both V and W
 v should be a linear combo of both the sets
of bases

⑧

Means $v = x_1 \vec{v}_1 + \dots + x_n \vec{v}_n$
 $= y_1 \vec{w}_1 + \dots + y_{n_2} \vec{w}_{n_2}$

So can rearrange

$$x_1 \vec{v}_1 + \dots + x_n \vec{v}_n - (y_1 \vec{w}_1 + \dots + y_{n_2} \vec{w}_{n_2}) = 0$$

So there is a relationship b/w our 2 sets of bases

Since basis is a spanning set

We still don't know our vector v

Since it's same, subtracting them $\Rightarrow 0$

So they are dep

So it could find some linear dep b/w them

$$c_1 v_1 + \dots + c_n v_n + d_1 w_1 + \dots + d_{n_2} w_{n_2} = 0$$

So vector v should be in one space v_1, \dots, v_n

But this should kinda be $v - v = 0$

So can say

$$v = c_1 v_1 + \dots + c_n v_n$$

9

So $V - V = 0$

And since V is in V_1, \dots, V_n

So the 2 spaces are the same

Use condition $n_1 + n_2 > n$

If v 's and w 's together - we know is a dependence relation

So they must be dep

So can get $c_1 v_1, \dots, c_n v_n + d_1 w_1 + \dots + d_{n_2} w_{n_2} = 0$
 $V - V = 0$

(Don't get)

- V is in w

can scalar multiple

bases are lin ind

but more than enough so lin dep

(10)

Review x_p, x_n

So in 18.03



multiple sol

but w/ initial conditions \rightarrow particular sol
on $\quad \quad \quad$ - only 1 line

$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} x = 0 \rightarrow x = 0$$

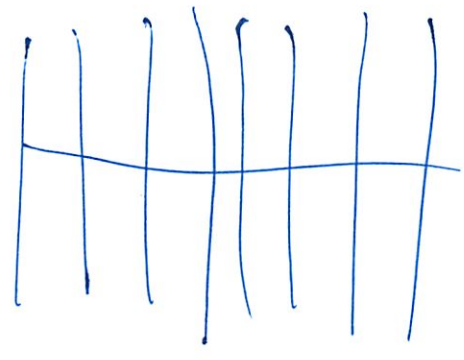


x has to be 0

y can be anything

11

Solve $Ax = b = \begin{pmatrix} 3 \\ 2 \end{pmatrix}$ solving ~~special sol~~ \rightarrow give 1 the
 \uparrow particular sol $\xrightarrow{\text{to}}$



pins down family

Does not work

Add to null space \rightarrow get complete set of sol

But then p 159 table

Skinny 0 or 1 sol) but still same process to find
fat 0 or ∞ sols

REF vs RREF

\uparrow kinda upper triangular

\uparrow only 1 or 0 on pivots

① Finding

REF

$$\begin{bmatrix} 1 & 0 & 7 & 3 \\ 2 & 0 & 4 & 0 \\ 2 & 1 & 0 & 0 \end{bmatrix}$$

↓

$$\begin{bmatrix} 1 & 0 & 7 & 3 \\ 0 & 0 & 4 & 6 \\ 0 & 1 & 0 & -6 \end{bmatrix}$$

↓

$$\begin{bmatrix} 1 & 0 & 7 & 3 \\ 0 & 1 & 0 & -6 \\ 0 & 0 & 4 & 6 \end{bmatrix} \text{ REF}$$

↗ pivots can be anything

↓

$$\begin{bmatrix} 1 & 0 & 7 & 3 \\ 0 & 1 & 0 & -6 \\ 0 & 0 & 1 & - \end{bmatrix} \text{ RREF}$$

?
0s below
1s for pivots

7

Wrong problem or

3.5 # 35 Find a basis for the space of polynomials

$p(x)$ degree ≤ 3 , Find a basis for the subspace w/ $p(1) = 0$

So $a_0 + a_1x + a_2x^2 + a_3x^3$

~~$(a_0, a_1, a_2, a_3) = (1, 0, 0, 0), (0, 1, 0, 0), (0, 0, 1, 0), (0, 0, 0, 1)$~~

~~$1, x, x^2, x^3$~~

b) $p(1) = 0$

$a_0 + a_1(1) + a_2(1)^2 + a_3(1)^3 = 0$

$a_0 + a_1 + a_2 + a_3 = 0$

Now everything must add to 0

$(a_0, a_1, a_2, a_3) \rightarrow (1-x), (x-x^2), (x^2-x^3), (x^3-x)$
 ~~$(a_0, a_1, a_2, a_3) = (1, -1, 0, 0), (0, 1, -1, 0), (0, 0, 1, -1), (-1, 0, 0, 1)$~~

is that the min required?

but certainly all will add to 0

i can use elim to see

$$\begin{pmatrix} 1 & 0 & 0 & -1 \\ -1 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & 0 & -1 & 1 \end{pmatrix} \dots$$

(17)

Wrong problem

3.6 #22 Construct $A = UV^T + WZ^T$, whose col

space has basis $\begin{bmatrix} 1 \\ 2 \\ 4 \end{bmatrix} \begin{bmatrix} 2 \\ 2 \end{bmatrix}$

and whose row space has basis $\begin{pmatrix} 1 \\ 0 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$

Write A as $(3 \times 2) \times (2 \times 2)$

$$A = \begin{matrix} & & 2 \\ & & \\ & & \\ 3 & & \end{matrix} \left[\begin{matrix} & \\ & \\ & \end{matrix} \right] + \begin{matrix} & & 2 \\ & & \\ & & \\ & & \end{matrix} \left[\begin{matrix} & \\ & \\ & \end{matrix} \right]$$

$UV^T \qquad \qquad \qquad WZ^T$

18.06 Spring 2012 – Problem Set 4

This problem set is due Thursday, March 8th, 2012 at 4pm (hand in to Room 2-106). The textbook problems are out of the 4th edition. For computational problems, please include a printout of the code with the problem set (for MATLAB in particular, `diary('filename')` will start a transcript session, `diary off` will end one.)

Every problem is worth 10 points.

- pb
1. Do Problem 5 from Section 3.5.
 2. Do Problem 7 from Section 3.5.
 3. Do Problems 15 & 18 from Section 3.5.
 4. Do Problem 28 from Section 3.5.
 5. Do Problem 45 from Section 3.5.
 6. Do Problem 4 from Section 3.6.
 7. Do Problem 9 from Section 3.6.
 8. Do Problem 16 from Section 3.6.
 9. Do Problem 18 from Section 3.6.
 10. Do Problem 32 from Section 3.6.

18.06 Wisdom. The first exam is coming up (next Friday, March 9th, Walker Memorial, 11am-12 noon). It will include concepts - not only numbers. Your most valuable study resources will be the book, the problems you've solved so far and the old exams (with solutions!) on the course web: <http://web.mit.edu/18.06/www/old.shtml>. If we were you, we would spend this weekend brushing up on concepts and trying to solve as many old exams as possible.

Michael Plasmier

P54

77/100

3/8

3.5 #5 Dep or ind

10/10

$$\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \begin{pmatrix} 2 \\ 1 \\ 3 \end{pmatrix} \begin{pmatrix} 3 \\ 2 \\ 1 \end{pmatrix}$$

(can try elimination

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 1 & 2 \\ 3 & 3 & 1 \end{bmatrix}$$

$$R=3$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & -5 & -7 \\ 0 & -4 & -6 \end{bmatrix}$$

$$R = \frac{-4}{-5} = \frac{4}{5}$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & -5 & -7 \\ 0 & 0 & -\frac{58}{5} \end{bmatrix}$$

$$-4 + -5 \cdot \frac{4}{5} = -4 + 4 = 0$$

$$-6 + -7 \cdot \frac{4}{5} = -6 + \frac{28}{5}$$

① Pivot cols \rightarrow is ind ✓

(can't check ans
before exam \rightarrow bad
practice)

2

$$b) \begin{pmatrix} 1 \\ -3 \\ 2 \end{pmatrix} \begin{pmatrix} 2 \\ 1 \\ -3 \end{pmatrix} \begin{pmatrix} -3 \\ 2 \\ 1 \end{pmatrix}$$

$$\begin{bmatrix} 1 & 2 & -3 \\ -3 & 1 & 2 \\ 2 & -3 & 1 \end{bmatrix}$$

$$l = -3 \quad l = 2$$

$$\begin{bmatrix} 1 & 2 & -3 \\ 0 & 7 & -7 \\ 0 & -7 & 7 \end{bmatrix}$$

$$l = -1$$

$$\begin{bmatrix} 1 & 2 & -3 \\ 0 & 7 & -7 \\ 0 & 0 & 0 \end{bmatrix}$$

$$7 - (-1) = 7$$

(X) Not independent \rightarrow dependent ✓

(See earlier)

3.5 #7 If w_1, w_2, w_3 are ind. Show the difference

5/10

$$v_1 = w_2 - w_3$$

$$v_2 = w_1 - w_3$$

$$v_3 = w_1 - w_2$$

are dependent

Find a combo of the v_i s that gives 0

Which matrix A in $\begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} = \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix}$ A is singular

③

So hmm,

δ is related

Are these dep just within themselves or w/ the w 's

(not so easy!)

Independence is

$$c_1 w_1 + c_2 w_2 + c_3 w_3 = [0]$$

$$\begin{pmatrix} c_1 \\ c_2 \\ c_3 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

So we're asking about

$$c_1 v_1 + c_2 v_2 + c_3 v_3 = [0]$$

$$c_1 (w_2 - w_3) + c_2 (w_1 - w_3) + c_3 (w_1 - w_2) = [0]$$

We know it is dependent.

Is there anything here that can make that?

(If it were \mathbb{H} s - we could do elimination)

But here we can group terms

$$w_1 (c_2 + c_3) + w_2 (c_1 - c_3) + w_3 (c_1 - c_2) = 0$$

(3b)

if it were linear ind, the constraints would be

$$\begin{aligned}c_2 + c_3 &= 0 \\c_1 - c_3 &= 0 \\-c_1 - c_2 &= 0\end{aligned}$$

$$\begin{aligned}c_3 &= -c_2 \\c_1 &= -c_2\end{aligned}$$

So if $c_1 = 1$ then $c_2 = -1$, $c_3 = 1$

which is a non-0 sol \rightarrow dependent

Great writing! \smile
But you missed the
second half of the
problem: which
matrices are invertible?

(-5)

(4)

3.5 #15 If v_1, \dots, v_n are lin ind, the space they

7.5/10 Span has dimension 1 ✓

These vectors are a basis for that space. ✓

If vectors are the Col of a $m \times n$ matrix than

m is \geq n (-0.5)

↑ So this means full col space ($r=n$)

So tall and thin $m \begin{matrix} \uparrow \\ \downarrow \end{matrix} n$ $m > n$

If $m=n$ the matrix is square + invertable ✓

3.5 #18 Suppose v_1, v_2, \dots, v_6 are six vectors in \mathbb{R}^4

6 vectors w/ 4 components ↑

a) These vectors might span \mathbb{R}^4 ✓

↑ Could if the lin dep matrices span \mathbb{R}^4 ?
So if ≥ 4 lin dep matrices

b) Those vectors might be linear ind ~~X~~ (-2)

We don't know that the matrices currently span the space

when you have n vectors in \mathbb{R}^m , with $n > m$, they are always dependent. This is because the basis of the space only needs m elements.

(5)

d) Any 4 of these vectors might be a basis for \mathbb{R}^4

3.5 # 28 Find a basis for the space of all 2×3 matrices whose column add to 0.

10/10

Ahh

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

No want where cols add to 0

So if each one has col add to 0

$$\begin{bmatrix} 1 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 & 0 \\ 0 & -1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & -1 \end{bmatrix} \quad \checkmark \quad \text{So just a basis whose cols happen to add to 0}$$

Now whos cols add to 0

~~$$\begin{bmatrix} 1 & -1 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$~~

$$\begin{bmatrix} 1 & -1 & 0 \\ -1 & 1 & 0 \end{bmatrix} \begin{matrix} = 0 \\ = 0 \\ \text{ind} \end{matrix} \quad \begin{bmatrix} 1 & 0 & -1 \\ -1 & 0 & -1 \end{bmatrix} \quad \checkmark$$

So we can build anything in 2×3 space w/ these 2 matrices!

6)

Lets try it $\begin{bmatrix} 5 & 4 & 3 \\ 2 & 3 & 4 \end{bmatrix}$

$$-4 \begin{bmatrix} 1 & -1 & 0 \\ -1 & 1 & 0 \end{bmatrix} = \begin{bmatrix} -4 & 4 & 0 \\ 4 & -4 & 0 \end{bmatrix}$$

$$+ 9 \begin{bmatrix} 1 & 0 & -1 \\ -1 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 9 & 0 & -9 \\ -9 & 0 & 9 \end{bmatrix}$$

$$\begin{bmatrix} 5 & 4 & -9 \\ 5 & -4 & 9 \end{bmatrix}$$

So we were not able to create any 3×2 matrix

On the question whose subspace whose rows add to 0

So the matrix to try must add to 0

$$\begin{bmatrix} 5 & -2 & -3 \\ 3 & 4 & -1 \end{bmatrix}$$

$$+2 \begin{bmatrix} 1 & -1 & 0 \\ -1 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 2 & -2 & 0 \\ -2 & 2 & 0 \end{bmatrix}$$

$$3 \begin{bmatrix} 1 & 0 & -1 \\ -1 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 0 & -3 \\ -3 & 0 & 3 \end{bmatrix}$$

$$\begin{bmatrix} 5 & -2 & -3 \\ -5 & 2 & 3 \end{bmatrix} \leftarrow \text{still adds to 0}$$

but not all matrices can be made

(6b)

key: Both rows + cols add to 0! Read carefully!

$$\begin{bmatrix} 5 & 6 & -11 \\ -5 & -6 & 11 \end{bmatrix}$$

$$-6 \begin{bmatrix} 1 & -1 & 0 \\ -1 & 1 & 0 \end{bmatrix} = \begin{bmatrix} -6 & 6 & 0 \\ 6 & -6 & 0 \end{bmatrix}$$

$$11 \begin{bmatrix} 1 & 0 & -1 \\ -1 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 11 & 0 & -11 \\ -11 & 0 & 11 \end{bmatrix}$$

$$\begin{bmatrix} 5 & 6 & -11 \\ -5 & -6 & 11 \end{bmatrix} \quad \textcircled{v} \text{ worked}$$

(11)


3.5 #45 Inside \mathbb{R}^n Suppose $\dim(V) + \dim(W) > n$

5/10 Show that some non zero vector is in both V and W .

If there is a vector v in both V and W ,
 v should be a linear combo of both sets
of bases ✓

$$v = x_1 \vec{v}_1 + \dots + x_n \vec{v}_n$$

$$= y_1 \vec{w}_1 + \dots + y_n \vec{w}_n$$

If we take v 's and w 's together - we know it is a dependence relationship 

What are the v 's and w 's?

So they must be dep since $\dim(V) + \dim(W) > n$ ✓

So the vector is in both V and W

8

3.6 #4 Construct the matrix w/ the required property or explain why impossible.

10/10

a) Col space contains $\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

(row space $\begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 2 \\ 5 \end{bmatrix}$)

So this means that these rows or cols could be linear combined from our matrix

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \leftarrow \text{not that!}$$

↑↑
the 2 cols

⊙



Row space is that transposed

$$\begin{bmatrix} 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

↳ $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ is $1 \cdot \text{col } 1 + 2 \cdot \text{col } 2$

$\begin{bmatrix} 2 \\ 5 \end{bmatrix}$ 2 " 5 "

! ? ~~What format is this written in?~~
its fine either way

9)

b) Col space has basis $\begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix}$ ✓
 null " " " $\begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix}$

$$\begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix}$$

only one basis vector.

nullspace = all combos of special sols

$$\begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix} \begin{matrix} \text{r can be neg} \\ -3 \\ -1 \\ -1 \end{matrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

need more cols
-3 -1

$$\begin{bmatrix} 1 & -3 & 0 \\ 1 & -1 & 0 \\ 3 & -9 & 0 \end{bmatrix} \begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

but now diff col space basis

Impossible ✓

Also we know $r + (n-r)$ must be 3

So here $r = 1 \neq 3$

(I didn't explicitly see this before)

10

c) Dim of nullspace = (1 + dim of the left nullspace)

? thought no problems about left nullspace
lame

But left nullspace is just $N(A^T)$

So $\dim \text{col} + \dim \text{null} = n$
 $\dim \text{row} + \dim \text{l. null} = m$

So $c + n - r = n$
 $m + m - r = m$

$n - r = (1 + m - r)$ ← our constraint

So if $c = 2$
 $m = 3$

$n - 2 = 1 + 3 - 2$

$n - 2 = 2$

$n = 4$

$n = 4$

$m=3 \rightarrow \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad r=2$



11

d) Left nullspace contains $\begin{bmatrix} 1 \\ 3 \end{bmatrix}$, row space contains $\begin{bmatrix} 3 \\ 1 \end{bmatrix}$
 So $A^T y = 0$ left nullspace

$$\begin{bmatrix} 3 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$x=0$
 $y=0$

$$\begin{bmatrix} 3 & 1 \\ -6 & -2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$3x + y = 0$
 $-6x - 2y = 0$

old fashioned way

$y = -3x$

~~$-6x - 2(-3x) = 0$~~

useless

~~$-6x + 6x = 0$~~

could do elim
 or just pick one

$x = 1$

$y = -3$

↑ but negative

So No!

(116)

Wo I think I did something wrong

book $\begin{bmatrix} -9 & -3 \\ 3 & 1 \end{bmatrix}$

how is that diff from what I had?

$$-9x + -3y = 0$$

$$-9x = 3y$$

$$-3x = y$$

So if $x = 1$

then $y = -3$ as before

$\begin{bmatrix} 1 \\ -3 \end{bmatrix}$ is not in same space as $\begin{bmatrix} 1 \\ 3 \end{bmatrix}$

Or did I do that wrong

$$-9x - 3y = 0 \quad \text{2 eq} = 2 \text{ unknowns}$$

$$3x + y = 0$$

$$y = -3x$$

$$-9x - 3(-3x)$$

$$0 = 0$$

But one repeats

So ∞ sols

put 1 for free \rightarrow I did

Hmm -- 

(17)

e) Row space = col space, null space \neq left null space

↳ so that is exact same space, not just same dim

That means must be square $m=n$

then $m-r = n-r$ so the null spaces have the same dimension

↳ but that just says dim $=$, the spaces could still be diff ... yes!

ah but not if row space = col space
(why? you should explain this point more fully).

(13)

3.6 #9 Which subspaces are the same for matrices of diff sizes?

5/10

a) $[A]$ and $\begin{bmatrix} A \\ A \end{bmatrix}$

if the first matrix has its col. space in \mathbb{R}^n , the second matrix has its col. space in \mathbb{R}^{2n} . So they're definitely different!

So col spaces same (well same # of them) and space is now more dimensional

Row spaces its like $[AA]$ so now more free cols but actual space does not change

did you mean $\begin{bmatrix} A \\ A \end{bmatrix}$?

b) $\begin{bmatrix} A \\ A \end{bmatrix}$ and $\begin{bmatrix} A & A \\ A & A \end{bmatrix}$

here same # of cols in col space and actual space the same ✓
↳ just more free cols

Row spaces does not change

$\begin{bmatrix} A \\ A \end{bmatrix} \quad [AA] \rightarrow \begin{bmatrix} A & A \\ A & A \end{bmatrix}$

more dimensions

(14)

c) Prove that all 3 of those matrices have same rank r .

Rank is # of pivots

I think I mentioned this above

$$[A] \rightarrow \begin{bmatrix} A \\ A \end{bmatrix} \text{ is just extra free rows/cols in } A^T$$

$$\begin{bmatrix} A \\ A \end{bmatrix} \rightarrow \begin{bmatrix} A & A \\ A & A \end{bmatrix} \quad \checkmark$$

more duplicate/free cols

(15)

3.6 # 16 Explain why $v = (1, 0, -1)$ can not be a row
of A and also be in the null space

10/10

$$A = \begin{bmatrix} 1 & 0 & -1 \\ \dots & \dots & \dots \end{bmatrix}$$

Nullspace

$$\begin{bmatrix} 1 & 0 & -1 \\ \dots & \dots & \dots \end{bmatrix} \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

$$1 \cdot 1 + 0 \cdot 0 + -1 \cdot -1 = 2 \neq 0$$

(16)

3.6 #18 (left nullspace) Add the extra col b and

6/10

reduce A to echelon form

$$[A \ b] = \begin{bmatrix} 1 & 2 & 3 & b_1 \\ 4 & 5 & 6 & b_2 \\ 7 & 8 & 9 & b_3 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 & b_1 \\ 0 & -3 & -6 & b_2 - 4b_1 \\ 0 & 0 & 0 & b_3 - 2b_2 + b_1 \end{bmatrix}$$

A combo of rows in A produced zero row

$$(\text{row } 3) - 2(\text{row } 2) + (\text{row } 1) \quad \checkmark$$

What are the vectors of the nullspace

$$A \mathbf{b} = 0$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & -3 & -6 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 - 4b_1 \\ b_3 - 2b_2 + b_1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$b_1 + 2(b_2 - 4b_1) + 3(b_3 - 2b_2 + b_1) = 0$$

$$-3(b_2 - 4b_1) - 6(b_3 - 2b_2 + b_1) = 0$$

$$b_1 + 2b_2 - 8b_1 + 3b_3 - 6b_2 + 3b_1 = 0$$

$$-4b_1 - 4b_2 + 3b_3 = 0$$

$$-3b_2 + 12b_1 - 6b_3 + 12b_2 - 6b_1 = 0$$

$$6b_1 + 9b_2 - 6b_3 = 0$$

(1.7)

$$2b_1 + 3b_2 - 2b_3 = 0$$

2 eq 3 unknowns

~~full row rank 2 ind rows~~
actually

So can set anything to b_3

$b_3 = \text{anything}$ (so ∞ sols)

say $b_3 = 1$

Then $-4b_1 - 4b_2 = -3$

$$6b_1 + 9b_2 = 6$$

2 eq 2 unknowns - better

$$4b_2 = 6 - 6b_1$$

$$b_2 = \frac{2}{3} - \frac{2}{3}b_1$$

$$-4b_1 - 4\left(\frac{2}{3} - \frac{2}{3}b_1\right) = -3$$

$$-4b_1 - \frac{8}{3} + \frac{8}{3}b_1 = -3$$

$$-\frac{4}{3}b_1 = -\frac{1}{3}$$

$$b_1 = \frac{-\frac{1}{3}}{-\frac{4}{3}} = \frac{1}{4}$$

$$b_2 = \frac{2}{3} - \frac{2}{3}\left(\frac{1}{4}\right) = \frac{1}{2}$$

$\begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$ pivot
pivot ∞ sols
free

bool guys $\begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix}$ sign error somewhere

(18)

Now for left nullspace.

Basically we transpose and do something:

$$\begin{bmatrix} 1 & 4 & 7 & b_1 \\ 2 & 5 & 8 & b_2 \\ 3 & 6 & 9 & b_3 \end{bmatrix} \quad \text{elim}$$

$$\downarrow$$

$$\begin{bmatrix} 1 & 4 & 7 & b_1 \\ 0 & -3 & -6 & b_2 - 2b_1 \\ 0 & -6 & -12 & b_3 - 3b_1 \end{bmatrix}$$

$$\downarrow$$

$$\begin{bmatrix} 1 & 4 & 7 & b_1 \\ 0 & -3 & -6 & b_2 - 2b_1 \\ 0 & 0 & 0 & b_3 - 2b_2 - 3b_1 \end{bmatrix} \quad \frac{-6}{-3} = 2$$

Then the same reduction

$$b_1 + 4(b_2 - 2b_1) + 7(b_3 - 2b_2 - 3b_1) = 0$$

$$-3(b_2 - 2b_1) + -6(b_3 - 2b_2 - 3b_1) = 0$$

$$b_1 + 4b_2 - 8b_1 + 7b_3 - 14b_2 - 21b_1 = 0$$

$$-3b_2 + 6b_1 - 6b_3 + 12b_2 + 18b_1 = 0$$

$$-28b_1 - 10b_2 + 7b_3 = 0$$

$$24b_1 + 9b_2 - 6b_3 = 0$$

(19)

$$b_3 = 1$$

$$-28b_1 - 10b_2 = -7$$

$$24b_1 + 9b_2 = 6$$

$$b_2 = \frac{6}{9} - \frac{24}{9}b_1$$

$$= 2 - \frac{8}{3}b_1$$

$$-28b_1 - 10\left(2 - \frac{8}{3}b_1\right) = -7$$

$$-28b_1 - 20 + \frac{80}{3}b_1 = -7$$

$$-\frac{4}{3}b_1 = 13$$

$$b_1 = -9.75$$

$$b_2 = 2 - \frac{8}{3}(-9.75) = 28$$

$$\begin{bmatrix} -39 \\ 112 \\ 4 \end{bmatrix}$$

Way off - should be same!! yes!!

(20)

3.6 # 32 Suppose have $m \times n$ matrix A, B

8/10 have the same \mathcal{U} subspaces

If they are both in RREF prove $F=G$

$$A = \begin{bmatrix} I & F \\ 0 & 0 \end{bmatrix} \quad B = \begin{bmatrix} I & G \\ 0 & 0 \end{bmatrix}$$

Well we proved last time the RREF was unique for a matrix,

Something about a similar claim if all \mathcal{U} subspaces the same (- would just be a different permutation of what we have)

So they are identical

see sol'n.

In fact, you only need equal row spaces in RREF!

Solutions

18.06 Spring 2012 – Problem Set 4

This problem set is due Thursday, March 8th, 2012 at 4pm (hand in to Room 2-106). The textbook problems are out of the 4th edition. For computational problems, please include a printout of the code with the problem set (for MATLAB in particular, `diary('filename')` will start a transcript session, `diary off` will end one.)

Every problem is worth 10 points.

1. Do Problem 5 from Section 3.5.

Solution. (a) The vectors are independent. One way to see this is to arrange the vectors as columns of a matrix, do elimination, and observe that there are 3 pivots.

(b) The vectors are dependent. One way to see this is to observe that they sum to zero.

□

2. Do Problem 7 from Section 3.5.

Solution. To show that the differences are dependent, observe that $\mathbf{v}_1 + \mathbf{v}_3 - \mathbf{v}_2 = \mathbf{0}$. In the equation

$$[\mathbf{v}_1 \ \mathbf{v}_2 \ \mathbf{v}_3] = [\mathbf{w}_1 \ \mathbf{w}_2 \ \mathbf{w}_3] \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & -1 \\ -1 & -1 & 0 \end{bmatrix}$$

the matrix $[\mathbf{w}_1 \ \mathbf{w}_2 \ \mathbf{w}_3]$ is invertible and the other two matrices are singular. □

3. Do Problems 15 & 18 from Section 3.5.

Solution. *Solution to 3.5.15* If $\mathbf{v}_1, \dots, \mathbf{v}_n$ are linearly independent, the space they span has dimension n . These vectors are a basis for that space. If the vectors are columns of an m by n matrix, then m is greater than or equal to n . If $m = n$, that matrix is invertible *Solution to 3.5.18*

(a) might not

(b) are not

(c) might be

□

4. Do Problem 28 from Section 3.5.

Solution. The following is a basis for the space of 2 by 3 matrices where the entries of each column add to zero:

$$\begin{bmatrix} 1 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix} \quad \begin{bmatrix} 0 & 1 & 0 \\ 0 & -1 & 0 \end{bmatrix} \quad \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & -1 \end{bmatrix}$$

The following is a basis for the subspace of the above where the entries of each row also add to zero:

$$\begin{bmatrix} 1 & -1 & 0 \\ -1 & 1 & 0 \end{bmatrix} \quad \begin{bmatrix} 0 & 1 & -1 \\ 0 & -1 & 1 \end{bmatrix}$$

□

5. Do Problem 45 from Section 3.5.

Solution. Take a basis $\mathbf{v}_1, \dots, \mathbf{v}_k$ for \mathbf{V} and a basis $\mathbf{w}_1, \dots, \mathbf{w}_l$ for \mathbf{W} . We know that

$$k + l = \dim(\mathbf{V}) + \dim(\mathbf{W}) > n$$

Therefore, there exists a nontrivial linear combination of $\mathbf{v}_1, \dots, \mathbf{v}_k, \mathbf{w}_1, \dots, \mathbf{w}_l$ that gives zero; let this combination be

$$\sum a_i \mathbf{v}_i + \sum b_j \mathbf{w}_j$$

Then the vector

$$\sum a_i \mathbf{v}_i = - \sum b_j \mathbf{w}_j$$

is a non-zero vector that is in both \mathbf{V} and \mathbf{W} .

□

6. Do Problem 4 from Section 3.6.

Solution.

(a) We can just take the matrix

$$\begin{pmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \end{pmatrix}.$$

Its column space clearly contains $(1, 1, 0)$ and $(0, 0, 1)$ and its row space contains the standard basis vectors $(1, 0)$ and $(0, 1)$ for \mathbb{R}^2 , so the row space contains *all* vectors in \mathbb{R}^2 .

(b) For the column space and the null space both to be in \mathbb{R}^3 we need a 3×3 matrix. But then the dimensions of the column space and the null space must add to 3, so they can't both be 1-dimensional.

(c) Take the matrix

$$(0 \ 0).$$

Its null space is all of \mathbb{R}^2 and its left null space is all of \mathbb{R} .

(d) Consider the matrix

$$\begin{pmatrix} 9 & 3 \\ -3 & -1 \end{pmatrix}.$$

Its row space clearly contains $(3, 1)$, and

$$(1 \ 3) \begin{pmatrix} 9 & 3 \\ -3 & -1 \end{pmatrix} = (0 \ 0).$$

(e) This is impossible — we know that the left null space is the space of vectors orthogonal to the column space and the null space is the space of vectors orthogonal to the row space. Therefore if the row space and the column space are the same, the null space and the left null space must also be the same. \square

7. Do Problem 9 from Section 3.6.

Solution. (a) The row spaces of $[A]$ and $\begin{bmatrix} A \\ A \end{bmatrix}$ are clearly the same, since the rows of the second matrix are the same as those of the first, just repeated. Since the null space consists of the vectors orthogonal to the row space, they also have the same null space. Since the rank equals the dimension of the row space, they have the same rank.

(b) The column spaces of $\begin{bmatrix} A \\ A \end{bmatrix}$ and $\begin{bmatrix} A & A \\ A & A \end{bmatrix}$ are clearly the same, since the columns of the second matrix are the same as those of the first, just repeated. Since the left null space consists of the vectors orthogonal to the column space, they also have the same left null space. Since the rank equals the dimension of the column space, they have the same rank, which by (a) is also the rank of $[A]$. \square

8. Do Problem 16 from Section 3.6.

Solution. If \mathbf{v} is a row of A then it is orthogonal to every vector in the null space. But the only vector that is orthogonal to itself is the zero vector; since $\mathbf{v} \neq \mathbf{0}$ it therefore can't be in the null space if it is a row. \square

9. Do Problem 18 from Section 3.6.

Solution. The combination (row 3) - 2(row 2) + (row 1) is zero. Therefore $(1, -2, 1)$ is in the left null space. Since we see from the echelon form that A has rank 2 (there are two pivot columns), the null space has dimension 1 and so consists of vectors of the form $c \cdots (1, -2, 1)$ for all scalars c . From the echelon form we can also see that (column 3) - 2(column 2) + (column 1) is zero, so $(1, -2, 1)$ is also in the null space. Since the rank of A is 2 its null space has dimension 1 too, so for this matrix the null space and the left null space happen to be the same. \square

10. Do Problem 32 from Section 3.6.

Solution. Since A and B have the same column space, the two identity matrices must have the same size, say $k \times k$. Therefore the matrices F and G have the same size too. Because A and B have the same row spaces, the i th row of A must be a linear combination of the rows of B . We can clearly ignore the rows that are all zeros, so we have a linear combination $a_1(\text{row } 1) + a_2(\text{row } 2) + \cdots + a_k(\text{row } k)$. But the first k components of this row vector are (a_1, a_2, \dots, a_k) , so to get the i th row of A we must have $a_i = 1$ and $a_j = 0$ for $j \neq i$. In other words, the i th row of B equals the i th row of A . \square

18.06 Wisdom. The first exam is coming up (next Friday, March 9th, Walker Memorial, 11am-12 noon). It will include concepts - not only numbers. Your most valuable study resources will be the book, the problems you've solved so far and the old exams (with solutions!) on the course web: <http://web.mit.edu/18.06/www/old.shtml>. If we were you, we would spend this weekend brushing up on concepts and trying to solve as many old exams as possible.

Vector Spaces

- addition
- scalar multiplication

eg \mathbb{R}^3 $\begin{bmatrix} a \\ b \\ c \end{bmatrix}$ 3 components

2x2 matrices $\begin{bmatrix} a & c \\ b & d \end{bmatrix}$

Subspaces

Closed under
 - addition
 - scalar multiplication

$$\begin{bmatrix} 2a \\ a \\ 3a \end{bmatrix} \text{ or } \begin{bmatrix} 2a+b \\ b \\ 3a \end{bmatrix} \text{ or } \begin{bmatrix} a+b \\ a \\ 2a \end{bmatrix}$$

does not contain 0
 so no!

- Upper triangular

- Symmetric

- $\begin{bmatrix} 2a+b & a \\ b & a+3b \end{bmatrix}$ ← can be any scalar

- ~~invertible~~ ← add 2 in matrices → not invertible

(2)

Vector space V

Set of vectors v_1, \dots, v_n in V

Can be called

lin ind - no

→ Linear Combs v_1, \dots, v_n
is $a_1 v_1 + \dots + a_n v_n$

Lin Ind

No non trivial ~~lin~~ linear combs is 0

$$a_1 v_1 + \dots + a_n v_n = 0$$

$$a_1 = a_2 = \dots = a_n = 0$$

Otherwise lin dep

could

Span V - every vector in V is a linear combs
of v_1, \dots, v_n

ie $\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 2 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 3 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 4 \end{bmatrix}, \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix}$

- do span the space

- lin dep

3

Basis $\rightarrow v_1, \dots, v_n$ span and are lin ind

$$\dim V = \# \text{ of basis elements}$$

So if look at first 3
Can see lin ind
but does not span

If you take any 4 of them
are lin ind and span

$$\dim = 4 = \# \text{ basis elements}$$

$m \times n$ matrices

$$\dim = m \cdot n$$

\leftarrow " "

Basis for set $\left[\begin{array}{c} 2a+b \\ b \end{array} \quad \begin{array}{c} a \\ a+3b \end{array} \right]$

Set 1 parameter for 1 and other to 0

$$\left[\begin{array}{cc} 2 & 1 \\ 0 & 1 \end{array} \right] \quad \left[\begin{array}{cc} 1 & 0 \\ 1 & 3 \end{array} \right]$$

\leftarrow is

4

These bases are not unique

Actually bases are never unique

This is a basis as long as $\begin{bmatrix} a \\ b \end{bmatrix} + \begin{bmatrix} c \\ d \end{bmatrix}$ are lin ind.

Matrix factorization

(I forgot this stuff)

$$A = LU$$

$$PA = LDU \leftarrow (\text{sq matrices only})$$

$$A = \begin{bmatrix} 1 & 2 & 1 \\ -1 & 0 & 3 \\ 1 & 0 & 1 \end{bmatrix}$$

↓ factorize to $A = LU$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

E_{31} E_{21}

$$\begin{bmatrix} 1 & 2 & 1 \\ 0 & -1 & 4 \\ 0 & -2 & -2 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -2 & 1 \end{bmatrix} \leftarrow \text{since its } -1$$

E_{32}

$$\begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 4 \\ 0 & 0 & 6 \end{bmatrix} = U$$

Are same E_{ij} entries
but -

$$\uparrow E_{32} E_{31} E_{21} A = U$$

$$A = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 1 & -2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 4 \\ 0 & 0 & 6 \end{bmatrix} = LU$$

5

$$\begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 1 & -2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 6 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 4 \\ 0 & 0 & 1 \end{bmatrix}$$

~~LU~~ LDU

just a factorization to know

So then when add $Ax=b$
augment w/ b

$$[A|b] = \left[\begin{array}{ccc|c} 1 & 2 & 1 & 1 \\ -1 & -1 & 3 & 1 \\ 1 & 0 & -1 & 3 \end{array} \right]$$

do same elim steps

$$\left[\begin{array}{ccc|c} 1 & 2 & 1 & 1 \\ 0 & 1 & 4 & 2 \\ 0 & 0 & 6 & 6 \\ \hline 0 & 0 & 0 & 0 \end{array} \right]$$

2 possibilities to solve for x

① Gaussian elimination

$$x_1 + 2x_2 + x_3 = 1$$

$$x_2 + 4x_3 = 2$$

$$6x_3 = 6$$

↑ solve for x

6

② RREF

$$\left[\begin{array}{ccc|c} 1 & 2 & 1 & 1 \\ 0 & 1 & 4 & 2 \\ 0 & 0 & 1 & 1 \end{array} \right]$$

↓ Get rid of pivots above diagonal

$$\left[\begin{array}{ccc|c} 1 & 2 & 0 & 0 \\ 0 & 1 & 0 & -2 \\ 0 & 0 & 1 & 1 \end{array} \right]$$

(I removed this row)

↓ remove element again

$$\left[\begin{array}{ccc|c} 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & -2 \\ 0 & 0 & 1 & 1 \end{array} \right]$$

↑ Can read off

$$\begin{bmatrix} 4 \\ -2 \\ 1 \end{bmatrix}$$

Not always Identity

We will do some special cases

7

If A is square and invertible

$$[A | I] \rightarrow [I | A^{-1}]$$

(didn't follow)

how computers find A^{-1}

Suppose

$$\left[\begin{array}{ccc|c} 1 & 0 & 3 & 4 \\ 0 & 1 & 2 & -2 \\ 0 & 0 & 0 & 1 \end{array} \right]$$

R b

no solution

Problem b' is not in the col space of R

$$\left[\begin{array}{ccc} 0 & 0 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{array} \right]$$

↑ ↑ ↑
pivot free

Basis for $C(R)$

$$\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$$

$C(A)$ is a subspace of \mathbb{R}^m

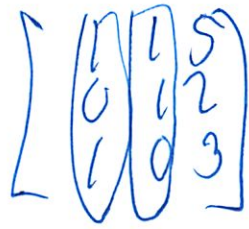
= space spanned by col vectors

basis = pivot cols

8

When pivoting \rightarrow relationship b/w cols don't change
" " rows does "

So in general $C(A) \neq C(R)$



Basis $C(B)$
 $\begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$

note - diff than before!

$$N(A) \subseteq \mathbb{R}^n$$

~~$N(A) = N(R)$~~
 $N(A) = N(R)$

So if have $\left[\begin{array}{ccc|c} 1 & 0 & 3 & 4 \\ 0 & 1 & 2 & -2 \\ 0 & 0 & 0 & 0 \end{array} \right]$

∞ sols

since $N(A) = (N(R))$

9

basis given by special sol: \rightarrow free/variable cols

To find special sol

$$\begin{bmatrix} 1 & 0 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \leftarrow \begin{array}{l} \text{set free variables} \\ \text{to } 1 \end{array}$$

$$x_1 = -3$$

$$x_2 = -2$$

Also need particular sol

$$\begin{bmatrix} 1 & 0 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ 0 \end{bmatrix} = \begin{bmatrix} 4 \\ -2 \\ 0 \end{bmatrix} \leftarrow \begin{array}{l} \text{set free variable to } 0 \\ \text{solve for other } 2 \\ \text{to that we were given} \end{array}$$

$$x_1 = 4$$

$$x_2 = -2$$

General sol

$$\begin{bmatrix} 4 \\ -2 \\ 0 \end{bmatrix} + c \begin{bmatrix} -3 \\ -2 \\ 1 \end{bmatrix}$$

null space = vector space

\leftarrow note these vectors do NOT for a vector space

\uparrow in that form when ∞ # of sols

(10)

What if we had

$$\begin{bmatrix} 1 & 0 & 0 & 3 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 1 & 1 \end{bmatrix}$$

\mathbb{R}

In general, can have 0, 1, or ∞ sols
 To always have at least 1 sol

① $\hookrightarrow C(A) = \mathbb{R}^m$

To a have at most 1 sol

② $\hookrightarrow N(A) = \{0\}$

*(evident w/
my intuition)*

① $\text{rank}(A) = m$
 ?r
 not "full row rank"
~~rank~~

②. $N(A) = \{0\}$
 - "Full column rank"
 - Cols of A are
 all lin. ind.
 - $\text{rank}(A) = n$

$$\begin{aligned} \text{rank}(A) &= \text{rank}(R) \\ &= \# \text{ pivots} \\ &= \dim(C(A)) \end{aligned}$$

Free col = linear comb of the
 pivot cols that are to its left

(11)

In general $\text{rank}(A) \leq \min(m, n)$

So

(1) Need
 $m \leq n$

Short + wide m 

(2) $m \geq n$

tall and wide m 

* Need to make sure you understand this
 $\dim N(A) = n - r$

$$\begin{bmatrix} 1 & 2 & 0 & 0 & 2 \\ 0 & 0 & 1 & 0 & 3 \\ 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

$$\text{rank}(A) = 3$$

$$\dim N(A) = 2$$

full col rank \otimes No

$$C(A) = \mathbb{R}^m$$

So ∞ many sol

(12)

If $\begin{pmatrix} 1 & 2 & 0 & 0 & 2 \\ 0 & 0 & 1 & 0 & 3 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$ how many sols?

$N(A) \neq \{0\}$ so can have ^{0 or} ∞ man sols

$C(A) \neq \mathbb{R}^m$ since can't span $\begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$

$\begin{pmatrix} 1 & 2 & 0 & 0 & 2 \\ 0 & 0 & 1 & 0 & 3 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$ has no sol

So can have 0 or ∞ sols

$\begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{pmatrix}$

rank = 2 \rightarrow full row rank

$C(A) \neq \mathbb{R}^3$

) 0 or 1 sol

(13)

Advice Conceptual qv

- Pick small $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ 2×2 0,1 matrices
- actually try it
- see ~~at~~ what is going on

- write down everything you know
 - see what you can do w/ ~~this~~ that

- do conceptual qv from the hw

Post I think I got it. I just need to review that dim stuff and factorization stuff more.

17.06 Review

3/8

Exam 1 On my own

~~Review~~ Review of text book

Linear combo

(only write stuff I don't understand - save time)

line \rightarrow plane \rightarrow 3D space

dot product

- not matrix multiplication \cdot
- order does not matter

\perp = perpendicular

$$\text{length} = \|v\| = \sqrt{v \cdot v}$$

$$\text{unit vector } u = \frac{v}{\|v\|}$$

Matrix multiplication

$$Ax = \begin{bmatrix} v & v & w \end{bmatrix} \begin{bmatrix} c \\ d \\ e \end{bmatrix} = uc + vd + we$$

①

Inverse

$$Ax = b$$

$$x = A^{-1} b$$

$$= \int b$$

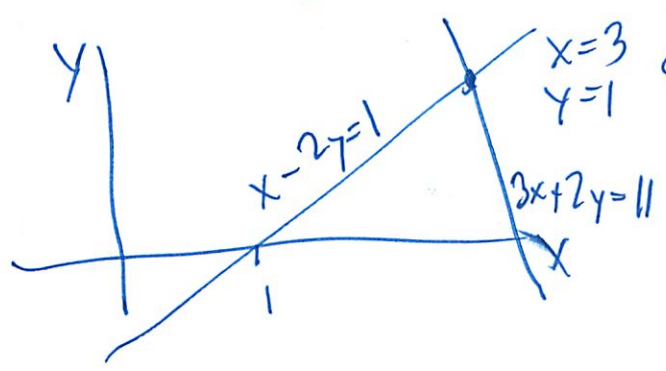
psvm

$$\begin{matrix} x_1 = b_1 \\ x_2 = b_1 + b_2 \\ x_3 = b_1 + b_2 + b_3 \end{matrix} = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

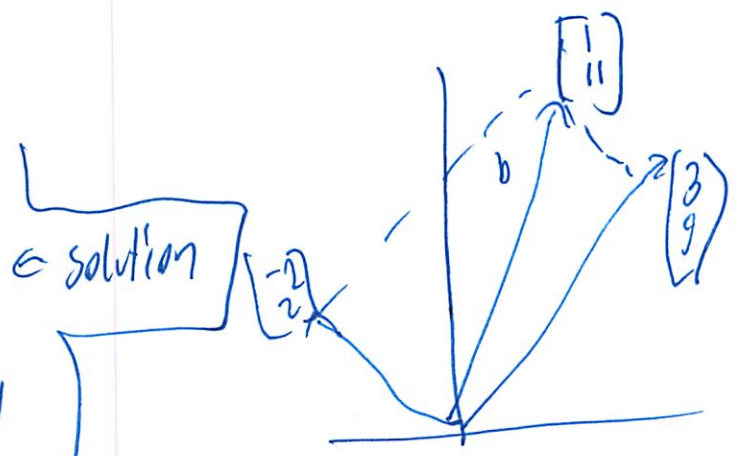
A^{-1}
 \int

Chap 2 Solving Linear Eqn

$$\begin{bmatrix} 1 & -2 \\ 3 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 11 \end{bmatrix}$$



row pic



← solution

col pick

③

(I still don't fully get that pic...)

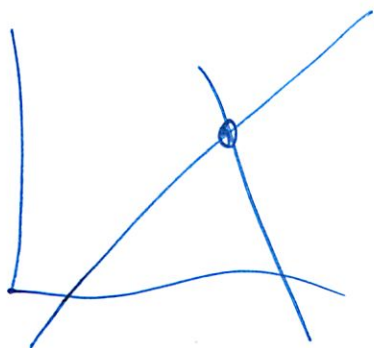
In 3D the
2 planes meet
at a point

Combine ~~all~~ vectors
in 3D

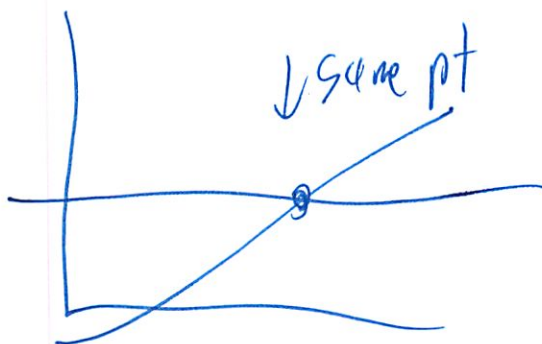
$$Ax = \begin{bmatrix} (\text{row } 1) \cdot x_1 \\ (\text{row } 2) \cdot x_2 \\ (\text{row } 3) \cdot x_3 \end{bmatrix}$$

(This stuff seems very familiar)

Elimination



Before
Row Pic



After Row Pic

4

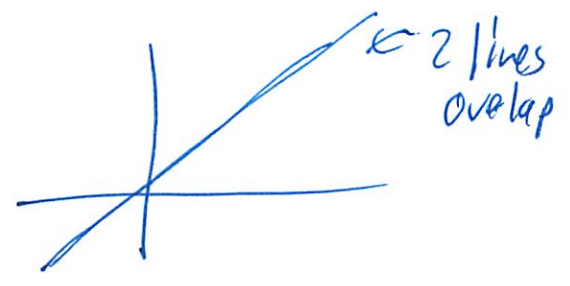
But



no solution

$$x - 2y = 1$$

$$0y = 8 \text{ false}$$



∞ many sols

$$x - 2y = 1$$

$$0y = 0$$

? anything works for y

Elim matrix

$$\begin{bmatrix} 1 & 0 & 0 \\ -l_{21} & 1 & 0 \\ -l_{31} & -l_{23} & 1 \end{bmatrix}$$

Permutation

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

Augmented

$$[A \quad b]$$

5)

$$AB \neq BA$$

$$C(A+B) = CA + CB$$

$$(A+B)C = AC + BC$$

$$A(BC) = (AB)C \quad \text{parenthesis's don't matter}$$

Inverse

$$AA^{-1} = A^{-1}A = \underline{I}$$

$$x = A^{-1}b$$

If A is invertible $Ax = 0$ can only have

$$\text{Zero sol } x = A^{-1}0 = 0$$

* only if square *

$$(AB)^{-1} = B^{-1}A^{-1}$$

For elim \rightarrow change l ^{sign} ~~off~~

And from review session

$$L = \text{Elim matrices w/ sign change on } l = E^{-1}$$

Correct!

(6)

Gauss Jordan elimination
to find A^{-1}

elim goes to x

~~elim~~ we use it here to find $AA^{-1} = I$

$$A \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} e_1 \\ e_2 \\ e_3 \end{pmatrix} = I$$

so basically elim w/ $b = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$

$$\begin{bmatrix} -2 & 1 & 0 & 1 & 0 & 0 \\ -1 & 2 & -1 & 0 & 1 & 0 \\ 0 & -12 & 0 & 0 & 0 & 1 \end{bmatrix}$$

↓ elim

$$\begin{bmatrix} -2 & 1 & 0 & 1 & 0 & 0 \\ 0 & \frac{2}{3} & -1 & \frac{1}{3} & 1 & 0 \\ 0 & 0 & \frac{4}{3} & \frac{1}{3} & \frac{2}{3} & 0 \end{bmatrix}$$

↓ Go to REF

- produce zeros above the pivots

↓ why was I thinking below?

$$\begin{bmatrix} I & \frac{3}{4} & \frac{1}{2} & \frac{1}{4} \\ & \frac{1}{2} & 1 & \frac{1}{2} \\ & \frac{1}{4} & \frac{1}{2} & \frac{3}{4} \\ & & & I \end{bmatrix}$$

7
So how is k^{-1} related to A^{-1} ?

It seems like k is a specific instance of A
NOT a form (like L, U)

Invertible \rightarrow Square

full set of pivots

(so many different def's!)

row and cols ind

full rank $r = n = m$
(since square)

Elim = Factorization $A = LU$

Saw before

$$L = E^{-1}$$

basically l not $-l$

$$A = LU$$

or $A = L \begin{matrix} D \\ \text{? diagonal} \end{matrix} U$

ie $\begin{bmatrix} 1 & 0 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 2 & 8 \\ 0 & 5 \end{bmatrix}$

$$\begin{bmatrix} 1 & 0 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 2 & \\ & 5 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 0 & 1 \end{bmatrix}$$

?
1s on diagonal

8

Transpose

$$A = \begin{pmatrix} 1 & 2 & 3 \\ 0 & 0 & 4 \end{pmatrix} \rightarrow A^T = \begin{pmatrix} 1 & 0 \\ 2 & 0 \\ 3 & 4 \end{pmatrix}$$

$$(A+B)^T \rightarrow A^T + B^T$$

$$(AB)^T \rightarrow B^T A^T$$

$$(A^{-1})^T = (A^T)^{-1}$$

$$\cancel{* I A^T = A}$$

Symmetric $A^T = A$

Permutations

$$PA = LU$$

ahh

just adding this

(There was less in this chap than I remember

④

Chap 3 Vector Spaces + Subspaces

\mathbb{R}^n = all col vectors v w/ n components

$$m \begin{bmatrix} \\ \\ \\ \\ \\ \\ \\ \\ \\ \end{bmatrix}^n$$

$\therefore m$ components

Yeah seems to be same as other part of book

M = matrices

F = functions

z = zero vector

Subspaces

~~Q~~

$\left. \begin{array}{l} V+W \\ \subset V \end{array} \right\}$ contains all linear combos

Col Space

Vector space made of col vectors

* $Ax = b$ only solvable if b is in col space

(so many ^{18:06} diff ways to write same thing)

(10)

Nullspace Solving $Ax = 0$
All sols to this

ex $N\left(\begin{bmatrix} 1 & 2 \\ 3 & 6 \end{bmatrix}\right)$ is all multiples of $\begin{bmatrix} -2 \\ 1 \end{bmatrix}$

Since $x_1 + 2x_2 = 0$

$$3x_1 + 6x_2 = 0$$

∴ really only 1 eq
 $0 = 0$

Special sol Pick $x_2 = 1$ ← free col

Then $x_1 = -2$

hence

So # free cols = # special sols

Can solve w/ elim

Go to U

or further to R ← RREF

Or back sub (original method)

(11)

Echelon Matrices

$$\begin{bmatrix} p & x & x & x & x & x & x \\ 0 & p & x & x & x & x & x \\ 0 & 0 & 0 & 0 & 0 & p & x \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

Stair case = U

Col space $\mathbb{R}^4 \subseteq 4$ components

Null space is subspace of \mathbb{R}^7

Sol $Ux = 0$

$\uparrow 4$ special sols

So sol has non zero sols

(will do more here later)

RRREF

Zeros above and below pivots

pivot rows \uparrow so I

(17)

Rank # of pivots

free cols are combos of ~~the~~ previous cols
can elim to find
or even to R

Rank 1

$$A = \text{col} \cdot \text{row} = UV^T$$

$$\begin{bmatrix} 1 & 3 & 10 \\ 2 & 6 & 20 \\ 3 & 9 & 30 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \begin{bmatrix} 1 & 3 & 10 \end{bmatrix}$$

pivot cols are not combos of previous col

Null space matrix

$$n - r = 5 - 2$$

= 3 special sols

$$N = \begin{bmatrix} 3 & -2 & 1 \\ 1 & 0 & 0 \\ 0 & -4 & 3 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{array}{l} \text{pivot} \\ \text{free} \\ \text{pivot} \\ \text{free} \\ \text{free} \end{array}$$

← notice I

$$\text{So } AN = 0$$

(13)

Complete Sol $Ax = b$

here pay attention to b

think from OH its like 18.03

where  multiple ~~lines~~ curves

The " b " picks a certain curve



Augment $[A \ b]$

↓ elim

$[R \ d]$

(just a naming thing I think)

One particular sol

Choose ~~the~~ free variables $x = 0$
to get x_p w/ our b

$$\boxed{Ax_p = b}$$

(14)

Then combine w/ $Ax_n = 0$

So $x = x_p + x_n$

$$x = \underbrace{\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}}_{x_p} + x_2 \underbrace{\begin{bmatrix} -3 \\ 1 \\ 0 \\ 0 \end{bmatrix}}_{x_n} + x_4 \underbrace{\begin{bmatrix} -2 \\ 0 \\ -4 \\ 1 \end{bmatrix}}_{x_n}$$

Remember

x_p must be in col space of A

full col rank $r = n$

all cols are pivots

$N(A)$ is only 0
no free variables

One sol or no sols

2 unknowns
3 eqs

tall + thin
 $m \geq n$

just extra 0
 $R = \begin{bmatrix} I \\ 0 \end{bmatrix}$

Full row rank $r = m$

all rows have pivots

$C(A)$ is whole space \mathbb{R}^m
sols

$Ax = b$ sol for every b

$x = x_p + x_n$

3 unknowns

2 eq

Short + wide
 $m \leq n$

$R = [I \ F]$

(15)

	$r = m$	$r = n$	} Sq + invertable	$R = [I]$	} 1 sol		
full row rank	$r = m$	$r < n$		Short + wide		$R = [I F]$	∞ sol
full col rank	$r < m$	$r = n$		tall + thin		$R = \begin{bmatrix} I \\ 0 \end{bmatrix}$	0 or 1
	$r < m$	$r < n$		Not full rank		$R = \begin{bmatrix} I & F \\ 0 & 0 \end{bmatrix}$	0 or ∞

What is F?

looks like the free cols

$$R = \begin{bmatrix} 1 & 2 & 3 \\ \uparrow & \uparrow & \uparrow \\ \text{pivot} & \text{free} & \text{free} \end{bmatrix}$$

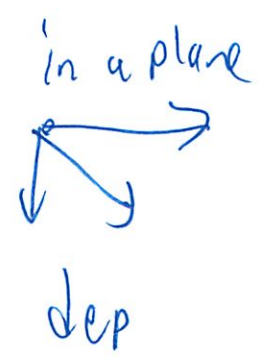
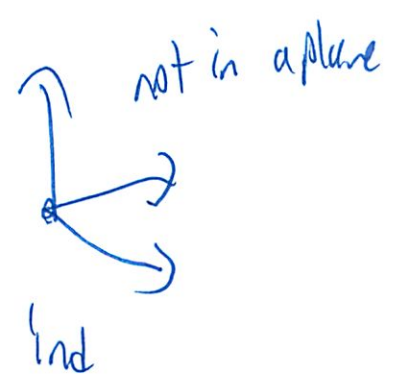
$$I = \begin{bmatrix} 1 \end{bmatrix} \quad F = \begin{bmatrix} 2 & 3 \end{bmatrix}$$

↑
pivot

Lin ind

When only sol to $Ax = 0$ is 0

$$x_1 v_1 + \dots + x_n v_n = 0$$



16

Any set of vectors in \mathbb{R}^m must be lin dep
if $n \geq m$

Span if linear combos fills the space

↳ Cols of matrix span its col space

Row space

$C(A^T)$

↳ vectors in \mathbb{R}^n .

Basis enough ind vectors to span the space
dn no more (lin ind)

↳ pivot ~~rows~~ cols of A are a basis for col space

↳ all bases contain same # of vectors

↳ but are never unique!

So something like

$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

(17)

dim # vectors in every basis

row space for example
 $r = 2 = \dim = 2$

col space
 $r = 2 = \dim = 2$

↔ =

nullspace

$n - r = 5 - 2 = 3$ free variables

(find special sols)

↳ forms a basis of the null space

left nullspace

$m - r$

(not on exam)

key terms

3/8

rank = r = # of pivots

$$\dim \text{Nullspace} = n - r$$

independence = no extra vectors

Lin ind \rightarrow only sol $Ax = 0$ is 0

full col rank

$$r = n$$

all cols are pivots

$N(A)$ is only 0

no free variables

0 or 1
sols

$$R = \begin{bmatrix} I \\ 0 \end{bmatrix}$$

tall
+
thin

full row rank

$$r = m$$

all rows have pivots

$C(A)$ is whole space \mathbb{R}^m

$Ax = b$ sol for every b

$$x = x_p + x_n$$

∞ sols

short +
wide

$$R = [IF]$$

②

Spans if linear combos fills the space

Basis ^{just} enough vectors to span the space
and no more (ie lin ind)

dim # vectors in every basis

Your PRINTED name is _____ 1.

Your Recitation Instructor (and time) is _____ 2.

Instructors: (Pires)(Hezari)(Sheridan)(Yoo) 3.

Practice 3/8

1. (a) By elimination find the **rank** of A and the pivot columns of A (in its column space):

$$A = \begin{bmatrix} 1 & 2 & 1 & 4 \\ 3 & 6 & 3 & 9 \\ 2 & 4 & 2 & 9 \end{bmatrix}$$

Rank

2

(b) Find the special solutions to $Ax = 0$ and then find **all solutions** to $Ax = 0$.

(c) For which number b_3 does $Ax = \begin{bmatrix} 3 \\ 9 \\ b_3 \end{bmatrix}$ have a solution?

? the b_3

Write the **complete solution** x (the general solution) with that value of b_3 .

$$\begin{bmatrix} A & \begin{matrix} 3 \\ 9 \\ b_3 \end{matrix} \end{bmatrix}$$

→ reduce

find b_3

$$x = x_p + x_n$$

[]

$m \ n$

full row rank

2. Suppose A is a 3 by 5 matrix and the equation $Ax = b$ has a solution for every b . What are (a)(b)(c)(d)? (If you don't have enough information to answer, tell as much about the answer as you can.)

(a) Column space of A

3 pivots in \mathbb{R}^3

(b) Nullspace of A

$m - r \quad 5 - 3 = 2 \quad \checkmark$

(c) Rank of A

$= m = 3 \quad \checkmark$

(d) Rank of the 6 by 5 matrix $B = \begin{bmatrix} A \\ A \end{bmatrix}$.

? same elim $\begin{bmatrix} A \\ 0 \end{bmatrix}$

so same = 3

3. (a) When an odd permutation matrix P_1 multiplies an even permutation matrix P_2 , the product $P_1 P_2$ is odd (EXPLAIN WHY).

\uparrow always P_1 odd # rows ex to I
 P_2 even # so odd + even = odd

(b) If the columns of B are vectors in the nullspace of A , then AB is _____ (EXPLAIN WHY).

$B = [B_1 \dots B_n]$
 $A \cdot B_i = 0$ then $AB = [AB_1 \dots AB_n] = [0 \dots 0] = 0$

(c) If $c = 0$, factor this matrix into $A = LU$ (lower triangular times upper triangular):

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 9 \\ 1 & 8 & c \end{bmatrix} \quad \text{elim}$$

(d) That matrix A is invertible unless $c =$ _____

\uparrow pivot can't be 0
 $c = 21$

Wow quiz over ~~was~~ already!

Your PRINTED name is _____
 Your Recitation Instructor (and time) is _____
 Instructors: (Pires)(Hezar)(Sheridan)(Yoo)

1. (a) By elimination find the rank of A and the pivot columns of A (in its column space):

$$A = \begin{bmatrix} 1 & 2 & 1 & 4 \\ 3 & 6 & 3 & 9 \\ 2 & 4 & 2 & 9 \end{bmatrix}$$

(b) Find the special solutions to $Ax = 0$ and then find all solutions to $Ax = 0$.

(c) For which number b_3 does $Ax = \begin{bmatrix} 3 \\ 9 \\ b_3 \end{bmatrix}$ have a solution?

(a) Write the complete solution x (the general solution) with that value of b_3 .

$$\left[\begin{array}{ccc|c} 1 & 2 & 1 & 4 \\ 3 & 6 & 3 & 9 \\ 2 & 4 & 2 & 9 \end{array} \right] \xrightarrow{\substack{-3R_1+R_2 \\ -2R_1+R_3}} \left[\begin{array}{ccc|c} 1 & 2 & 1 & 4 \\ 0 & 0 & 0 & -3 \\ 0 & 0 & 0 & 1 \end{array} \right] \xrightarrow{R_2 \leftrightarrow R_3} \left[\begin{array}{ccc|c} 1 & 2 & 1 & 4 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & -3 \end{array} \right]$$

 $r = \text{rank}(A) = 2$, pivot columns are $\begin{bmatrix} 1 \\ 3 \end{bmatrix}$ and $\begin{bmatrix} 4 \\ 9 \end{bmatrix}$

(b) Special solutions: $\begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix}$, $\begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$. $N(A) = \left\{ c_1 \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \right\}$
 all solutions $c_1, c_2 \in \mathbb{R}$

(c)
$$\left[\begin{array}{ccc|c} 1 & 2 & 1 & 4 \\ 3 & 6 & 3 & 9 \\ 2 & 4 & 2 & 9 \end{array} \right] \xrightarrow{R_2 \leftrightarrow R_3} \left[\begin{array}{ccc|c} 1 & 2 & 1 & 4 \\ 2 & 4 & 2 & 9 \\ 3 & 6 & 3 & 9 \end{array} \right] \xrightarrow{\substack{-2R_1+R_2 \\ -3R_1+R_3}} \left[\begin{array}{ccc|c} 1 & 2 & 1 & 4 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & -3 \end{array} \right] \xrightarrow{R_3 \leftrightarrow R_2} \left[\begin{array}{ccc|c} 1 & 2 & 1 & 4 \\ 0 & 0 & 0 & -3 \\ 0 & 0 & 1 & 1 \end{array} \right]$$

 Hence to have a solution we need $b_3 - 6 = 0 \Rightarrow b_3 = 6$
 For this value of b_3 , a particular solution is given by $x_p = \begin{bmatrix} 3 \\ 0 \\ 0 \end{bmatrix}$.
 complete solution: $x_c = x_p + x_n = \begin{bmatrix} 3 \\ 0 \\ 0 \end{bmatrix} + c_1 \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$
↑
null solution

2. Suppose A is a 3 by 5 matrix and the equation $Ax = b$ has a solution for every b . What are (a)(b)(c)(d)? (If you don't have enough information to answer, tell as much about the answer as you can.)

(a) Column space of A : Since $Ax = b \Rightarrow b = x_1 A_1 + \dots + x_n A_n$ where A_1, \dots, A_n are the columns of A , every b in \mathbb{R}^3 is in $C(A)$.
 So $C(A) = \mathbb{R}^3$.

(b) Nullspace of A : Since $C(A) = \mathbb{R}^3$, we have $r = 3$ and therefore \neq free variables = # special solutions = $n - r = 5 - 3 = 2$.
 Hence $N(A)$ is a plane in \mathbb{R}^5 .

(c) Rank of A : By (a) $C(A) = \mathbb{R}^3$ therefore $r = 3$.
 We can also argue by saying that $r = m$ or we have a constraint on b .
 (d) Rank of the 6 by 5 matrix $B = \begin{bmatrix} A \\ A \end{bmatrix}$.

We can use elimination to obtain

$$\begin{bmatrix} A \\ A \end{bmatrix} \rightarrow \begin{bmatrix} A \\ 0 \end{bmatrix}$$

But $\begin{bmatrix} A \\ 0 \end{bmatrix}$ has rank 3. Therefore $\text{rank}(B) = 3$.

3. (a) When an odd permutation matrix P_1 multiplies an even permutation matrix P_2 , the product $P_1 P_2$ is odd (EXPLAIN WHY).
 P_1 applies an odd number of row exchanges to I and P_2 applies an even number. Hence $P_1 P_2$ applies odd + even = odd number of row exchanges.
- (b) If the columns of B are vectors in the nullspace of A , then AB is 0 matrix (EXPLAIN WHY). Let $B = [B_1 | \dots | B_k]$, where B_1, \dots, B_k are the columns of B . Since each B_i is in $N(A)$ we have $AB_i = 0$. Then $AB = [AB_1 | \dots | AB_k] = [0 | \dots | 0] = 0$.
- (c) If $c = 0$, factor this matrix into $A = LU$ (lower triangular times upper triangular):

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 9 \\ 1 & 8 & c \end{bmatrix}$$

(d) That matrix A is invertible unless $c = \underline{21}$.

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 9 \\ 1 & 8 & c \end{bmatrix} \xrightarrow{-R_1+R_2} \begin{bmatrix} 1 & 2 & 3 \\ 0 & 2 & 6 \\ 0 & 6 & c-3 \end{bmatrix} \xrightarrow{-3R_2+R_3} \begin{bmatrix} 1 & 2 & 3 \\ 0 & 2 & 6 \\ 0 & 0 & c-21 \end{bmatrix}$$

Hence A is invertible unless $c-21=0 \Rightarrow \boxed{c=21}$

(a) When $c=0$ we get $A = LU$
 where $L = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 3 & 1 \end{bmatrix}$ and $U = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 2 & 6 \\ 0 & 0 & 0 \end{bmatrix}$

Your PRINTED name is: _____ 1.

Your recitation number or instructor is _____ 2.

3.

4.

1. Forward elimination changes $Ax = b$ to a row reduced $Rx = d$: the complete solution is

Weird backwards work

$$x = \begin{bmatrix} 4 \\ 0 \\ 0 \end{bmatrix} + c_1 \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} 5 \\ 0 \\ 1 \end{bmatrix}$$

(a) (14 points) What is the 3 by 3 reduced row echelon matrix R and what is d ?

d

$$\begin{bmatrix} 1 & -2 & 5 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

(b) (10 points) If the process of elimination subtracted 3 times row 1 from row 2 and then 5 times row 1 from row 3, what matrix connects R and d to the original A and b ? Use this matrix to find A and b .

2. Suppose A is the matrix

$$A = \begin{bmatrix} 0 & 1 & 2 & 2 \\ 0 & 3 & 8 & 7 \\ 0 & 0 & 4 & 2 \end{bmatrix}.$$

(a) (16 points) Find all special solutions to $Ax = 0$ and describe in words the whole nullspace of A .

(b) (10 points) Describe the column space of this particular matrix A . "All combinations of the four columns" is not a sufficient answer.

(c) (10 points) What is the reduced row echelon form $R^* = \text{rref}(B)$ when B is the 6 by 8 block matrix

$$B = \begin{bmatrix} A & A \\ A & A \end{bmatrix} \text{ using the same } A?$$

3. (16 points) Circle the words that correctly complete the following sentence:

(a) Suppose a 3 by 5 matrix A has rank $r = 3$. Then the equation $Ax = b$
(always / sometimes but not always)
has (a unique solution / many solutions / no solution).

(b) What is the column space of A ? Describe the nullspace of A .

4. Suppose that A is the matrix

$$A = \begin{bmatrix} 2 & 1 \\ 6 & 5 \\ 2 & 4 \end{bmatrix}.$$

(a) (10 points) Explain in words how knowing all solutions to $A\mathbf{x} = \mathbf{b}$ decides if a given vector \mathbf{b} is in the column space of A .

(b) (14 points) Is the vector $\mathbf{b} = \begin{bmatrix} 8 \\ 28 \\ 14 \end{bmatrix}$ in the column space of A ?

18.06

Professor Johnson

Quiz 1

March 2, 2009

Your PRINTED name is: _____

Please circle your recitation:

- (R01) M2 2-314 Qian Lin
- (R02) M3 2-314 Qian Lin
- (R03) T11 2-251 Martina Balagovic
- (R04) T11 2-229 Inna Zakharevich
- (R05) T12 2-251 Martina Balagovic
- (R06) T12 2-090 Ben Harris
- (R07) T1 2-284 Roman Bezrukavnikov
- (R08) T1 2-310 Nick Rozenblyum
- (R09) T2 2-284 Roman Bezrukavnikov

Grading

1

2

3

Total:

- 1 (20 pts.) Your classmate, Nyarlathotep, performed the usual elimination steps to convert A to echelon form U , obtaining:

$$U = \begin{pmatrix} 1 & 4 & -1 & 3 \\ 0 & 2 & 2 & -6 \\ 0 & 0 & 0 & 0 \end{pmatrix}.$$

- (a) Find a set of vectors spanning the nullspace $N(A)$.

- (b) If $U\mathbf{y} = \begin{pmatrix} 9 \\ -12 \\ 0 \end{pmatrix}$, find the complete solution \mathbf{y} (i.e. describe all possible solutions \mathbf{y}).

- (c) Nyarla gave you a matrix

$$L = \begin{pmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ -1 & 3 & 1 \end{pmatrix}$$

and told you that $A = LU$. Describe the complete sequence of elimination steps that Nyarla performed, assuming that she did elimination in the usual way starting with the first column and eliminating downwards. That is, Nyarla first subtracted _____ times the first row from the second row, then subtracted _____ times the first row from the third row, then subtracted _____.

(Be careful about signs: *adding* a multiple of a row is the same as subtracting a *negative* multiple of that row.)

- (d) If $A\mathbf{x} = \begin{pmatrix} 0 \\ 2 \\ 6 \end{pmatrix}$, then $U\mathbf{x} = \underline{\hspace{2cm}}$.

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2 (20 pts.) Which of the following (if any) are subspaces? For any that are *not* a subspace, give an example of how they violate a property of subspaces.

(I) Given some 3×5 matrix A with full row rank, the set of all solutions to $A\mathbf{x} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$.

(II) All vectors \mathbf{x} with $\mathbf{x}^T \mathbf{y} = 0$ and $\mathbf{x}^T \mathbf{z} = 0$ for some given vectors \mathbf{y} and \mathbf{z} .

(III) All 3×5 matrices with $\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$ in their column space.

(IV) All 5×3 matrices with $\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$ in their nullspace.

(V) All vectors \mathbf{x} with $\|\mathbf{x} - \mathbf{y}\| = \|\mathbf{y}\|$ for some given fixed vector $\mathbf{y} \neq 0$.

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3 (20 pts.) A is a matrix with a nullspace $N(A)$ spanned by the following three vectors:

$$\begin{pmatrix} 1 \\ 2 \\ -1 \\ 3 \end{pmatrix}, \quad \begin{pmatrix} 0 \\ 1 \\ 1 \\ 4 \end{pmatrix}, \quad \begin{pmatrix} -1 \\ -1 \\ 3 \\ 1 \end{pmatrix}.$$

(α) Give a matrix B such that its column space $C(B)$ is the same as $N(A)$.
(There is more than one correct answer.) [Thus, any vector \mathbf{y} in the nullspace of A satisfies $B\mathbf{u} = \mathbf{y}$ for some \mathbf{u} .]

(β) Give a different possible answer to (α): another B with $C(B) = N(A)$.

(γ) For some vector \mathbf{b} , you are told that a particular solution to $A\mathbf{x} = \mathbf{b}$ is

$$\mathbf{x}_p = \begin{pmatrix} 1 \\ 2 \\ 3 \\ 4 \end{pmatrix}.$$

Now, your classmate Zarkon tells you that a second solution is:

$$\mathbf{x}_Z = \begin{pmatrix} 1 \\ 1 \\ 3 \\ 0 \end{pmatrix},$$

while your other classmate Hastur tells you “No, Zarkon’s solution can’t be right, but here’s a second solution that is correct:”

$$\mathbf{x}_H = \begin{pmatrix} 1 \\ 1 \\ 3 \\ 1 \end{pmatrix}.$$

Is Zarkon’s solution correct, or Hastur’s solution, or are both correct?
(Hint: what should be true of $\mathbf{x} - \mathbf{x}_p$ if \mathbf{x} is a valid solution?)

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- Your PRINTED name is: _____
- Your recitation number or instructor is: _____
1. _____
 2. _____
 3. _____
 4. _____

1. Forward elimination changes $Ax = b$ to a row reduced $Rx = d$: the complete solution is

$$\mathbf{x} = \begin{bmatrix} 4 \\ 0 \\ 0 \end{bmatrix} + c_1 \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} 5 \\ 0 \\ 1 \end{bmatrix}$$

(a) (14 points) What is the 3 by 3 reduced row echelon matrix R and what is \mathbf{d} ?

Solution: First, since R is in reduced row echelon form, we must have

$$\mathbf{d} = \begin{bmatrix} 4 & 0 & 0 \end{bmatrix}^T$$

The other two vectors provide special solutions for R , showing that R has rank 1: again, since it is in reduced row echelon form, the bottom two rows must be all 0, and

$$\text{the top row is } \begin{bmatrix} 1 & -2 & -5 \end{bmatrix}^T, \text{ i.e. } R = \begin{bmatrix} 1 & -2 & -5 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

(b) (10 points) If the process of elimination subtracted 3 times row 1 from row 2 and then 5 times row 1 from row 3, what matrix connects R and \mathbf{d} to the original A and \mathbf{b} ? Use this matrix to find A and \mathbf{b} .

Solution: The matrix connecting R and \mathbf{d} to the original A and \mathbf{b} is

$$E = E_{31}E_{21} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -5 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ -3 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ -3 & 1 & 0 \\ -5 & 0 & 1 \end{bmatrix}$$

That is, $R = EA$ and $E\mathbf{b} = \mathbf{d}$. Thus, $A = E^{-1}R$ and $\mathbf{b} = E^{-1}\mathbf{d}$, giving

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 3 & 1 & 0 \\ 5 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & -2 & -5 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & -2 & -5 \\ 3 & -6 & -15 \\ 5 & -10 & -25 \end{bmatrix}$$

$$\mathbf{b} = \begin{bmatrix} 1 & 0 & 0 \\ 3 & 1 & 0 \\ 5 & 0 & 1 \end{bmatrix} \begin{bmatrix} 4 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 4 \\ 12 \\ 20 \end{bmatrix}$$

2. Suppose A is the matrix

$$A = \begin{bmatrix} 0 & 1 & 2 & 2 \\ 0 & 3 & 8 & 7 \\ 0 & 0 & 4 & 2 \end{bmatrix}$$

(a) (16 points) Find all special solutions to $Ax = 0$ and describe in words the whole nullspace of A .

Solution: First, by row reduction

$$\begin{bmatrix} 0 & 1 & 2 & 2 \\ 0 & 3 & 8 & 7 \\ 0 & 0 & 4 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 0 & 1 & 2 & 2 \\ 0 & 0 & 2 & 1 \\ 0 & 0 & 4 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 0 & 1 & 0 & 1 \\ 0 & 0 & 2 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & \frac{1}{2} \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

so the special solutions are

$$s_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, s_2 = \begin{bmatrix} 0 \\ -1 \\ -\frac{1}{2} \\ 1 \end{bmatrix}$$

Thus, $N(A)$ is a plane in \mathbb{R}^4 given by all linear combinations of the special solutions.

(b) (10 points) Describe the column space of this particular matrix A . "All combinations of the four columns" is not a sufficient answer.

Solution: $C(A)$ is a plane in \mathbb{R}^3 given by all combinations of the pivot columns, namely

$$c_1 \begin{bmatrix} 1 \\ 3 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} 2 \\ 8 \\ 4 \end{bmatrix}$$

- (c) (10 points) What is the reduced row echelon form $R^* = \text{rref}(B)$ when B is the 6 by 8 block matrix

$$B = \begin{bmatrix} A & A \\ A & A \end{bmatrix} \text{ using the same } A?$$

Solution: Note that B immediately reduces to

$$B = \begin{bmatrix} A & A \\ 0 & 0 \end{bmatrix}$$

We reduced A above: the row reduced echelon form of B is thus

$$B = \begin{bmatrix} \text{rref}(A) & \text{rref}(A) \\ 0 & 0 \end{bmatrix}, \text{rref}(A) = \begin{bmatrix} 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & \frac{1}{2} \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

3. (16 points) Circle the words that correctly complete the following sentence:

- (a) Suppose a 3 by 5 matrix A has rank $r = 3$. Then the equation $Ax = b$ (always / sometimes but not always)

has (a unique solution / many solutions / no solution).

Solution: the equation $Ax = b$ [always] has [many solutions].

- (b) What is the column space of A ? Describe the nullspace of A .

Solution: [The column space is a 3-dimensional space inside a 3-dimensional space, i.e. it contains all the vectors, and [the nullspace has dimension $5 - 3 = 2 > 0$ inside \mathbb{R}^5].

4. Suppose that A is the matrix

$$A = \begin{bmatrix} 2 & 1 \\ 6 & 5 \\ 2 & 4 \end{bmatrix}.$$

- (a) (10 points) Explain in words how knowing all solutions to $Ax = b$ decides if a given vector b is in the column space of A .

Solution: The column space of A contains all linear combinations of the columns of A , which are precisely vectors of the form Ax for an arbitrary vector x . Thus,

$Ax = b$ has a solution if and only if b is in the column space of A .

- (b) (14 points) Is the vector $b = \begin{bmatrix} 8 \\ 28 \\ 14 \end{bmatrix}$ in the column space of A ?

Solution: [Yes]. Reducing the matrix combining A and b gives

$$\left[\begin{array}{cc|c} 2 & 1 & 8 \\ 6 & 5 & 28 \\ 2 & 4 & 14 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 2 & 1 & 8 \\ 0 & 2 & 4 \\ 0 & 3 & 6 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 2 & 1 & 8 \\ 0 & 2 & 4 \\ 0 & 0 & 0 \end{array} \right]$$

Thus, $x = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$ is a solution to $Ax = b$, and b is in the column space of A .

18.06 Quiz 1 Solution

Hold on Monday, 2 March 2009 at 11am in Walker Gym.
Total: 60 points.

Problem 1: Your classmate, Nyarlathotep, performed the usual elimination steps to convert A to echelon form U , obtaining:

$$U = \begin{pmatrix} 1 & 4 & -1 & 3 \\ 0 & 2 & 2 & -6 \\ 0 & 0 & 0 & 0 \end{pmatrix}.$$

- (a) Find a set of vectors spanning the nullspace $N(A)$.
 (b) If $U\vec{y} = \begin{pmatrix} 9 \\ -12 \\ 0 \end{pmatrix}$, find the complete solution \vec{y} (i.e. describe all possible solutions \vec{y}).

(c) Nyarla gave you a matrix

$$L = \begin{pmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ -1 & 3 & 1 \end{pmatrix}$$

and told you that $A = LU$. Describe the complete sequence of elimination steps that Nyarla performed, assuming that she did elimination in the usual way starting with the first column and eliminating downwards. That is, Nyarla first subtracted _____ times the first row from the second row, then subtracted _____ times the first row from the third row, then subtracted _____ (Be careful about signs: *adding* a multiple of a row is the same as subtracting a *negative* multiple of that row.)

(d) If $A\vec{x} = \begin{pmatrix} 0 \\ 2 \\ 6 \end{pmatrix}$, then $U\vec{x} =$ _____.

Solution (20 points = 5+5+5+5)

(a) The pivots are in the first two columns of U , so x_3 and x_4 are the free variables. Setting $x_3 = 1, x_4 = 0$, we get (from the second row of $U\vec{x} = 0$) $x_2 = -1$

and (from the first row) $x_1 = 1 - 4x_2 = 5$; setting $x_3 = 0, x_4 = 1$, we get (from the second row) $x_2 = 3$ and (from the first row) $x_1 = -3 - 4x_2 = -15$. Hence, $N(A)$ is spanned by two special solutions as follows.

$$N(A) = x_3 \begin{pmatrix} 5 \\ -1 \\ 1 \\ 0 \end{pmatrix} + x_4 \begin{pmatrix} -15 \\ 3 \\ 0 \\ 1 \end{pmatrix} \quad \text{for all } x_3, x_4 \in \mathbb{R}.$$

(b) First, we need to find a particular solution. For this, we may set the free variables to $y_3 = y_4 = 0$. Thus, (from the second row of $U\vec{y} = b$) $y_2 = -6$ and (from the first row) $y_1 = 9 - 4y_2 = 33$. Hence, all the solution to the equations are given by the sum of the particular solution and any vector in the nullspace (all linear combinations of the special solutions):

$$\vec{y} = y_3 \begin{pmatrix} 5 \\ -1 \\ 1 \\ 0 \end{pmatrix} + y_4 \begin{pmatrix} -15 \\ 3 \\ 0 \\ 1 \end{pmatrix} + \begin{pmatrix} 33 \\ -6 \\ 0 \\ 0 \end{pmatrix} \quad \text{for all } y_3, y_4 \in \mathbb{R}$$

(c) Nyarla first subtracted 2 times the first row from the second row, then subtracted -1 times the first row from the third row, then subtracted 3 times the second row from the third row.

There are a couple of ways to solve this problem. The easiest is to remember that the L matrix, the product of the inverses of the elimination matrices, is simply composed of the multipliers for each of the elimination steps below each column. Under the first column of L we have 2 and -1, and these are thus the multiples of the first row that get subtracted from rows 2 and 3. Under the second column of L we have a 3, and this is the multiple of the second row that gets subtracted from the third row.

The other way to solve it is to just multiply L by U to get $A = LU$, and re-do the elimination process. Obviously, this is a bit more work, but is not too bad.

(d) Applying the same elimination operations in (c) to $A\vec{x}$ should give $U\vec{x}$. So, we have

$$\begin{pmatrix} 0 \\ 2 \\ 6 \end{pmatrix} \rightsquigarrow \begin{pmatrix} 0 \\ 2 \\ 6 \end{pmatrix} \rightsquigarrow \begin{pmatrix} 0 \\ 2 \\ 6 \end{pmatrix} \rightsquigarrow \begin{pmatrix} 0 \\ 2 \\ 2 \end{pmatrix}$$

Alternatively, we can just solve $U\vec{x}$ from $A\vec{x}$ as follows. Let $\vec{v} = U\vec{x}$. Then $L\vec{v} = UL\vec{x} = A\vec{x} = \begin{pmatrix} 0 \\ 2 \\ 6 \end{pmatrix}$. Thus, we can solve from the top as follows. $v_1 = 0$,

$$v_2 = 2 - 2v_1 = 2, \text{ and } v_3 = 6 - 3v_2 + v_1 = 0. \text{ Hence, } U\vec{x} = \vec{v} = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix}.$$

REMARK: Some students realized that $U\vec{x} = L^{-1}(A\vec{x})$. But several of these students did not get $L^{-1} = \begin{pmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 1 & -3 & 1 \end{pmatrix}$ correctly. Be careful that the inverse

of $\begin{pmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{pmatrix}$ is *not* $\begin{pmatrix} 1 & 0 & 0 \\ -l_{21} & 1 & 0 \\ -l_{31} & -l_{32} & 1 \end{pmatrix}$; the lower left entry should be $l_{21}l_{32} - l_{31}$. (Only for elimination matrices, which have nonzero entries below only a single diagonal, can you always invert just by flipping signs.) More generally, if you find yourself inverting a matrix, you should realize that there is probably an easier way to do it: to multiply $\vec{v} = L^{-1}(A\vec{x})$, it is easier to solve $L\vec{v} = A\vec{x}$ for \vec{v} by elimination (especially since L is triangular, so you can just do forward substitution as above).

Problem 2: Which of the following (if any) are subspaces? For any that are *not* a subspace, give an example of how they violate a property of subspaces.

(I) Given some 3×5 matrix A with full row rank, the set of all solutions to

$$A\vec{x} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}.$$

(II) All vectors \vec{x} with $\vec{x}^T \vec{y} = 0$ and $\vec{x}^T \vec{z} = 0$ for some given vectors \vec{y} and \vec{z} .

(III) All 3×5 matrices with $\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$ in their column space.

(IV) All 5×3 matrices with $\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$ in their nullspace.

(V) All vectors \vec{x} with $\|\vec{x} - \vec{y}\| = \|\vec{y}\|$ for some given fixed vector $\vec{y} \neq 0$.

Solution (20 points = 4+4+4+4+4)

(I) No. This is not a vector space because $\vec{x} = 0$ is not in this subspace.
 (II) Yes. (This is actually just the left nullspace of the matrix whose columns are \vec{y} and \vec{z} .)

(III) No. For example, the zero matrix is not in this subset.

(IV) Yes. If the nullspaces of A_1 and A_2 contain $\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$, then any linear combination of these matrices does too:

$$(\alpha_1 A_1 + \alpha_2 A_2) \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = \alpha_1 A_1 \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} + \alpha_2 A_2 \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} = 0; \text{ for all } \alpha_1, \alpha_2.$$

(V) No. For example, $2\vec{y}$ satisfies the condition (because $\|2\vec{y} - \vec{y}\| = \|\vec{y}\|$) but \vec{y} does not satisfy the condition (because $\|\vec{y} - \vec{y}\| = 0 \neq \|\vec{y}\|$). This violates the fact that a subspace is preserved under multiplication by scalars.

REMARK: A common problem we saw in the grading is that some students do not know how to express a counterexample. A counterexample is simply a single specific element of the set that violates a specific property of subspaces, or a specific element that should be in the set but isn't (as in the case of the sets missing $\vec{0}$ above). One such example is all that is needed to disqualify a set as a subspace; no further abstract argument is necessary. If you were asked to find an "example" and you find yourself writing a long, abstract essay, you are probably making a mistake!

Problem 3: A is a matrix with a nullspace $N(A)$ spanned by the following three vectors:

$$\begin{pmatrix} 1 \\ 2 \\ -1 \\ 3 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 1 \\ 4 \end{pmatrix}, \begin{pmatrix} -1 \\ -1 \\ 3 \\ 1 \end{pmatrix}.$$

- (α) Give a matrix B such that its column space $C(B)$ is the same as $N(A)$. (There is more than one correct answer.) [Thus, any vector \vec{y} in the nullspace of A satisfies $B\vec{u} = \vec{y}$ for some \vec{u} .]
- (β) Give a different possible answer to (α): another B with $C(B) = N(A)$.
- (γ) For some vector \vec{v} , you are told that a particular solution to $A\vec{x} = \vec{v}$ is

$$\vec{x}_p = \begin{pmatrix} 1 \\ 2 \\ 3 \\ 4 \end{pmatrix}.$$

Now, your classmate Zarkon tells you that a second solution is:

$$\vec{x}_z = \begin{pmatrix} 1 \\ 1 \\ 3 \\ 0 \end{pmatrix},$$

while your other classmate Hastur tells you "No, Zarkon's solution can't be right, but here's a second solution that is correct:"

$$\vec{x}_H = \begin{pmatrix} 1 \\ 1 \\ 3 \\ 1 \end{pmatrix}.$$

Is Zarkon's solution correct, or Hastur's solution, or are both correct? (Hint: what should be true of $\vec{x} - \vec{x}_p$ if \vec{x} is a valid solution?)

Solution (20 points = 5+5+10) (α) Since the nullspace is spanned by the given three vectors, we may simply take B to consist of the three vectors as columns, i.e.,

$$B = \begin{pmatrix} 1 & 0 & -1 \\ 2 & 1 & -1 \\ -1 & 1 & 3 \\ 3 & 4 & 1 \end{pmatrix}.$$

B need not be square (many students insisted on square solutions).

(β) For example, we may simply add a zero column to B :

$$B = \begin{pmatrix} 1 & 0 & -1 & 0 \\ 2 & 1 & -1 & 0 \\ -1 & 1 & 3 & 0 \\ 3 & 4 & 1 & 0 \end{pmatrix}.$$

Or, we could interchange two columns. Or we could multiply one of the columns by -1 . For example:

$$B = \begin{pmatrix} 1 & 0 & 1 \\ 2 & 1 & 1 \\ -1 & 1 & -3 \\ 3 & 4 & -1 \end{pmatrix}.$$

Or we could replace one of the columns by a linear combination of that column with the other two columns (any invertible column operation). Or we could replace B by $-B$ or $2B$. There are many possible solutions. In any case, the solution shouldn't require any significant calculation!

(γ) Since any solution \vec{x} to the equation $A\vec{x} = \vec{b}$ is of the form $\vec{x}_p + \vec{n}$ for some vector \vec{n} in the nullspace, the vector $\vec{x} - \vec{x}_p$ must lie in the nullspace $N(A)$. Thus, we want to look at:

$$\vec{x}_Z - \vec{x}_p = \begin{pmatrix} 0 \\ -1 \\ 0 \\ -4 \end{pmatrix}, \quad \vec{x}_H - \vec{x}_p = \begin{pmatrix} 0 \\ -1 \\ 0 \\ -3 \end{pmatrix}.$$

To determine whether a vector \vec{y} lies in the nullspace $N(A)$, we can just check whether it is in the column space of B , i.e. check whether $B\vec{z} = \vec{y}$ has a solution. As we learned in class, we can check this just by doing elimination: if elimination produces a zero row in B , it should produce a zero row in the right-hand side. In terms of B from part (α) augmented by the right-hand side, this gives:

$$\left(\begin{array}{cccc|c} 1 & 0 & -1 & 0 & 0 \\ 2 & 1 & -1 & -1 & 1 \\ -1 & 1 & 3 & 0 & 0 \\ 3 & 4 & 1 & a & a \end{array} \right) \rightsquigarrow \left(\begin{array}{cccc|c} 1 & 0 & -1 & 0 & 0 \\ 0 & 1 & 1 & -1 & 1 \\ 0 & 1 & 2 & 0 & 0 \\ 0 & 4 & 4 & a & a \end{array} \right) \rightsquigarrow \left(\begin{array}{cccc|c} 1 & 0 & -1 & 0 & 0 \\ 0 & 1 & 1 & -1 & 1 \\ 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & a+4 & a+4 \end{array} \right)$$

We can get a solution if and only if $a = -4$. So Zarkon is correct.

REMARK: Several students apparently just stared at the nullspace vectors and found a linear combination that gave $\vec{x}_Z - \vec{x}_p$:

$$\vec{x}_Z - \vec{x}_p = \begin{pmatrix} 0 \\ -1 \\ 0 \\ -4 \end{pmatrix} = 1 \begin{pmatrix} 1 \\ 2 \\ -1 \\ 3 \end{pmatrix} - 2 \begin{pmatrix} 0 \\ 1 \\ 1 \\ 4 \end{pmatrix} + 1 \begin{pmatrix} -1 \\ -1 \\ 3 \\ 1 \end{pmatrix}.$$

Then they stared at Hastur's solution, couldn't find such a combination, and concluded that it was not a solution. This conclusion is correct in *this case*, and was awarded full marks because you were not asked to justify your solution. However, doing elimination is much more systematic and reliable, and ensures that there isn't a linear combination that you simply missed. Use elimination next time!

REMARK: Some students saw the zero components of $\vec{x}_Z - \vec{x}_p$, didn't see any corresponding zero components in the given nullspace vectors, and concluded that $\vec{x}_Z - \vec{x}_p$ was not in the nullspace. This is wrong: the key point is that $\vec{x}_Z - \vec{x}_p$ can be any vector in the nullspace, which means any linear combination of the given nullspace vectors. There are plenty of ways to combine nonzero vectors to get vectors with zero components!

Please PRINT your name Michael Plasencia

- 1. 32
- 2. 9
- 3. 18
- 4. 10

- 69

Please Circle your Recitation:

r1	T	11	4-159	Ailsa Keating
r2	T	11	36-153	Rune Haugseng
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r4	T	12	36-153	Rune Haugseng
r5	T	1	4-153	Dimitar Ostrev
r6	T	1	4-159	Uhi Rinn Suh
r7	T	1	66-144	Ailsa Keating
r8	T	2	66-144	Niels Martin Moller
r9	T	2	4-153	Dimitar Ostrev
r10	ESG			Gabrielle Stoy

1. (36 pts.) Suppose the 4 by 4 matrix A (with 2 by 2 blocks) is already reduced to its rref form

$$A = \begin{bmatrix} I & 3I \\ 0 & 0 \end{bmatrix} \quad \begin{bmatrix} 1 & 0 & 3 & 0 \\ 0 & 1 & 0 & 3 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

(a) Find a basis for the column space $C(A)$.

9 $\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$

(b) Describe all possible bases for $C(A)$.

5 all linear combos of $\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$ and $\begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$

(c) Find a basis (special solutions are good) for the nullspace $N(A)$.

9 $\begin{bmatrix} 1 & 0 & 3 & 0 \\ 0 & 1 & 0 & 3 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$
 free cols x_3, x_4
 $x_1 + 3x_3 = 0$
 $x_2 + 3x_4 = 0$
 $x_3 = 1$
 $x_4 = 1$
 $x_1 = -3$
 $x_2 = -3$
 $x_1 = 0$
 $x_2 = -3$

(d) Find the complete solution x to the 4 by 4 system

9 $Ax = \begin{bmatrix} 5 \\ 4 \\ 0 \\ 0 \end{bmatrix}$

$$\begin{bmatrix} 1 & 0 & 3 & 0 \\ 0 & 1 & 0 & 3 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 5 \\ 4 \\ 0 \\ 0 \end{bmatrix}$$

$x_1 + 3x_3 = 5$
 $x_2 + 3x_4 = 4$
 $x_3 = 0$
 $x_4 = 0$

$x_1 = 5$
 $x_2 = 4$
 $x_3 = 0$
 $x_4 = 0$

$x = \begin{pmatrix} 5 \\ 4 \\ 0 \\ 0 \end{pmatrix} + x_3 \begin{pmatrix} -3 \\ 0 \\ 1 \\ 0 \end{pmatrix} + x_4 \begin{pmatrix} 0 \\ -3 \\ 0 \\ 1 \end{pmatrix}$

Simple one! did the practice!

Otherwise

$$x_1 = 5 - 3x_3$$

$$x_2 = 4 - 3x_4$$

I guess need to pick x_3, x_4
since ∞ # sols are!

$$\text{Say } x_3 = 1 \\ x_4 = 1$$

$$x_1 = 2 \\ x_2 = 1$$

$$\begin{pmatrix} 2 \\ 1 \\ 1 \\ 1 \end{pmatrix}$$

$$m \begin{bmatrix} n \\ A \end{bmatrix} \text{rank} = r$$

$$M \begin{bmatrix} N \\ B \end{bmatrix} \text{rank} = r$$

2. (16 pts.) Suppose the matrix A is m by n of rank r , and the matrix B is M by N of rank R . Suppose the column space $C(A)$ is contained in (possibly equal to) the column space $C(B)$. (This means that every vector in $C(A)$ is also in $C(B)$.) What relations must hold between m and M , n and N , and r and R ? $C(A) \subseteq C(B)$

It might be good to write down an example of A and B where all the columns are different.

One example

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \begin{matrix} m < M \\ n < N \\ r < R \end{matrix}$$

$m \leq M$ ← could be = or larger

$n \leq N$ ← could be = or larger

$r \leq R$ ← could be = or larger

you can just add extra 0s?
otherwise $m=M$
depends on tech. def of
contained in...

Also

$$\begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \quad \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad \begin{matrix} m=M \\ n=N \\ r \leq R \end{matrix}$$

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad \begin{matrix} m=M \\ n < N \\ r < R \end{matrix}$$

$$\begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \quad \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \quad \begin{matrix} m=M \\ n=N \\ r=R \end{matrix}$$

9

$$[A] \overset{\text{dep}}{[B]} = [C]$$

3. (a) (16 pts.) Suppose three matrices satisfy $AB = C$. If the columns of B are dependent, show that the columns of C are dependent.

(b) (12 pts.) If A is 5 by 3 and B is 3 by 5, show using part (a) or otherwise that $AB = I$ is impossible. Next pg!

Matrix multiplication is

$$\begin{bmatrix} a & b & c \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = (ax + by + cz)$$

$$\begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix} \begin{bmatrix} x & i \\ y & j \\ z & k \end{bmatrix} = \begin{bmatrix} ax + by + cz & ai + bj + ck \\ dx + ey + fz & di + ej + fk \end{bmatrix}$$

if $\begin{bmatrix} x \\ y \\ z \end{bmatrix} \begin{bmatrix} i \\ j \\ k \end{bmatrix}$ are lin dep

Then these columns are still lin dep since they are multiples of the same values a, b, c, d, e, f

6/16

Not general!

Way too little space!

b)

$$5 \begin{bmatrix} 3 \\ A \end{bmatrix} 3 \begin{bmatrix} 5 \\ B \end{bmatrix} \neq I$$

The answer will be $5 \begin{bmatrix} 5 \\ \vdots \end{bmatrix}$ - so not b/c of that

Somehow related to part a?

dim col space = dim of row space

dim $\hat{=}$ rank
 size of basis # pivot cols

Answer:

So max r in A is 3 - (full col rank)

max c in B is 3 - (full row rank)

That means 2 of the cols in B will be dep. ✓

As we saw in a), if some cols of B are dep, then some cols will be dep in AB, so it can't be I.

12/12

4. (20 pts.) Apply row elimination to reduce this invertible matrix from A to I . Then write A^{-1} as a product of three (or more) simple matrices coming from that elimination.

Multiply these matrices to find A^{-1} .

$A = LDU$

normally $Ax = B$
 $A^{-1} = xB$;

$$A = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 4 & 0 & 1 \end{bmatrix}$$

elim

Permute $P = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \\ 4 & 0 & 1 \end{bmatrix} \xrightarrow{l_{31}=4} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix}$$

$row\ 3 = row\ 3 - 4(row\ 1)$

RREF (remove 1s above + below the)

$(row\ 2 = row\ 2 - row\ 3)$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$I'' = R$

10

$A = LDU$

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 4 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix}$$

$L = (E_{31}^{-1})$

~~$AA^{-1} = I$
 $A = A^{-1}I$
 $\begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 4 & 0 & 1 \end{bmatrix} = \begin{bmatrix} & & \\ & & \\ & & \end{bmatrix} \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix}$~~

~~$A^{-1} = AI$
 $\begin{bmatrix} & & \\ & & \\ & & \end{bmatrix} = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 4 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix}$~~

$A^{-1} = LU^{-1}$
 (next pg)

did not stay RREF

A^{-1}

$$A^{-1} = \begin{matrix} L & & U & & I \\ \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 4 & 0 & 1 \end{bmatrix} & \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} & \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix} \end{matrix}$$

$$= \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 4 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix}$$

T should be A

$$A^{-1} = \begin{matrix} A & & I \\ \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 4 & 0 & 1 \end{bmatrix} & \begin{bmatrix} 1 & & \\ & 1 & \\ & & 1 \end{bmatrix} \end{matrix}$$

$$A^{-1} = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 4 & 0 & 1 \end{bmatrix}$$

that does not make any sense

$$A^{-1} = U^{-1} L^{-1}$$

$$A^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -4 & 0 & 1 \end{bmatrix}$$

or for 3 terms

$$A^{-1} = U^{-1} D^{-1} L^{-1}$$

$$A^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 4 & 1 & -1 \\ -4 & 0 & 1 \end{bmatrix} \text{ plausible}$$

Solution

18.06 Quiz 1

Professor Strang

March 9, 2012

Please PRINT your name _____ 1.

2.

Please Circle your Recitation:

3.

4.

r1	T	11	4-159	Ailsa Keating
r2	T	11	36-153	Rune Haugseng
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r9	T	2	4-153	Dimiter Ostrev
r10	ESG			Gabrielle Stoy

1. (36 pts.) Suppose the 4 by 4 matrix A (with 2 by 2 blocks) is already reduced to its rref form

$$A = \begin{bmatrix} I & 3I \\ 0 & 0 \end{bmatrix}.$$

(a) Find a basis for the column space $C(A)$.

(b) Describe all possible bases for $C(A)$.

(c) Find a basis (special solutions are good) for the nullspace $N(A)$.

(d) Find the complete solution x to the 4 by 4 system

$$Ax = \begin{bmatrix} 5 \\ 4 \\ 0 \\ 0 \end{bmatrix}.$$

Solution.

(a) The column space is spanned by the vectors $(1, 0, 0, 0)$, $(0, 1, 0, 0)$, $(3, 0, 0, 0)$, $(0, 3, 0, 0)$.

We then put them in a matrix and do a Gaussian elimination to find independent vectors.

This tells us that the basis for the column space is $\{(1, 0, 0, 0), (0, 1, 0, 0)\}$

(b) The column space can be described by

$$C(A) = \{(x, y, 0, 0) \mid x, y \in \mathbb{R}\},$$

so the basis of $C(A)$ is the set of any two independent vectors $(x_1, x_2, 0, 0)$ and $(x_3, x_4, 0, 0)$.

This means that the matrix

$$A = \begin{pmatrix} x_1 & x_3 \\ x_2 & x_4 \end{pmatrix}$$

has full rank (in other words $x_1x_4 - x_2x_3 \neq 0$ must hold).

(c) We observe that $(3, 0, -1, 0)$ and $(0, 3, 0, -1)$ are two independent vectors belonging to the null space. Since the column space has dimension 2, the null space has dimension $4 - 2 = 2$, so any basis of $N(A)$ has two elements. Hence, $\{(3, 0, -1, 0), (0, 3, 0, -1)\}$ is a basis for $N(A)$.

(d) We start by looking for $x_{\text{particular}}$ via elimination. Note that the matrix is already in a reduced row echelon form:

$$\left(\begin{array}{cccc|c} 1 & 0 & 3 & 0 & 5 \\ 0 & 1 & 0 & 3 & 4 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right)$$

So $x_{\text{particular}} = (5, 4, 0, 0)$. Then the complete solution is given by

$$\begin{aligned} x &= x_{\text{particular}} + x_{\text{nullspace}} \\ &= (5, 4, 0, 0) + (3a, 3b, -a, -b) \\ &= (5 + 3a, 4 + 3b, -a, -b) \end{aligned}$$

for any $a, b \in \mathbb{R}$.

□

2. (16 pts.) Suppose the matrix A is m by n of rank r , and the matrix B is M by N of rank R . Suppose the column space $C(A)$ is contained in (possibly equal to) the column space $C(B)$. (This means that every vector in $C(A)$ is also in $C(B)$.) What relations must hold between m and M , n and N , and r and R ?

It might be good to write down an example of A and B where all the columns are different.

Solution. The column space of A is contained in \mathbb{R}^m , and the column space of B is contained in \mathbb{R}^M . If $C(A) \subseteq C(B)$, this means they are contained in the same Euclidean space, so $M = m$. The dimension of the column space is the rank of the matrix, so if $C(A) \subseteq C(B)$, this means $\dim C(A) \leq \dim C(B)$, hence $r \leq R$. There are no relations between N and n ; $n = N$ if $A = B$, $n \leq N$ if $B = [A \ A]$, and $n \geq N$ if $A = [B \ B]$.

□

3. (a) (16 pts.) Suppose three matrices satisfy $AB = C$. If the columns of B are dependent, show that the columns of C are dependent.

(b) (12 pts.) If A is 5 by 3 and B is 3 by 5, show using part (a) or otherwise that $AB = I$ is impossible.

Solution. (a) The columns of B being dependent means by definition that there is a vector $\mathbf{x} \neq \mathbf{0}$ such that $B\mathbf{x} = \mathbf{0}$. But then we also have

$$C\mathbf{x} = (AB)\mathbf{x} = A(B\mathbf{x}) = A(\mathbf{0}) = \mathbf{0},$$

which means that the same $\mathbf{x} \neq \mathbf{0}$ works to show that the columns of C are dependent.

(b) The columns of B are dependent, since these are five vectors in \mathbb{R}^3 , and $5 > 3$. Thus, by part (a), the columns of AB must be dependent. However, columns of I are independent, so AB can never equal I . [Note: Switching the order matters here. One can indeed find a 3×5 matrix A , and a 5×3 matrix B such that $AB = I$ is the 3×3 identity - hence any "proof" that is insensitive to the order of A and B must be flawed].

□

4. (20 pts.) Apply row elimination to reduce this invertible matrix from A to I . Then write A^{-1} as a product of three (or more) simple matrices coming from that elimination. Multiply these matrices to find A^{-1} .

$$A = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 4 & 0 & 1 \end{bmatrix}.$$

Solution. Swapping rows 1 and 2 corresponds to

$$P := \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}.$$

Subtracting 4 times row 1 from row 3 corresponds to

$$E_{31} := \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -4 & 0 & 1 \end{pmatrix}.$$

Subtracting row 3 from row 2 corresponds to

$$E_{23} := \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & -1 \\ 0 & 0 & 1 \end{pmatrix}.$$

Putting them together, we get

$$E_{23}E_{31}PA = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & -1 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -4 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} A = I.$$

$$\text{Hence, } A^{-1} = E_{23}E_{31}P = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 4 & -1 \\ 0 & -4 & 1 \end{pmatrix}.$$

□

Michael E Plasmeier

From: Niels Martin Møller <moller@MIT.EDU>
Sent: Tuesday, March 13, 2012 7:40 PM
To: Niels Martin Moeller
Subject: [18.06] Exam #1 solutions posted

Follow Up Flag: FollowUp
Flag Status: Flagged

Dear 18.06,

- All grades should be approved and visibly in Stellar shortly (if not, email you TA about it).
- The solutions to Exam #1 have been posted on the 18.06 website:

<http://web.mit.edu/18.06/www/psets.shtml>

- Here are some statistics for your first test:

Average: 78.15

Standard deviation: 14.70

We do know many of you will wonder what this means - and some of you have expressed worries about your test scores. We won't get into thinking about your letter grades until much later in the course.

Now is the time to leave the first exam behind you (after you checked the solutions, and pondered what you could have done differently, of course), and keep working more on grasping the concepts and tools of everything linear.

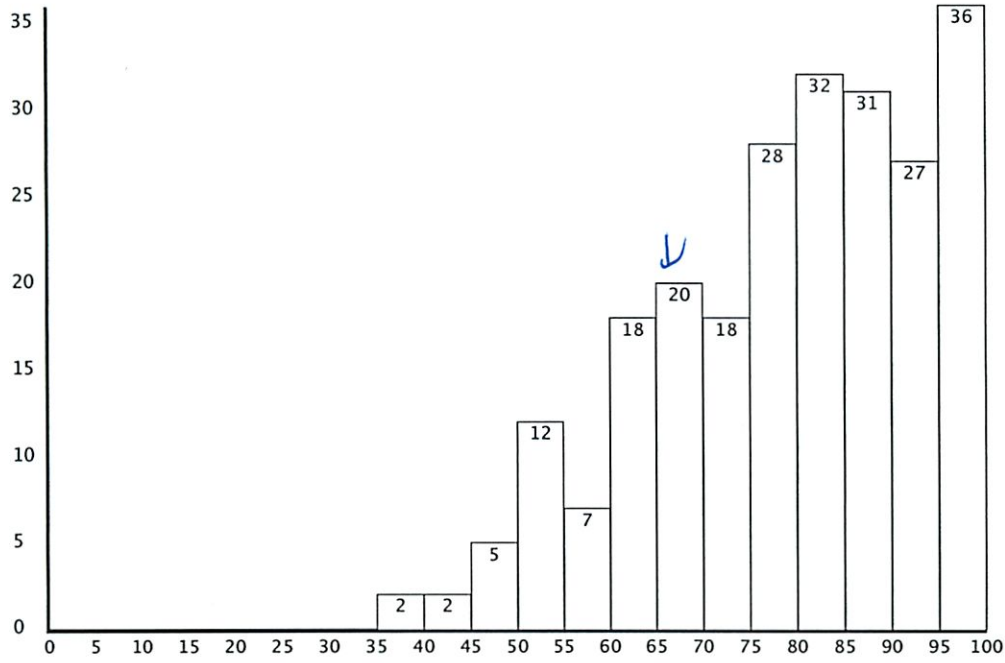
Enjoy learning and understanding more of this exciting subject!

Best,
Niels

18.06 Linear Algebra

Dashboard Students Assignments

Grading Summary for Exam 1



Number of Scores: 238
Average: 78.47
Standard Deviation: 14.68