

LECTURE 16

Markov Processes - I

Still random processes

- Readings: Sections 7.1-7.2

New chap

past matters / memory

Lecture outline

- Checkout counter example
- Markov process definition
- n -step transition probabilities
- Classification of states

Many real world processes described by

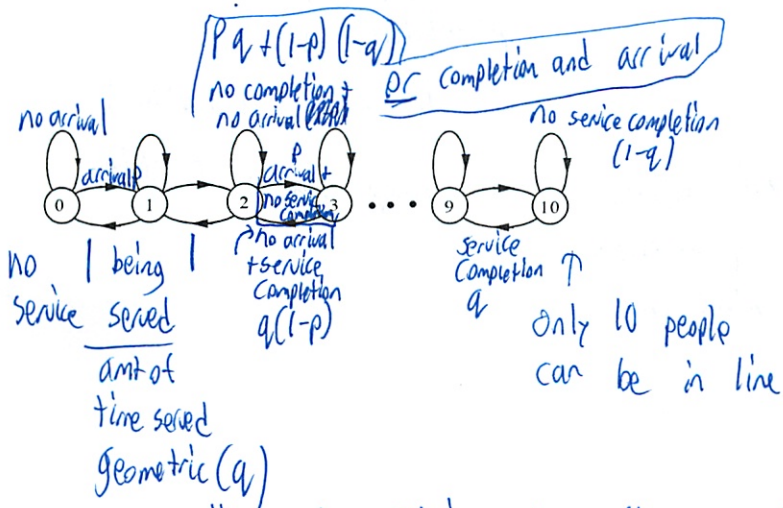
1. Simple example
2. Formal def
3. Examples

Checkout counter model

at supermarket

- Discrete time $n = 0, 1, \dots$
- Customer arrivals: Bernoulli(p)
 - geometric interarrival times by definition) assume independent
- Customer service times: geometric(q)
 since random # of items
- "State" X_n : number of customers at time n

also jobs - arrive randomly
 processing time random

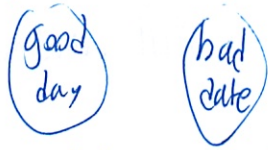


- like cashier flipping coin after every item to continue service if heads

Finite state Markov chains

States don't have to be #

- X_n : state after n transitions
- belongs to a finite set, e.g., $\{1, \dots, m\}$
- X_0 is either given or random



State decides to stay or jump

- **Markov property/assumption:** (given current state, the past does not matter)

$$p_{ij} = P(X_{n+1} = j | X_n = i) \quad \text{past history does not matter}$$

$$= P(X_{n+1} = j | X_n = i, X_{n-1}, \dots, X_0)$$

$p_{ij} \geq 0$ $\sum_j p_{ij} = 1$ | given transition property p_{23}

but does not depend on history
current state matters



- Model specification:
 - identify the possible states
 - identify the possible transitions
 - identify the transition probabilities



ie a ball in air

- only need balls current pos X
- and velocity dx

given X_n
past and future are ind.

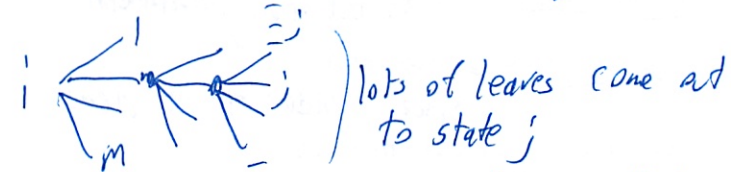
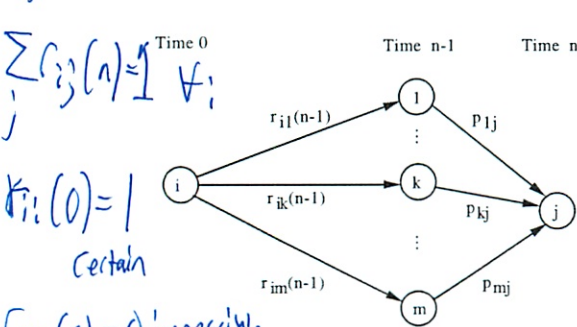
together \rightarrow are the state (X, dx)

n-step transition probabilities

- State occupancy probabilities, given initial state i :

models useful for given predictions probabilities of various options of where it will be n time steps later

$r_{ij}(n) \geq 0$ $r_{ij}(n) = P(X_n = j | X_0 = i)$



$r_{ii}(0) = 1$ certain

$r_{ij}(0) = 0$ impossible

$r_{ij}(1) = p_{ij}$

Key recursion:
 $r_{ij}(n) = \sum_{k=1}^m r_{ik}(n-1) p_{kj}$
know start at i

- must add all of the possibilities of j
- but too much calculation!

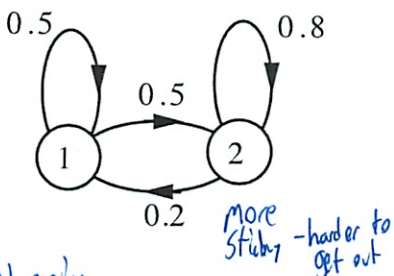
Markoff allows us to lump leaves together add up scenarios ... (missed some)

- With random initial state:
 $P(X_n = j) = \sum_{i=1}^m P(X_0 = i) r_{ij}(n)$

Unknown start consider all possibilities

\rightarrow extra sheet

Example Simplist Markoff chain



$$r_{11}(n) = r_{11}(n-1) \cdot 0.5 + r_{12}(n-1) \cdot 0.2$$



$$r_{12}(n) = 1 - r_{11}(n)$$

↑ everything except

	$(n=0)$	$n=1$	$n=2$	$n=100$	$n=101$
$r_{11}(n)$	1	.5	$\frac{15}{2}$.35	$\frac{15}{2}$ $\approx \frac{2}{7}$	$\approx \frac{2}{7}$
$r_{12}(n)$	0	.5	.65	$\approx \frac{5}{7}$	$\approx \frac{5}{7}$
$r_{21}(n)$	0	.2		$\approx \frac{2}{7}$	$\approx \frac{2}{7}$
$r_{22}(n)$	1	.8		$\approx \frac{5}{7}$	$\approx \frac{5}{7}$

in the limit start state does not matter!

start at state 2 initial state makes a difference w/ small n

so can't move outcome certain

↑ just the branches

↑ here can happen in multiple ways each event can happen in multiple ways

↑ repeat a bunch of times

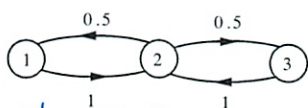
↑ almost the same since they settle

"markoff ~~change~~ chain reached steady state" - still changing - but we know prob of finding state in each place

Generic convergence questions:

- Does $r_{ij}(n)$ converge to something?

will they always converge? no not always

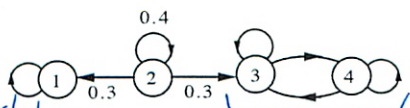


n odd: $r_{22}(n) = 0$ n even: $r_{22}(n) = 1$

no way to be at 2 - at 1 or 3

- Does the limit depend on initial state?

can have a huge impact



$r_{11}(n) = 1$ (always)

$r_{31}(n) = 0$

$r_{21}(n) = \frac{1}{2}$

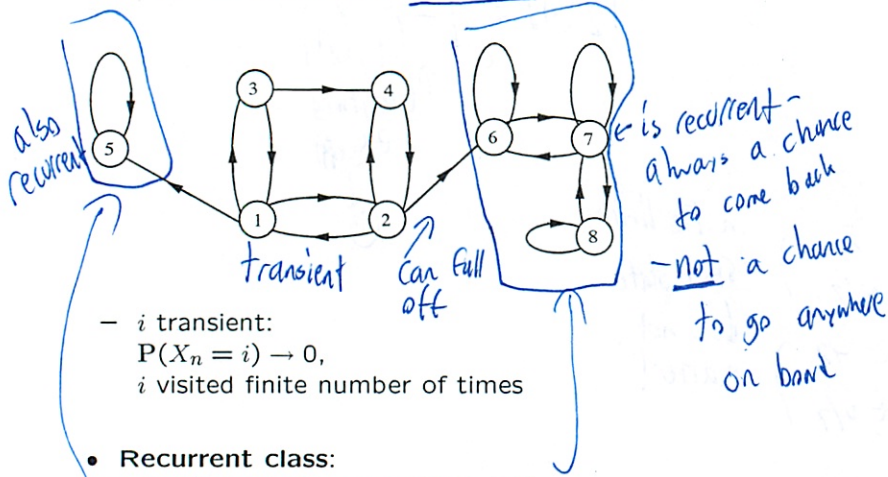
does depend where we start

→ if n very large impossible to be on 2 will leave both directions =, likely

above - at any state can get to any other state → recurrent

Recurrent and transient states

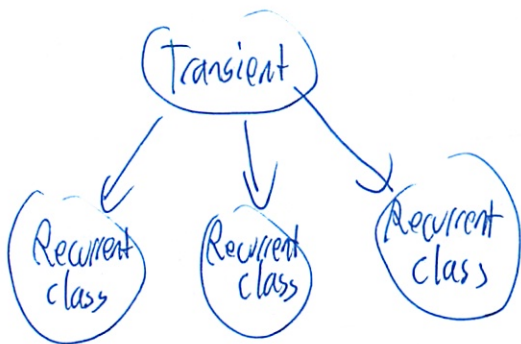
- State i is **recurrent** if:
starting from i ,
and from wherever you can go,
there is a way of returning to i
- If not recurrent, called **transient**



- i transient:
 $P(X_n = i) \rightarrow 0$,
 i visited finite number of times

- **Recurrent class:**
collection of recurrent states that
"communicate" with each other
and with no other state

two different recurrent sets





could split here

Can ~~have~~ condition on step l (intermediate step)

$$Z_{ij}(n) = \sum_k r_{ik}(l) \underbrace{r_{kj}(n-l)}_{\substack{\# \text{ of} \\ \text{steps}}}$$

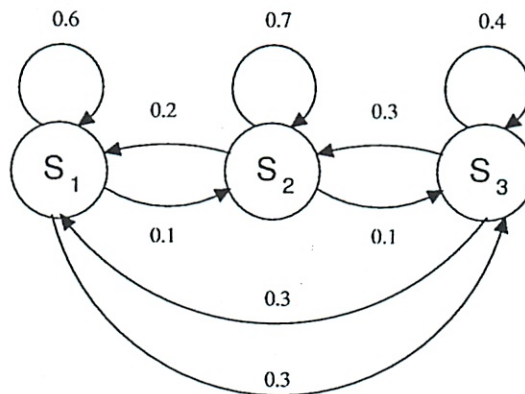
↑
 all possible
 ways to get
 to state j

MASSACHUSETTS INSTITUTE OF TECHNOLOGY
Department of Electrical Engineering & Computer Science
6.041/6.431: Probabilistic Systems Analysis
(Fall 2010)

Recitation 18
November 9, 2010

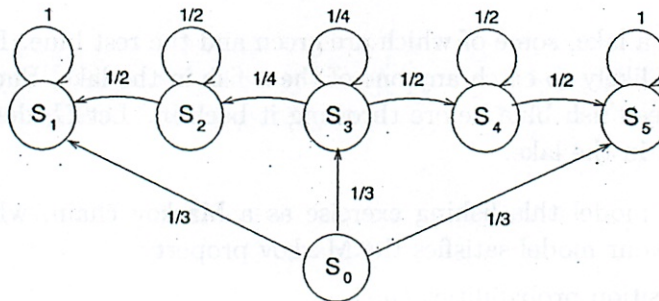
- There are n fish in a lake, some of which are green and the rest blue. Each day, Helen catches 1 fish. She is equally likely to catch any one of the n fish in the lake. She throws back all the fish, but paints each green fish blue before throwing it back in. Let G_i denote the event that there are i green fish left in the lake.
 - Show how to model this fishing exercise as a Markov chain, where $\{G_i\}$ are the states. Explain why your model satisfies the Markov property.
 - Find the transition probabilities $\{p_{ij}\}$.
 - List the transient and the recurrent states.

- Problem 5.02, from *Fundamentals of Applied Probability* (Drake).
Consider the following three-state discrete-transition Markov chain:



Determine the three-step transition probabilities $r_{11}(3)$, $r_{12}(3)$, and $r_{13}(3)$ both from a sequential sample space and by using the equation $r_{ij}(n+1) = \sum_k r_{ik}(n)p_{kj}$ in an effective manner.

3. Consider the following Markov chain, with states labelled from s_0, s_1, \dots, s_5 :



Given that the above process is in state s_0 just before the first trial, determine by inspection the probability that:

- The process enters s_2 for the first time as the result of the k th trial.
- The process never enters s_4 .
- The process enters s_2 and then leaves s_2 on the next trial.
- The process enters s_1 for the first time on the third trial.
- The process is in state s_3 immediately after the n th trial.



Recitation 18

11/9

- in some way generalizing processes
- now ~~know~~ some very structured memory
- looking at discrete time, discrete valued RVs
"chain"

$$P(X_{k+1} = j \mid X_k = i, X_{k-1} = i_{k-1}, X_{k-2} = i_{k-2}, \dots)$$

more distant past is irrelevant.

Markoff property

$$= P(X_{k+1} = j \mid X_k = i)$$

$$= P_{ij} \quad \text{depends ~~not~~ not on } k \rightarrow \text{time invariance}$$

X_1, X_2, \dots is a Bernoulli process

$$w/ \quad P(X_i = 1) = p$$

X_i is a Markoff chain - a very simple markoff chain

$$P(X_{k+1} = j \mid X_k = i, X_{k-1} = i_{k-1})$$

$$= \begin{cases} p & \text{for } j=1 \\ 1-p & \text{for } j=0 \end{cases}$$

is a Markoff chain -

1-p but a trivial markoff chain



no memory in process

2) Don't have to have memory for it to be Markoff chain

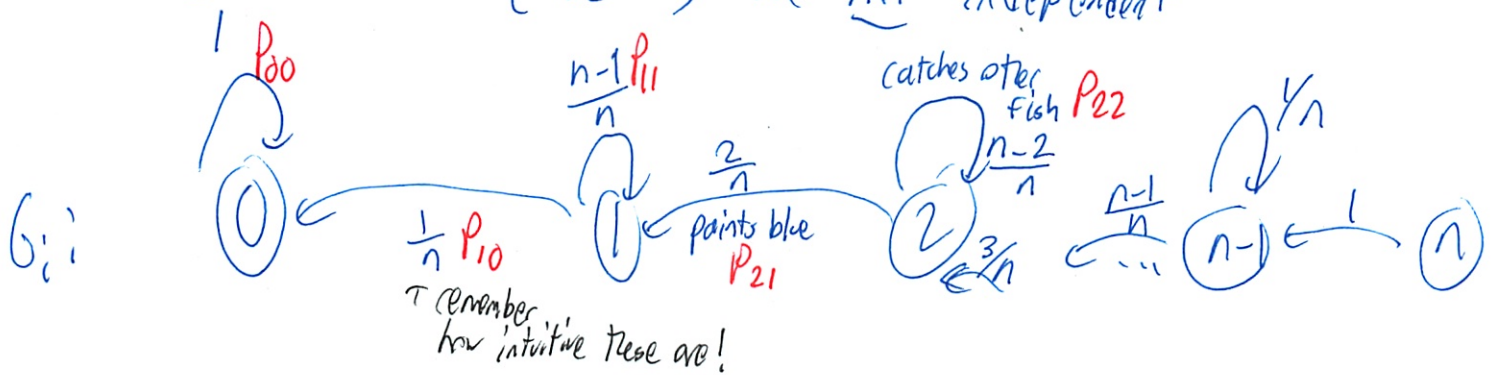
1. $G_i = i$ green fish

$Y_i = \begin{cases} 1 & \text{when Helen catches a green fish on day } i \\ 0 & \text{otherwise} \end{cases}$

$Y_1, Y_2, \dots = \text{Bernoulli RVs}$

Not a Bernoulli process since state changes
also $P(Y_i = 1)$ is a complicated function of i

$\{Y_1 = 1\}$ and $\{Y_2 = 1\}$ are not independent



$n = \text{labels}$

first figure out transition properties

getting endpoints right are critical!

Markoff b/c $G_i = 2$ is a state

- does not depend what happened before (so Markoff)
- but transition possibilities are based on state (not ind (Bernoulli))

3

transient; ~~ma~~ can always return \rightarrow all but 0

recurrent; will always be at least one \rightarrow 0

Preview In steady state will always be in a recurrent state

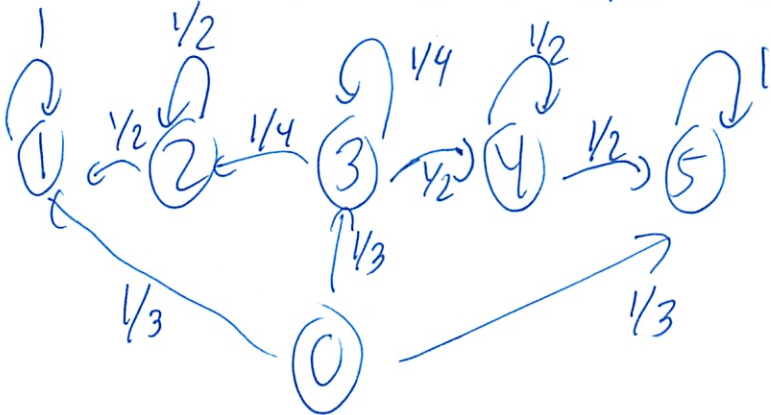
Prob of being in transient state = 0

$$\hookrightarrow \lim_{n \rightarrow \infty} P(X_n = S) = 0$$

#3 (in order different than sheet)

- in #1 were told nothing about start state

- here we are told initial state = 0



d) $P(\text{enters } S_1 \text{ on 3rd trial})$

can only happen if goes $3 \rightarrow 2 \rightarrow 1$

$$= P_{03} P_{32} P_{21}$$

$$= \frac{1}{3} \cdot \frac{1}{4} \cdot \frac{1}{2} = \frac{1}{24}$$

(4) (I asked if any shortcuts - he did not really answer)

e) $P(\text{in } 3 \text{ after } n \text{ trials})$

$$= P(X_n = 3)$$

$$= P_{03} (P_{33})^{n-1} \quad \leftarrow \text{only seq. that results in this}$$

$$= \frac{1}{3} \left(\frac{1}{4}\right)^{n-1} \quad \leftarrow \text{leave } n \text{ as a variable}$$

a) $P(\text{enters } S_2 \text{ for 1st time as result of } k\text{th trial})$

$$= P_{03} (P_{33})^{k-2} P_{32}$$

and then no other way

$$= \frac{1}{3} \left(\frac{1}{4}\right)^{k-2} \left(\frac{1}{4}\right)$$

$$= \frac{1}{3} \left(\frac{1}{4}\right)^{k-1}$$

b) $P(\text{prob never enters } 4) =$

$$= 1 - P(\text{ever enters } 4)$$

$$= 1 - \sum_{k=2}^{\infty} P(\text{enters } 4 \text{ at } k\text{th time for 1st time})$$

First opp to enter

$$= 1 - \sum_{k=2}^{\infty} \underbrace{\frac{1}{3} \left(\frac{1}{4}\right)^{k-2}}_{\text{like previous ans}} \frac{1}{4}$$

$$= 1 - \frac{1}{6} \sum_{k=2}^{\infty} \left(\frac{1}{4}\right)^{k-2}$$

- Prof: should write given $|x_0=0$ condition on all to be clear

5

$$= 1 - \frac{1}{6} \cdot \frac{1}{1 - \frac{1}{4}}$$

$$= 1 - \frac{1}{6} \cdot \frac{4}{3} \quad \text{ARC}$$

$$= \frac{7}{9}$$

OC

$$P(\text{ever su} \mid X_1 = 3)$$

$$= P(X_{k+1} = 4 \mid X_{k+1} \neq X_k, X_k = 3)$$

use def. conditional prob

$$= P(X_{k+1} = 4, X_k = 3)$$

$$P(X_{k+1} \neq X_k, X_k = 3)$$

$$= \frac{P(X_{k+1} = 4 \mid X_k = 3) P(X_k = 3)}{P(X_{k+1} \neq X_k \mid X_k = 3) P(X_k = 3)}$$

$$= \frac{P_{34}}{P_{34} + P_{32}} = \frac{\frac{1}{12}}{\frac{1}{12} + \frac{1}{4}} = \frac{2}{3}$$

$$= 1 - \frac{1}{3} \cdot \frac{2}{3} = \frac{7}{9}$$

(6)

c) P(process enters S_2 and leaves S_2 on next trial)

∴ $1/2$ - too basic ans!

$$= P(\text{ever entering } S_2) \cdot P(\text{leaving } S_2 \mid \text{are in } S_2)$$

$$\frac{1}{3} \cdot \frac{1}{3} \cdot \frac{1}{2} \quad \left(\frac{1}{18} \right)$$

↑
must go
 $0 \rightarrow 3$

↑
when it
leaves
~~the~~ prob of
leaving is
 $\frac{1}{3}$

or more formally

$$\sum_{k=2}^{\infty} \left(\frac{1}{4}\right)^{k-2}$$

so together

$$\frac{1}{2} \sum_{k=2}^{\infty} \rightarrow \frac{1}{3} \left(\frac{1}{4}\right)^{k-2} \frac{1}{4} = \left(\frac{1}{18}\right)$$

#2.

$$r_{ij}(n) = P(X_{k+n} = j \mid X_k = i)$$

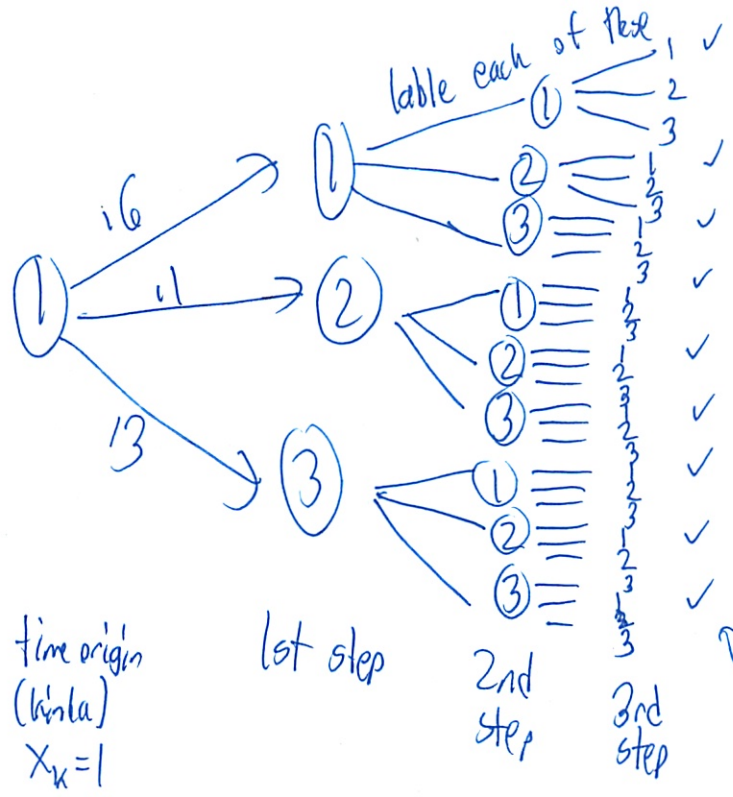
How to get 3 step transition possibilities

$$r_{11}(3)$$

$$r_{12}(3)$$

$$r_{13}(3)$$

7

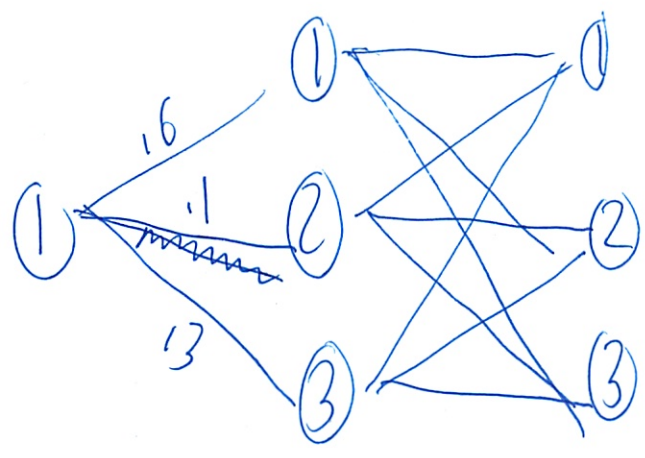


← Chap 1 thinking

These end in state 1
 could find all these
 add up to get 1/11

but Markoff property!

- how got to state 2 does not matter!



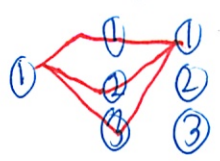
time origin

1st step

2nd step

$$P(X_{k+2} = 1 \mid X_k = 1)$$

Sum 3 terms



8

$$= P(X_{k+1} = 1 | X_k = 1)P_{11} + P(X_{k+2} = 2 | X_k = 1)P_{21} + P(X_{k+3} = 3 | X_{k-1})P_{31}$$

So this diagram # of possibilities = # of states
not n^n

$$= \underbrace{r_{11}(1)}_{\text{other name for above}} P_{11} + r_{12}(1)P_{12} + r_{13}(1)P_{13}$$

$$= r_{11}(2)$$

- If we solved for 2, problem is for 3
 - tedious
 - but use key recursion

LECTURE 17

Markov Processes - II

- Readings: Section 7.3

Lecture outline

- Review
- Steady-State behavior
 - Steady-state convergence theorem
 - Balance equations
- Birth-death processes

Review

- Discrete state, discrete time, time-homogeneous
 - Transition probabilities p_{ij}
 - Markov property

- $r_{ij}(n) = P(X_n = j | X_0 = i)$

starting at i

of being in a state j

after n (any) trial
- Key recursion:

$$r_{ij}(n) = \sum_k r_{ik}(n-1)p_{kj}$$

Law of total probability
 Consider all possibilities of where I can be previous time

$X_n =$ State at time n

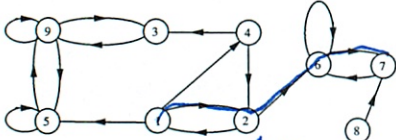
(when a #) like a RV, can find $E[\]$

P_{ij} transition property

- does not depend on time (time homogeneity)
- or how you got to current state (past does not matter)

$r_{ij}(n) = P(X_{100+n} = j | X_{100} = i)$
 still an n -step transition possibility

Warmup



$P(X_1 = 2, X_2 = 6, X_3 = 7 | X_0 = 1) =$

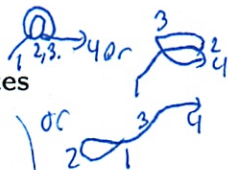
$= P_{12} P_{26} P_{67}$

$P(X_4 = 7 | X_0 = 2) =$

three ways of doing this

Recurrent and transient states

- State i is **recurrent** if: starting from i , and from wherever you can go, there is a way of returning to i
- If not recurrent, called **transient**
- **Recurrent class**: collection of recurrent states that "communicate" to each other and to no other state



just multiplication rule
multiply transition possibilities along a path

$= P_{26} P_{66} P_{66} P_{67}$
 $+ P_{26} P_{67} P_{76} P_{67}$
 $+ P_{21} P_{12} P_{26} P_{67}$

add probabilities

but when have a lot

- do it using markoff rule

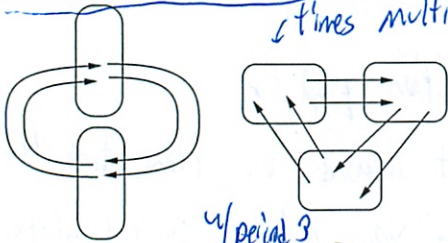
given enough time you will come back

5, 9, 3 set is recurrent
6, 7 set

Periodic states

- The states in a recurrent class are **periodic** if they can be grouped into $d > 1$ groups so that all transitions from one group lead to the next group

$P_{ii}(n) \neq 0$ if $n = 3k$
 $= 0$ if otherwise

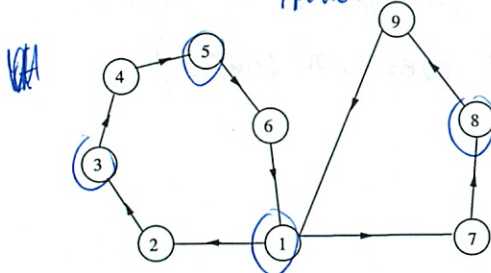


times multiple of 3, be here

multiple of 3 + 1 be here

w/ period 3

1 circle that it goes around
where you start makes diff. in transition possibilities



periodic $d=2$ (w/ circled)

- can be grouped -> not is group

- hard to do visually - but if has self arc -> never periodic

- does the $P_{ii}(n)$ converge to something
- does not depend on i
- does depend on i

Steady-State Probabilities ^{"is nice if it has this property"}

- Do the $r_{ij}(n)$ converge to some π_j ? (independent of the initial state i) ^{at any time}
- Yes, if:
 - recurrent states are all in a single class, and
 - single recurrent class is not periodic
- Assuming "yes," start from key recursion

$$r_{ij}(n) = \sum_k r_{ik}(n-1)p_{kj}$$

- take the limit as $n \rightarrow \infty$

$$\pi_j = \sum_k \pi_k p_{kj}, \quad \text{for all } j$$

- Additional equation:

$$\sum_j \pi_j = 1$$

as many eq
as there are states,
unknowns
trivial solution $\pi=0$
so as many solutions
but
now has a unique solution



those in which bad things do not happen

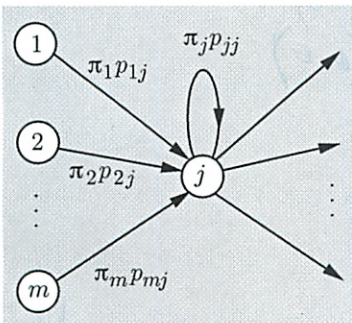
this is a single recurrent class, so yes
start pt does not matter
prob of being in any 1 steady state

Visit frequency interpretation

Balance equation

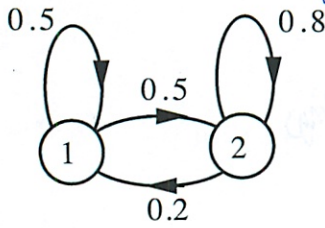
$$\pi_j = \sum_k \pi_k p_{kj}$$

- (Long run) frequency of being in j : π_j ^{steady state probability}
- Frequency of transitions $k \rightarrow j$: $\pi_k p_{kj}$ ^{prob that I find myself in j in a long time}
- Frequency of transitions into j : $\sum_k \pi_k p_{kj}$ ^{also freq-how often you will be in j}



flows - trajectories flow from one to another

Example Same as last time



Balance eq

$$\pi_1 = \pi_1 \cdot 0.5 + \pi_2 \cdot 0.2$$

$$\pi_2 = \pi_1 \cdot 0.5 + \pi_2 \cdot 0.8$$

$$\pi_1 \cdot 0.5 = \pi_2 \cdot 0.2$$

- not enough info

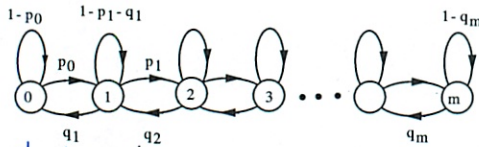
$$\text{but } \pi_1 + \pi_2 = 1$$

$$\text{so } \pi_1 = \frac{2}{7} \quad \pi_2 = \frac{5}{7}$$

one probabilities but can also think of them as freq.

* State has not settled/stop - prop of each state settles to

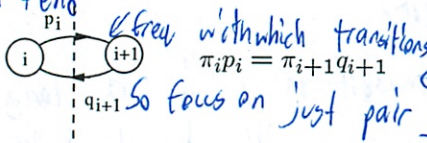
Birth-death processes



Some value can do for million of rows on computer

but if want to do more analysis by hand

1. Find start + end
2. Fill in middle



$$\pi_i p_i = \pi_{i+1} q_{i+1}$$

freq with which transitions of this type occur

recursive structure - local balance eq

- Special case: $p_i = p$ and $q_i = q$ for all i

$$\rho = p/q = \text{load factor}$$

$$\pi_{i+1} = \pi_i \frac{p}{q} = \pi_i \rho$$

$$\pi_i = \pi_0 \rho^i, \quad i = 0, 1, \dots, m$$

* what goes up (or \rightarrow) must come down (or \leftarrow)

up and down = 1/2 likely

tends to stay where it is

Assume $p < q$ and $m \approx \infty$ and does not matter

$$\pi_0 = 1 - \rho = \frac{1}{1 + \rho}$$

$$E[X_n] = \frac{\rho}{1 - \rho} \quad (\text{in steady-state})$$

$$\sum_{i=0}^m \pi_0 \rho^i = 1 \Rightarrow \pi_0 = \frac{1}{\sum_{i=0}^m \rho^i}$$

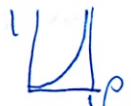
$\rho > 1 \rightarrow$ unstable \rightarrow keeps growing

$\rho < 1 \rightarrow$ stable \rightarrow moves towards 0

still have randomness

queueing theory

$$E[X_n] = \lim_{n \rightarrow \infty} \sum_i p(x_n = i) i = \sum_{i=0}^{\infty} i (1 - \rho) \rho^i \approx \text{geometric}$$



Chap 6.2 Poisson Process Reading

11/11

Continuous time analog to Bernoulli process
except time interval $\rightarrow \infty$

(doing after ~~the~~ have done
on this)

$$P(k, T) = P(\text{there are } k \text{ arrivals during interval } T)$$

$\lambda = \underline{\text{arrival rate / intensity}}$

Definition

- Time homogeneity - same for all intervals of same length
- Independence - history does not matter
- Small interval probabilities

$$P(0, T) = 1 - \lambda T + o(T)$$

$$P(1, T) = \lambda T + o_1(T)$$

$$P(k, T) = o_k(T) \quad \text{for } k = 2, 3, 4, \dots$$

$$\lim_{T \rightarrow 0} \frac{o(T)}{\lambda T} = 0$$

$$\lim_{T \rightarrow 0} \frac{o_k(T)}{T} = 0 \quad \text{really really negligible}$$

↑ basically only 1 or 0 arrivals at a time

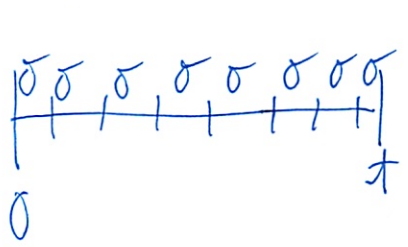
me

$$P(1) = \lambda T$$

$$P(0) = 1 - \lambda T$$

for really small intervals

② # of Arrivals in an Interval



$\delta =$ interval length ($\lim \delta \rightarrow 0$)

$$n = \frac{T}{\delta} = \# \text{ of intervals}$$

$$P(\text{arrival in each period}) = \lambda \delta$$

$$E\{\text{total arrivals}\} = \lambda T = \text{var}(\text{total arrivals})$$

$P(k, T) =$ binomial prob of k successes in $n = \frac{T}{\delta}$

$\delta \rightarrow 0$ so $n \rightarrow \infty$ but $n\delta$ stays constant

$$P(k, T) = e^{-\lambda T} \frac{(\lambda T)^k}{k!} \quad k = 0, 1, \dots$$

~~doing the Taylor series expansion gets result on previous page~~
 (what is this again)

$$E[N_T] = \lambda T \quad \text{var}[N_T] = \lambda T$$

\uparrow # of arrivals during time interval of length T

CDF

$$F_T(t) = P(T \leq t) = 1 - P(T > t) = 1 - P(0, t) = 1 - e^{-\lambda t} \quad t \geq 0$$

assuming no arrivals $[0, t]$

$$f_T(t) = \lambda e^{-\lambda t}$$

$\lambda =$ time T till first arrival

$$f_T(t) = \lambda e^{-\lambda t} \quad t \geq 0 \quad E[T] = \frac{1}{\lambda} \quad \text{var}(t) = \frac{1}{\lambda^2}$$

③

Independence + Memoryless

- (pretty much went over this)

t = given time \bar{T} = time of first arrival after t

$\bar{T} - t$ has exponential distribution w/ param λ

$$P(\bar{T} - t > s) = P(0 \text{ arrivals during } [t, t+s]) = P(0, s) = e^{-\lambda s}$$

Interarrival times

time of k th arrival = Y_k

k th interarrival time = T_k

$$T_1 = Y_1 \quad T_k = Y_k - Y_{k-1} \quad k=2, 3, \dots$$

$$Y_k = T_1 + T_2 + \dots + T_k$$

T_2 is independent of T_1 and all have exponential distribution

k th Arrival Time

$$Y_k = T_1 + T_2 + \dots + T_k$$

Erlang of order k

↪ circular definition??

$$E[Y_k] = E[T_1] + E[T_2] + \dots + E[T_k] = \frac{k}{\lambda}$$

$$\text{var}(Y_k) = \text{var}(T_1) + \text{var}(T_2) + \dots + \text{var}(T_k) = \frac{k}{\lambda^2}$$

$$f_{Y_k}(y) = \frac{\lambda^k y^{k-1} e^{-\lambda y}}{(k-1)!} \quad y \geq 0$$

④ skipping proof

example call IAs 56th person in line

2 calls answered/minute

How long on average ($E[Y]$) till your service starts?

Prob have to wait > 30 min

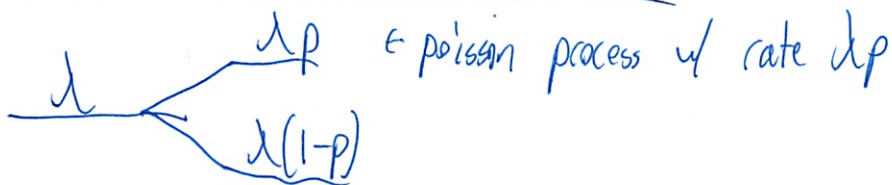
so waiting time in minutes (Y) = P-lang of order 56

$$E[Y] = \frac{56}{\lambda} = \frac{56}{2} = 28$$

$$P(Y \geq 30) = \int_{30}^{\infty} \frac{\lambda^{56} y^{55} e^{-\lambda y}}{55!} dy = \text{do on computer}$$

(why can't I think of that!)

Splitting + Merging of Poisson Process



$$P(\text{came from 1}) = \frac{\lambda_1}{\lambda_1 + \lambda_2}$$

$$P(\text{came from 2}) = \frac{\lambda_2}{\lambda_1 + \lambda_2}$$

$$P(0 \text{ arrivals in merged process}) \approx (1 - \lambda_1 \sigma)(1 - \lambda_2 \sigma) \approx (1 - (\lambda_1 + \lambda_2) \sigma)$$

$$P(1 \text{ arrival in merged process}) \approx \lambda_1 \sigma (1 - \lambda_2 \sigma) + (1 - \lambda_1 \sigma) \lambda_2 \sigma \approx (\lambda_1 + \lambda_2) \sigma$$

5

Sums of RVs

N, X_1, X_2 independent RVs

N only takes integers

$$Y = X_1 + X_2 + \dots + X_n \quad \text{for } N > 0$$

$$Y = 0 \quad N = 0$$

1. if $X_i \sim \text{Bernoulli}(p)$ and $N \sim \text{Binomial}(m, q)$
w/ parameter

$$Y \sim \text{Binomial}(m, pq)$$

2. if $X_i \sim \text{Bernoulli}(p)$ and $N \sim \text{Poisson}(\lambda)$

$$Y \sim \text{Poisson}(\lambda p)$$

3. if $X_i \sim \text{Geometric}(p)$ and $N \sim \text{geometric}(q)$

$$Y \sim \text{geometric}(pq)$$

4. if $X_i \sim \text{Exponential}(\lambda)$ and $N \sim \text{Geometric}(a)$

$$Y \sim \text{exponential}(\lambda a)$$

Some things may not be Poisson

But when you take a very large # of independent arrivals

Poisson matches it closely

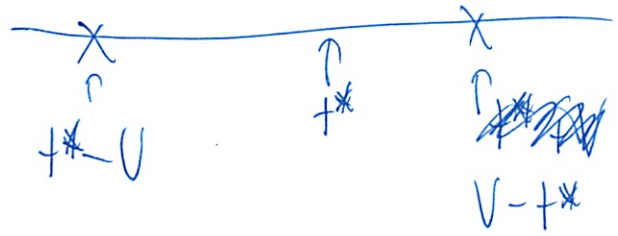
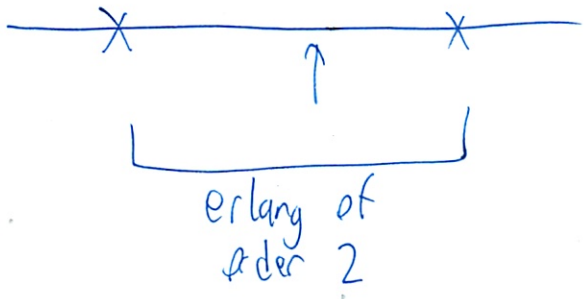
6

Random Incidence Paradox

(I understand fairly well)

- explained Mon's office hrs

~~MM~~



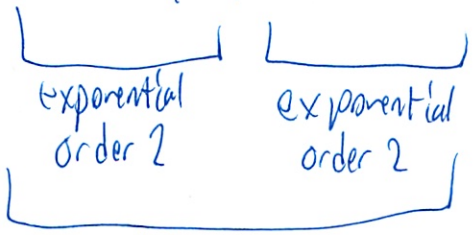
$$L = V - U$$

↑ ↑
~~arrivals~~
 arrivals

$$= (t^* - U) + (V - t^*)$$

elapsed + time to next

↪
 independent



7

Subtle bias towards larger interarrival times

- a different probabilistic mechanism

- ~~this~~ a fixed nonrandom λ and RV of k th interarrival time \neq

Fixing a time t and considering random λ such that
 k th interarrival time contains t

(so which is the paradox)

picking a bus at random + counting riders \neq picking a bus
rider and seeing how many people on his bus

(I liked the class size example from lecture better)

Chap 7 Reading Markoff Chains

11/11

In the preceding chaps Bernoulli + Poisson processes were memoryless
future did not depend on past

- occurrences of new "arrivals" does not depend on past history of process

but here the current state (but not anything before that?) matters

- we analyze the probabilistic sequence of state values

lots of dynamic systems can be modeled this way

7.1 Discrete Time Markoff - Chains

time = n

Current state = X_n

States belong to finite set S (state space)
"weird letter"

$$S = \{1, 2, \dots, m\}$$

transition probabilities P_{ij}

- whenever state is at i

- that prob next state will be j

$$P_{ij} = P(X_{n+1} = j | X_n = i) \quad i, j \in S$$

- *key assumption: this applies whenever i is visited no matter how state i was reached

2

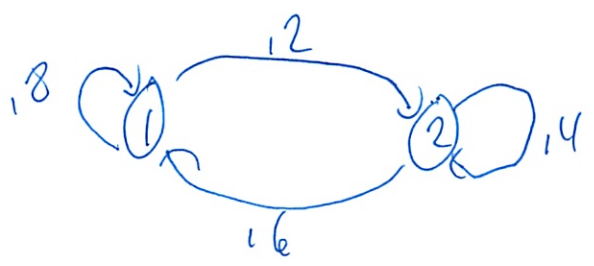
Markoff property $P(X_{n+1}=j | X_n=i, X_{n-1}=i_{n-1}, \dots, X_0=i_0)$
 $= P(X_{n+1}=j | X_n=i)$ basically this does not matter
 $= P_{ij}$

$\sum_{j=1}^m P_{ij} = 1$ for all i
add up all of the probs of going to all of the states

Can all be encoded into transition probability matrix

$$P = \begin{bmatrix} P_{11} & P_{12} & \dots & P_{1m} \\ P_{21} & P_{22} & \dots & P_{2m} \\ \dots & \dots & \dots & \dots \\ P_{m1} & P_{m2} & \dots & P_{mm} \end{bmatrix}$$

or transition probability graph



$$\begin{bmatrix} .8 & .2 \\ .6 & .4 \end{bmatrix}$$

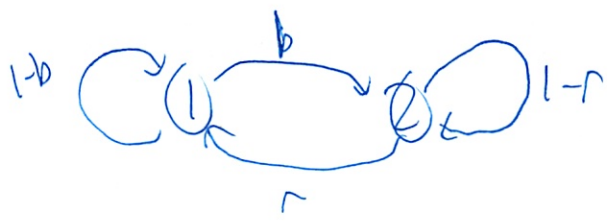
Very basic example
 → ①

$$[1.0]$$

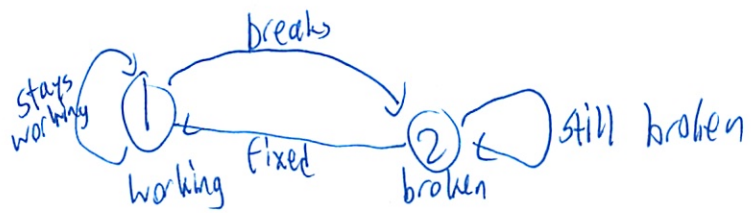
(I made - may not be right)

3

State 1 = machine is working
" 2 = " " not "



$$\begin{bmatrix} 1-b & b \\ r & 1-r \end{bmatrix}$$

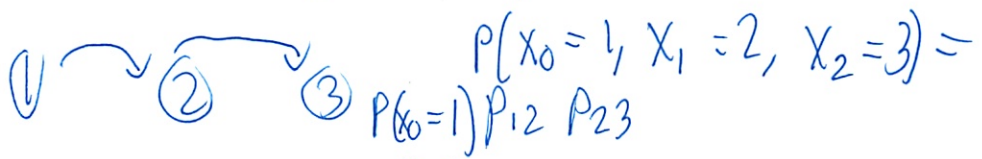


Probability of a Path

- by following a path
- multiplication rule like leaves on a tree

$$P(X_0 = i_0, X_1 = i_1, \dots, X_n = i_n) = P(X_0 = i_0) P_{i_0 i_1} P_{i_1 i_2} \dots P_{i_{n-1} i_n}$$

~~the~~ so probability of a path



~~note~~

? note need to give prob of initially here unless question conditioned on it being here

④ n-step Transition Probabilities

- many problems want prob law of state at a certain time conditioned on current step

$$r_{ij}(n) = P(X_n = j \mid X_0 = i)$$

↑
*note letters "i"

- aka probability that the state after n time periods will be j given that current state is i

(realize the subtle differences - just think about it)
- (be interested in it!)

- calculate w/ Chapman-Kolmogorov equation

$$r_{ij} = \sum_{k=1}^m r_{ik}(n-1) p_{kj} \quad \text{for } n > 1 \quad \text{for all } i, j$$

starting w/ $r_{ij}(1) = p_{ij}$

(so basically add up all the possible states)

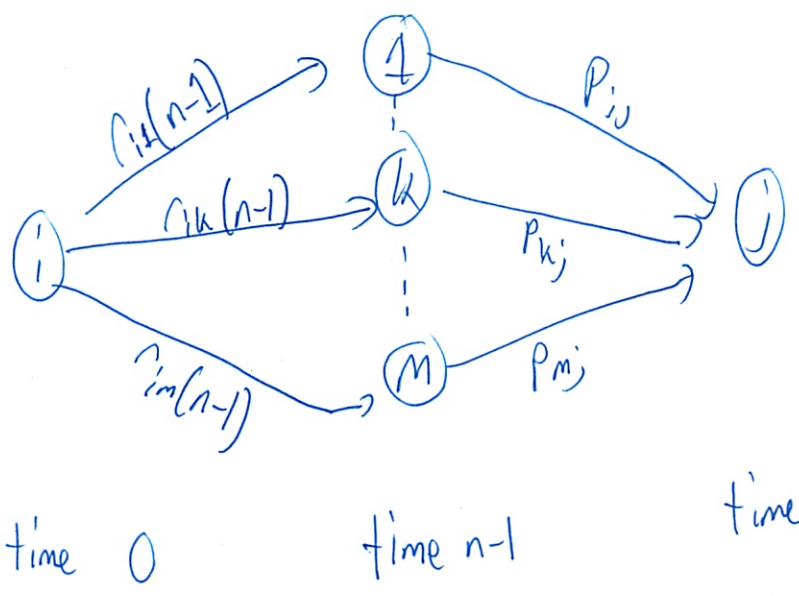
(also think separately about the math notation and what it actually means)

(visualize!!!)

- to verify

$$\begin{aligned} P(X_n = j \mid X_0 = i) &= \sum_{k=1}^m P(X_{n-1} = k \mid X_0 = i) P(X_n = j \mid X_{n-1} = k, X_0 = i) \\ &= \sum_{k=1}^m r_{ik}(n-1) p_{kj} \end{aligned}$$

5

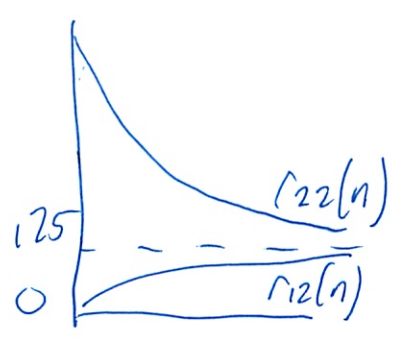
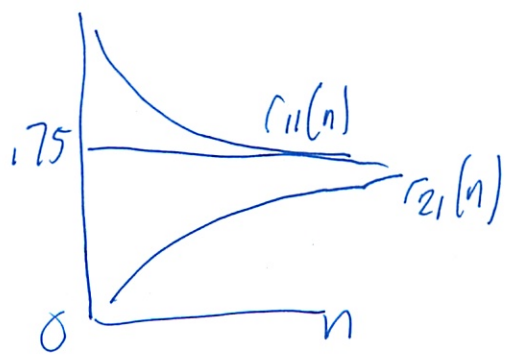


(wish there were animations for this)

[So sum of all the different ways of reaching j from starting at i ;

n -step transition probability matrix

	U	B								
U	.8	.2	.76	.24	.752	.248	.7504	.2496		
B	.6	.4	.72	.28	.744	.256	.7488	.2512		
	$P_{ij}(1)$		$P_{ij}(2)$		$P_{ij}(3)$		$P_{ij}(4)$		$P_{ij}(5)$	



(? so is this what we did in 6.01 on Tue?)
 (- think was slightly different - but closest to anything we did)

6

We see $r_{ij}(n)$ converge to a limit as $n \rightarrow \infty$
this is the steady state probability
(still moves around - but that is probability of being ~~what?~~ ~~prob~~ at that position)

State j is accessible from a state i if for n
the probability $r_{ij}(n)$ is positive

^{state} i recurrent if for every j that is accessible from i ,
 i is ~~also~~ also accessible from j

When we start at recurrent state i we can
only visit states $j \in A(i)$ from which i is accessible
 \uparrow a set/class ~~yeah~~

if a recurrent state is visited once it is certain to
be revisited an ∞ # of times

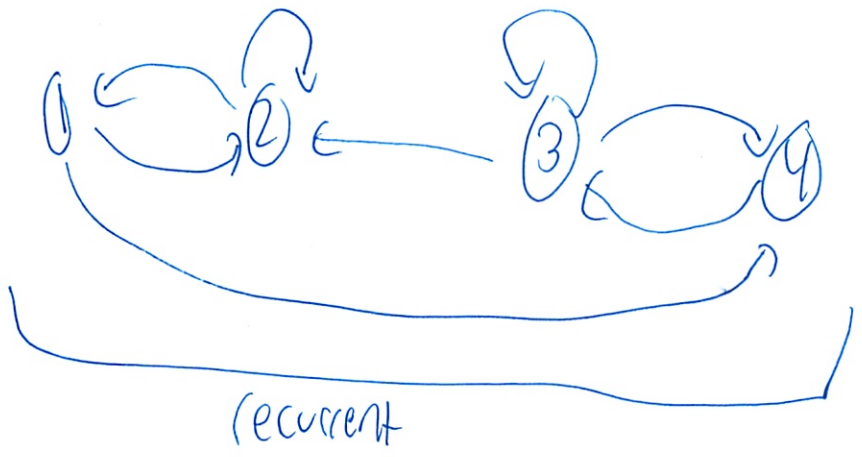
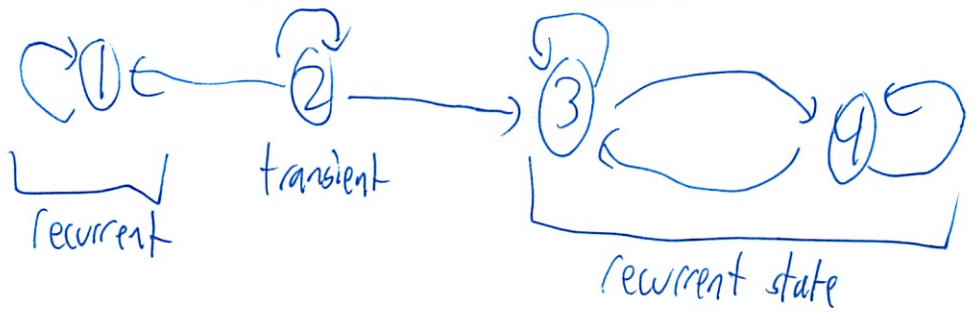
transient \rightarrow not recurrent

(I dislike this math language - so hard to decipher)

- If i is a recurrent state the set of states $A(i)$
that are accessible from i form a recurrent class (class)
- all states inside $A(i)$ are accessible from each other
 - no state outside $A(i)$ is accessible from them
 - $A(i) = A(j) \leftarrow$ same set

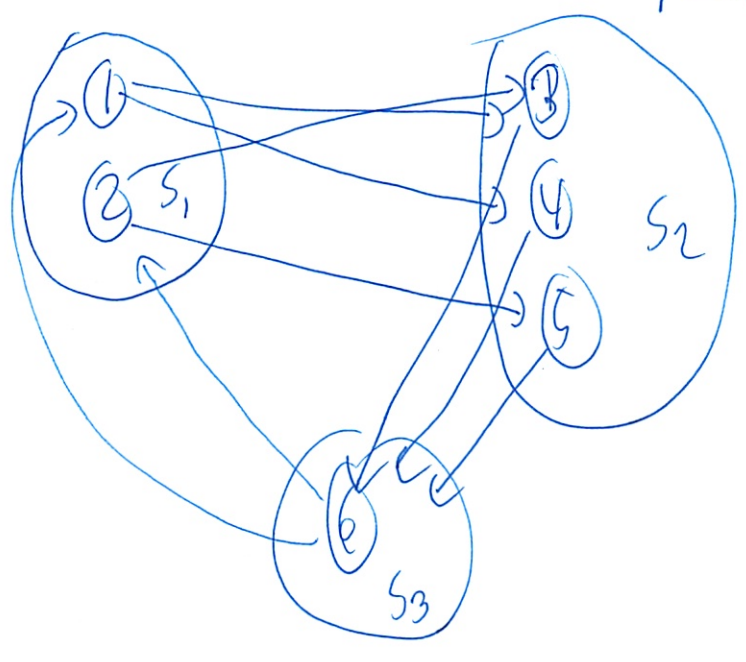
⑦ Markov Chain Decomposition

- can be decomposed into 1 or more recurrent classes plus possibly some transient states
- a recurrent state is accessible from all states in its class, but not accessible from recurrent states in other classes
- a transient state is not accessible from any recurrent state
- at least one, possibly more, recurrent states are accessible from a given transient state



⑧ Periodicity

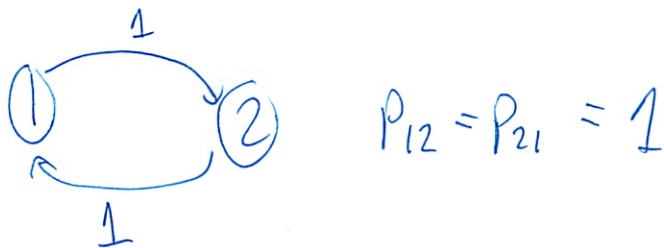
- if states can be grouped in $d > 1$ disjoint subsets S_1, \dots, S_d so that all transitions from one subset lead to the next subset
- if $i \in S_k$ and $P_{ij} > 0$ then $\begin{cases} j \in S_{k+1} & \text{if } k=1, \dots, d-1 \\ j \in S_1 & \text{if } k=d \end{cases}$
- a recurrent class that is not periodic = aperiodic



- so it always gets passed from 1 set to another

9) 7.3 Steady State Behavior

- the long-term state occupancy behavior
- independent of the initial state
- if two or more Classes of recurrent states then it must depend on the initial state
- so restrict to 1 recurrent class (but also consider some transient states)
- even w/ a single recurrent class it may still fail to converge



But if start at 1 will always be at
2 when $n = \text{odd}$
1 " " = even

$$r_{ii}(n) = \begin{cases} 1 & n \text{ even} \\ 0 & n \text{ odd} \end{cases}$$

- so if it is periodic $r_{ij}(n)$ will generically oscillate

- so the probability $r_{ij}(n)$ of being at state j approaches a limiting value independent of initial state i (and no multiple recurrent classes or aperiodic)
 $\pi_j \approx P(X_n = j)$ when n is large

(10)

That is the called the steady-state probability of j
- proof complicated

Properties

a) for every j we have

$$\lim_{n \rightarrow \infty} P_{ij}^{(n)} = \pi_j \quad \text{for all } i$$

b) The π_j are the unique solutions of the equations below

$$\pi_j = \sum_{k=1}^m \pi_k P_{kj} \quad j = 1, 2, \dots, m$$

$$1 = \sum_{k=1}^m \pi_k$$

c) We have

$$\pi_j = 0 \quad \text{for all transient states } j$$

$$\pi_j > 0 \quad \text{for all recurrent states } j$$

↑ (note how to represent things in math -
I just don't think like this - need to change!)

- these steady state probabilities π_j sum to 1 and form a probability distribution on the state space called the stationary distribution of the chain

- so as long as the stationary distribution, the state at any future time will have the same distribution
initial state is chosen according to the

(11) The equations are the balance equations

$$\pi_j = \sum_{k=1}^m \pi_k p_{kj} \quad j = 1, \dots, m$$

(know what is theorem and what is proof)

So as convergence $r_{ij}(n)$ taken for granted

$$r_{ij}(n) = \sum_{k=1}^m r_{ik}(n-1) p_{kj}$$

along w/ normalization equation

$$\sum_{k=1}^m \pi_k = 1$$

⚡ solve the eq like described in lecture
w/ linear algebra
↑ (also know what these terms mean)

Long Term Frequency Interpretations

Probabilities are often interpreted as relative freq in an ∞ ly long chain of indep. trials

$$\pi_j = \lim_{n \rightarrow \infty} \frac{V_{ij}(n)}{n} \leftarrow \text{expected value of \# of visits to state } j \text{ within the first } n \text{ transitions, starting from state } i$$

expected value of repair^{cost} on a day randomly chosen far in the future = $\frac{\text{total expected repair cost in } n \text{ days}}{n \text{ days}}$

↪ both are the same

(12)

π_j is the long term expected fraction of time that the state is $=$ to j

each time that the state j is visited there is probability P_{jk} that the next transition takes us to state k

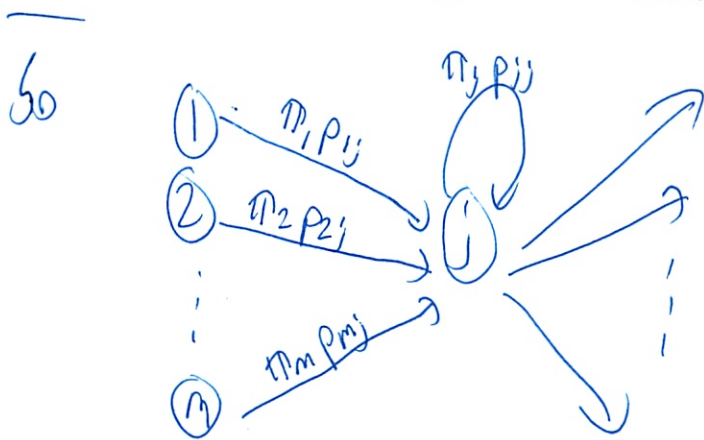
$\pi_j P_{jk}$ is the long term expected fraction of transitions that move the state from j to k

Expected Freq of Particular Transition

Consider n transitions of a Markov chain w/ a single class which is ~~aperiodic~~ aperiodic starting from a given initial state. Let $q_{jk}(n)$ be the expected # of transitions that take the state from j to k .

So regardless of initial state

$$\lim_{n \rightarrow \infty} \frac{q_{jk}(n)}{n} = \pi_j P_{jk}$$



$$\pi_j = \sum_{k=1}^m \pi_k P_{kj}$$

13

Birth-Death Process

- Markov chain in which states are linearly arranged and transitions can only occur to a neighboring state or else leave the state unchanged
- popular in queuing theory
- some generic notation for transition possibilities

$b_i = P(X_{n+1} = i+1 | X_n = i)$ "birth" prob at state i
 $d_i = P(X_{n+1} = i-1 | X_n = i)$ "death" prob at state i



- balance eq can be simplified
- lets look at i and $i+1$
- any transition from i to $i+1$ has to be followed by $i+1$ to i before i to $i+1$ again
- (lecture makes more sense now!)
- So expected freq of transitions from $i \rightarrow i+1$ which is $\pi_i b_i$ must be $=$ to expected freq of transition from $i+1 \rightarrow i$ which is $\pi_{i+1} d_{i+1}$
- So local balance $\pi_i b_i = \pi_{i+1} d_{i+1}$ $i = 0, 1, \dots, m-1$

(14)

$$\pi_i = \pi_0 \frac{b_0 b_1 \dots b_{i-1}}{d_1 d_2 \dots d_i} \quad i = 1, \dots, m$$

So along w/ normalization eq can find the steady state probs π_i

Queueing Ex 7.9

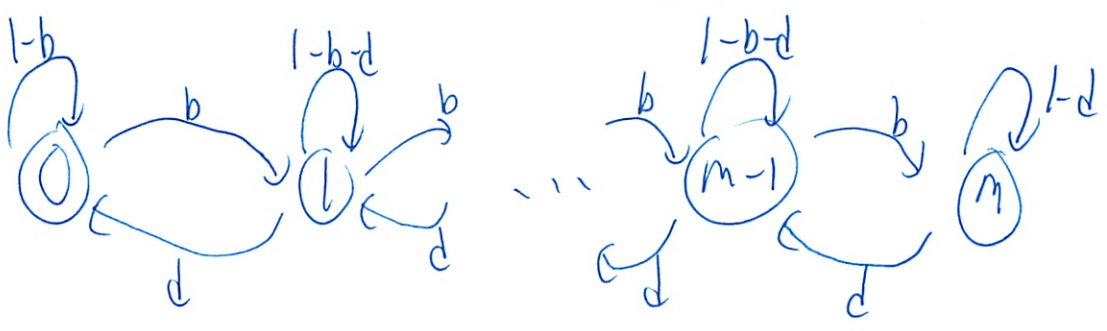
m = storage capacity

b = prob packet arrives

d = prob packet departs

$i - b - d$ = prob nothing happens if > 1 packets in node

$1 - b$ " " " if 0 packets " "



$$\pi_i b = \pi_{i+1} d \quad i = 0, 1, \dots, m-1$$

$$\rho = \frac{b}{d} \quad \text{define}$$

~~$$\pi_{i+1} = \rho \pi_i$$~~

$$\pi_i = \rho^i \pi_0 \quad i = 0, 1, \dots, m$$

Normalization eq $1 = \pi_0 + \pi_1 + \dots + \pi_m$
 $1 = \pi_0 (1 + \rho + \dots + \rho^m)$

$$\pi_0 = \begin{cases} \frac{1-p}{1-p^{m+1}} & \text{if } p \neq 1 \\ \frac{1}{m+1} & \text{if } p = 1 \end{cases}$$

Using $\pi_i = p^i \pi_0$ steady state probabilities

$$\pi_i = \begin{cases} \frac{1-p}{1-p^{m+1}} p^i & \text{if } p \neq 1 \\ \frac{1}{m+1} & \text{if } p = 1 \end{cases} \quad i = 0, 1, \dots, m$$

When m buffer size ∞ large

a) If $b < d$ or $p < 1 \rightarrow$ ~~arrival~~ ^{departures} more likely so π_i will decrease w/ i as in a truncated geometric PMF

$$\pi_i \rightarrow p^i (1-p) \text{ for all } i$$

b) If $b > d$ or $p > 1 \rightarrow$ arrivals more likely so # of packets grows ∞ . Steady state prob π_i increases w/ i . As m grows larger $\pi_i \rightarrow 0$ for all i .

Every state is transient

(Math interested at the limits)

(its my confusion like physics where derivatives velocity + acceleration - keeping them apart)

(16)

7.4 Absorption Probabilities and Expected Time to Absorption

- Short term behavior of a Markoff chain
- Starting at a transient state
- interested in the 1st recurrent state to be entered and time until this happens
- every recurrent state is absorbing

$$P_{kk} = 1 \quad P_{kj} = 0 \text{ for all } j \neq k$$

\uparrow
steady
state prob
is 1

- all other states are transient
- will be reached w/ prob = 1 (certainty)
- from any initial state
- or prob of every absorbing state is added up

$$a_i = P(X_n \text{ eventually becomes } s \mid X_0 = i)$$

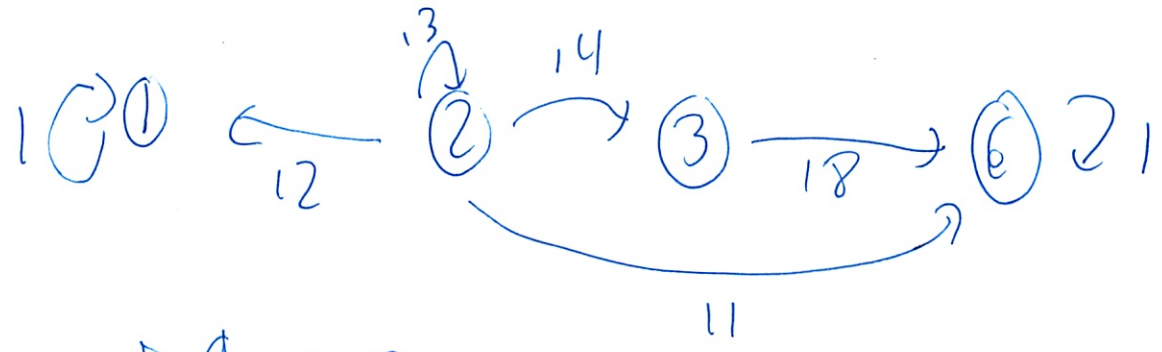
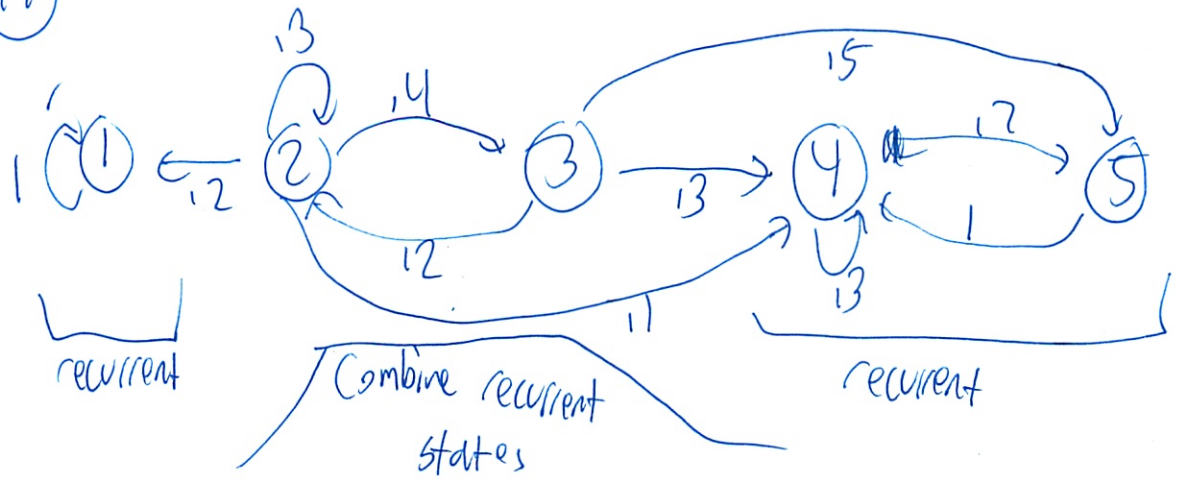
$$a_s = 1$$

$$a_i = 0 \text{ for all absorbing } i \neq s$$

$$a_i = \sum_{j=1}^m P_{ij} a_j \text{ for all transient } i$$

(skipping proof)

17



Each of the transient states

$$a_2 = \frac{1}{2}a_1 + \frac{1}{3}a_2 + \frac{1}{4}a_3 + \frac{1}{5}a_6$$

$$a_3 = \frac{1}{2}a_2 + \frac{1}{8}a_6$$

$$a_1 = 0$$

$a_6 = 1$ (why 0, or you asked prob of entering {4,5})

$$a_2 = \frac{1}{3}a_2 + \frac{1}{4}a_3 + \frac{1}{5}$$

$$a_3 = \frac{1}{2}a_2 + \frac{1}{8}$$

Solve for a_2, a_3

$$a_2 = \frac{21}{31}$$

$$a_3 = \frac{29}{31}$$

(17b) Confirm

11/15

$$a_2 = .3a_2 + .4a_3 + .1$$

$$a_3 = .2a_2 + .8$$

$$\frac{a_3 - .8}{.2} = a_2$$

~~am~~

$$\frac{a_3 - .8}{.2} = .3 \left(\frac{a_3 - .8}{.2} \right) + .4a_3 + .1$$

$$a_3 - .8 = .3(a_3 - .8) + .08a_3 + .02$$

$$a_3 = .3a_3 - .24 + .08a_3 + .02 + .8$$

$$a_3 = .38a_3 - .58$$

$$.62a_3 = -.58$$

$$a_3 = \frac{-.58}{.62} = \frac{29}{31} \quad \textcircled{D}$$

$$a_2 = \frac{\frac{29}{31} - .8}{.2} = \frac{21}{31} \quad \textcircled{D}$$

Ok can do this

(18) Expected Time to Absorption

for any state i

$$\begin{aligned}M_i &= E[\text{\# of transitions until absorption, starting from } i] \\ &= E[\min \{n \geq 0 \mid X_n \text{ is recurrent}\} \mid X_0 = i]\end{aligned}$$

so if i is recurrent $M_i = 0$

derived from total expectation theorem

time to absorption starting from transient state i is = to
 \downarrow plus the expected time to absorption starting from the
next state which is j w/ prob p_{ij}

then get system of linear eq

$$M_i = 0 \quad \text{for all recurrent states } i$$

$$M_i = 1 + \sum_{j=1}^m p_{ij} M_j \quad \text{for all transient states } i$$

Mean First Passage + Recurrence Times

- this ~~case~~ expected time to absorption can also be used to reach a particular recurrent state starting from any other state
- for Markov chain w/ a single recurrent state
- state s
- $t_i =$ mean first passage time from state i to state s

$$f_i = E[\# \text{ of transitions to reach } s \text{ for the first time, starting from } i] \\ = E[\min\{n \geq 0 \mid X_n = s\} \mid X_0 = i]$$

transitions out of state s are irrelevant to calculation of the mean first passage chain

So new Markov chain is identical to original - except special state s is converted into an absorbing state

$$P_{ss} = 1 \quad P_{sj} = 0 \text{ for all } j \neq s$$

ie all other states become transient

$$f_i = 1 + \sum_{j=1}^m P_{ij} f_j \quad \text{for all } i \neq s$$

$$f_s = 0$$

this system of linear eq can be solved

Mean recurrence time of special state s

$$f_s^* = E[\# \text{ of transitions up to 1st return to } s, \text{ starting from } s] \\ = E[\min\{n \geq 1 \mid X_n = s\} \mid X_0 = s]$$

Can obtain once have 1st passage time f_i

$$f_s^* = 1 + \sum_{j=1}^m P_{sj} f_j$$

- the to return to s , starting from s , equals 1 + expected time to reach s from next state, which is j w/ prob P_{sj}

Tutorial/Recitation 9
November 12, 2010

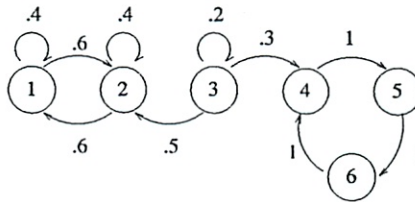
1. Problem 7.13, page 385 in textbook.

The times between successive customer arrivals at a facility are independent and identically distributed random variables with the following PMF:

$$p(k) = \begin{cases} 0.2, & k = 1 \\ 0.3, & k = 3 \\ 0.5, & k = 4 \\ 0, & \text{otherwise} \end{cases}$$

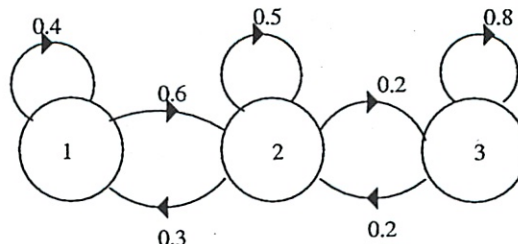
Construct a four-state Markov chain model that describes the arrival process. In this model, one of the states should correspond to the times when an arrival occurs.

2. The Markov chain shown below is in state 3 immediately before the first trial.



- Indicate which states, if any, are recurrent, transient, and periodic.
 - Find the probability that the process is in state 3 after n trials.
 - Find the expected number of trials up to and including the trial on which the process leaves state 3.
 - Find the probability that the process never enters state 1.
 - Find the probability that the process is in state 4 after 10 trials.
 - Given that the process is in state 4 after 10 trials, find the probability that the process was in state 4 after the first trial.
3. Problem 7.13, page 385 in textbook.

Consider the Markov chain below. Let us refer to a transition that results in a state with a higher (respectively, lower) index as a birth (respectively, death). Calculate the following quantities, assuming that when we start observing the chain, it is already in steady-state.



- For each state i , the probability that the current state is i .

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- (b) The probability that the first transition we observe is a birth.
- (c) The probability that the first change of state we observe is a birth.
- (d) The conditional probability that the process was in state 2 before the first transition that we observe, given that this transition was a birth.
- (e) The conditional probability that the process was in state 2 before the first change of state that we observe, given that this change of state was a birth.
- (f) The conditional probability that the first observed transition is a birth given that it resulted in a change of state.
- (g) The conditional probability that the first observed transition leads to state 2, given that it resulted in a change of state.

Tutorial 9

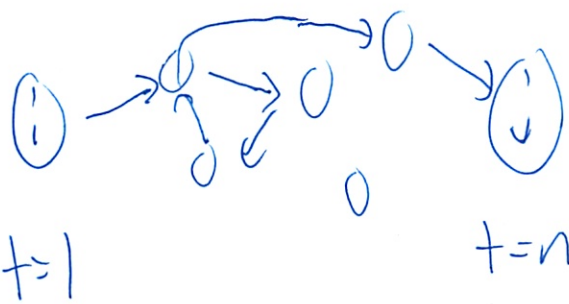
11/12

(5 min late)

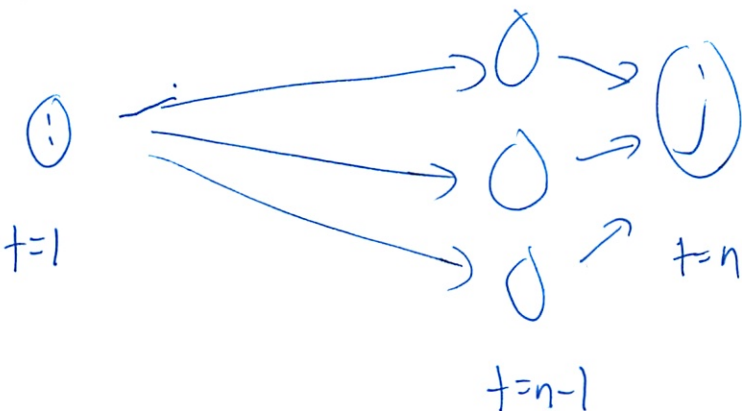
Markov only depends on current state



But what about prob of being there in n steps



So represent as



So iterate it back if you actually have n

$$r_{ij}(n) = \sum_{k=1}^m r_{ik}(n-1) \cdot P_{kj}$$

$$= \sum_{k=1}^m P_{ik} \cdot r_{kj}(n-1) \quad \text{= other way}$$

$m = \# \text{ states}$
 $i = \text{start}$
 $j = \text{end}$
 $k = \text{transition}$
 $m = \# \text{ of steps}$

2

recurrent - can always get back to the state

See #2

1, 2
recurrent class

4, 5, 6
recurrent class

3 → transient

4, 5, 6 are periodic

- can divide into distinct groups
- always move from 1 group to another
- in this case each state is its own group

Steady state

- after Markov chain runs $n \rightarrow \infty$ How does it behave
- conditions - single ~~one~~ recurrent class
- aperiodic

- $P(X_n = j) \approx \pi_j$ large n

- $\lim_{n \rightarrow \infty} P_{ij}(n) = \pi_j \quad \forall_i$
? for all

- How to find π_i

- local balance \otimes only for birth-death
- total balance \odot

③

$$\begin{cases} \pi_j = \sum_{k=1}^m \pi_k \cdot P_{kj} & j = 1, 2, \dots, m \\ 1 = \sum_{k=1}^m \pi_k \end{cases}$$

$$\lim_{n \rightarrow \infty} r_{ij}(n) = \sum_{k=1}^m r_{ik}(n-1) P_{kj}$$

$$\pi_j = \sum_{k=1}^m \pi_k P_{kj}$$

$$\pi_2 = \pi_1 \cdot 1/6 + \pi_2 \cdot 1/4 \quad \leftarrow \text{one eq}$$

steady state prob of transient state = 0
 recurrent > 0

freq + E[]

n always long term

- freq of being in state i

= π_i so prob and freq are same thing!

- freq of transitions $i \rightarrow j$

$$= \pi_i \cdot P_{ij}$$

- freq of transitions into j

$$= \sum_i \pi_i P_{ij} = \pi_j$$



all of the ways of entering j

4

$E[\# \text{ of visits to } j \text{ starting from } i \text{ in } n \text{ steps}]$

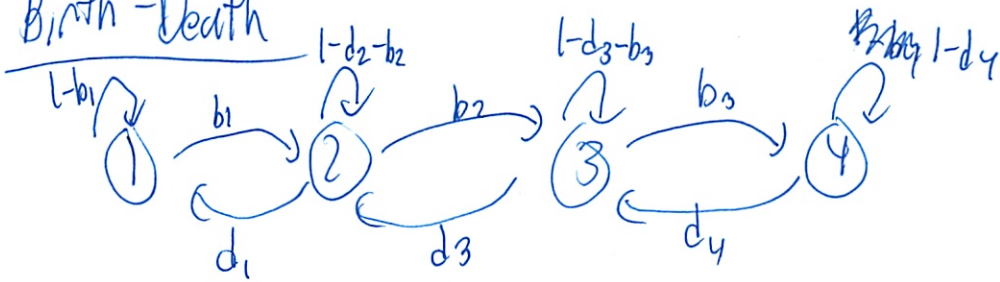
does not make a difference

$$= n \cdot \pi_j$$

$E[\# \text{ of transitions from } i \rightarrow j \text{ in } n \text{ steps}]$

$$= n \cdot \pi_i \cdot p_{ij}$$

Birth-Death



How to find balance eq?

- can not transition b_i again until d_i happened

$$\pi_i \cdot b_i = \pi_{i+1} d_{i+1}$$

$$\sum_i \pi_i = 1$$

and more formulas in book

5) Start in 3 for all

#2 b) Prob(in state 3 after n trials) =
= $r_{33}(n)$ ← but don't think about this here
= $(.2)^n$

c) $E[\text{trials to leave state 3}] =$

~geometric
- success is leaving state 3 $p = .5 + .3$

$$= \frac{1}{p(\text{success})} = \frac{1}{.8}$$

d) Prob(process never enters state 1) =

$$= P(\text{that it enters } 4, 5, 6 \text{ recurrent class})$$

$$= \frac{.3}{.5 + .3} = \frac{3}{8}$$

$$\lim_{n \rightarrow \infty} r_{34}(n)$$

It only valid in 1 recurrent class

this is called absorption - doing later

e) $P(\text{in State 4 at Trial } (0))$

$$= \left[(.2)^9 \cdot .3 \right] + \left[.3 \cdot \begin{matrix} \text{cycle} \\ 3 \text{ times} \\ 1^9 \end{matrix} \right] + \left[(.2)^3 \cdot .3 \cdot \begin{matrix} \text{cycle} \\ 2 \text{ times} \\ 1^6 \end{matrix} \right] + \left[(.2)^6 \cdot .3 \cdot \begin{matrix} \text{cycle} \\ 1 \text{ time} \\ 1^3 \end{matrix} \right]$$

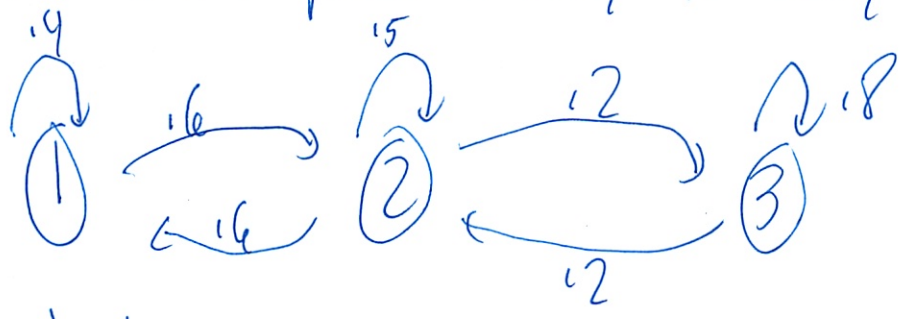
6

f) $P(\text{process in state } 4 \text{ after 1st trial} \mid \text{process in state } 4 \text{ after first 10 trials})$

$$\frac{P(B \cap A)}{P(A)} = \frac{.13}{.3024}$$

- This whole problem was ~~steady~~ short term - no steady state

3. Birth-death process already in steady state



a) so local balance

$$\pi_1 \cdot .6 = \pi_2 \cdot .3$$

$$\pi_2 \cdot .2 = \pi_3 \cdot .2$$

$$\sum \pi_i = 1$$

$$\pi_1 + \pi_2 + \pi_3 = 1$$

so 3 eq 3 unknowns solve

$$\pi_1 = 1/5$$

$$\pi_2 = \pi_3 = 2/5$$

b) $P(\text{1st transition observed is a birth})$

= lots of ways to have a birth

- condition on where you start $S_i = \text{starting state before transition is } i$

7

So total prob theorem of all states

$$\begin{aligned}
 &= P[A|s_1] \cdot P[s_1] + P[A|s_2] \cdot P[s_2] + P[A|s_3] \cdot P[s_3] \\
 &= 1/6 \cdot \pi_1 + 1/2 \pi_2 + 0 \cdot \pi_3 \\
 &= 1/5
 \end{aligned}$$

k) $P(\text{1st change of state is a birth})$
 ↳ no self transitions

$$\begin{aligned}
 &= P(B|s_1) P(s_1) + P(B|s_2) P(s_2) + P(B|s_3) P(s_3) \\
 &= \frac{1}{12+13} \pi_1 + \frac{12}{12+13} \pi_2 + 0 \cdot \pi_3
 \end{aligned}$$

↳ self transition not allowed

$$= \frac{9}{25}$$

d) $P(s_2 | A)$ ↳ 1st transition is a birth

$$\begin{aligned}
 &= \frac{P(s_2 \cap A)}{P(A)} = \frac{\pi_2 (1/2)}{1/5} \\
 &= \frac{2}{5}
 \end{aligned}$$

e) $P(s_2 | B)$

$$\begin{aligned}
 &= \frac{P(s_2 \cap B)}{P(B)} = \frac{\frac{12}{12+13} \pi_2}{9/25} = 4/9
 \end{aligned}$$

↳ take that piece from eq

8

last parts can be solved w/ math or w/ intuitive answer

f) $P[A | \text{1st transition is change of state}] = \frac{1}{2}$

since freq from $\curvearrowright = \text{freq } \curvearrowleft$

equally likely birth or death

what goes up must come down

or classical way

~~$$\frac{P[AA | \text{1st transition change of state}]}{P[\text{1st transition change of state}]}$$~~

$$\frac{P[\text{birth}]}{P[\text{change of state}]} = \frac{1/5}{\frac{1}{2} \cdot 6 + \frac{2}{5} \cdot 15 + \frac{2}{5} \cdot 12} = \frac{1}{2}$$
 ← answer to part b

g) $P(\text{first observed transition is to state 2} | \text{change of state}) = \frac{\pi_1 \cdot 6 + \pi_3 \cdot 12}{2/5} = \frac{1}{2}$

transitioning into 2 has to have same freq as leaving it

what goes up ~~what~~ ~~one~~ must come down

Very unlikely to go \rightarrow grow

all assumes finite # of steps

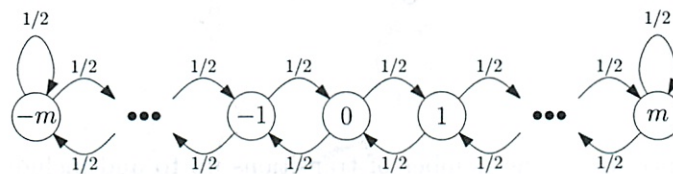
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Problem Set 8
 Due November 15, 2010

1. Oscar goes for a run each morning. When he leaves his house for his run, he is equally likely to go out either the front or back door; and similarly, when he returns, he is equally likely to go to either the front or back door. Oscar owns only five pairs of running shoes which he takes off immediately after the run at whichever door he happens to be. If there are no shoes at the door from which he leaves to go running, he runs barefooted. We are interested in determining the long-term proportion of time that he runs barefooted.

- (a) Set the scenario up as a Markov chain, specifying the states and transition probabilities.
 (b) Determine the long-run proportion of time Oscar runs barefooted.

2. Consider a Markov chain X_1, X_2, \dots modeling a *symmetric simple random walk with barriers*, as shown below:

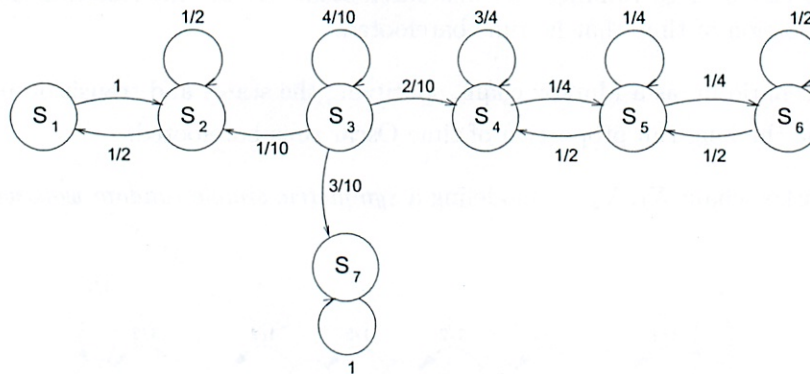


- (a) Explain why $|X_1|, |X_2|, |X_3|, \dots$ also satisfies the Markov property and draw the associated chain.
 (b) Suppose that we also wish to keep track of the largest deviation from the origin, i.e., define the largest deviation at time t as $Y_t = \max\{|X_1|, |X_2|, \dots, |X_t|\}$. Draw a Markov chain that keeps track of the largest deviation and explain why it satisfies the Markov property.
3. As flu season is upon us, we wish to have a Markov chain that models the spread of a flu virus. Assume a population of n individuals. At the beginning of each day, each individual is either infected or susceptible (capable of contracting the flu). Suppose that each pair (i, j) , $i \neq j$, independently comes into contact with one another during the daytime with probability p . Whenever an infected individual comes into contact with a susceptible individual, he/she infects him/her. In addition, assume that overnight, any individual who has been infected for at least 24 hours will recover with probability $0 < q < 1$ and return to being susceptible, independently of everything else (i.e., assume that a newly infected individual will spend at least one restless night battling the flu).
- (a) Suppose that there are m infected individuals at daybreak. What is the distribution of the number of new infections by day end?
 (b) Draw a Markov chain with as few states as possible to model the spread of the flu for $n = 2$. In epidemiology, this is called an SIS (Susceptible-Infected-Susceptible) model.
 (c) Identify all recurrent states.

Due to the nature of the flu virus, individuals almost always develop immunity after contracting the virus. Consequently, we improve our model and assume that individuals become infected at most one time. Thus, we consider individuals as either infected, susceptible, or recovered.

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- (d) Draw a Markov chain to model the spread of the flu for $n = 2$. In epidemiology, this is called an SIR (Susceptible-Infected-Recovered) model.
- (e) Identify all recurrent states.
4. Consider the Markov chain below. For all parts of this problem, the process is in state 3 immediately before the first transition. Be sure to comment on any unusual results.



- (a) Find the variance for J , the number of transitions up to and including the transition on which the process leaves state 3 for the last time.
- (b) Find the expectation for K , the number of transitions up to and including the transition on which the process enters state 4 for the first time.
- (c) Find π_i for $i = 1, 2, \dots, 7$, the probability that the process is in state i after 10^{10} transitions.
- (d) Given that the process never enters state 4, find the π_i 's as defined in part (c).
- G1[†]. Consider a Markov chain $\{X_k\}$ on the state space $\{1, \dots, n\}$, and suppose that whenever the state is i , a reward $g(i)$ is obtained. Let R_k be the total reward obtained over the time interval $\{0, 1, \dots, k\}$, that is, $R_k = g(X_0) + g(X_1) + \dots + g(X_k)$. For every state i , let

$$m_k(i) = E[R_k \mid X_0 = i],$$

and

$$v_k(i) = \text{var}(R_k \mid X_0 = i)$$

respectively be the conditional mean and conditional variance of R_k , conditioned on the initial state being i .

- (a) Find a recursion that, given the values of $m_k(1), \dots, m_k(n)$, allows the computation of $m_{k+1}(1), \dots, m_{k+1}(n)$.
- (b) Find a recursion that, given the values of $m_k(1), \dots, m_k(n)$ and $v_k(1), \dots, v_k(n)$, allows the computation of $v_{k+1}(1), \dots, v_{k+1}(n)$. *Hint*: Use the law of total variance.

1. Oscar goes for a run each morning.

=ly likely to go back or front door

=ly likely to return to either door.

Owns 5 shoes, Leaves at door

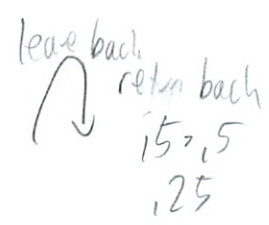
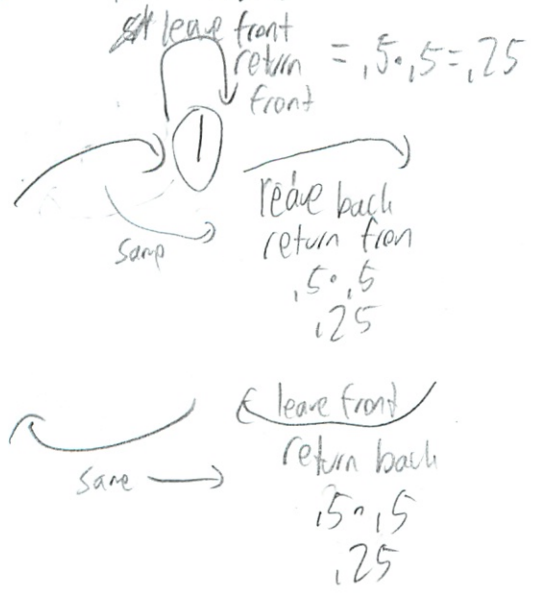
Will go barefoot

Want long term prob barefoot $\mathbb{P}_{\text{barefoot}}$

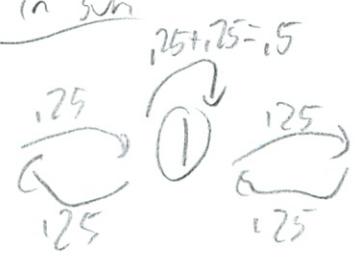
$S = S_0$ # of shoes at door front



So transitions

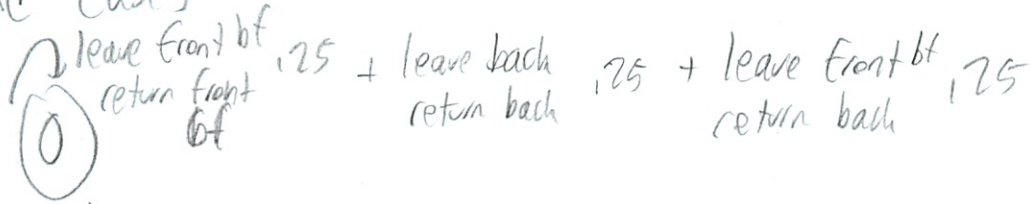


So in sub

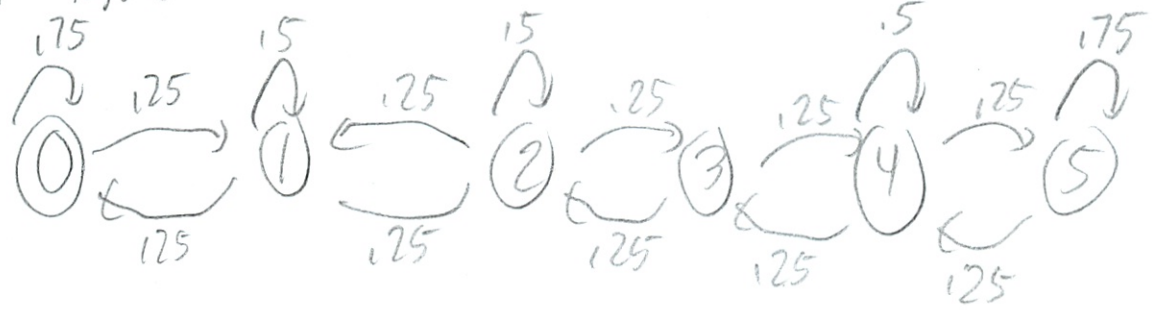


2

End cases

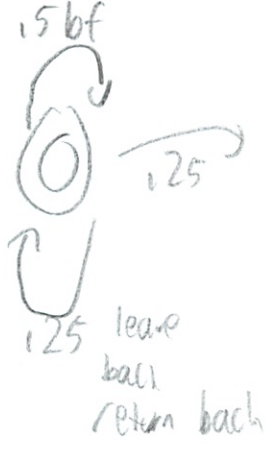


Put together



b) Now long run proportion he runs barefoot

Actually have to split



We want $\binom{.00b}{long\ run\ transition\ possibilities} + \binom{.55b}{but\ only\ when\ barefoot}$

$\lim_{n \rightarrow \infty} P_{ij}(n) = \pi_j$ for all i, j \leftarrow transition possibilities
 not true here

We are not interested in long run of 0
 but long run that those transitions are made

③ Oh wait that is
 expected # of transitions

$$\lim_{n \rightarrow \infty} \frac{Q_{jk}(n)}{n} = \pi_j P_{jk}$$

$$= \pi_0 P_{00bf} + \pi_5 P_{55bf}$$

\uparrow ,5 \uparrow ,5
 how I need these
 so need balance eq

$$\pi_j = \sum_{k=1}^m \pi_k P_{kj} \quad j = 1, \dots, m$$

so that is all of the probabilities in, right
 did we ever do a practical example?
 is it birth-death
 -example 7.6 textbooks

$$\pi_0 = .5\pi_0 + .25\pi_0 + .25\pi_1$$

(all arrival possibilities)

$$\pi_1 = .25\pi_0 + .5\pi_1 + .25\pi_2$$

$$\pi_2 = .25\pi_1 + .5\pi_2 + .25\pi_3$$

$$\pi_3 = .25\pi_2 + .5\pi_3 + .25\pi_4$$

$$\pi_4 = .25\pi_3 + .5\pi_4 + .25\pi_5$$

$$\pi_5 = .5\pi_5 + .25\pi_5 + .25\pi_4$$

④ Now need solve somehow

- system of linear eq

- Wolfram Alpha

$$\pi_0 = \pi_1 = \pi_2 = \pi_3 = \pi_4 = \pi_5$$

✓ correct

so $\frac{1}{5}$ for each

so

$$= \pi_0 P_{00} + \pi_5 P_{55}$$

$$\frac{1}{5} \cdot \frac{1}{2} + \frac{1}{5} + \frac{1}{2}$$

$$= \frac{2}{10} = \frac{1}{5}$$

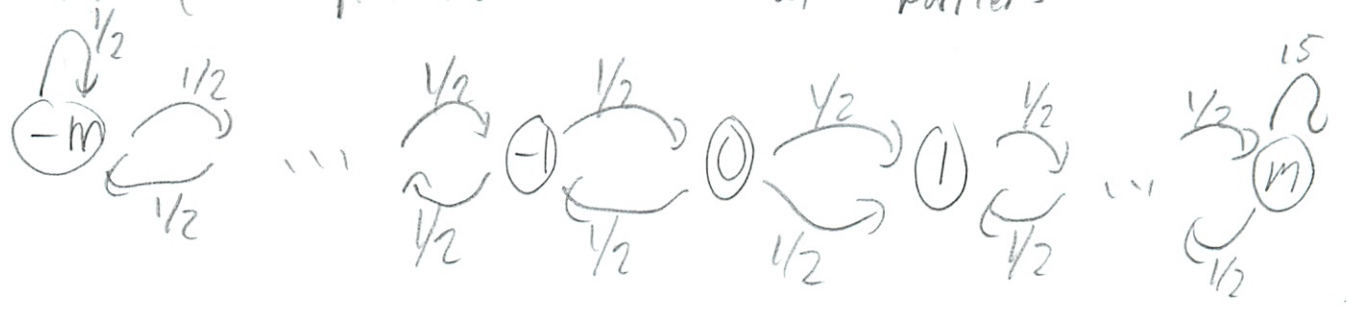
↑ could we know that all π were same since all recurrent?

No

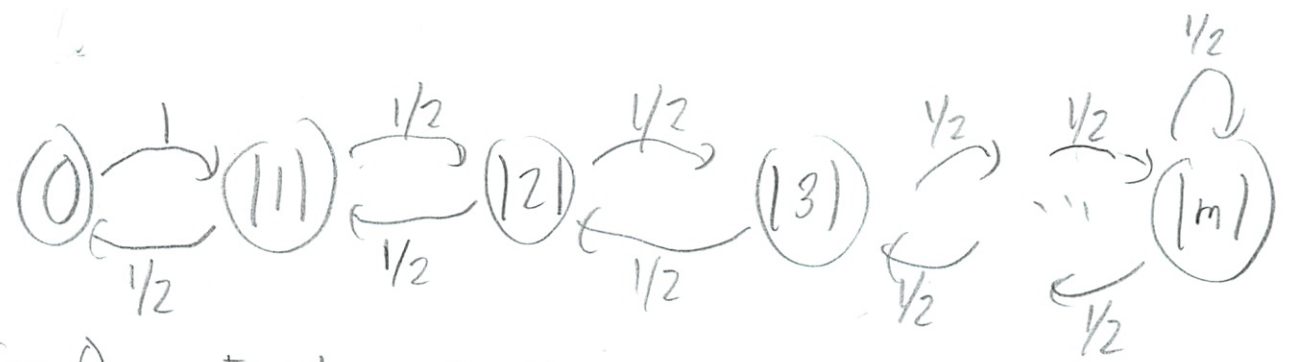
5

2. Following Markoff chain

Symmetric simple random walk w/ barriers



a) Explain why $|X_1|, |X_2|, |X_3|$ also satisfies the Markov property. + draw chain
 2SD



From 0 can go	From +1 can go	From +2 can go	Repeat
$\begin{cases} 1/2 & -1 \\ 1/2 & 1 \end{cases}$	$\begin{cases} 1/2 & 0 \\ 1/2 & +2 \end{cases}$	$\begin{cases} 1/2 & +3 \\ 1/2 & +1 \end{cases}$	
	From -1 can go	from -2 can go	
	$\begin{cases} 1/2 & 0 \\ 1/2 & -2 \end{cases}$	$\begin{cases} 1/2 & -1 \\ 1/2 & -3 \end{cases}$	

6
Markov property

$$\begin{aligned} & P(X_{n+1} = j \mid X_n = i, X_{n-1} = i_{n-1}, \dots, X_0 = i_0) \\ &= P(X_{n+1} = j \mid X_n = i) \quad \underbrace{\hspace{10em}}_{\text{basically } \rightarrow \text{ this does not matter}} \\ &= p_{ij} \end{aligned}$$

∴ IDK

The same past does not matter because it just forms a simple Markov chain where the past continues not to matter

∴
∴

7

b) Suppose we wish to keep track of the largest deviation from the origin

$$Y_t = \max\{|x_1|, |x_2|, \dots, |x_t|\}$$

So essentially it never goes down

So lets assume we have 2 part chain



$Y_0 = |0|$ always

$Y_1 = |1|$ always w/ certainty

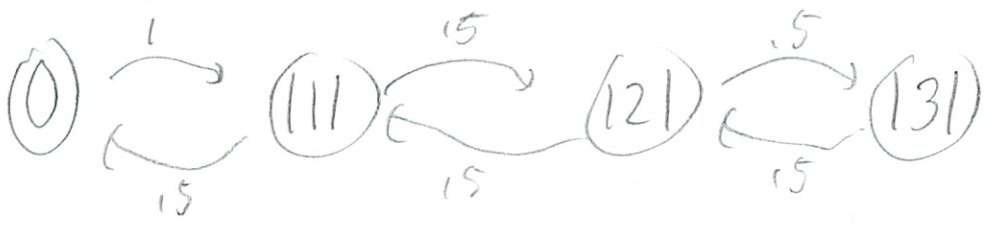
Now 3 parts



$Y_2 = |1|$ w/ p $\frac{1}{2}$ (if goes to $X_2=0$)

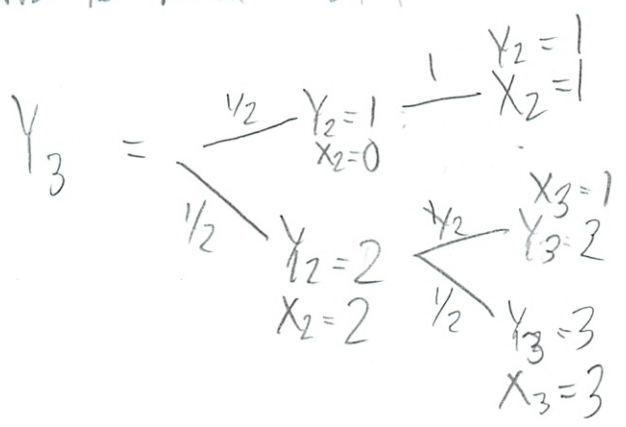
$= |2|$ w/ p $\frac{1}{2}$ (if goes to $X_2=2$)

Now 4

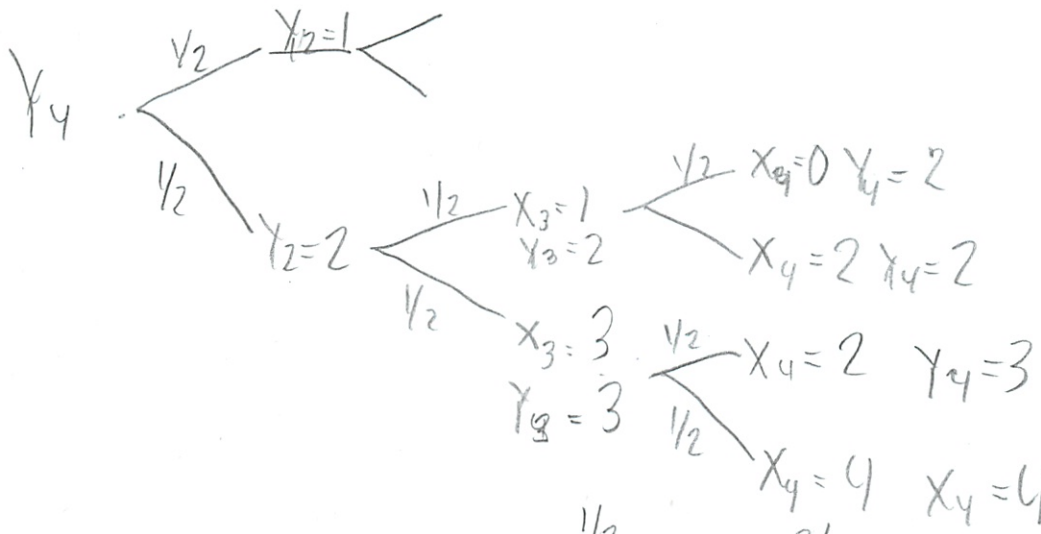


8

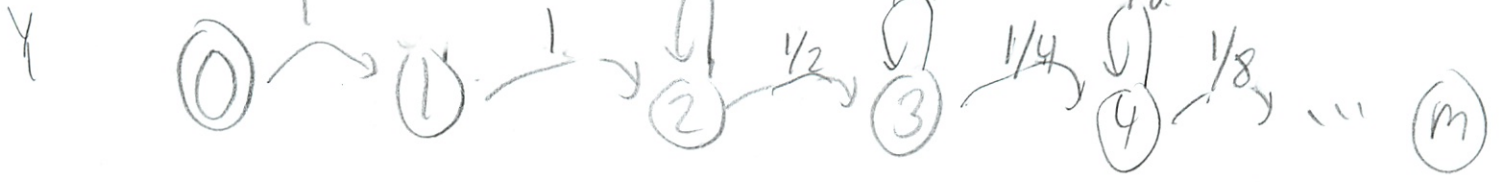
Starts to break off



all abs value

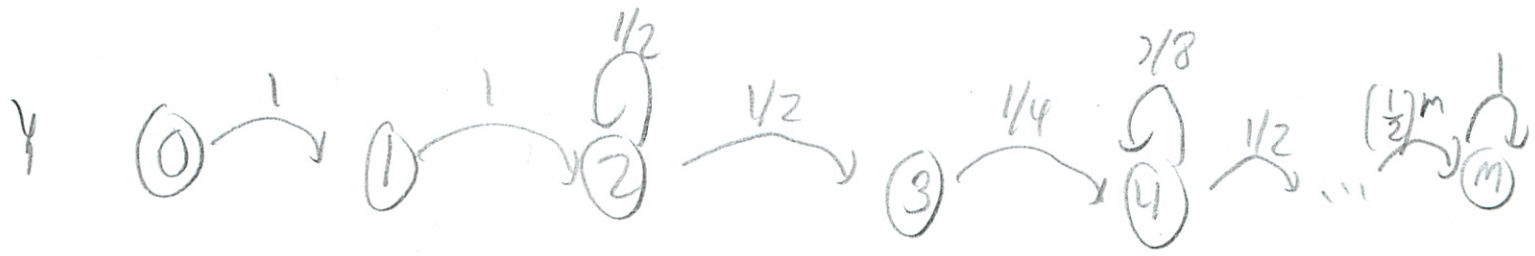


So $p = (\frac{1}{2})^3$



To m which is

$(\frac{1}{2})^m$ can't get any bigger



9

It follows the Markov property because I was able to draw a Markov chain to represent it. At a particular state the transition probabilities are fixed (for that given state). History does not matter

What else to say?

In addition to math on last pg

(10)

3. As flv season is upon us have a Markov chain

Population = n

Each individual is infected or susceptible each day

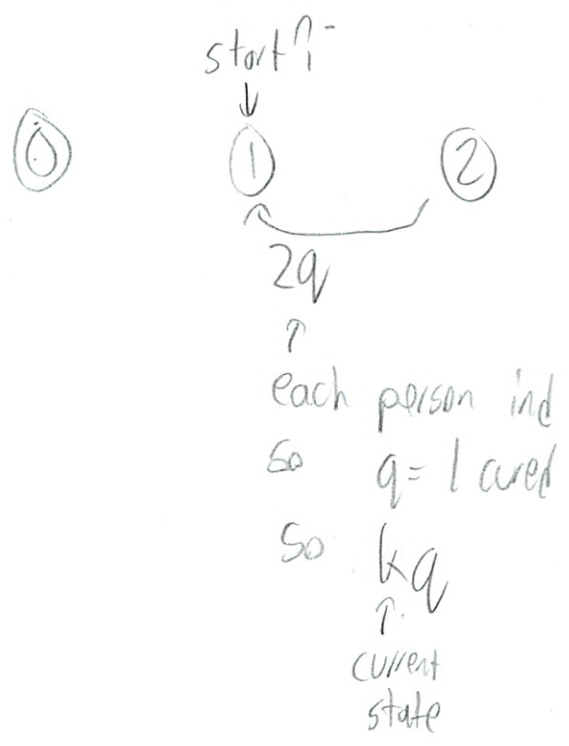
Each day pair (i, j) $i \neq j$ come into contact w/ each other w/ prob p + if they are infected, will infect other

Separately any individual will recover w/ q $0 < q < 1$ and return to being susceptible

Individuals stay infected at least 24 hrs (basically to next day - don't need to worry)

Birth death??

What is chain - # people infected



② So what is prob of infection

Choose i indep.
 j indep

~~Both susceptible~~

Oh wait multiple pairs

	sick i	
sick j	-	+1
j	+1	-

So each pair has prob p of happening

So if 1 infected
 n people

each person infected w/ prob p $(n-1)p$

If 2 infected

will infect each of the $n-2$ people
if they meet w/ prob

$$(n-2)p + (n-2)p$$

person A
infecting
each other
person

$$2((n-2)p)$$

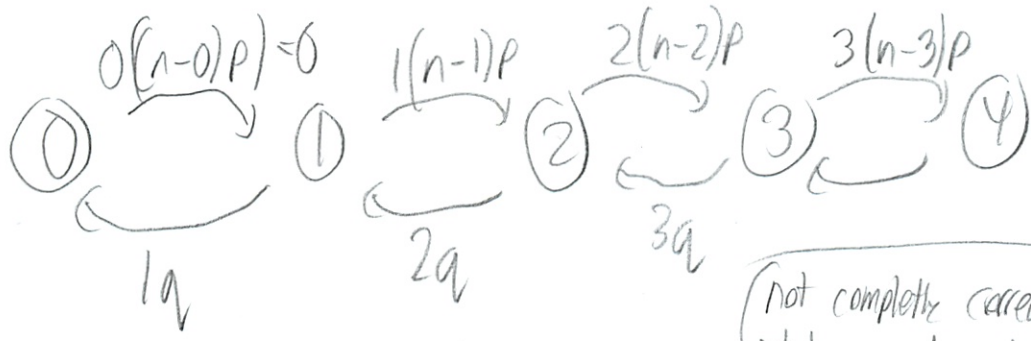
(12)

(I really like taking the time to figure this stuff out)
(I am much better - I hope)

So if k people infected

$$k((n-k)P)$$

$$\begin{aligned} &(n-1)(n-(n-1))P \\ &(n-1)(-1)P \\ &- (n-1)P \\ &\dots \\ &ng \end{aligned}$$



not completely correct
- but never have to draw

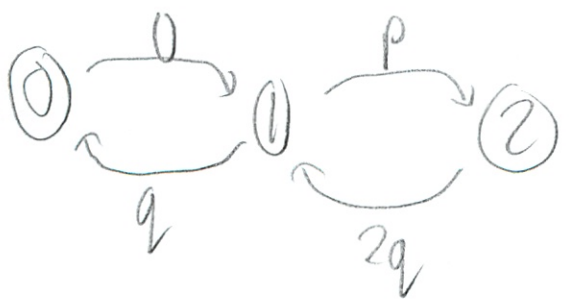
a) Suppose m individuals at start of day (starting condition)
What is distribution of # of new infections at days end
Pie what is next step

First off edge case if $m=0$

then will be 0 cases next day (-1)

Otherwise there are $m(n-m)P$ new cases
(see work on last page)

b) Draw a Markov chain w/ as few states as possible
for $n=2$. This is a SIS Susceptible - Infected - Susceptible



(-1)

bc you go back to Susceptible

See p14
for correction

(13)

c) Identify all recurrent states

0 is the only recurrent state because you can not transfer out of it

And you can transfer into 0 from all states no matter the starting state +1

Due to nature of flu viruses people become immune after being infected once. (SIR) susceptible - infected - recovered

So now 1 person actively infected

$n - c - 1$ people susceptible

\uparrow people cured

$\hat{}$, but this is not Markov anymore
 $(n - c)p$

2 people infected

$(n - c - 2)p + (n - c - 2)p$ to infected

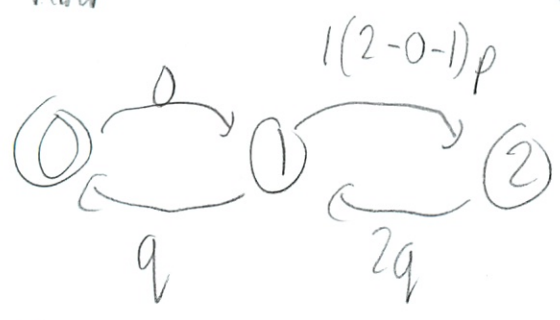
$2(n - c - 2)p$

k people infected

$k(n - c - k)p$

(14)

So how to represent in a Markov chain?

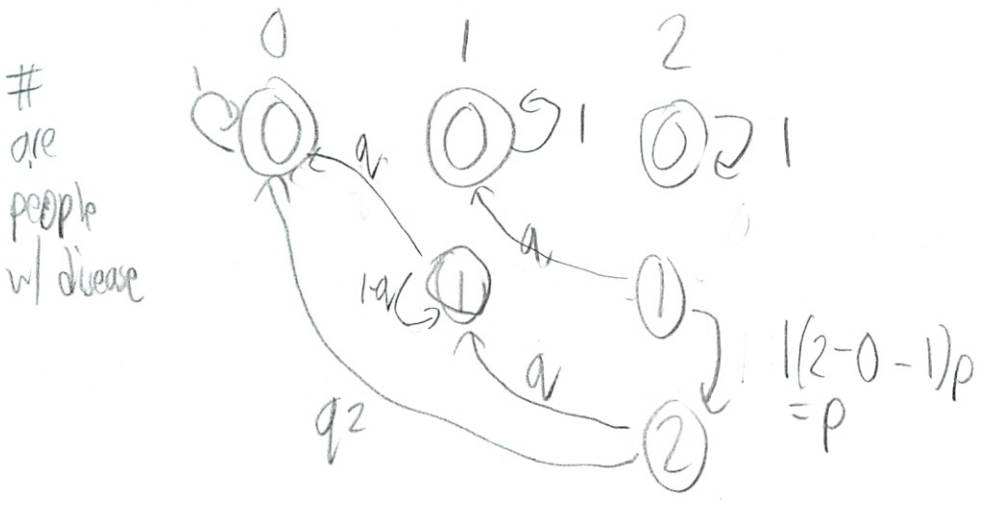


But how to represent people not sicked anymore
 And my model above was wrong - I only had
 1/0 people being sickened/cured at once



back to d) Need some sort of matrix?

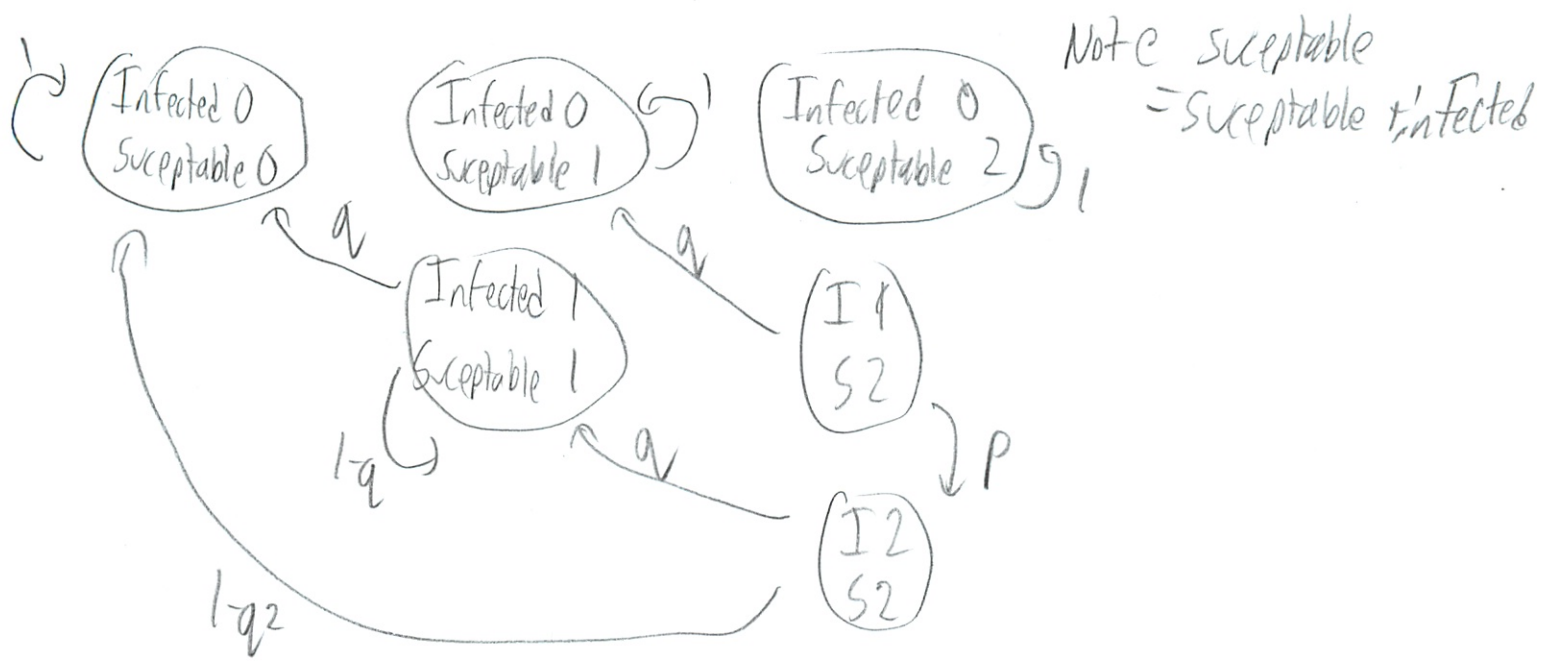
Susceptible



(-1)

(15)

Well the susceptible should be inside the bubble



e) Identify all recurrent states

All of the 0 people infected states were recurrent,
All other states led down to them

+1

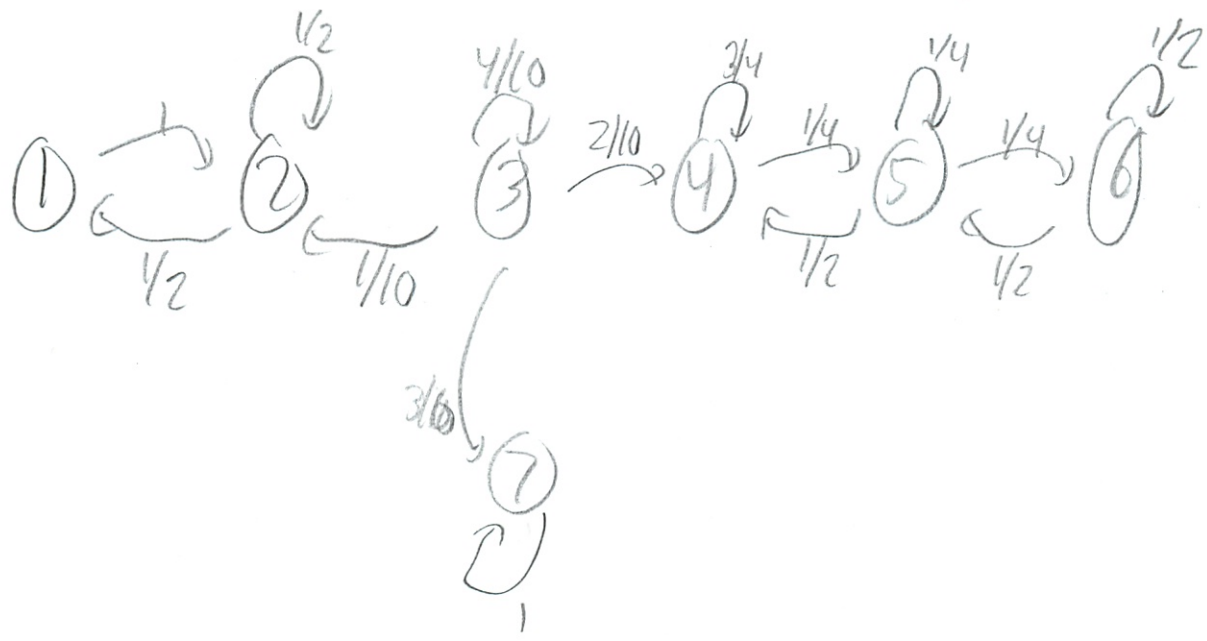
2/5

16

(this is either much easier than before - or I really get it) (spent 2 hrs up to now)

4. Consider this Markov chain

Process starts in state 3 $X_0 = 3$



a) Find the variance for $J = \#$ of transitions up to and including the transition on which process leaves J for last time

- Once it leaves J it does not come back
- Starts at 3

- So $P(\text{at 3 after 1 time}) = \frac{4}{10}$
 $P(\text{" " 2 times}) = \left(\frac{4}{10}\right)^2$
 $n \quad \left(\frac{4}{10}\right)^n$

But want var

(17)

Where is var in here

Don't see it anywhere in book ??

Unless some general variance format

$$E[J] = \frac{4}{10} \cdot 1 + \left(\frac{4}{10}\right)^2 \cdot 2 + \left(\frac{4}{10}\right)^3 \cdot 3 + \dots + \left(\frac{4}{10}\right)^n \cdot n$$

$$= \sum_{n=1}^{\infty} \left(\frac{4}{10}\right)^n \cdot n$$

Wolfram alpha

$$= \frac{10}{9}$$

$$E[J^2] = \left(\frac{4}{10}\right) \cdot 1^2 + \left(\frac{4}{10}\right)^2 \cdot 2^2 + \dots + \left(\frac{4}{10}\right)^n \cdot n^2$$

$$= \sum_{n=1}^{\infty} \left(\frac{4}{10}\right)^n \cdot n^2$$

Wolfram alpha

$$= \frac{70}{27} \approx 2.59259$$

$$\text{var}(J) = E[J^2] - E[J]^2$$

$$= \frac{70}{27} - \left(\frac{10}{9}\right)^2$$

$$= \frac{110}{81}$$

$$\approx 1.358$$

(-1) See soln.

(hope was able to figure out)

(18)

b) Find $E[k]$
 n # of transitions up to + including when enters 4 for 1st time

$$\text{So } \frac{2}{10} + \frac{4}{10} \cdot \frac{2}{10} + \left(\frac{4}{10}\right)^2 \cdot \frac{2}{10} + \dots + \left(\frac{4}{10}\right)^{n-1} \cdot \frac{2}{10}$$

1
2
3
 n

$$E[k] = \frac{2}{10} \cdot 1 + \frac{4}{10} \cdot \frac{2}{10} \cdot 2 + \left(\frac{4}{10}\right)^2 \cdot \frac{2}{10} \cdot 3 + \dots + \left(\frac{4}{10}\right)^{n-1} \cdot \frac{2}{10} \cdot n$$

$$= \sum_{h=1}^{\infty} \frac{2}{10} \cdot \left(\frac{4}{10}\right)^{h-1} \cdot h$$

wolfram alpha

$$= \frac{5}{9} \approx 0.5556$$

That's all right - no fancy math

(-1)

See soln.

(19)

c) Find π_i for $i = 1, 2, \dots, 7$ the probability the process is in state i after 10^{10}

- so just find long term state

- balance eq

- remember what arrives there

a $\pi_1 = .5\pi_2$

b $\pi_2 = \pi_1 + .5\pi_2 + .1\pi_3$

c $\pi_3 = 0$ transient

d $\pi_4 = .2\pi_3 + .75\pi_4 + .5\pi_5$

e $\pi_5 = .25\pi_4 + .25\pi_5 + .5\pi_6$

f $\pi_6 = .25\pi_5 + .5\pi_6$

g $\pi_7 = .3\pi_3 + \pi_7$

wolfram alpha system of linear eq

$\pi_1 = \frac{\pi_2}{2}$

$\pi_2 = 2\pi_1$

$\pi_3 = 0$

$\pi_4 = 2\pi_5$

$\pi_5 = \frac{\pi_4}{2}$

$\pi_6 = \frac{\pi_4}{4}$

$\pi_7 = \frac{1}{3}$ ← had to do manually

oh see p 2/25

(20)

d) Given that process never enters state 4, find $\pi_{1,3}$

Well just chop off states 4, 5, 6, so $\pi_{4,5,6} = 0$

Reddjust probabilities for leaving 3

$$\frac{1/10}{8/10} = \frac{1}{8}$$

$$\frac{3/10}{8/10} = \frac{3}{8}$$

$$\frac{4/10}{8/10} = \frac{1}{2}$$

$$\pi_1 = .5 \pi_2$$

$$\pi_2 = \pi_1 + .5 \pi_2 + \frac{1}{8} \pi_3$$

$$\pi_3 = 0$$

$$\pi_{4,5,6} = 0$$

$$\pi_7 = \frac{3}{8} \pi_3 + \pi_7$$

Solved p 26

1/5

~~Wolfram alpha: no solutions exist opps typed in wrong~~

$$\pi_1 = 1$$

$$\pi_2 = 2\pi_1$$

$$\pi_3 = 0$$

$$\pi_{4,5,6} = 0$$

$$\pi_7 = \frac{7}{5} \text{ no response}$$

-? am I doing this wrong?

(21)

well forgot to add the constraint eq

$$\begin{aligned} \pi_1 &= . \\ \pi_2 &= 2\pi_1 \\ \pi_3 &= 0 \\ \pi_{4,5,6} &= 0 \\ \pi_7 &= 1 - 3\pi_1 \end{aligned}$$

for C (visit)

$$\pi_1 = ? \quad \text{not given}$$

Solved p 25

$$\pi_2 = 2\pi_1$$

$$\pi_3 = 0$$

$$\pi_4 = ?$$

$$\pi_5 = \frac{\pi_4}{2}$$

$$\pi_6 = \frac{\pi_4}{4}$$

$$\pi_7 = -\pi_1 - 1.75\pi_4 + 1$$

~~Oh $\pi_1 = 0$ since~~

$\pi_1 \neq 0$ will spend some time there

Still confused, ask in OH 

So balance ed only thing struggled w/ on P-set
ask in Otl

Otherwise happy this was done in 3 hrs

Or is wolfram alpha screwing up

Can example problem through + it errored

(3.14159)

(22)

OH

11/14

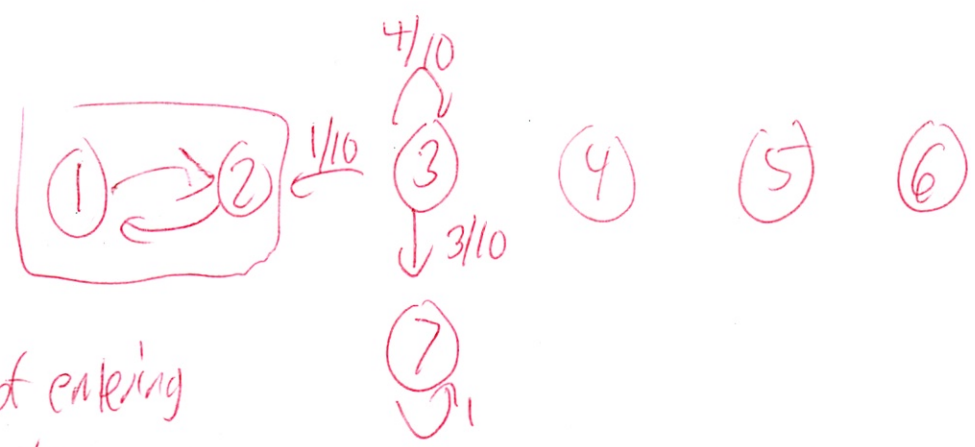
4c)

No single recurrent class

3 " "

if started in 1, 2 wuld be easy ($\pi_{2-7} = 0$)

if in recurrent class what balance eq for that class
x prob of entering it



P. of entering

$$\frac{1/10}{6/10} = \frac{1}{6}$$

then do normal bance for each

all ans should be # and add up to 1

$$\begin{aligned} \text{Then } p \text{ of } 7 &= \frac{3/10}{6/10} \cdot 1 \\ &= \frac{1}{2} \end{aligned}$$

for others just solve the simple system

23

So I already did

$$\pi_3 = 0 \quad \leftarrow \text{was right}$$

$$\pi_7 = \frac{1}{2}$$

Now

$$\pi_1 = \frac{1}{2} \pi_2$$

$$\pi_2 = \pi_1 + \frac{1}{2} \pi_2 + \frac{1/10}{6/10}$$

Solve

$$2\pi_1 = \pi_2$$

$$2\pi_1 = \pi_1 + \frac{1}{2}(2\pi_1) + \frac{1}{6}$$

$$2\pi_1 = \pi_1 + \pi_1 + \frac{1}{6}$$

$$2\pi_1 = 2\pi_1 + \frac{1}{6}$$

I don't think so

→ Leave the $\frac{1}{6}$ at first + multiply

$$2\pi_1 = \pi_2$$

$$2\pi_1 = \pi_1 + \pi_1$$

Yes... does not help

Confirmed this solving on a past problem

Must be the constraint eq

Lets do the rest

(24)

$$\pi_4 = \frac{3}{4}\pi_4 + \frac{1}{2}\pi_5 + \text{skipping } \pi_3 \quad \swarrow \text{well} = 0 \text{ so does not matter}$$

$$\pi_5 = \frac{1}{4}\pi_4 + \frac{1}{4}\pi_5 + \frac{1}{2}\pi_6$$

$$\pi_6 = \frac{1}{4}\pi_5 + \frac{1}{2}\pi_6$$

$$\frac{1}{2}\pi_6 = \frac{1}{4}\pi_5$$

·4 ·4

$$2\pi_6 = \pi_5$$

$$\frac{1}{4}\pi_4 = \frac{1}{2}\pi_5$$

·2 ·2

$$\frac{1}{2}\pi_4 = \pi_5$$

$$\frac{1}{2}\pi_4 = \pi_5 = 2\pi_6 \quad \leftarrow \text{ok same thing wolfram alpha gave}$$

- but now need to add up

well p of entering

$$\frac{2/10}{6/10} = \frac{2}{6} = \frac{1}{3}$$

So

$$\frac{1}{6}(2\pi_1) + \frac{1}{6}\pi_2 + \frac{1}{2} + \frac{1}{3} \cdot \frac{1}{2}\pi_4 + \frac{1}{3}\pi_5 + \frac{1}{3} \cdot 2\pi_6 = 1$$

$$\frac{1}{3}\pi_1 + \frac{1}{6}\pi_2 + \frac{1}{2} + \frac{1}{6}\pi_4 + \frac{1}{3}\pi_5 + \frac{2}{3}\pi_6 = 1$$

$$\text{and } 2\pi_1 = \pi_2$$

$$\frac{1}{2}\pi_4 = \pi_5 = 2\pi_6$$

25

Opps simplification was wrong

$$\frac{1}{6} \pi_2 + \frac{1}{6} \pi_2 + \frac{1}{2} + \frac{1}{3} \pi_5 + \frac{1}{3} \pi_5 + \frac{1}{3} \pi_5 = 1$$

$$\frac{1}{3} \pi_2 + \pi_5 = \frac{1}{2}$$

ok better

but how do π_2, π_5 relate??

this is why wolfram alpha could not do better

Or solve inside each recurrent class

$$2\pi_1 = \pi_2$$

$$\pi_1 + \pi_2 = 1$$

inside $\left(\begin{array}{l} \pi_1 = \frac{1}{3} \\ \pi_2 = \frac{2}{3} \end{array} \right.$

outside $\left(\begin{array}{l} \frac{1}{6} \end{array} \right.$

$$\pi_1 = \frac{1}{18}$$
$$\pi_2 = \frac{2}{18}$$

ok this makes more sense - glad finally figured out

$$\frac{1}{2} \pi_4 = \pi_5 = 2\pi_6$$

$$\pi_4 + \pi_5 + \pi_6 = 1$$

$$\pi_4 = .5714$$

inside $\pi_5 = .2857$

$$\pi_6 = .1428$$

~~1/3~~
(-2)

$$\pi_4 = .1904$$

outside $\frac{1}{3}$ $\pi_5 = .0952$

$$\pi_6 = .0476$$

* balance ea for each recurrent class = 1

Ok verify $\frac{1}{18} + \frac{2}{18} + 0 + .1904 + .0952 + .0476 + \frac{1}{2} = 1$

d (revisit, revisit)

Now $P(\text{state 1 and 2}) = \frac{1/10}{4/10} = \frac{1}{4}$
 $P(\text{state 7}) = \frac{3/10}{4/10} = \frac{3}{4}$

local	$\pi_1 = \frac{1}{31}$	Outside	$\pi_1 = \frac{1}{12}$
	$\pi_2 = \frac{2}{3}$	$\frac{1}{4}$	$\pi_2 = \frac{2}{12} = \frac{1}{6}$

$\pi_3 = 0$
 $\pi_{4,5,6} = 0$

+1

$\pi_7 = \frac{3}{4} \cdot 1 = \frac{3}{4}$

Check $\frac{1}{12} + \frac{1}{6} + 0 + \frac{3}{4} = 1$ (✓)

So in the future can use wolfram alpha

but not $\pi_1 + \pi_2 + \pi_3 + \pi_4 + \pi_5 + \pi_6$

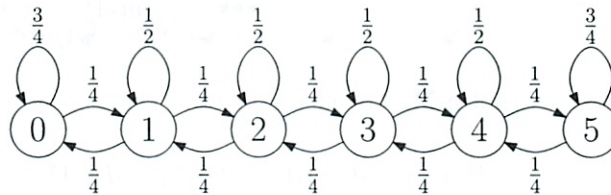
but each recurrent case

$\pi_1 + \pi_2 = 1$
 $\pi_4 + \pi_5 + \pi_6 = 1$
 $\pi_7 = 1$

Problem Set 8: Solutions

1. (a) We consider a Markov chain with states 0, 1, 2, 3, 4, 5, where state i indicates that there are i shoes available at the front door in the morning before Oscar leaves on his run.

Now we can determine the transition probabilities. Assuming i shoes are at the front door before Oscar sets out on his run, with probability $\frac{1}{2}$ Oscar will return to the same door from which he set out, and thus before his next run there will still be i shoes at the front door. Alternatively, with probability $\frac{1}{2}$ Oscar returns to a different door, and in this case, with equal probability there will be $\min\{i + 1, 5\}$ or $\max\{i - 1, 0\}$ shoes at the front door before his next run. These transition probabilities are illustrated in the following Markov chain:



- (b) When there are either 0 or 5 shoes at the front door, with probability $\frac{1}{2}$ Oscar will leave on his run from the door with 0 shoes and hence run barefooted. To find the long-term probability of Oscar running barefooted, we must find the steady-state probabilities of being in states 0 and 5, π_0 and π_5 , respectively. Note that the steady-state probabilities exist because the chain is recurrent and aperiodic.

Since this is a birth-death process, we can use the local balance equations. We have

$$\pi_0 p_{01} = \pi_1 p_{10} ,$$

implying that

$$\pi_1 = \pi_0$$

and similarly,

$$\pi_5 = \dots = \pi_1 = \pi_0 .$$

As

$$\sum_{i=0}^5 \pi_i = 1 ,$$

it follows that $\pi_i = \frac{1}{6}$ for $i = 0, 1, \dots, 5$. Hence,

$$\mathbf{P}(\text{Oscar runs barefooted in the long-term}) = \frac{1}{2} (\pi_0 + \pi_5) = \frac{1}{6} .$$

2. (a) Consider any possible sequence of values $x_1, x_2, \dots, x_{t-1}, i$ for X_1, X_2, \dots, X_t , and note that

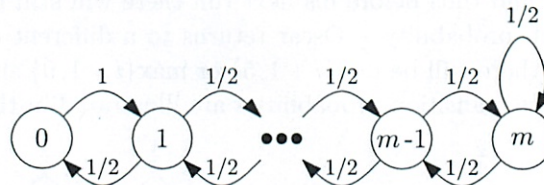
$$\mathbf{P}(|X_{t+1}| = |i| + 1 | X_t = i, X_{t-1} = x_{t-1}, \dots, X_1 = x_1) = \begin{cases} \frac{1}{2} & 0 < |i| < m \\ 1 & i = 0 \\ 0 & |i| = m \end{cases} ,$$

$$\mathbf{P}(|X_{t+1}| = |i| | X_t = i, X_{t-1} = x_{t-1}, \dots, X_1 = x_1) = \begin{cases} \frac{1}{2} & |i| = m \\ 0 & |i| \neq m \end{cases} ,$$

$$\mathbf{P}(|X_{t+1}| = |i| - 1 | X_t = i, X_{t-1} = x_{t-1}, \dots, X_1 = x_1) = \begin{cases} \frac{1}{2} & 0 < |i| \leq m \\ 0 & i = 0 \end{cases},$$

$$\mathbf{P}(|X_{t+1}| = j | X_t = i, X_{t-1} = x_{t-1}, \dots, X_1 = x_1) = 0, \quad ||i| - j| > 1.$$

As the conditional probabilities above only depend on $|i|$, where $|X_t| = |i|$, it follows that $|X_1|, |X_2|, \dots$ satisfy the Markov property. The associated Markov chain is illustrated below.



(b) Note that Y_1, Y_2, \dots is not a Markov chain for $m > 1$, because

$$\mathbf{P}(Y_{t+1} = d + 1 | Y_t = d, Y_{t-1} = d - 1) = \frac{1}{2}$$

does not equal

$$\mathbf{P}(Y_{t+1} = d + 1 | Y_t = d, Y_{t-1} = d, Y_{t-2} = d - 1) = 0,$$

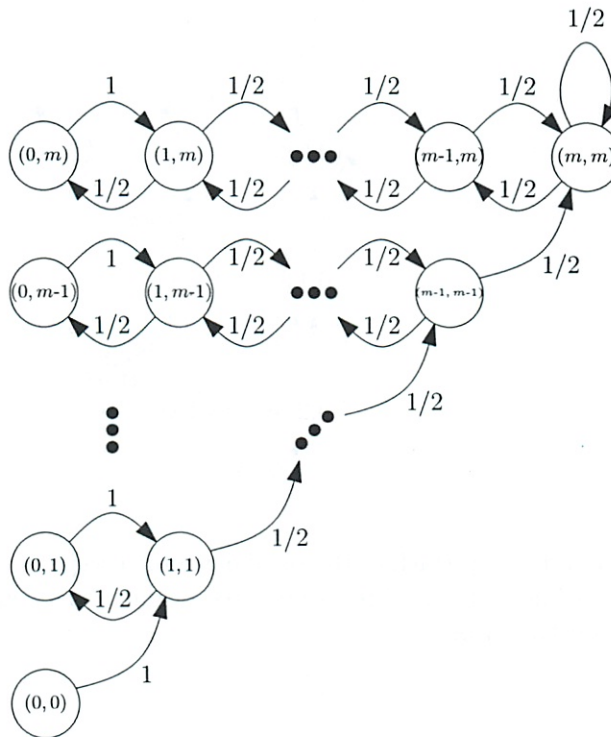
for $0 < d < m$ (the idea is that if $Y_{t-2} = d - 1, Y_{t-1} = d$, and $Y_t = d$, then $|X_t| = d - 1$, while if $Y_{t-1} = d - 1$, and $Y_t = d$, then $|X_t| = d$). If, however, we keep track of $|X_t|$ and Y_t , we do have a Markov chain, because for any possible sequence of pairs of values $(x_1, y_1), \dots, (x_{t-1}, y_{t-1}), (i_1, i_2)$ for $(|X_1|, Y_1), \dots, (|X_{t-1}|, Y_{t-1}), (|X_t|, Y_t)$,

$$\begin{aligned} \mathbf{P}((|X_{t+1}|, Y_{t+1}) = (i_1 + 1, i_2 + 1) \mid (|X_t|, Y_t) = (i_1, i_2), \dots, (|X_1|, Y_1) = (x_1, y_1)) \\ = \begin{cases} \frac{1}{2} & 0 < i_1 = i_2 < m \\ 1 & i_1 = i_2 = 0 \\ 0 & \text{otherwise} \end{cases}, \end{aligned}$$

$$\begin{aligned} \mathbf{P}((|X_{t+1}|, Y_{t+1}) = (i_1 - 1, i_2) \mid (|X_t|, Y_t) = (i_1, i_2), \dots, (|X_1|, Y_1) = (x_1, y_1)) \\ = \begin{cases} \frac{1}{2} & 0 < i_1 \leq i_2 \leq m \\ 0 & \text{otherwise} \end{cases}, \end{aligned}$$

$$\begin{aligned} \mathbf{P}((|X_{t+1}|, Y_{t+1}) = (i_1, i_2) \mid (|X_t|, Y_t) = (i_1, i_2), \dots, (|X_1|, Y_1) = (x_1, y_1)) \\ = \begin{cases} \frac{1}{2} & i_1 = i_2 = m \\ 0 & \text{otherwise} \end{cases}, \end{aligned}$$

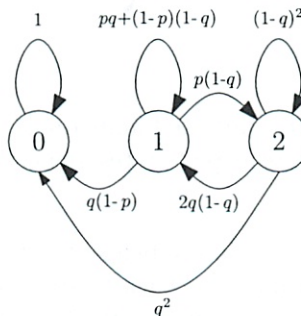
from which it is clear that the conditional probabilities only depend on (i_1, i_2) , the values of $|X_t|$ and Y_t , respectively. The corresponding Markov chain is illustrated below.



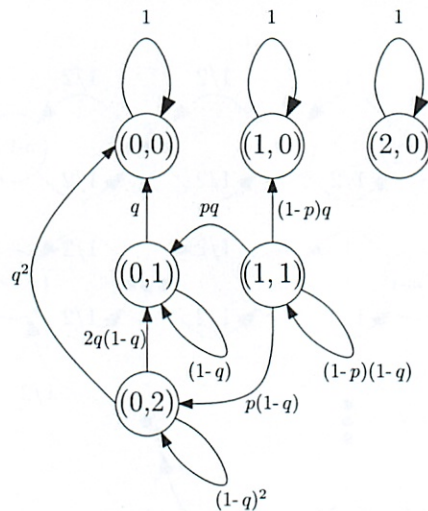
3. (a) If m out of n individuals are infected, then there must be $n - m$ susceptible individuals. Each one of these individuals will be independently infected over the course of the day with probability $\rho = 1 - (1 - p)^m$. Thus the number of new infections, I , will be a binomial random variable with parameters $n - m$ and ρ . That is,

$$p_I(k) = \binom{n - m}{k} \rho^k (1 - \rho)^{n - m - k} \quad k = 0, 1, \dots, n - m.$$

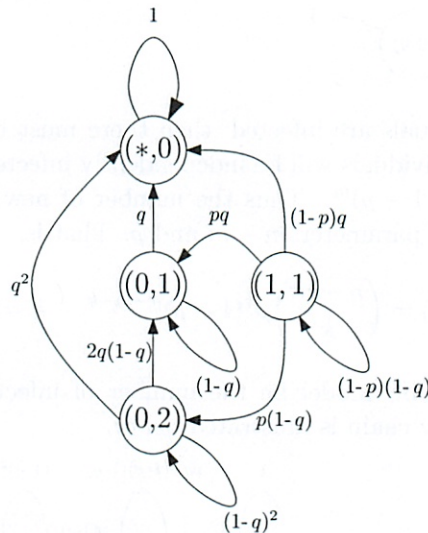
- (b) Let the state of the SIS model be the number of infected individuals. For $n = 2$, the corresponding Markov chain is illustrated below.



- (c) The only recurrent state is the state with 0 infected individuals.
- (d) Let the state of the SIR model be (S, I) , where S is the number of susceptible individuals and I is the number of infected individuals. For $n = 2$, the corresponding Markov chain is illustrated below.



If one did not wish to keep track of the breakdown of susceptible and recovered individuals when no one was infected, the three states free of infections could be consolidated into a single state as illustrated below.



- (e) Any state where the number of infected individuals equals 0 is a recurrent state. For $n = 2$, there are either one or three recurrent states, depending on the Markov chain drawn in part (d).
4. (a) The process is in state 3 immediately before the first transition. After leaving state 3 for the first time, the process cannot go back to state 3 again. Hence J , which represents the number of transitions up to and including the transition on which the process leaves state 3 for the last time is a geometric random variable with success probability equal to 0.6. The variance for J is given by:

$$\sigma_J^2 = \frac{1-p}{p^2} = \frac{10}{9}$$

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- (b) There is a positive probability that we never enter state 4; i.e., $P(K < \infty) < 1$. Hence the expected value of K is ∞ .
- (c) The Markov chain has 3 different recurrent classes. The first recurrent class consists of states $\{1, 2\}$, the second recurrent class consists of state $\{7\}$ and the third recurrent class consists of states $\{4, 5, 6\}$. The probability of getting absorbed into the first recurrent class starting from the transient state 3 is,

$$\frac{1/10}{1/10 + 2/10 + 3/10} = \frac{1}{6}$$

which is the probability of transition to the first recurrent class given there is a change of state. Similarly, probability of absorption into second and third recurrent classes are $\frac{3}{6}$ and $\frac{2}{6}$ respectively.

Now, we solve the balance equations within each recurrent class, which give us the probabilities conditioned on getting absorbed from state 3 to that recurrent class. The unconditional steady-state probabilities are found by weighing the conditional steady-state probabilities by the probability of absorption to the recurrent classes.

The first recurrent class is a birth-death process. We write the following equations and solve for the conditional probabilities, denoted by p_1 and p_2 .

$$p_1 = \frac{p_2}{2}$$

$$p_1 + p_2 = 1$$

Solving these equations, we get $p_1 = \frac{1}{3}$, $p_2 = \frac{2}{3}$. For the second recurrent class, $p_7 = 1$. The third recurrent class is also a birth-death process, we can find the conditional steady-state probabilities as follows,

$$p_4 = 2p_5$$

$$p_5 = 2p_6$$

$$p_4 + p_5 + p_6 = 1$$

and thus, $p_4 = \frac{4}{7}$, $p_5 = \frac{2}{7}$, $p_6 = \frac{1}{7}$.

Using these data, the unconditional steady-state probabilities for all the states are found as follows:

$$\pi_1 = \frac{1}{3} \cdot \frac{1}{6} = \frac{1}{18}$$

$$\pi_2 = \frac{2}{3} \cdot \frac{1}{6} = \frac{1}{9}$$

$$\pi_3 = 0 \text{ (transient state)}$$

$$\pi_7 = 1 \cdot \frac{3}{6} = \frac{1}{2}$$

$$\pi_4 = \frac{4}{7} \cdot \frac{2}{6} = \frac{4}{21}$$

$$\pi_5 = \frac{2}{7} \cdot \frac{2}{6} = \frac{2}{21}$$

$$\pi_6 = \frac{1}{7} \cdot \frac{2}{6} = \frac{1}{21}$$

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- (d) The given conditional event, that the process never enters state 4, changes the absorption probabilities to the recurrent classes. The probability of getting absorbed to the first recurrent class is $\frac{1}{4}$, to the second recurrent class is $\frac{3}{4}$, and to the third recurrent class is 0. Hence, the steady state probabilities are given by,

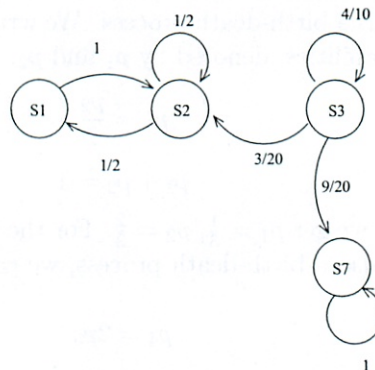
$$\pi_1 = \frac{1}{3} \cdot \frac{1}{4} = \frac{1}{12}$$

$$\pi_2 = \frac{2}{3} \cdot \frac{1}{4} = \frac{1}{6}$$

$$\pi_3 = \pi_4 = \pi_5 = \pi_6 = 0$$

$$\pi_7 = 1 \cdot \frac{3}{4} = \frac{3}{4}$$

For pedagogical purposes, let us actually draw what the new Markov chain would look like, given the event that the process never enters state 4. The resulting chain is shown below. Let us see how we came up with these transition probabilities.



We need to be careful when rescaling the new transition probabilities. First of all, it is clear that the probabilities within the recurrent classes $\{S1, S2\}$ and $\{S7\}$ don't get affected. We also note that the self loop transition probability of the transient state $S3$ doesn't get changed either. (this would be true for any other transient state)

To see that the self loop probability $p_{3,3}$ doesn't get changed, we condition on the event that we eventually enter $S2$ or $S7$. Let's call the new self loop probability, $q_{3,3}$.

Then,

$$\begin{aligned} q_{3,3} &= P(X_1 = S3 \mid \text{absorbed into 2 or 7}, X_0 = S3) = \frac{p_{3,3} \cdot P(\text{absorbed into 2 or 7} \mid X_1=S3, X_0=S3)}{P(\text{absorbed into 2 or 7} \mid X_0=S3)} \\ &= \frac{p_{3,3} \cdot (a_{3,2} + a_{3,7})}{(a_{3,2} + a_{3,7})} = p_{3,3} = \frac{4}{10} \end{aligned}$$

Now, we calculate $q_{3,7}$ and $q_{3,2}$.

$$\begin{aligned} q_{3,7} &= P(X_1 = S7 \mid \text{absorbed into 2 or 7}, X_0 = S3) = \frac{p_{3,7} \cdot P(\text{absorbed into 2 or 7} \mid X_1=S7, X_0=S3)}{P(\text{absorbed into 2 or 7} \mid X_0=S3)} \\ &= \frac{p_{3,7} \cdot 1}{(a_{3,2} + a_{3,7})} = \frac{\frac{3}{10}}{\frac{1}{6} + \frac{1}{2}} = \frac{9}{20} \end{aligned}$$

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$$\begin{aligned}
 q_{3,2} &= P(X_1 = S2 | \text{absorbed into 2 or 7}, X_0 = S3) = \frac{p_{3,2} * P(\text{absorbed into 2 or 7} | X_1=S2, X_0=S3)}{P(\text{absorbed into 2 or 7} | X_0=S3)} \\
 &= \frac{p_{3,2} * 1}{(a_{3,2} + a_{3,7})} = \frac{\frac{1}{10}}{\frac{1}{6} + \frac{1}{2}} = \frac{3}{20}
 \end{aligned}$$

Now, we can calculate the absorption probabilities of this new Markov chain.

The probability of getting absorbed into the recurrent class $\{1, 2\}$, starting from $S3$, is $\frac{\frac{3}{20}}{\frac{3}{20} + \frac{9}{20}} = \frac{1}{4}$. The probability of getting absorbed into the recurrent class $\{7\}$, starting from $S3$, is $\frac{\frac{9}{20}}{\frac{3}{20} + \frac{9}{20}} = \frac{3}{4}$. Thus, our calculated absorption probabilities match the probabilities we intuited earlier. The important thing to take away from this example is that, when doing problems of this sort, (i.e given we do/don't enter a particular set of recurrent classes), it is necessary to rescale the transition probabilities of the new chain, coming out of ALL the transient states. In other words, to find each of the new transition probabilities, we condition on the given event, that we do or do not enter particular recurrent classes.

G1†. a) First let the p_{ij} 's be the transition probabilities of the Markov chain.

Then

$$\begin{aligned}
 m_{k+1}(1) &= E[R_{k+1} | X_0 = 1] \\
 &= E[g(X_0) + g(X_1) + \dots + g(X_{k+1}) | X_0 = 1] \\
 &= \sum_{i=1}^n p_{1i} E[g(X_0) + g(X_1) + \dots + g(X_{k+1}) | X_0 = 1, X_1 = i] \\
 &= \sum_{i=1}^n p_{1i} E[g(1) + g(X_1) + \dots + g(X_{k+1}) | X_1 = i] \\
 &= g(1) + \sum_{i=1}^n p_{1i} E[g(X_1) + \dots + g(X_{k+1}) | X_1 = i] \\
 &= g(1) + \sum_{i=1}^n p_{1i} m_k(i)
 \end{aligned}$$

and thus in general $m_{k+1}(c) = g(c) + \sum_{i=1}^n p_{ci} m_k(i)$ when $c \in \{1, \dots, n\}$.

Note that the third equality simply uses the total expectation theorem.

b)

$$\begin{aligned}
 v_{k+1}(1) &= \text{Var}[R_{k+1} | X_0 = 1] \\
 &= \text{Var}[g(X_0) + g(X_1) + \dots + g(X_{k+1}) | X_0 = 1] \\
 &= \text{Var}[E[g(X_0) + g(X_1) + \dots + g(X_{k+1}) | X_0 = 1, X_1]] +
 \end{aligned}$$

$$\begin{aligned}
 & E[\text{Var}[g(X_0) + g(X_1) + \dots + g(X_{k+1})|X_0 = 1, X_1]] \\
 = & \text{Var}[g(1) + E[g(X_1) + \dots + g(X_{k+1})|X_0 = 1, X_1]] + \\
 & E[\text{Var}[g(1) + g(X_1) + \dots + g(X_{k+1})|X_0 = 1, X_1]] \\
 = & \text{Var}[E[g(X_1) + \dots + g(X_{k+1})|X_0 = 1, X_1]] + E[\text{Var}[g(X_1) + \dots + g(X_{k+1})|X_0 = 1, X_1]] \\
 = & \text{Var}[E[g(X_1) + \dots + g(X_{k+1})|X_1]] + E[\text{Var}[g(X_1) + \dots + g(X_{k+1})|X_1]] \\
 = & \text{Var}[m_k(X_1)] + E[v_k(X_1)] \\
 = & E[(m_k(X_1))^2] - E[m_k(X_1)]^2 + \sum_{i=1}^n p_{1i} v_k(i) \\
 = & \sum_{i=1}^n p_{1i} m_k^2(i) - \left(\sum_{i=1}^n p_{1i} m_k(i)\right)^2 + \sum_{i=1}^n p_{1i} v_k(i)
 \end{aligned}$$

so in general $v_{k+1}(c) = \sum_{i=1}^n p_{ci} m_k^2(i) - \left(\sum_{i=1}^n p_{ci} m_k(i)\right)^2 + \sum_{i=1}^n p_{ci} v_k(i)$ when $c \in \{1, \dots, n\}$.

LECTURE 18

Markov Processes - III

Last part

Readings: Section 7.4

Lecture outline

Model stuff that evolve w/ time

- Review of steady-state behavior
- Probability of blocked phone calls (real world)
- Calculating absorption probabilities
- Calculating expected time to absorption

long-term behavior

Review

- Assume a single class of recurrent states, aperiodic; plus transient states. Then, "nice"

$$\lim_{n \rightarrow \infty} r_{ij}(n) = \pi_j$$

where π_j does not depend on the initial conditions:

$$\lim_{n \rightarrow \infty} P(X_n = j | X_0 = i) = \pi_j$$

does not matter

effect of initial state gets wiped out

- π_1, \dots, π_m can be found as the unique solution to the balance equations

$$\pi_j = \sum_k \pi_k p_{kj}, \quad j = 1, \dots, m,$$

together with

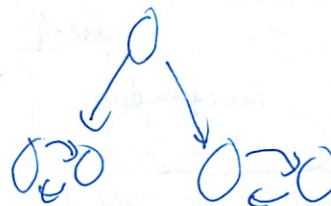
$$\sum_j \pi_j = 1$$

summary of what happens in long term

solve system of linear equations

If multiple recurrent classes (like the hw)

depends on where you start

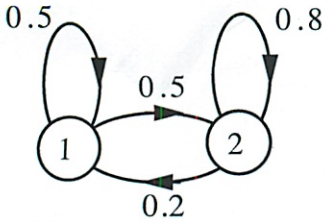


Each has steady state probabilities on its own

have a different set

- Concentrate on 1 at a time

Example



long run $\pi_1 = 2/7, \pi_2 = 5/7$

No transient state

- Assume process starts at state 1.

$P(X_1 = 1, \text{ and } X_{100} = 1) = P(X_1 = 1 | X_0 = 1) \cdot P(X_{100} = 1 | X_1 = 1, X_0 = 1)$

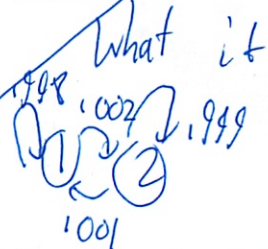
Multiplication rule

? Does not matter

$P(X_{100} = 1 \text{ and } X_{101} = 2)$

$\approx \pi_1 P_{12}$

$= P_{11}(99) = \pi_1 \pi_1 = \frac{1}{2} \cdot \frac{2}{7} = \frac{2}{14} = \frac{1}{7}$



$\pi_i(n) \approx \pi_i$
When n is very large.

The phone company problem
Famous problem

- Calls originate as a Poisson process, rate λ
- Each call duration is exponentially distributed (parameter μ)
- B lines available

Is 100 very large?

- How quickly does it get into steady state / forgot where started

- depends on randomness in chain

- will take a 1000 steps to start moving
- needs several thousand steps to reach steady state
- no formula

n Blines people

Need assumption!

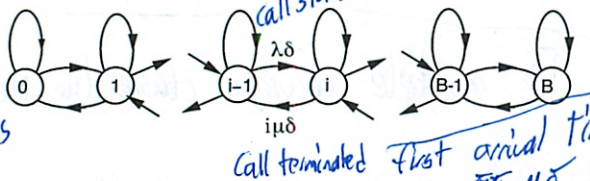
How are calls placed? Poisson & check how many calls are coming in - empirical
How long do they last? each call lasts for diff time, ind.

Exponential - analytically simple

- good approx of reality

- except when dial-up internet

Example $\lambda = 30$
 $\mu = 1/3$ so $E[L] = 30$
so avg 90 lines
- look at table if error rate = 1% then $B = 106$



- Balance equations: $\lambda \pi_{i-1} = i \mu \pi_i$

$\pi_i = \pi_0 \frac{\lambda^i}{\mu^i i!}$
 $\pi_0 = 1 / \sum_{i=0}^B \frac{\lambda^i}{\mu^i i!}$

state: # of active conversations

(like I did on pset except this supposed to do continuous time)

$\pi_1 = \frac{\lambda}{\mu} \pi_0$
 $\pi_2 = \frac{\lambda^2}{2\mu^2} \pi_0$

But this is continuous

- won't do theory in class

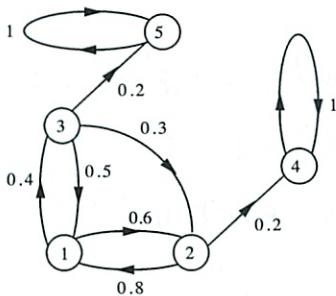
- discretize time into small slots

so $P(\text{call fails}) = \pi_B$

each phone engineer 20 years ago had a book w/ this table -

Calculating absorption probabilities

- What is the probability a_i that: process eventually settles in state 4, given that the initial state is i ?

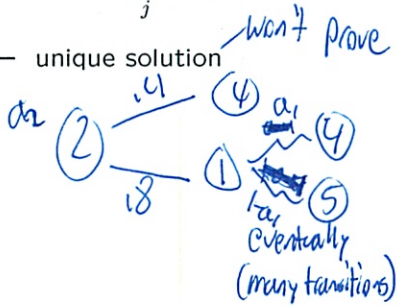


Some states are absorbing
 can't get in, can't get out
 4 recurrent
 5 recurrent
 1, 2, 3 transient

For $i = 4$, $a_i = 1$ ← you start there + recurrent
 For $i = 5$, $a_i = 0$ ← you start in other recurrent class

$$a_i = \sum_j p_{ij} a_j, \text{ for all other } i$$

– unique solution

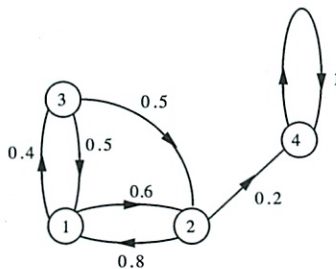


$$a_2 = 0.2 + 0.8a_1$$

← starting state!

if it's a recurring class - just find p of entering the whole class - like it is a point

Expected time to absorption



no matter where we start, we end up here

- Find expected number of transitions μ_i , until reaching the absorbing state, given that the initial state is i ?

$$\mu_1 = 1 + 0.8\mu_2 + 0.4\mu_3$$

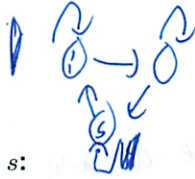
$$\mu_i = 0 \text{ for } i = 4$$

$$\text{For all other } i: \mu_i = 1 + \sum_j p_{ij} \mu_j$$

– unique solution

Mean first passage and recurrence times

- Chain with one recurrent class; fix s recurrent



Same problem as before

- Mean first passage time from i to s :

$$t_i = E[\min\{n \geq 0 \text{ such that } X_n = s\} | X_0 = i]$$

don't care about transition $s \rightarrow i$
 Since world ends at s
 So s becomes absorbing class

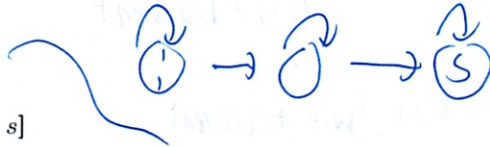
- t_1, t_2, \dots, t_m are the unique solution to

$$t_s = 0,$$

$$t_i = 1 + \sum_j p_{ij} t_j, \quad \text{for all } i \neq s$$

- Mean recurrence time of s :

$$t_s^* = E[\min\{n \geq 1 \text{ such that } X_n = s\} | X_0 = s]$$



- $t_s^* = 1 + \sum_j p_{sj} t_j$

Reviewed in this week's tutorial

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Recitation 19: November 16, 2010

1. Josephina is currently a 6-1 student. On each day that she is a 6-1 student, she has a probability of $1/2$ of being a course 6-1 student the next day. Otherwise, she has an equally likely chance of becoming a 6-2 student, a 6-3 student, a course 9 student or a course 15 student the next day. On any day she is a 6-3 student, she has a probability of $1/4$ of switching to course 9, a probability of $3/8$ of switching to 6-1 and a probability of $3/8$ of switching to 6-2 the next day. On any day she is a 6-2 student, she has a probability of $1/2$ of switching to course 15, a probability of $3/8$ of switching to 6-1 and a probability of $1/8$ of switching to 6-3 the next day.

In answering the questions below, assume Josephina will be a student forever. Also assume, for parts (a)-(f) that if Josephina switches to course 9 or course 15, she will stay there and will not change her course again.

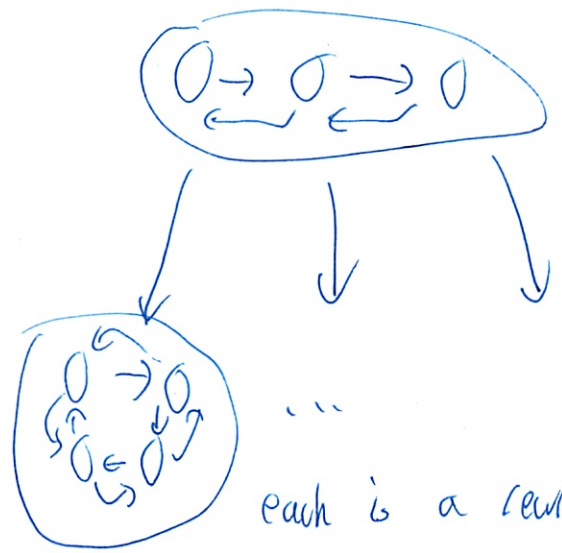
- (a) What is the probability that she eventually will leave course 6?
- (b) What is the probability that she will eventually be in course 15?
- (c) What is the expected number of days until she leaves course 6?
- (d) Every time she switches into 6-1 from 6-2 or 6-3, she buys herself an ice cream cone at Tosci's. She can only afford so much ice cream, so after she's eaten 2 ice cream cones, she stops buying herself ice cream. What is the expected number of ice cream cones she buys herself before she leaves course 6?
- (e) Her friend Oscar started out just like Josephina. He is now in course 15. You don't know how long it took him to switch. What is the expected number of days it took him to switch to course 15?
- (f) Josephina decides that course 15 is not in her future. Accordingly, when she is a course 6-1 student, she stays 6-1 for another day with probability $1/2$, and otherwise she has an equally likely chance of becoming any of the other options. When she is 6-2, her probability of entering 6-1 or 6-3 are in the same proportion as before. What is the expected number of days until she is in course 9?
- (g) For this part only, assume that when Josephina is in course 9 she is equally likely to stay in course 9 or switch to course 15. Similarly, if she is in course 15, she is equally likely to stay in course 15 or switch to course 9. Calculate the probability of Josephina being in each course on any given day far into the future.
- (h) Suppose that if she is course 9 or course 15, she has probability $1/8$ of returning to 6-1, and otherwise she remains in her current course. What is the expected number of days until she is 6-1 again? (Notice that we know today she is 6-1, so if tomorrow she is still 6-1, then the number of days until she is 6-1 again is 1).

(5 min late) - but know this

Markov X_0, X_1, \dots, X_n

X_i values $1, 2, \dots, m$

$$P_{ij} = P(X_{n+1} = j | X_n = i)$$



each is a recurrent ~~state~~ class
 - once you get there - can't get back

(can ask long term or short term questions,
 ? the steady state probabilities)

Long-Term behavior (of chain w/ single recurrent class)

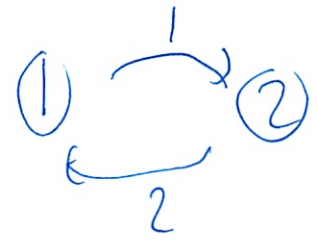
$$\pi_j = \lim_{n \rightarrow \infty} \tau_{ij}^{(n)}$$

= n-step transition possibility $i \rightarrow j$

- no matter where you start

2

Except if periodic



$$r_{12}(n) = 1 \quad \text{if } n \text{ is odd}$$

$$r_{12}(n) = 0 \quad \text{if } n \text{ is even}$$

no limit to ∞ because go up + down

$\pi_j =$ also = long term freq

- the expected # of visits to j given that you start at i

- normalized into future

- but we are doing long term

This ~~works~~ works also in periodic cases

$$\pi_j = \sum_{k=1}^m \pi_k p_{kj} \quad \text{for all } j = 1, 2, \dots, m, n$$

and also ~~$\pi_1 + \dots + \pi_n = 1$~~ $\pi_1 + \dots + \pi_n = 1$

- so $\pi_j = 0$ if transient

③

Transient/Short-Term Behavior

- Absorption prob

$a_i = \text{Prob}(\text{absorption to special state } S \text{ (starting at } i))$

$a_S = 1$ \leftarrow process gets trapped (ie a recurrent class)

$a_i = 0 \quad \forall$ absorbing $i \neq S$

$$a_i = \sum_{j=1}^m p_{ij} a_j \quad \forall \text{ transient } i$$

So lump entire recurring class into a single state

Solve \rightarrow get a_i s from it

Only involves the transient states

Or how long before I get absorbed? = ~~#~~

\hookrightarrow Expected Time to Absorption

(applies to case of single absorbing state)

$M_i = E[\# \text{ of steps until absorption (start at } i)]$

$M_i = 0$ for absorbing state

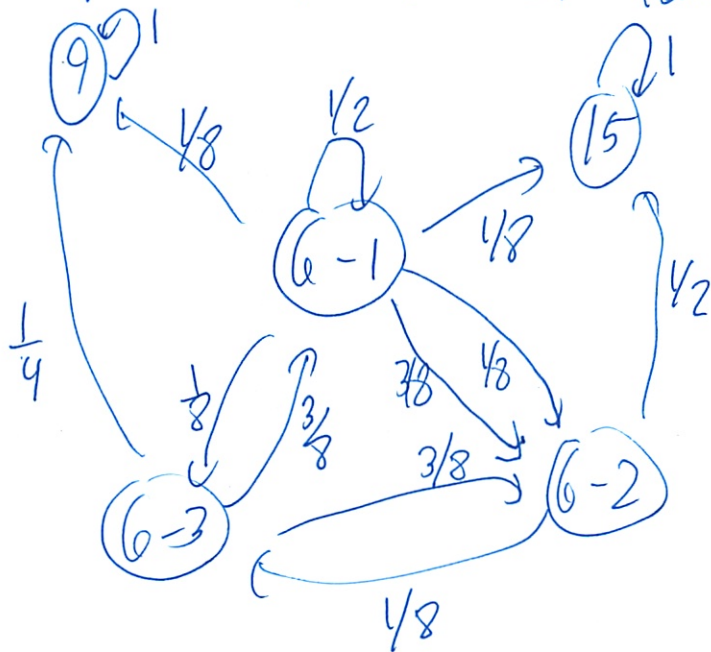
$$M_i = 1 + \sum_{j=1}^m p_{ij} M_j \quad \text{for nonabsorbing } i$$

\hookrightarrow Total expectation theorem

4

Basically lump all recurrent states into 1 and find expected time to absorption

1. Josephina stays at MIT forever



9, 15 are the recurring, absorbing states

a) Prob (will leave Course 6)?
1 \rightarrow all ^{they are} transient

b) $P(\text{will end up in } 15) =$
absorption (is short term)

a_{6-1} \leftarrow absorption to 15 from 6-1

$$a_{15} = 1$$

$$a_9 = 0$$

5

all of the places can go

$$a_{e-1} = \frac{1}{2} a_{e-1} + \frac{1}{8} (a_q + a_{15} + a_{e-2} + a_{e-3})$$

$\begin{matrix} \uparrow & \uparrow \\ 0 & 1 \end{matrix}$

$$a_{e-2} = \frac{1}{2} a_{15} + \frac{3}{8} a_{e-1} + \frac{1}{8} a_{e-3}$$

\uparrow

$$a_{e-3} = \frac{1}{4} a_q + \frac{3}{8} a_{e-1} +$$

\uparrow

Solving system of eq
 - 3 eq
 - 3 unknowns

$a_{e-1} = 1571$
 $a_{e-2} \approx 77$
 $a_{e-3} \approx 505$

$P(\text{absorbed into } q) = 1 - \text{those ans}$

So this is $p(\text{absorbed into } 15)$ if you start at each of these

(B) $E[\# \text{ of steps to leave } e] =$
 - lump the absorbing states into 1

$$M_{15} = 0$$

$$M_q = 0$$

if start here, of course 0

all of the places can go

$$M_{e-1} = \frac{1}{2} M_{e-1} + \frac{1}{8} (M_q + M_{15} + M_{e-1} + M_{e-2})$$

$\begin{matrix} \uparrow & \uparrow \\ 0 & 0 \end{matrix}$

⑥

$$\left. \begin{aligned} M_{6-2} &= 1 + \frac{1}{2}M_{6-1} + \frac{3}{8}M_{6-1} + \frac{1}{8}M_{6-3} \\ M_{6-3} &= 1 + \text{etc} \end{aligned} \right\} \text{Solve } M_{6-1} = 3.522 \text{ months}$$

d) Must be some # b/w 0 and 2 \rightarrow discrete so 0, 1, 2

Ice cream (up to 2) each time transition $6-2 \rightarrow 6-1$
 $6-3 \rightarrow 6-1$

$W = \#$ transitions \longrightarrow

Want $E[N]$ start at 6-1

Calculate using total expectation theorem

$$V_i(m) = P(\text{transitioning } m \text{ additional times} \mid \text{start at } i)$$

$6-2 \rightarrow 6-1$ or $6-3 \rightarrow 6-1$

? (always strange remembering all of the letters)

$$E[N] = 0 \cdot V_{6-1}(0) + 1 \cdot V_{6-1}(1) + 2 \cdot (1 - V_{6-1}(0) - V_{6-1}(1))$$

by meaning of expectation

prob 2 or more transitions (given started 6-1)

Calculate using total probability theorem

$$\begin{aligned} V_{6-1}(0) &= V_q(0) = 1 && \text{won't be any transitions if start there} \\ V_{6-1}(1) &= V_q(1) = 0 \end{aligned}$$

7

$$V_{e-1}(0) = \frac{1}{2} V_{e-1}(0) + \frac{1}{8} (V_q(0) + V_{15}(0) + V_{e-2}(0) + V_{e-3}(0))$$

$\uparrow_{?1}$ $\uparrow_{?1}$

$$V_{e-2}(0) = \frac{3}{8} \cdot 0 + \frac{1}{8} V_{e-3}(0) + \frac{1}{2} V_{15}(0)$$

\downarrow
 0 add.
 transitions
 - won't make
 any more transitions??

$\uparrow_{?1}$

$$V_{e-3}(0) = \frac{3}{8} \cdot 0 + \frac{3}{8} V_{e-2}(0) + \frac{1}{4} V_q$$

$\uparrow_{?1}$

Solve system
 $V_{e-1}(0) = 1.764$
 $V_{e-2}(0) = \dots$
 $V_{e-3}(0) = \dots$

again outgoing arcs

$$V_{e-1}(1) = \frac{1}{2} V_{e-1}(1) + \frac{1}{8} (V_{e-2}(1) + V_{e-3}(1) + V_{15}(1) + V_q(1))$$

$\uparrow_{?0}$ $\uparrow_{?0}$

$$V_{e-2}(1) = \frac{3}{8} V_{e-1}(0) + \frac{1}{8} V_{e-3}(1) + \frac{1}{2} V_{15}(1)$$

\uparrow
 note

$\uparrow_{?0}$

$$V_{e-3}(1) = \frac{3}{8} V_{e-1}(0) + \frac{1}{8} V_{e-2}(1) + \frac{1}{4} V_q(1)$$

$\uparrow_{?0}$

Solve system
 $V_{e-1}(1) = 1.185$

Now back to the original problem + plug in #

$$E[N] = 1306$$

8

8. If 9 + 15 become recurrent class

$$\pi_9 = \pi_{15} = 1/2$$

